

A Uniform Analysis of Combinatorial Markov Chains via Hopf Algebras



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slides available at amypang.github.io/hkbu2016.pdf

Motivation: a Dynamic Storage Allocation Problem

- You have n files, arranged in a list.
- You request files one-by-one independently, removing one from the list and returning it in a possibly different position.
- You request file i with a fixed, unknown, probability p_i .
- Each time you make a request, you search from the front of the list for the file you need.

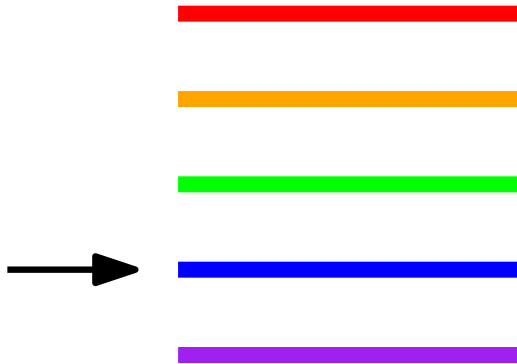
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Question: where should you return a file to minimise the average search time?

Two Answers by McCabe (1965)

Starting list

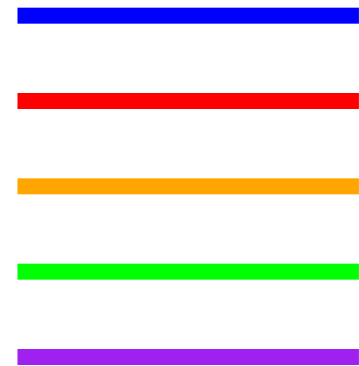
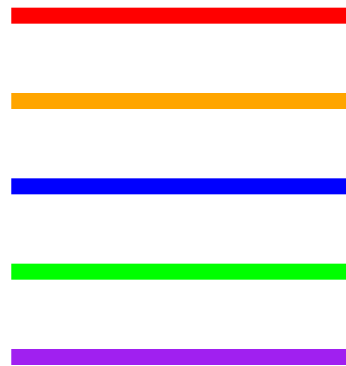
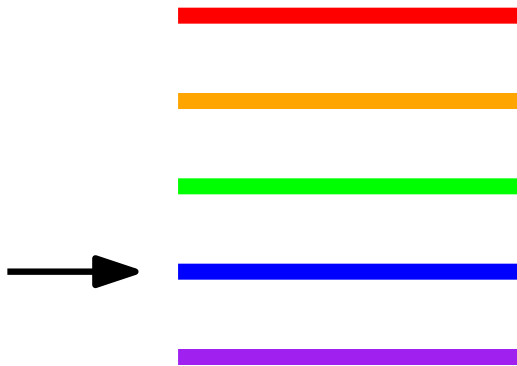


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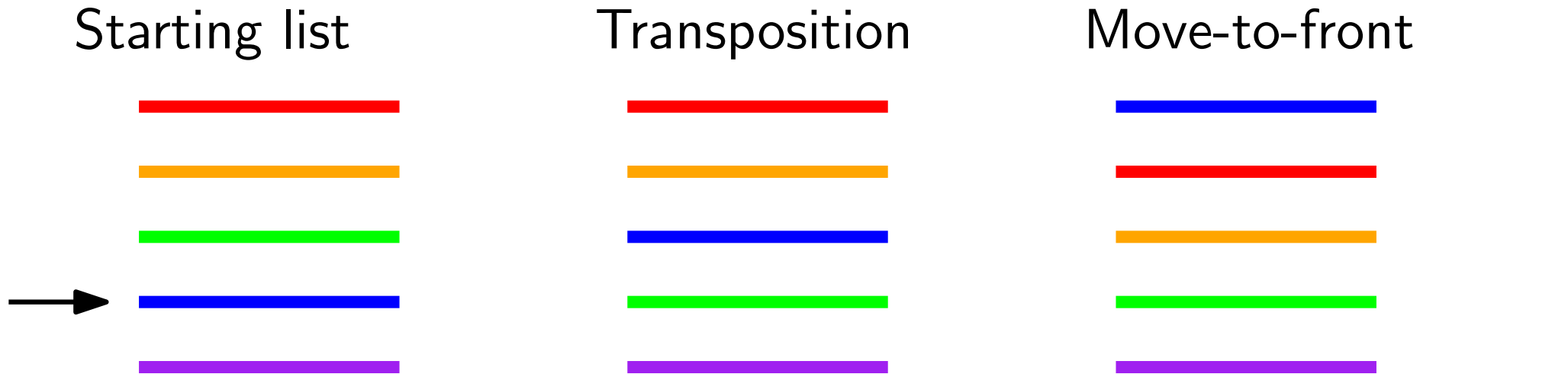
Starting list

