

# Principles

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## R is Open

- · R is GNU
- · R is open source
  - Source code is almost always available
  - Easy to audit



#### R is collaborative

#### **Packages**

Packages are collections of functions put together by other programmers for your use. (You can also publish packages.)

- CRAN (https://cran.r-project.org/) stands for: Comprehensive \* BioConductor (http://www.bioconductor.org/)
- GitHub (https://github.com/search/advanced)

### R is a Multi-Paradigm Programming Language

- Imperative & Declarative
- Functional & Object-oriented
- Procedural & Reflective
- · Interpreted & Compiled.
- But above all \*\*Data-centric\*

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#### Imperative vs. Declarative

In **imperative** languages you tell the computer *how* you want something done.

In **declarative** languages you tell the compute *what* you want done.

"You can tell me what to do or how to do it but not both"

### **Imperative Languages**

"How to do it"

#### **Examples**

- C (https://en.wikipedia.org/wiki/The\_C\_Programming\_Language)
- Fortran (https://en.wikipedia.org/wiki/Fortran)
- Assembly (https://en.wikipedia.org/wiki/Assembly\_language)

#### R

```
x <- 1:100
total = 0
for (i in x)
    total <- total + i</pre>
```

Your total is 5050.

### **Declarative Languages**

"What to do"

#### **Examples**

- · SQL
  - Give me a data set that contains everyone born in or after the year 2000.
- · SAS
  - Perform a PROC FREQ to give me a count of birth years.

#### R

```
filter(data, dob >= "2000-01-01")
count(data, year(dob))
```

#### Functional vs. Object

**Functional** paradigm centers around functions and connecting them together; output from one is input to another. Output depends only on the input, i.e. idempotent.

- May not ever change the inputs to a function.
- Minimize side effects and state changes.

**Object** oriented programming centers around objects and having objects perform actions.

- Centers around state changes and side effects.
- An argument to a function often is changed by the function.

#### **Functional Languages**

- Never changes the inputs
- you want something changed, explicitly say so

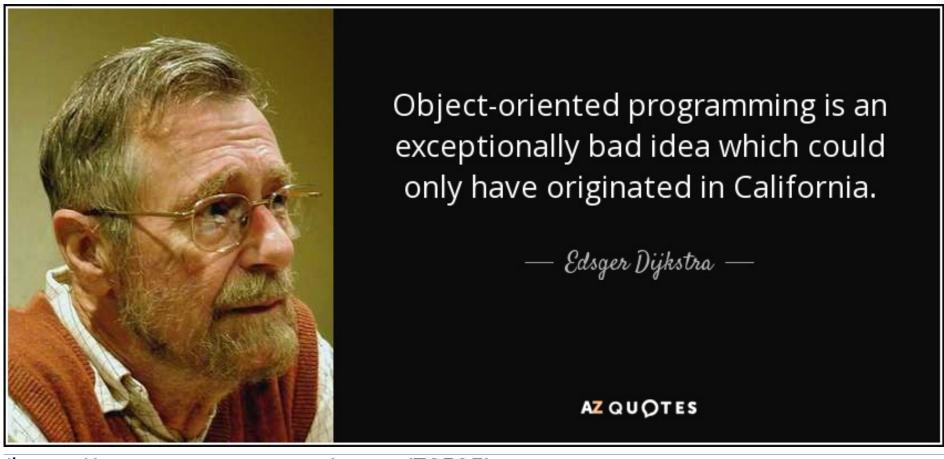
#### **Examples**

- Lisp (https://en.wikipedia.org/wiki/Common\_Lisp)
- JavaScript (https://en.wikipedia.org/wiki/JavaScript)

