# Natural Language Processing Workshop

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1. Words are not numbers

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- 2. Input can be different lengths

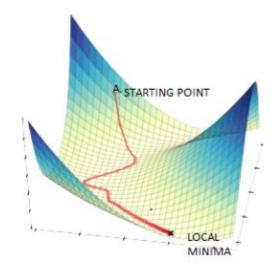
1. Words are not numbers

2. Input can be different lengths\*

\*https://github.com/blester125/A2D-NLP-Talk-Feb-27-2020

#### Gradient Descent Review (I'm sure of it this time!)

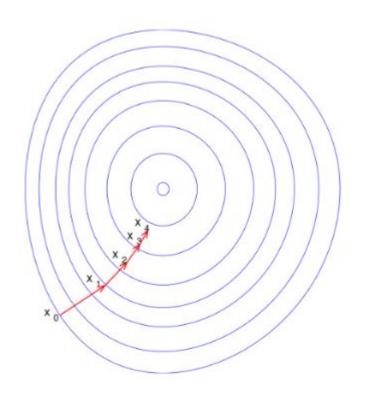
- How to find the minimum of your loss function
- Uses the derivative of the loss function with respect to your parameters to take a step in a direction towards the minimum
- How most machine learning algorithms work
- The rate at which you move down this slope is called the learning rate



#### **Gradient Descent**

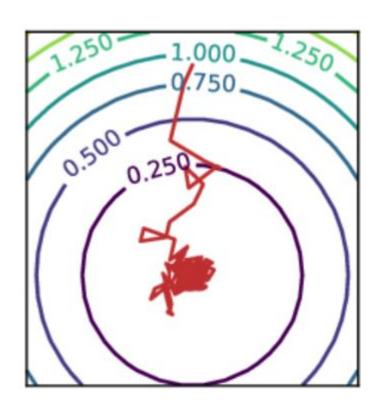
- Three ways of running gradient descent on your training data:
  - Full gradient descent
  - Stochastic gradient descent
  - Batched gradient descent

#### **Full Gradient Descent**



- This process gives us the "true gradient"
- Calculate the loss for each example in the training set and then use all of these losses to calculate the gradient
  - You need to run each example before you update any parameters
  - Very slow and compute-heavy!!

#### Stochastic Gradient Descent



#### Pros:

- You update your parameters after each step
- Much faster
- No need for any of the techniques we're about to talk about

#### Cons

- Your gradient could be wrong
- What works well for one example could hurt another example

#### **Batched Gradient Descent**

- Batching provides a happy medium
- You get to update your parameters more often
- You can get a better approximation of your gradient
- Minibatch size is now a hyperparameter for your deep learning model
- And now you need to learn some tricks....

- We have two vectors of the same size representing the weights and the features respectively
- We take the sum of the features weighted by the weight to create a logit score
- In this example we're going to ignore the activation function for now

```
f = [ 1 2 3 4 ]

w = [ 5 6 7 8 ]

s = [ 5 6 7 8 ]
```

```
f = [ \begin{tabular}{ccccccc} 1 & 2 & 3 & 4 & ] \\ w = [ \begin{tabular}{ccccc} 5 & 6 & 7 & 8 & ] \\ s = 5 & & & \\ \end{tabular}
```

```
f = [ 1 \ 2 \ 3 \ 4 ]

w = [ 5 \ 6 \ 7 \ 8 ]

s = 17
```

```
f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ w = \begin{bmatrix} 5 & 6 & 7 & 8 \end{bmatrix}s = 70
```

$$f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} \\ \end{bmatrix}$$

```
f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}
s = \begin{bmatrix} 5 \\ \end{bmatrix}
```

$$f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$f = \begin{bmatrix} 1 & 2 & 3 & 4 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 & \\ 6 & 10 & \\ 7 & 11 & \\ 8 & 12 & \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & \end{bmatrix}$$

$$f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 9 & 10 \\ 7 & 11 & 12 \end{bmatrix}$$

$$S = \begin{bmatrix} 7(110) \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 & \\ 6 & 10 & \\ 7 & 11 & \\ 8 & 12 & \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & \\ \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & 110 \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & 110 \\ 382 \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & 110 \\ 382 & 614 \end{bmatrix}$$