Transposition

Move-to-front



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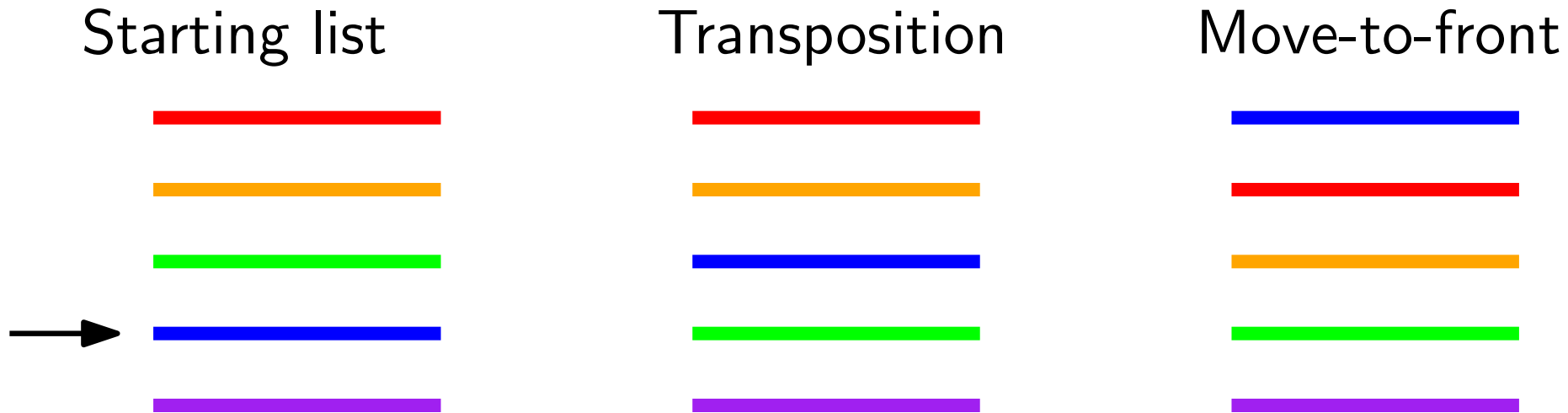


Stationary distribution:
limiting probability of
being in rainbow order

$$p_1^4 p_2^3 p_3^2 p_4$$

$$\frac{p_1}{1} \frac{p_2}{1-p_1} \frac{p_3}{1-p_1-p_2} \frac{p_4}{1-p_1-p_2-p_3}$$

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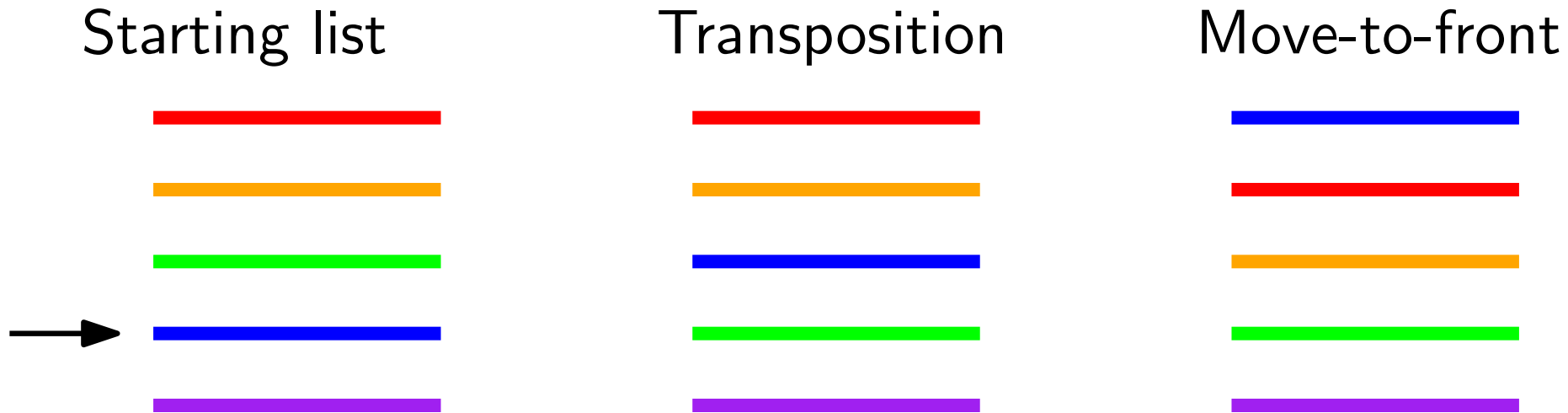
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Rivest (1976): lower
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Bitner (1979):
reaches stationary
distribution earlier

Markov Chains

- \mathcal{X} a (finite) state space. all possible orders of n files
- X_t a random variable taking values in \mathcal{X} , for each $t \in \mathbb{N}$.
the order of the files after t requests
- The process $\{X_t\}$ is memoryless, in that
 $\text{Prob}(X_{t+1} = y | X_t = x)$ is a number $K(x, y)$
independent of X_1, X_2, \dots, X_{t-1} and of t .

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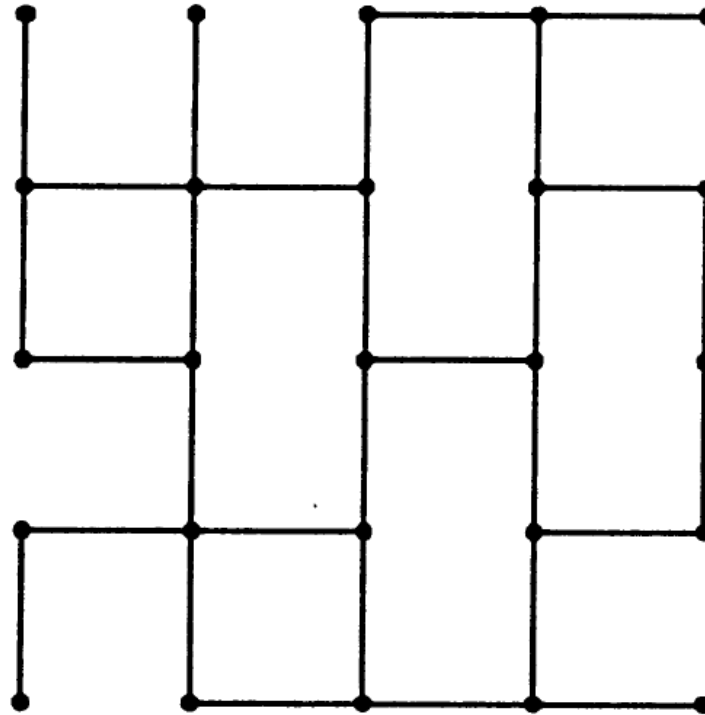
Important questions:

