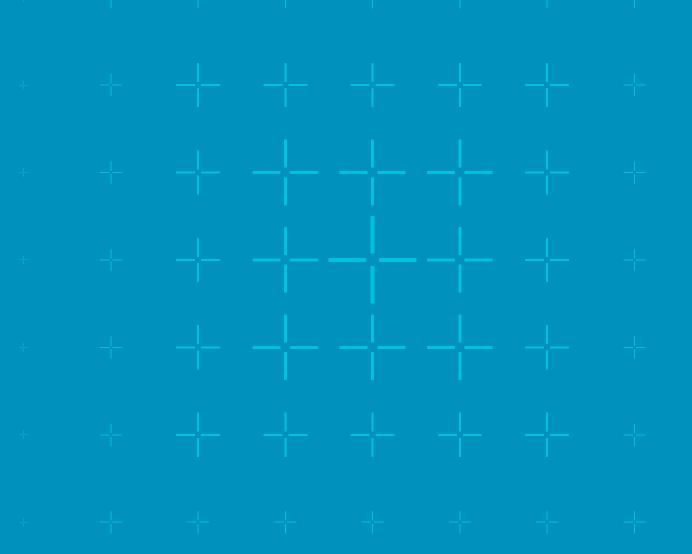
# arm

# SysTick Timer



#### **Learning Objectives**

- By the end of this module, you will be able to:
  - Introduce the System Timer (SysTick) and associated functionality
  - Program SysTick for a specific time interval and trigger interrupt
  - Measure the cycle count of a function using SysTick

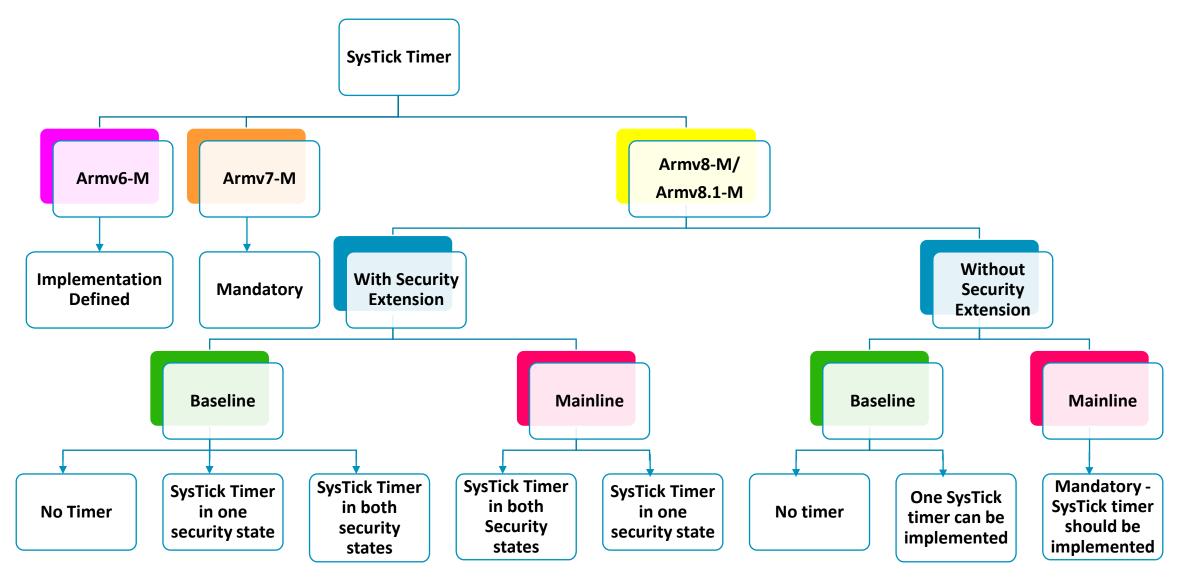
## **Agenda**

- Architecture and Software Usage
  - Systick Timer (SysTick) Overview
  - Using CMSIS for SysTick

