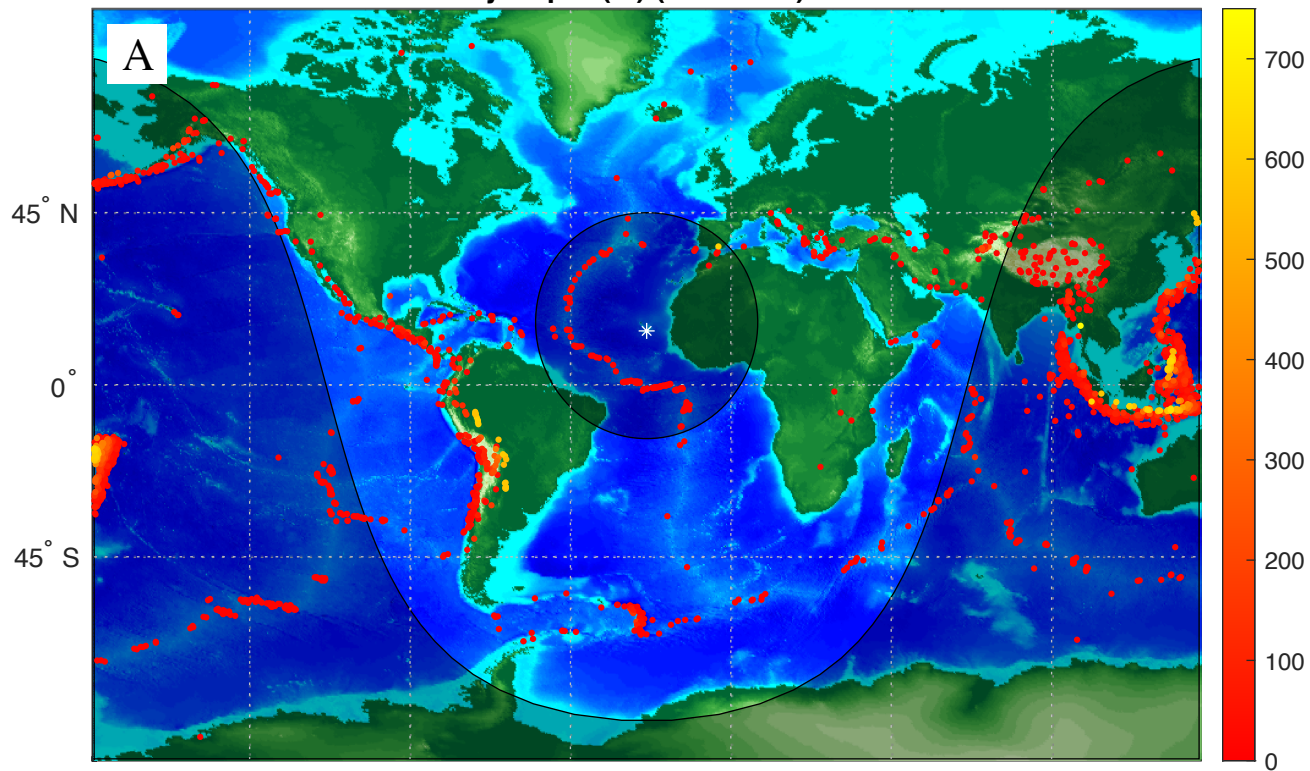


Scaled By Depth (m) (0.10 - 750) n = 5200



Scaled By Magnitude (5.5 - 9) n = 5200