- Stationary distribution: $\sum_{x \in \mathcal{X}} \pi_x K(x, y) = \pi_y$.
eigenvector of eigenvalue 1
- Convergence rate: $\|X_t - \pi\| \leq \epsilon$.
subdominant eigenvalue (spectral gap)

More applications of Markov Chains

To model a process:

- Exclusion process (Quastel 1992, Diaconis, Saloff-Coste 1993)
- DNA sequences (Ching, Fung, Ng 2004)



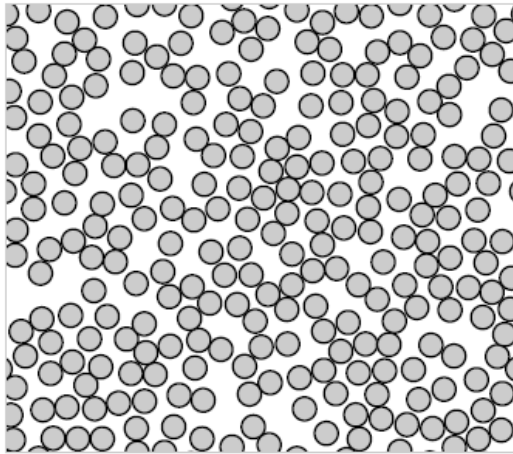
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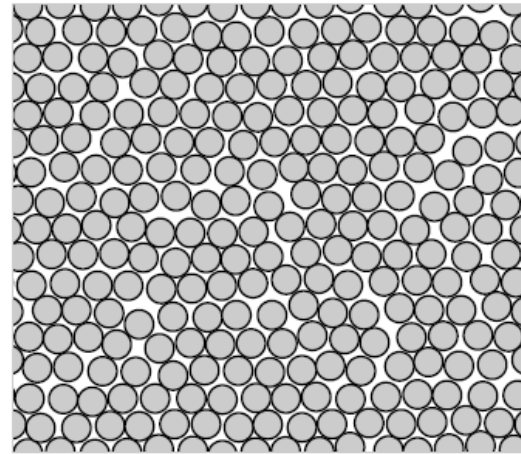
To sample from a given distribution:

- Configurations of particles in a liquid (Allen, Tildesley 1989)
- Contingency tables (Hernek 1998)



$$\eta = 0.48$$

(a) Low density



$$\eta = 0.72$$

(b) High density

More applications of Markov Chains

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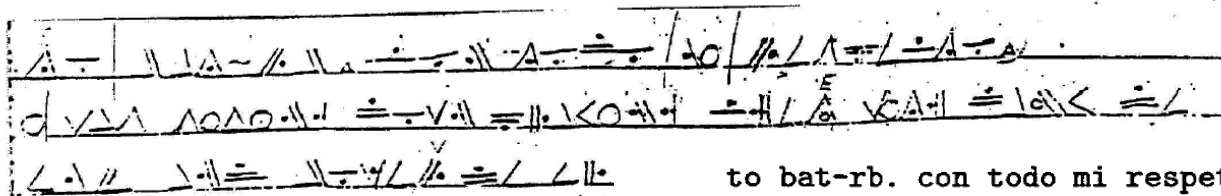
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To obtain good approximations to optimisation problems:

- Data augmentation (Tanner, Wong 1987)
- Decoding prisoner communication (Connor 2003)



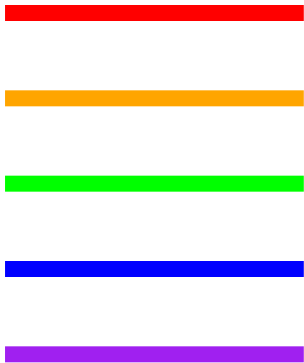
to bat-rb. con todo mi respeto. i was sitting down playing chess with danny de emf and boxer de el centro was sitting next to us. boxer was making loud and loud voices so i tell him por favor can you kick back homie cause im playing chess a minute later the vato starts back up again so this time i tell him con respecto homie can you kick back. the vato

The Top-to-Random Shuffle

(time-reversal of move-to-front with equal request probabilities)

- Remove top card
- Reinsert this card at a uniformly chosen position

For example:



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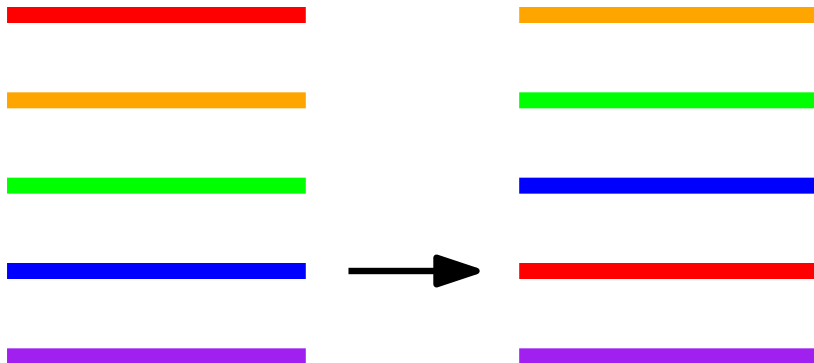


