AMY ECKERT CODING EXERCISE O3WORLI

## Exercise 1 -- UI Widget

Create the CSS and HTML for a UI widget. You can get the design files for this exercise at <a href="https://drive.google.com/open?id=1hsNTwZxSHS7SVZbFMJdv4lSJIW9v7Sei">https://drive.google.com/open?id=1hsNTwZxSHS7SVZbFMJdv4lSJIW9v7Sei</a>

## Requirements:

- In the zip, there are two screen captures. One for small screens, one for large screens. On small screens, you only see the info box. On large screens, you will also see the map.
- On large screens the map pin is centered horizontally and vertically over the map. The info box should sit just above the map pin. The maximum width for the widget is 460px wide.
- We've provided SVGs for the O3 logo, phone icon and map pin. However, you may need to resize them.
- The font is Lato and can be loaded from Google Fonts (https://fonts.google.com/specimen/Lato).
- You can post the results to CodePen or Github. Whatever is easier.

## **Exercise 2 -- HTML Markup Example**

Create HTML markup for this restaurant widget/component. You don't have to develop CSS or JavaScript, we just want to see how you approach the markup. Your markup example should use:

- Semantic markup
- BEM for creating class names (which would be used for styling the document)