#### The SysTick Timer

- SysTick is a 24-bit counter
  - Simple decrementing counter
  - Reload-on-zero
  - · Clear-on-write
- Flexible control mechanism using four system registers
- Provides internal system timer (SysTick)
  - SysTick Exception number is 15
  - SysTick Vector offset address is 0x3C
- SysTick can be used in different ways
  - RTOS tick timer
  - Dynamic clock management
- Inclusion of the timer depends on the architecture variant of the implementation
  - When SysTick is not implemented in Armv6-M / Armv8-M Baseline the vector is reserved

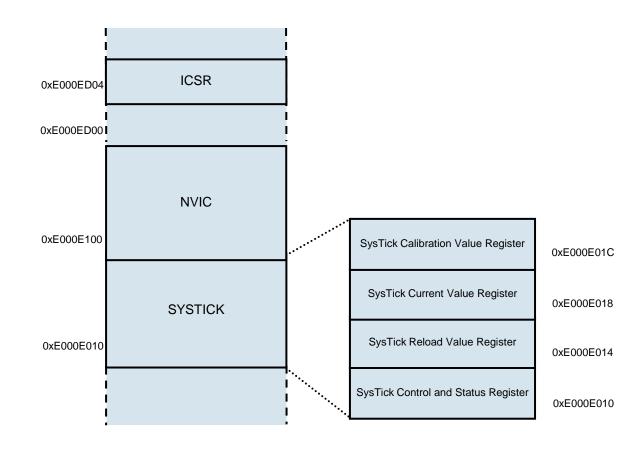
### **SysTick Implementation Options**



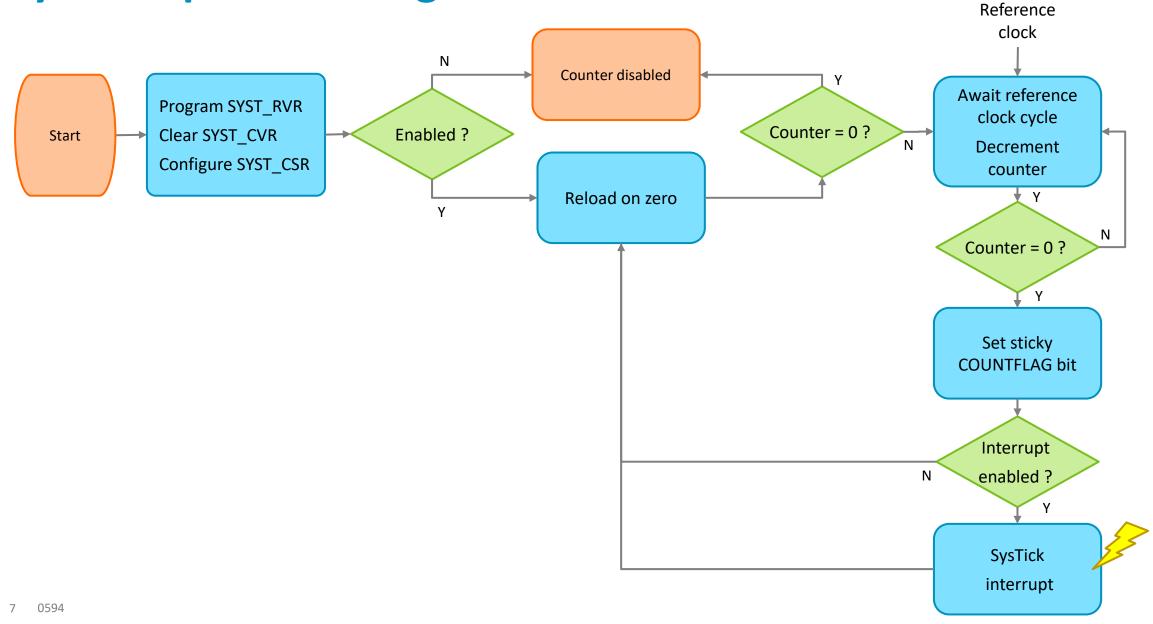
### **SysTick Registers**

- SysTick Control and Status Register (SYST CSR)
  - Select the timing source
  - Enable the counter
  - Enable the SysTick interrupt
  - Determine counter status
- SysTick Reload Value Register (SYST RVR)
  - Counter reload value
- SysTick Current Value Register (SYST CVR)
- SysTick Calibration Value Register (SYST CALIB)
  - Describes the timing reference available on this chip