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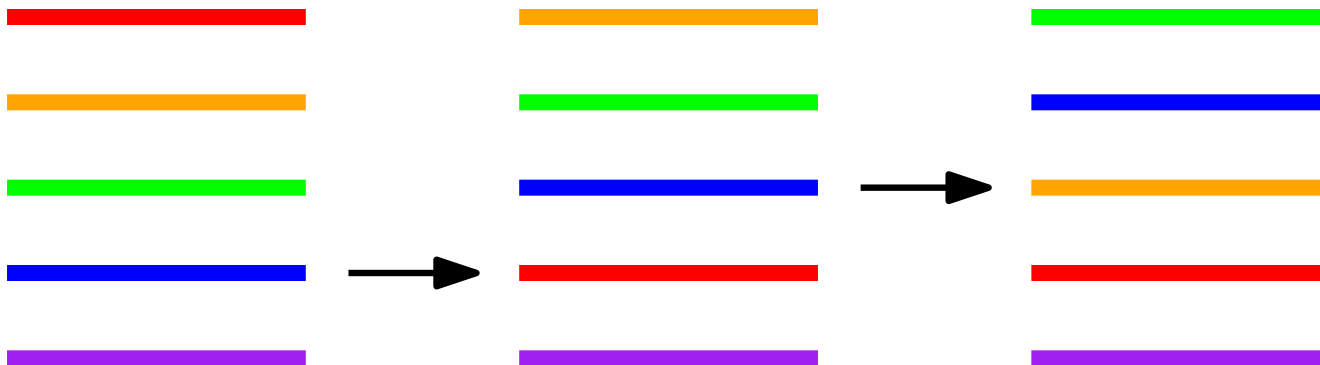


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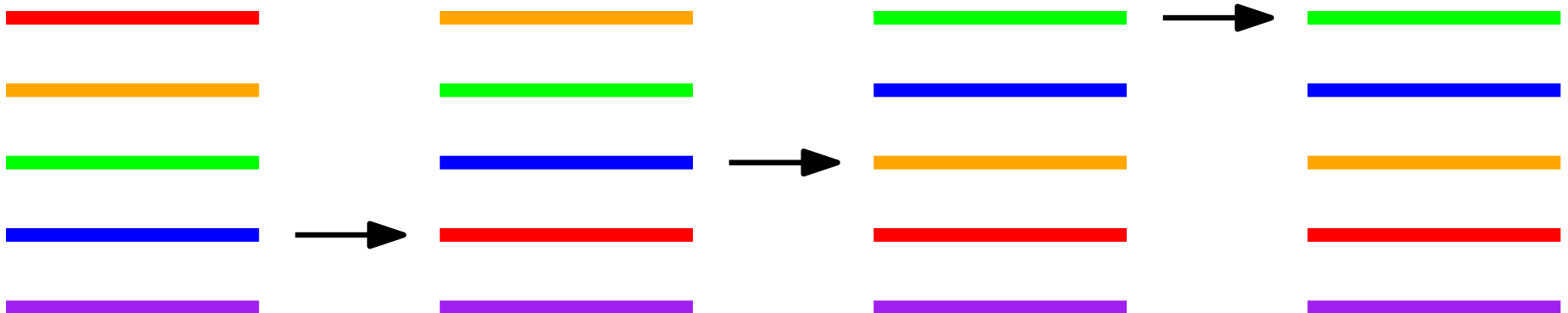


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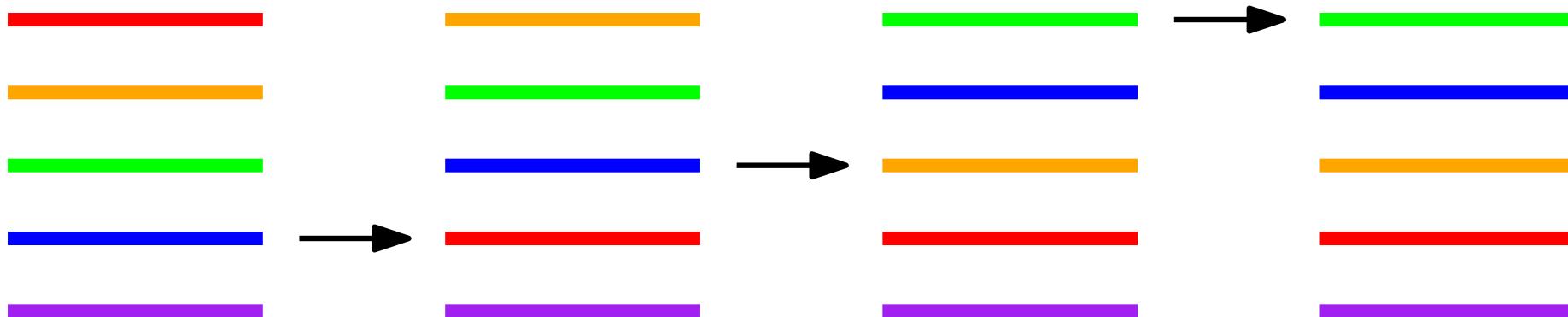


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For example:



Aldous-Diaconis (1986): convergence rate $\sim n \log n$.
(asymptotically in n ; 205 when $n = 52$).

The Riffle Shuffle

- Cut the deck with symmetric binomial distribution;

$$\left. \begin{array}{c} \textcolor{red}{\rule{1cm}{0.5pt}} \\ \textcolor{orange}{\rule{1cm}{0.5pt}} \\ \textcolor{green}{\rule{1cm}{0.5pt}} \\ \textcolor{blue}{\rule{1cm}{0.5pt}} \\ \textcolor{violet}{\rule{1cm}{0.5pt}} \end{array} \right\} \begin{array}{l} i \\ n \end{array} \quad \text{Prob} = 2^{-n} \binom{n}{i}$$

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- Drop one-by-one the bottommost card, from a pile chosen with probability proportional to current pile size.

$$\text{Prob} = \frac{3}{5}$$



$$\text{Prob} = \frac{2}{5}$$

The Riffle Shuffle

- Cut the deck with symmetric binomial distribution;
- Drop one-by-one the bottommost card, from a pile chosen with probability proportional to current pile size.

