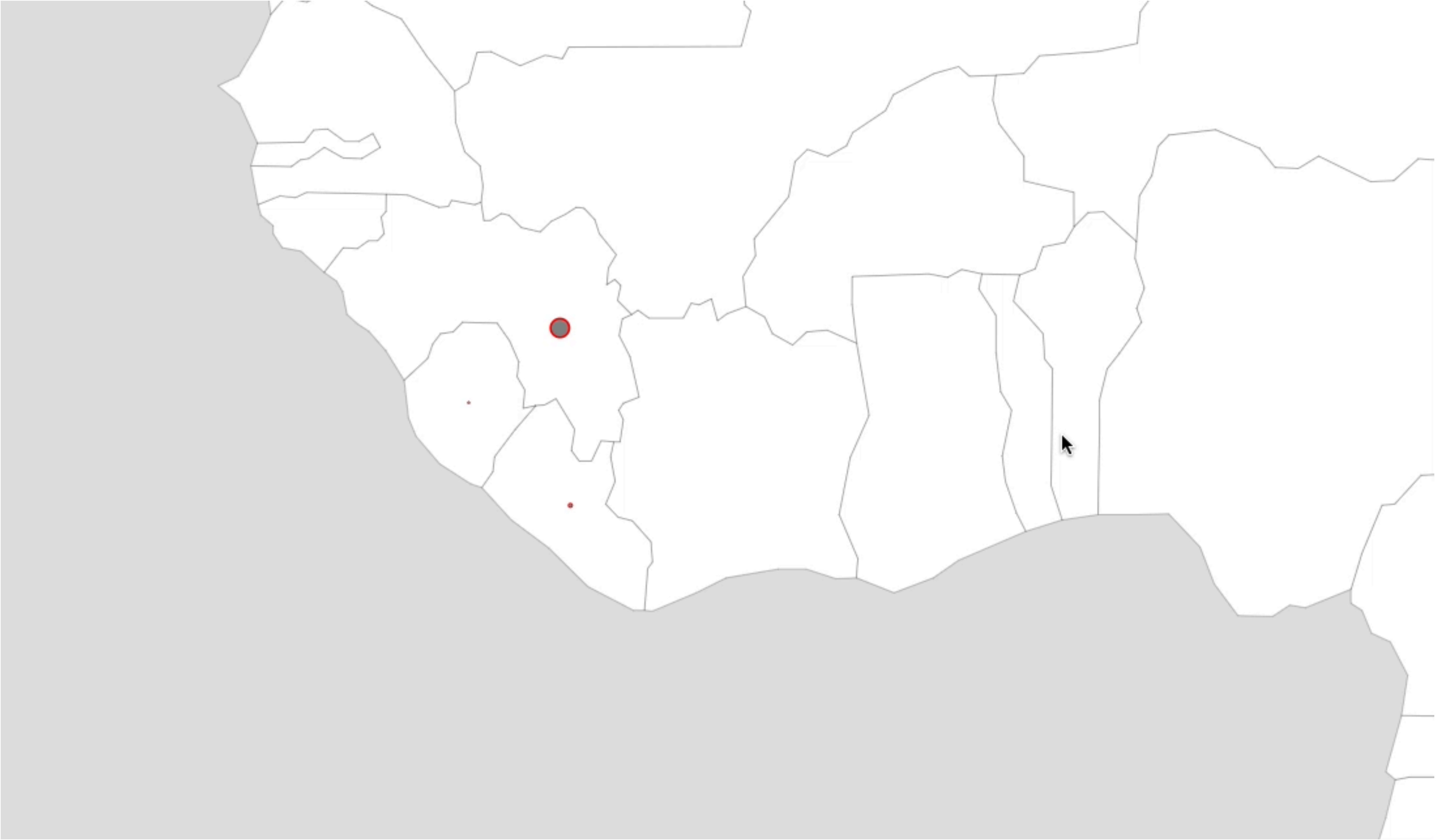
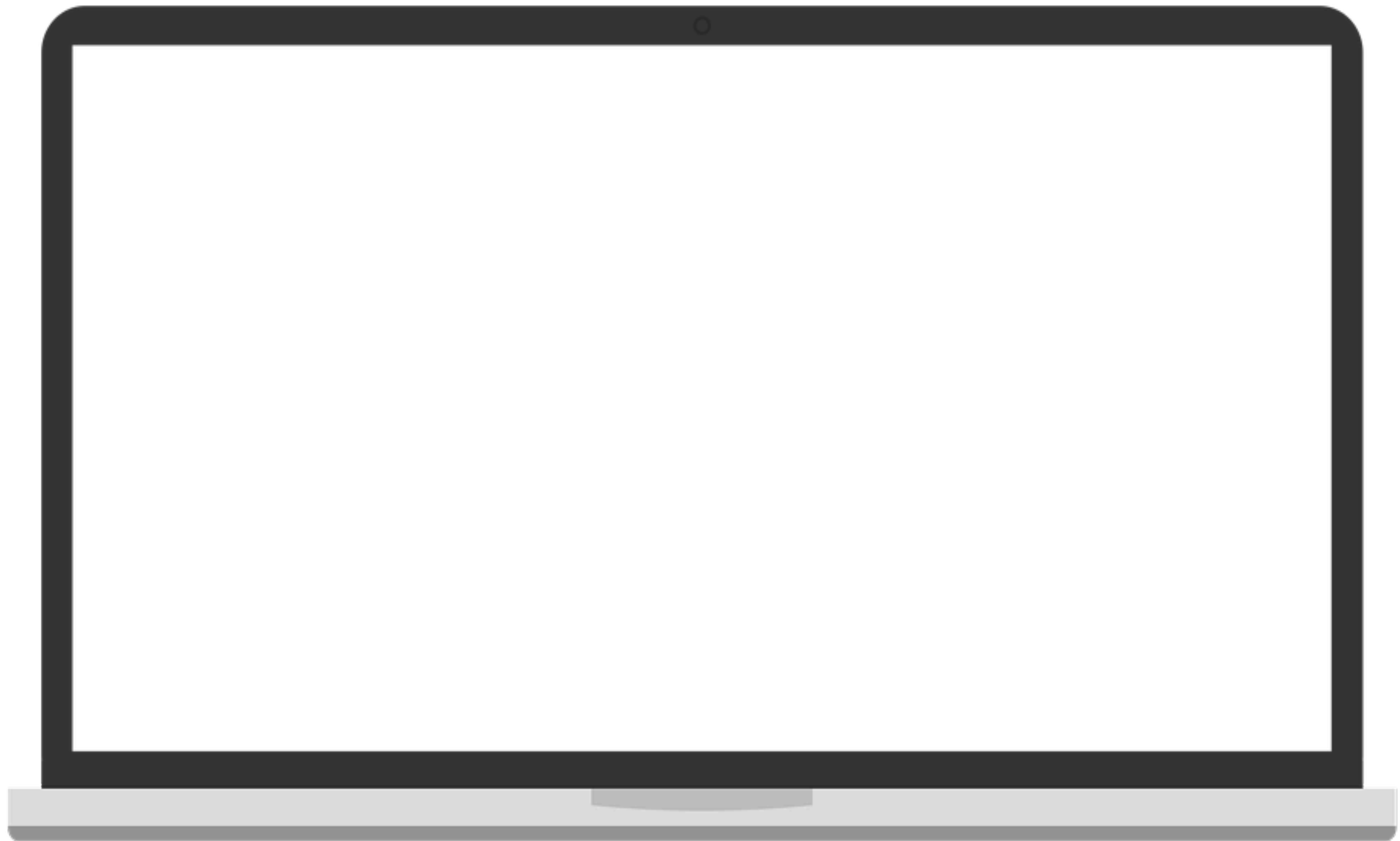