#### System Control Space



### **SysTick operation diagram**



#### **SysTick Operation**

- Program the Reload Value Register with the desired reload value
  - Zero disables SysTick
  - Reload value = number of cycles 1
- Clear the Current Value Register to trigger an immediate reload
  - This register value is UNKNOWN out of reset. Hence software need to clear this register before counter starts counting
- Enable the counter using Status & Control Register
  - Enable SysTick interrupt if desired
- Current value is decremented each reference clock cycle
- Current value is auto-reloaded after a transition from 1 to 0
  - Counter wrapping flag is set
  - SysTick interrupt is generated if interrupt generation is enabled

## **Agenda**

- Architecture and Software Usage
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### **CMSIS-Core: SysTick Configuration**

#### SysTick\_type

Structure type to access System Timer registers

CTRL: SysTick Control and Status registers (0xE000E010)

LOAD: SysTick Reload Value register (0xE000E014)

VAL : SysTick Current Value register (0xE000E018)

CALIB: SyTick Calibration register (0xE000E01C)

#### uint32\_t SysTick\_Config (uint32\_t ticks)

CMSIS-Core function for SysTick configuration

Initializes the system timer and interrupt

Counter in free running mode

#### Vendor SysTickConfig

When defined to 1, the standard function SysTick Config is excluded

In this case, the Device Header File <device.h> must contain a vendor specific implementation of this function

```
STATIC INLINE uint32 t SysTick Config
!(uint32 t ticks)
    if ((ticks - 1UL) > SysTick LOAD RELOAD Msk)
         /*Reload value impossible */
          return (1UL);
    /*set reload register*/
    SysTick->LOAD = (uint32 t) (ticks - 1UL);
    /* set Priority for Systick Interrupt */
    NVIC SetPriority (SysTick IRQn,
               (1UL << NVIC PRIO BITS) - 1UL);
    /* Load the SysTick Counter Value */
    SysTick->VAL = OUL;
    /* Enable SysTick IRQ and SysTick Timer */
    /* Function successful */
    SysTick->CTRL = SysTick CTRL CLKSOURCE Msk
                    SysTick CTRL TICKINTMsk
                    SysTick CTRL ENABLE Msk;
    return (OUL);
```

#### Measure cycle count via SysTick registers



```
uint32 t SysTick start timer()
  /* Set Reload Register to maximum */
  SysTick->LOAD = SysTick LOAD RELOAD Msk ;
  /* Clear Current Value Register by
     writing any value */
  SysTick->VAL = 0x1;
  /* Enable SysTick Timer */
  SysTick->CTRL = SysTick CTRL CLKSOURCE Msk |
                  SysTick CTRL TICKINT Msk
                  SysTick CTRL ENABLE Msk;
  return (0);
```

```
//* SysTick handler overflow variable */
extern uint32 t SysTick overflow count;
uint32 t SysTick stop timer()
  uint32 t count;
   /* Clear enable to stop timer */
   SysTick->CTRL = ~(SysTick CTRL CLKSOURCE Msk
                     SysTick CTRL TICKINT Msk
                     SysTick CTRL ENABLE Msk);
   /* Read Current Value Register and concatenate
      with SysTick timer overflow count */
   count = (SysTick overflow count << 24) |</pre>
           (SysTick->VAL);
   /* Reset counter */
   SysTick->VAL = 0x1;
   return count;
```