Prob = $\frac{3}{4}$



Prob = $\frac{1}{4}$



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- Cut the deck with symmetric binomial distribution;
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$$\text{Prob} = \frac{2}{3}$$




$$\text{Prob} = \frac{1}{3}$$



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Prob = $\frac{1}{2}$   Prob = $\frac{1}{2}$



The Riffle Shuffle

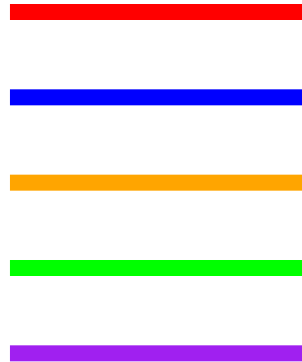
- Cut the deck with symmetric binomial distribution;
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Prob = $\frac{1}{1}$ 



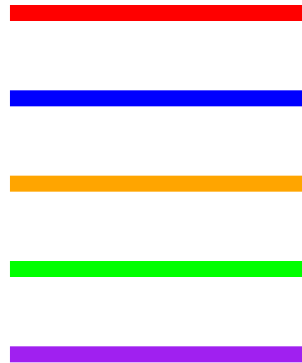
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Bayer-Diaconis (1992): convergence rate $\sim \frac{3}{2} \log_2 n$.

(asymptotically in n ; 7 when $n = 52$).

Analysing Shuffles using Maps on Hopf Algebras

	Top-to-random	Riffle
Theorem :	(2015)	(+Diaconis, Ram 2014)
extensions of results by:	Diaconis-Fill- Pitman (1992)	Bayer-Diaconis (1992), Hanlon (1990)

The unique stationary distribution is the uniform distribution.

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Eigenvalues:	$0, \frac{1}{n}, \frac{2}{n}, \dots, \frac{n-2}{n}, 1.$	$2^{-n+1}, \dots, 2^{-1}, 1.$
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Multiplicities of eigenvalues, for all cards distinct	number of permutations of n cards with j fixed points.	number of permutations of n cards with j cycles.
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Analysing Shuffles using Maps on Hopf Algebras

- An algorithm to compute an eigenbasis.

Corollary (2015): Start with n distinct cards in ascending order. After t top-to-random shuffles:

$$\text{Prob (descent at the bottom)} = \left(1 - \left(\frac{n-2}{n} \right)^t \right) \frac{1}{2}.$$

↑
big card on small card

$$\text{Prob (peak at the bottom)} = \left(1 - \left(\frac{n-3}{n} \right)^t \right) \frac{1}{3}.$$

↑
triple of cards with biggest in middle

Analysing Shuffles using Maps on Hopf Algebras

- An algorithm to compute an eigenbasis.

Corollary (+Diaconis, Ram, 2014): Start with n distinct cards in ascending order. After t riffle shuffles:

$$\text{Expect (number of descents)} = \left(1 - \left(\frac{1}{2}\right)^t\right) \frac{n-1}{2}.$$

$$\text{Expect (number of peaks)} = \left(1 - \left(\frac{1}{4}\right)^t\right) \frac{n-2}{3}.$$

A New Connection: Ree's Shuffle (Hopf) Algebra

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$$\Delta_{1,3} \left(\begin{array}{c} \text{red} \\ \text{orange} \\ \text{green} \\ \text{blue} \end{array} \right) = \text{red} \otimes \begin{array}{c} \text{orange} \\ \text{green} \\ \text{blue} \end{array} ; \quad \Delta_{2,2} \left(\begin{array}{c} \text{red} \\ \text{orange} \\ \text{green} \\ \text{blue} \end{array} \right) = \begin{array}{c} \text{red} \\ \text{orange} \end{array} \otimes \begin{array}{c} \text{green} \\ \text{blue} \end{array}$$

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- “interleaving” product $\text{mult} : \mathcal{H}_i \otimes \mathcal{H}_j \rightarrow \mathcal{H}_{i+j}$

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(x, y are decks of n cards)

Top-to-random:

$\text{Prob}(x \rightarrow y) = \text{coefficient of } y \text{ in } \frac{1}{n} \text{mult} \circ \Delta_{1,n-1}(x).$

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$$\begin{aligned} \frac{1}{4} \text{mult} \circ \Delta_{1,3} \left(\begin{array}{c} \text{red} \\ \text{orange} \\ \text{green} \\ \text{blue} \end{array} \right) &= \frac{1}{4} \text{mult} \left(\begin{array}{c} \text{red} \\ \otimes \\ \begin{array}{c} \text{orange} \\ \text{green} \\ \text{blue} \end{array} \end{array} \right) \\ &= \frac{1}{4} \begin{array}{c} \text{red} \\ \text{orange} \\ \text{green} \\ \text{blue} \end{array} + \frac{1}{4} \begin{array}{c} \text{orange} \\ \text{red} \\ \text{green} \\ \text{blue} \end{array} + \frac{1}{4} \begin{array}{c} \text{orange} \\ \text{green} \\ \text{red} \\ \text{blue} \end{array} + \frac{1}{4} \begin{array}{c} \text{orange} \\ \text{green} \\ \text{blue} \\ \text{red} \end{array} \end{aligned}$$

Riffle:

$\text{Prob}(x \rightarrow y) = \text{coefficient of } y \text{ in } \frac{1}{2^n} \text{mult} \circ \sum_{i=0}^n \Delta_{i,n-i}(x).$