#### R

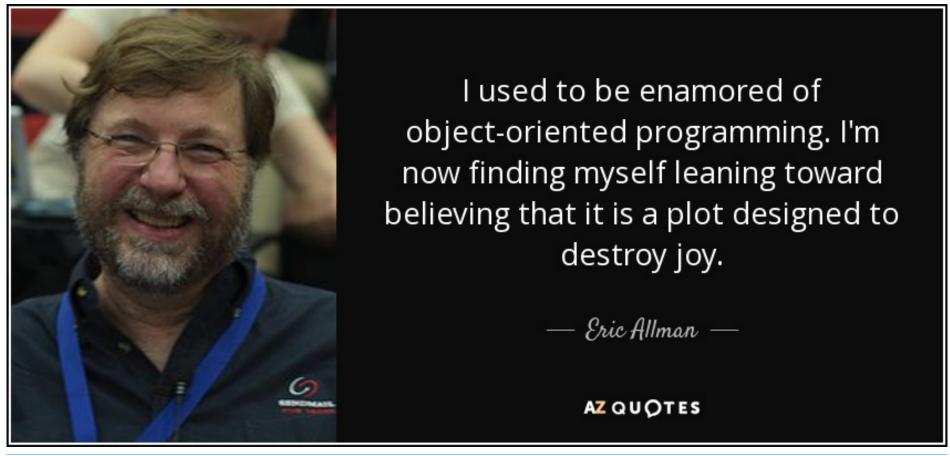
```
filter(iris, Species == "setosa") #< Does nothing
iris <- filter(iris, Species == "setosa") #< Actually filters</pre>
```

### **Object Oriented Programming**



(https://www.azquotes.com/quote/78525)

### **Object Oriented Programming**



(https://www.azquotes.com/quote/932334)

So what?

### Why this maters if you are coming from SAS

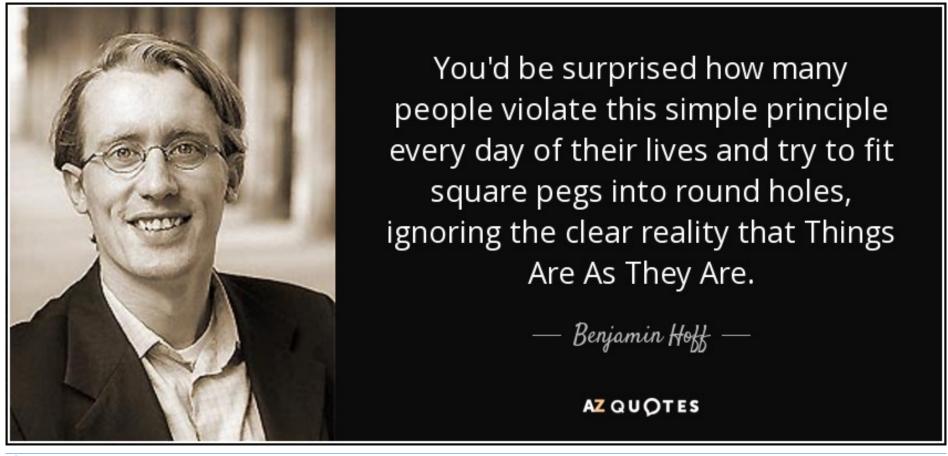
- R is VERY different than SAS.
- You will have to step back from the Data step/Proc paradigm
- More procedures and structures less declarations.

# Why this maters if you are coming from STATA

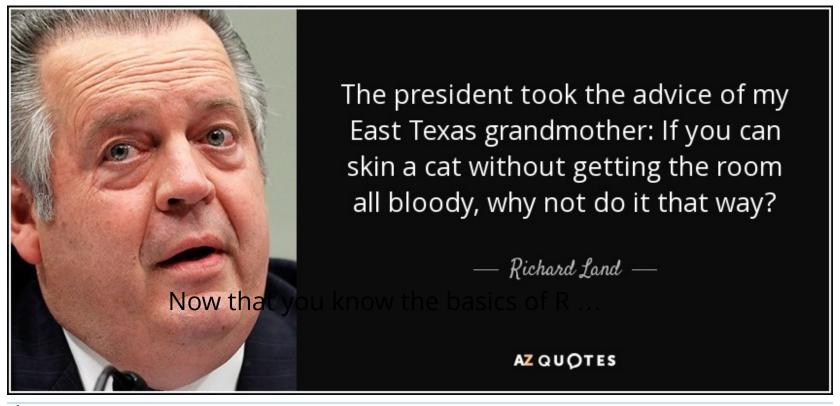
- · Data is an object in R
- · There is no 'active' data set.

### Why this maters to everybody

Knowing how a language is designed makes you more effective with it.



(https://www.azquotes.com/quote/395721)



(https://www.azquotes.com/quote/906668)

### How I teach R

#### How I teach R

- The way I use R
  - Programmer time is most important.
  - Simplest is very often the fastest computationaly as well
  - Reuse of code.
- Data focused
  - results not details
- · Base R
  - Because you need to know this to be effective.
- Tidyverse
  - Because this is better.

#### In this class R is

- · Functional,
- · Imperative, and
- · Declarative.