# AMY CHEN

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# **ABOUT**

Amy Chen is a programmer, artist, && writer at Stanford.

Her artwork examines truth, honesty, and presence with respect to the rising use of technology. Her design work aims to reduce negative effects of technology through more organic systems of use.

## **EDUCATION**

STANFORD UNIVERSITY, STANFORD, CA – CLASS OF '18 | 3.797 GPA B S. Computer Science (Human-Computer Interaction), Art Practice Minor

#### RELEVANT COURSEWORK

ARTSTUDI 264 (ADVANCED INTERACTION DESIGN)	SPRING 2017
DANCE 45 (VISUAL PERFORMANCE IN ART SPACES & MUSEUMS)	SPRING 2017
CS 148 (INTRODUCTION TO GRAPHICS & IMAGING)	FALL 2016
ARTSTUDI 266 (SCULPTURAL SCREENS)	FALL 2016
ARTSTUDI 156Q (INSTALLATION ART IN TIME AND SPACE)	SPRING 2016
BIOE 196 (INTERACTIVE MEDIA AND GAMES)	SPRING 2016
OSPPARIS 42 (DRAWING WITH LIVE MODELS)	WINTER 2016
OSPPARIS 54 (THE ARTIST'S WORLD)	WINTER 2016
ARTSTUDI 162 (EMBODIED INTERFACES)	FALL 2015
ARTSTUDI 153N (ECOLOGY OF MATERIALS)	WINTER 2015
ITALIC 91- 93 (IMMERSION IN THE ARTS: LIVING IN CULTURE)	FALL 2014 - SPRING 2015

# **SKILLS**

Interactive, Installation, Conceptual, & traditional art (painting, drawing). Experience adopting technology for artistic purposes (tech detailed in CS resume on amyjchen.com). Public Speaking, Web Design, Writing/Editing, Photography, Adobe Photoshop & InDesign. Speaks English, Chinese, & French.

#### **EXPERIENCE**

DIRECTOR (SPOKEN WORD COLLECTIVE), STANFORD, CA	SEPT 2014 - PRESENT
SEARCH EXPERIENCE INTERN (EBAY), SAN JOSE, CA	JUNE 2017 - SEPT 2017
EDITOR-IN-CHIEF (LELAND QUARTERLY), STANFORD, CA	SEPT 2014 - DEC 2016
– Made Leland Quarterly's current website: https://lelandquarterly.github.	io/
PRODUCT & UI/UX INTERN (ACXIOM LABS), REDWOOD CITY, CA	JULY 2016 - SEPT 2016
HUMAN-DRONE INTERACTION RESEARCH INTERN, STANFORD, CA	JUNE 2016 - AUG 2016
See PROJECTS/G:DRONE.	

## **NOTABLE EXHIBITIONS + AWARDS**

STANFORD UNDERGRADUATE ART EXHIBIT	2015, 2016
NATIONAL SILVER MEDAL ART PORTFOLIO WITH DISTINCTION,	2014
SCHOLASTIC ART & WRITING AWARDS	
NATIONAL AMERICAN VISIONS MEDAL, SCHOLASTIC ART & WRITING AWARD	S 2014
ART.WRITE.NOW.DC – US DEPARTMENT OF EDUCATION, WASHINGTON D.C.	2014
OREGON FIFTH DISTRICT WINNER, CONGRESSIONAL ART COMPETITION	2014
3D SYSTEMS AWARD, SCHOLASTIC ART & WRITING AWARDS	2014
OUTSTANDING ARTIST, LAKE OSWEGO FESTIVAL OF THE ARTS	2014
GRAND PRIZE, LUCERNE ART OF DAIRY COMPETITION	2012
VARIOUS NATIONAL AND REGIONAL SCHOLASTIC ART & WRITING AWARDS	2011-2014

## **RECENT PROJECTS**

100 RESOLUTIONS 1 JAN 2017 - PRESENT

In which the artist attempts to complete 100 New Years' Resolutions, or at least complete 100 resolutions as best as she can.

#OBJECTADAY 1 JAN 2017 - PRESENT

Daily photo series on Instagram of objects the artist finds intriguing or important, to be compiled as a representation of the year on 31 December 2017.

# THE ARTIST IS PRESENTED

SPRING 2017

Facebook live video of the artist that responds to Facebook Reacts. (Fb Graph API, Processing).

## SCRATCHING PIECE - @ THE ANDERSON COLLECTION

SPRING 2017

Performance art piece in which the artist scratches and then lotions her entire body.

#### HUMAN IN THE MIRROR

SPRING 2017

"Mirror" that captures and blurs the user's face (Processing, Open CV).

VISTA POINT FALL 2016

Pinned ink drawings of Gate Vista Point lit by a "fluorescent" light (acrylic tube, LED, pixel pusher). The artist drew and took photos on 15 minute intervals from sunrise to sunset, using color dominance analyses of these photos to determine the colors of the light tube.

G: DRONE SUMMER 2016

Map interface for device-free human-drone interaction. Used a Structure sensor to track hand movements, allowing users to select landmarks on a map and create a path for a drone-led tour.

#### VIBES - AMYJCHEN.GITHUB.IO/VIBES

SPRING 2016

Pebble watchface that tells the time every 15 minutes via vibrations (Javascript). Intended to help the blind, increase efficiency, and avoid unintentional body language.

## WEIGHT OF YOUR WORDS

SPRING 2016

A 100 foot long scroll of attempted honest thought (from the Spring 2016 iteration of #NoFilter), installed across the oculus of Stanford's McMurtry building.

#### 20 BAGS OF BREATH

SPRING 2016, FALL 2017 (REPLICA)

Twenty clear garbage bags full of the artist's breath, finished on the day of her 20th birthday.

#NOFILTER WINTER 2015, SPRING 2016

Winter 2015: Wall installation of 24 columns of pages and over 100 pages, each column an attempt by the artist to write all of her own thoughts, completely honestly, for an hour at a time. Each column was written at its representative time (i.e. the first column from midnight to 1:00 am, etc). Spring 2016 (#NoFilter #LiveStream): Performance art piece in which the artist attempted to write all her thoughts, completely honestly, the text appearing alongside her live on a monitor.

# SOUND PLAYGROUND (I & II)

FALL 2015, SPRING 2016

Interactive musical installations (Arduino Uno, motion and proximity sensors, mics, and piezo buzzers).