Chains on Other Combinatorial Objects

Chains on \mathcal{A} and \mathcal{B}

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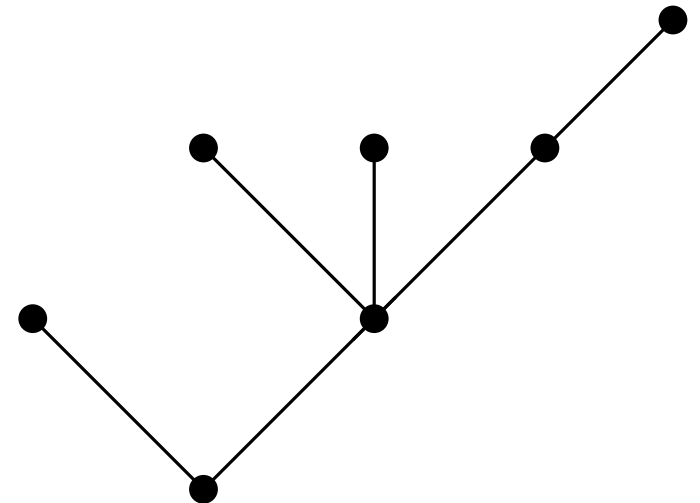
Chains on Other Combinatorial Objects

Markov chain	Hopf algebra / Hopf	basis	stationary distribution
	free? cofree?		free-comm
shuffling	shuffle algebra S^*	words / decks of cards	uniform
inverse-shuffling	free associative algebra	words / decks of cards	uniform
edge-removal	\mathcal{G}	unlabelled graphs	χ absorbing at empty graph
edge-removal	\mathcal{G} χ	labelled graphs	absorbing at empty graph
restriction-then-induction	representations of χ	irreducible representations	plancherel
rock-breaking	symmetric functions χ	elementary or complete	χ absorbing at $(1, 1, \dots, 1)$
tree-pruning	Connes-Kreimer	rooted forests	χ absorbing at disconnected forest
descent-set-under-shuffling	quasisymmetric functions	fundamental (compositions)	proportion of permutations with this desc
jeu-de-taquin	Poincaré-Reutenauer	standard Young tableaux	proportion of standard tableaux with th
shuffle with standardisation	Malvenuto-Reutenauer	fundamental (permutations)	uniform

The Top-to-Random Chain on Trees

Hopf algebra of trees: Butler (1972), Connes-Kreimer (1998)

Taking the transition probabilities from $\frac{1}{n} \text{mult} \circ \Delta_{1, n-1}$ gives this variant of the hook-walk of Sagan-Yeh (1987):

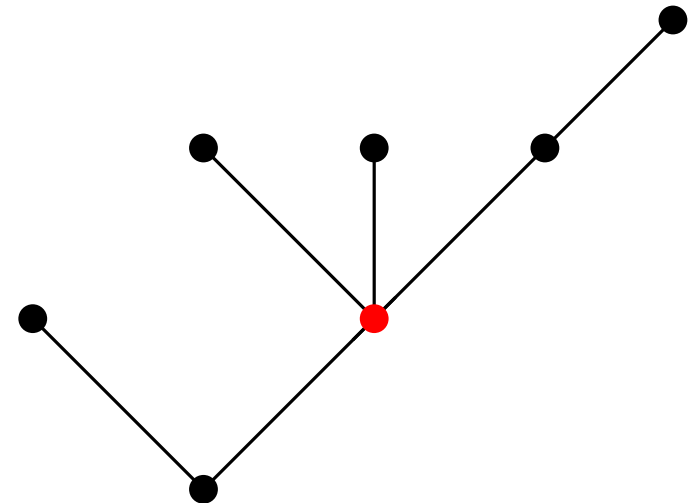


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- Uniformly choose a vertex

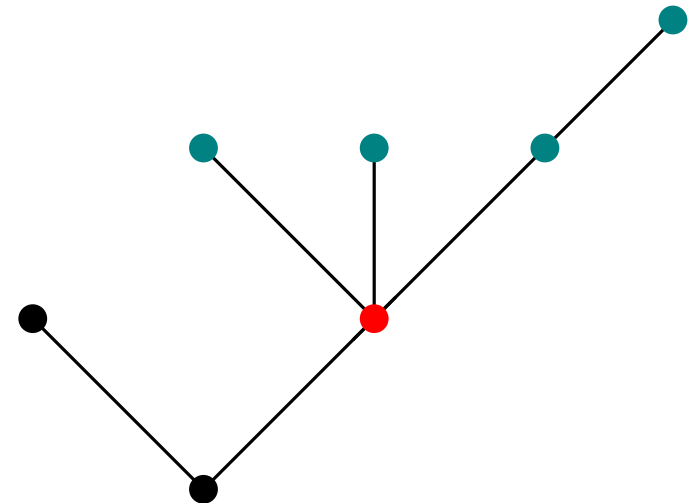


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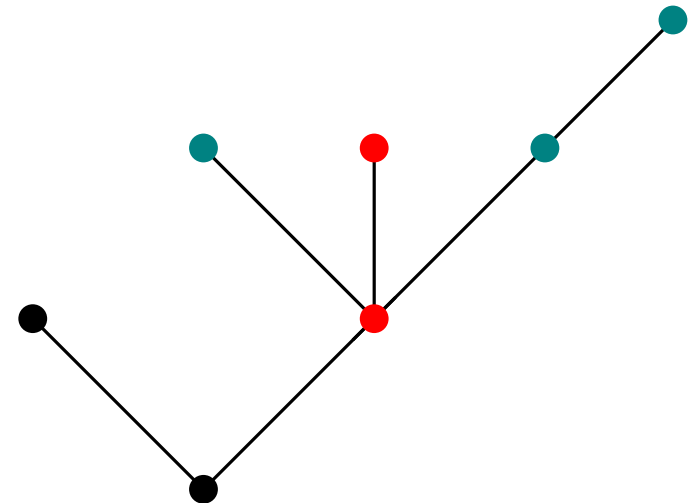