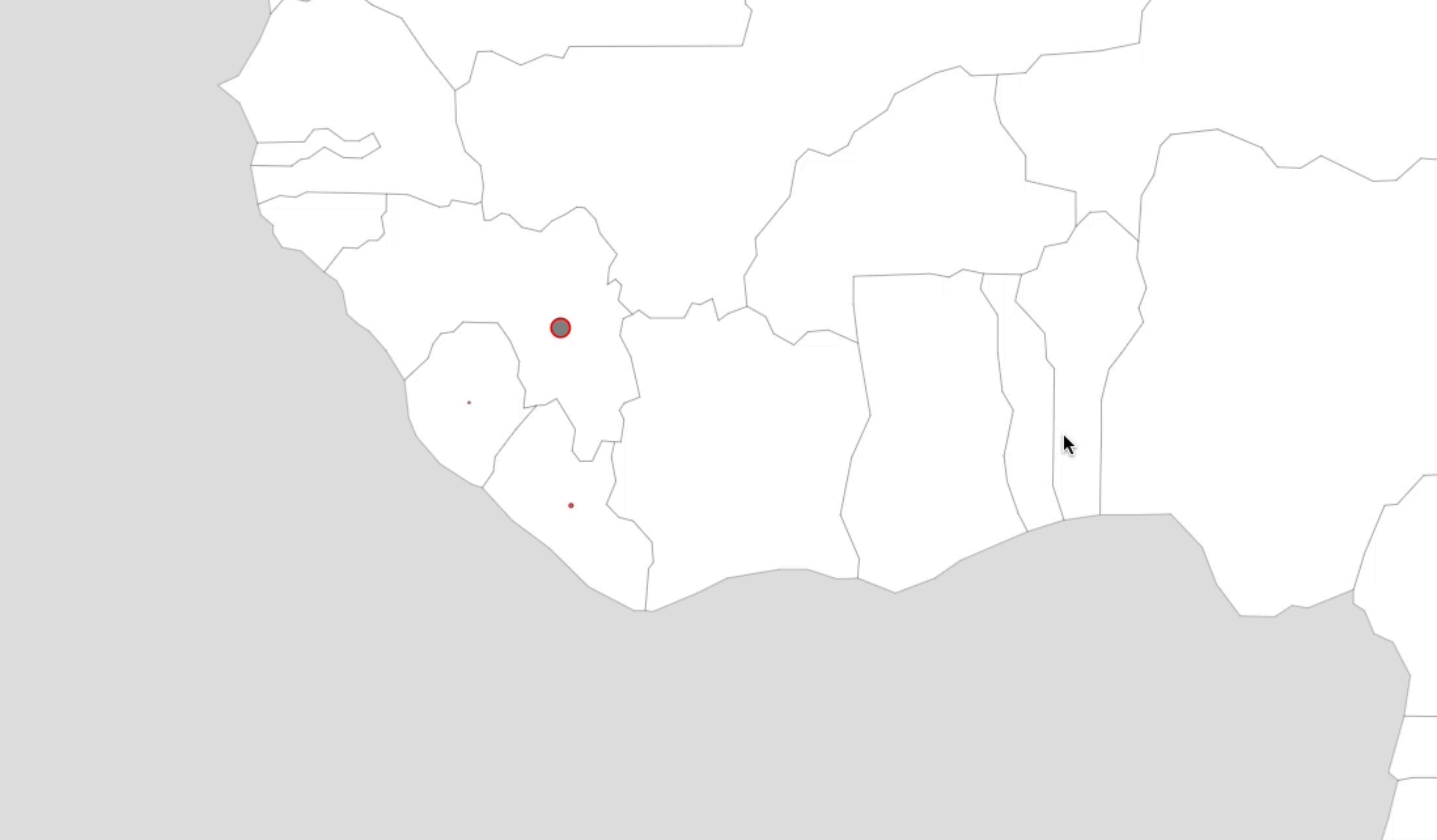




Distance-based animation







Challenge: Distance-based animation