#### Why did I show you that math?

- To give you an idea for how we can vectorize the inputs for the data -- this is the source of the speed gains
- To help you visualize so that padding will make more sense to you
- To show you that in order for that math to work, your feature inputs need to be the same size

# A Fly in the Ointment

Consider the following sentences:

[The dog ran very fast]

[The cat slept]

#### What is padding?

 Meaningless tokens we can insert into our batches for sentences that are not the same length

[The dog ran very fast]

[The cat slept <PAD> <PAD>]

"dog": [ 1 2 4 3 5]

"dog": [12435]

"cat": [13435]

"dog" : [ 1 2 4 3 5]

"cat": [13435]

<PAD> : ?

"cat":[13435]

"dog": [12435]

<PAD>:[00000]

#### Lengths vector

 Because zeros can still mess things up for us, we need to keep track of the lengths of our original input in a lengths vector.

[The dog ran very fast]

[The cat slept <PAD> <PAD>]

 $L = [5 \ 3]$ 

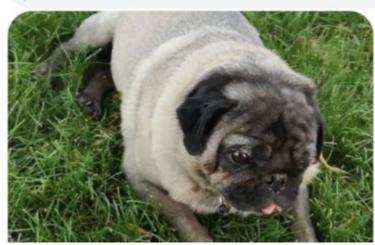
#### Quiz

Knowing what we know about padding and stochastic gradient descent, why don't we need to use padding for stochastic gradient descent?

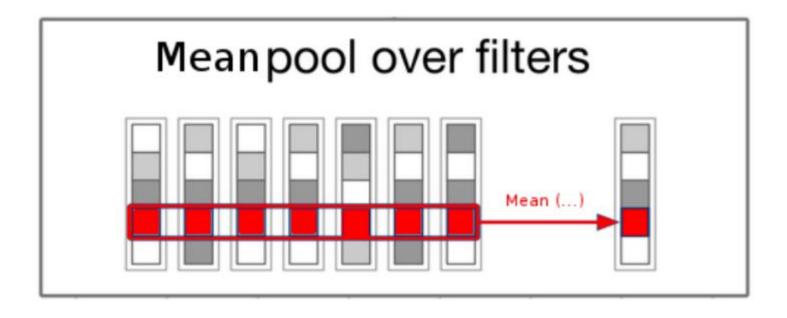
#### You have to be careful



**Automatically Translated** 



#### Mean Pooling



$$\begin{bmatrix} 1 & 10 & 8 & 17 & 13 & 17 \end{bmatrix} = \frac{66}{6} = 11.0$$

```
\begin{bmatrix} 1 & 10 & 8 & 17 & 13 & 17 \end{bmatrix} = \frac{66}{6} = 11.0
\begin{bmatrix} 22 & 24 & 9 & 13 \end{bmatrix} = \frac{68}{4} = 17.0
```

$$\begin{bmatrix} 1 & 10 & 8 & 17 & 13 & 17 \end{bmatrix} = \frac{66}{6} = 11.0$$

$$\begin{bmatrix} 22 & 24 & 9 & 13 \end{bmatrix} = \frac{68}{4} = 17.0$$

$$\begin{bmatrix} 5 & 4 & 8 & 9 & 10 & 34 \\ 6 & 3 & 1 & 4 & 0 & 0 \end{bmatrix} = \begin{bmatrix} \frac{66}{6} \\ \frac{68}{6} \end{bmatrix} = \begin{bmatrix} 11.0 \\ 11.\overline{3} \end{bmatrix}$$

# Now that we have a more holistic view of the pipeline...

Let's look at some code!

• CLUSTERING

- CLUSTERING
- Cosine similarity

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- Cosine similarity
- Naive Bayes, Logistic Regression, Support Vector Machines

#### What I would teach you if I had more time

- Contextual embeddings
- Sequence tagging
- Named Entity Recognition
- Dependency Parsing
- Machine Translation and other applications of Encoder-Decoder Models
- Transformers
- Attention and self-attention
- And more!!!



#### Mead-Baseline

- <u>MEAD-Baseline</u> -- open-source tool for Modeling,
   Experimentation and Development that provides good
   baselines against which to compare results of your experiment
- It's also a great tool for production-quality models
- Does a lot of the work we've discussed in this class for you

# Any last questions?:)