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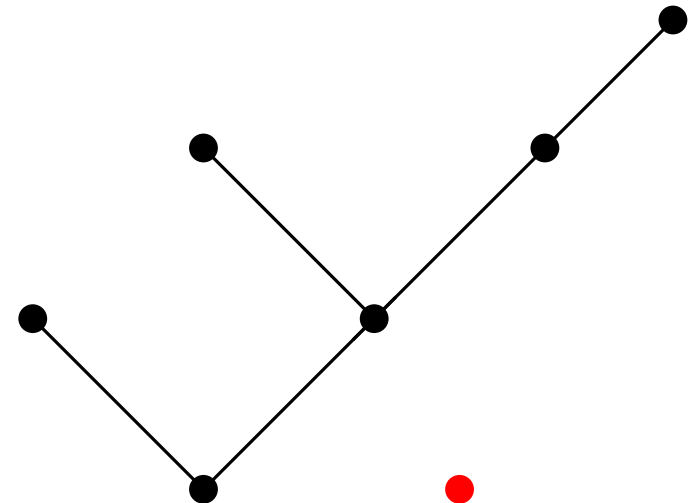


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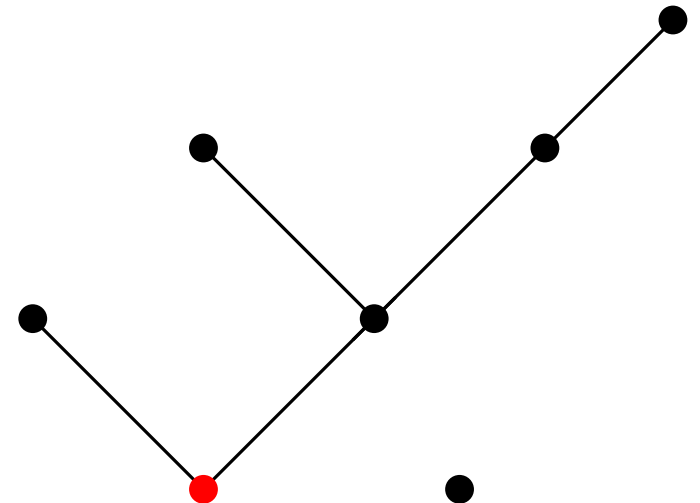


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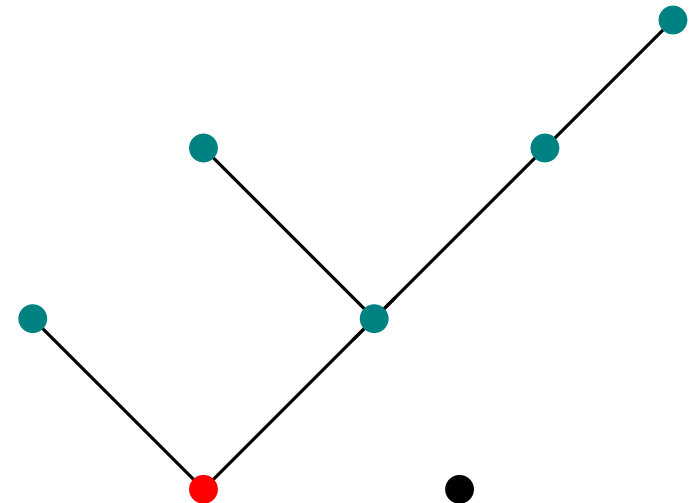


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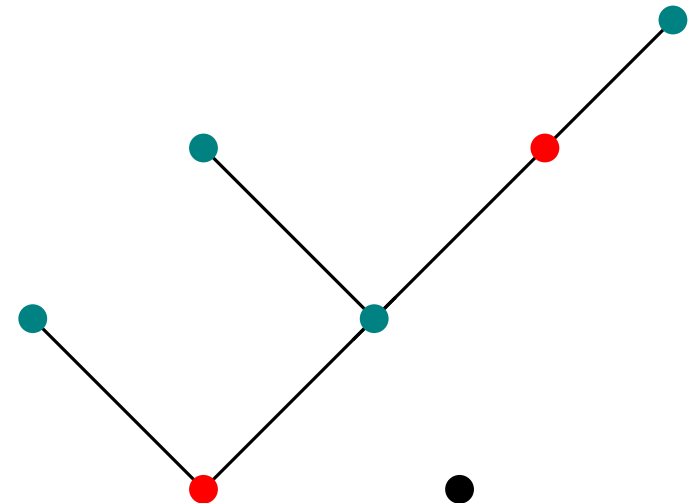


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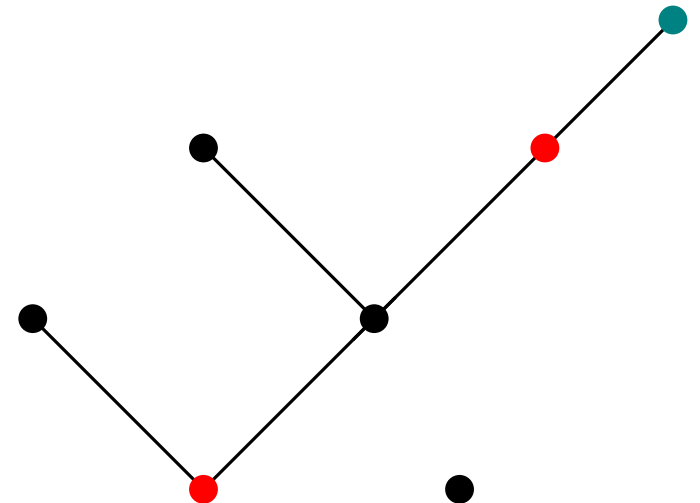


