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Available January-June 2019

EDUCATION

Boston, MA Northeastern University

Sept. 2016-Present College of Computer and Information Science

> Exp. 2020 Candidate for a Bachelor of Science in Computer Science/Interaction Design

> > GPA: 3.96 / 4.0

Related Courses: Software Development, Interaction Design, Database Design, Algorithms

Honors: Honors Program, Dean's List, Presidential Global Scholar

Activities: Scout Studio Developer, Association of Computing Machinery E-board

COMPUTER KNOWLEDGE

Languages: Java, Javascript, Typescript, HTML, CSS, Racket, (familiar with) Python, SQL

Frameworks: Angular, Java Spring Boot, Django, Bootstrap

> Tools: Git & Github, IntelliJ, Eclipse, Postman, Adobe Creative Suite, InVision

WORK EXPERIENCE

Boston, MA Orig3n Inc., Full-Stack Web Developer

Jan. 2018 – June 2018 Developed customer facing front-end using Angular5 framework with

Bootstrap, PrimeNG, and Material UI libraries.

Created RESTful API services to communicate with Java Spring,

Django (Python), and PostgreSQL back-ends.

Collaborated with scientists to develop stem-cell tracking application.

Maintained, debugged, and implemented new features in Django

web-client with over 30,000 users.

Style25bjd, Small Business Owner

Dec. 2016-Present www.etsy.com/shop/style25bjd

Design and create handmade clothing.

Promote new merchandise and styles on social media. Maintain professional communication with customers.

PROJECTS

Fall 2017 Animator, Java

> Developed an application that interprets and displays shapes and animations in Java, using the Model, View, Controller design pattern. Converted textual descriptions into graphical views and SVG formats.

Created an interactive view using Java Swing that allows user inputs.

Fall 2017 Be-Boop Boolean, Processing & Javascript

Created a game intended to teach children boolean logic and

promote computer science literacy from a young age.

Translated game into Javascript using p5.js for web compatability.

Drew character sprites and graphics in Adobe Illustrator.

Winter 2018 - Present Bread Girls, Ren'Py (Python)

Creating a dating game using Ren'Py in collaboration with Natalia Bello.

Design character models, customize graphics and screens.

INTERESTS drawing & painting, video games, bread, biking