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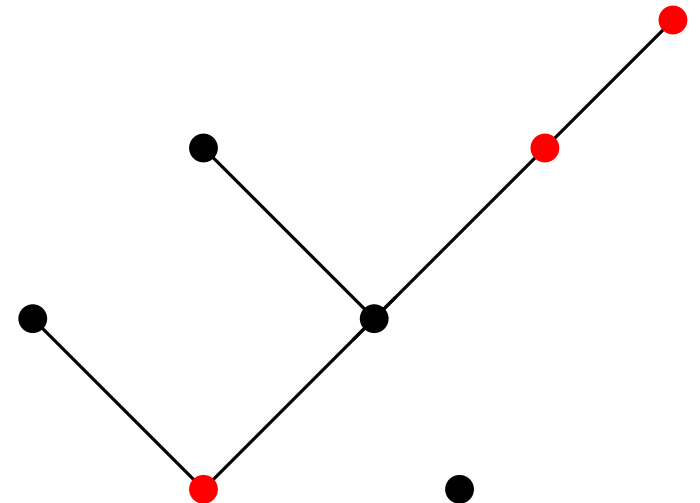


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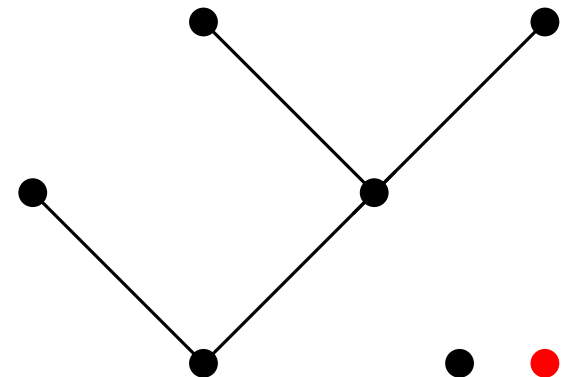


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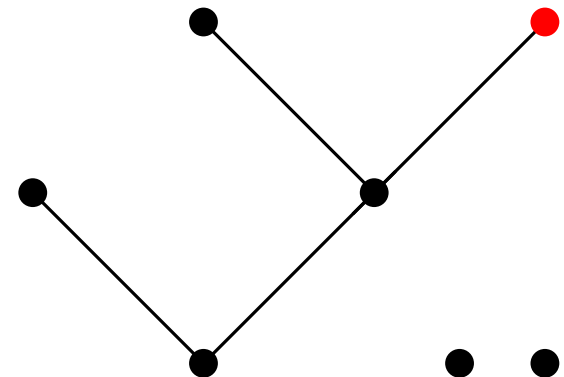


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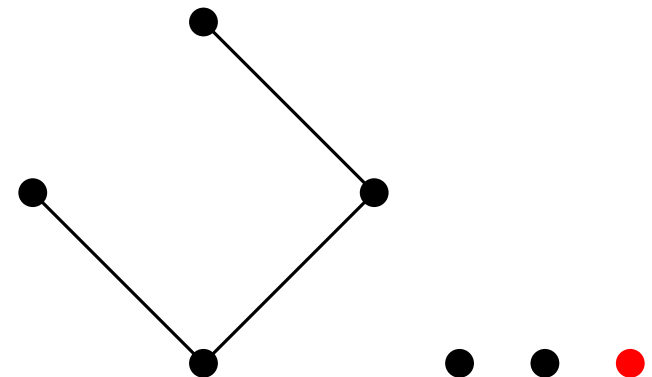


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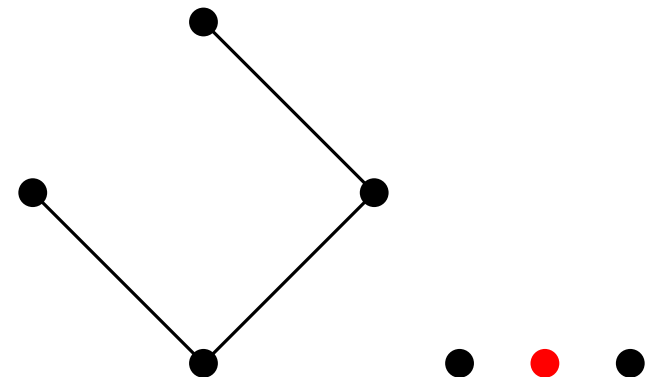


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Theorem (2015, 2016+): The eigenvalues are $0, \frac{1}{n}, \frac{2}{n}, \dots, \frac{n-2}{n}, 1$.

Let f_j be the number of j -tuples of vertices on different “branches”. Then

$$\text{Expect}(f_j(X_t)) = \left(\frac{n-j}{n} \right)^t f_j(X_0).$$

The Future

- More combinatorial objects (e.g. phylogenetic trees)
- More linear maps (e.g. move-to-front with arbitrary request probabilities)
- Use probability to understand Hopf algebras (+Josuat-Verges, 2016+)

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Thank you!

These slides: amypang.github.io/hkbu2016.pdf

Reader-friendly summary: *Card-Shuffling via Convolutions of Projections on Combinatorial Hopf Algebras*, Discrete Math.Theor.Comput.Sci.Proc., 2015

Initial theory: (+Diaconis, Ram) *Hopf Algebras and Markov Chains: Two Examples and a Theory*, J. Algebraic Combin., 2014

Beyond eigen-information: *A Hopf-Algebraic Lift of the Down-Up Markov Chain on Partitions to Permutations* arXiv:1508.01570