Remember from last week:

Fact: A linear system has either
- exactly one solution
- infinitely many solutions
- no solutions

We gave an algebraic proof via row reduction, but the picture, although not a proof, is useful for understanding this fact.

EXAMPLE Two equations in two variables:

$$\begin{aligned} x_1 &+ x_2 &= 10 \\ -x_1 &+ x_2 &= 0 \end{aligned}$$

$$\begin{aligned} x_1 &- 2x_2 &= -3 \\ 2x_1 &- 4x_2 &= 8 \end{aligned}$$

$$\begin{aligned} x_1 &+ x_2 &= 3 \\ -2x_1 &- 2x_2 &= -6 \end{aligned}$$

one unique solution   **no solution**   **infinitely many solutions**

Now we will think more geometrically about linear systems.

§1.3-1.4 Span - related to existence of solutions
    §1.5 A geometric view of solution sets (a detour)
    §1.7 Linear independence - related to uniqueness of solutions

We are aiming to understand the two key concepts in three ways:
- The related computations: to solve problems about a specific linear system with numbers (p13-14, p37-38).
- The rigorous definition: to prove statements about an abstract linear system (p39-40).
- The conceptual idea: to guess whether statements are true, to develop a plan for a proof or counterexample, and to help you remember the main theorems (p11-12, p33-34).

§1.3: Vector Equations

A column vector is a matrix with only one column.

Until Chapter 4, we will say "vector" to mean "column vector".

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A vector $\mathbf{u}$ is in $\mathbb{R}^n$ if it has n rows, i.e. $\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}$

Example: $\begin{bmatrix} 1 \\ 3 \end{bmatrix}$ and $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$ are vectors in $\mathbb{R}^2$.
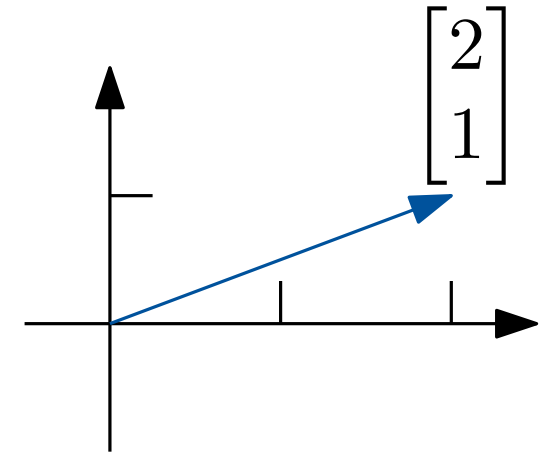
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Vectors in $\mathbb{R}^2$ and $\mathbb{R}^3$ have a geometric meaning: think of $\begin{bmatrix} x \\ y \end{bmatrix}$ as the point (x, y) in the plane.

There are two operations we can do on vectors:

addition: if $\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}$ and $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$, then $\mathbf{u} + \mathbf{v} = \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \\ \vdots \\ u_n + v_n \end{bmatrix}$.

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scalar multiplication: if $\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}$ and c is a number (a scalar), then $c\mathbf{u} = \begin{bmatrix} cu_1 \\ cu_2 \\ \vdots \\ cu_n \end{bmatrix}$.

These satisfy the usual rules for arithmetic of numbers, e.g.

$$\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}, \quad c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}, \quad 0\mathbf{u} = \mathbf{0} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}.$$

Combining the operations of addition and scalar multiplication:

Definition: Given vectors $\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_p$ in $\mathbb{R}^n$ and scalars $c_1, c_2, \ldots, c_p$, the vector

$$c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \cdots + c_p\mathbf{v}_p$$

is a *linear combination* of $\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_p$ with *weights* $c_1, c_2, \ldots, c_p$.

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Example: $\mathbf{u} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$, $\mathbf{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$. Some linear combinations of $\mathbf{u}$ and $\mathbf{v}$ are:

$$3\mathbf{u} + 2\mathbf{v} = \begin{bmatrix} 7 \\ 11 \end{bmatrix}. \qquad\qquad \tfrac{1}{3}\mathbf{u} \quad = \begin{bmatrix} 1/3 \\ 1 \end{bmatrix}.$$

$$\mathbf{u} - 3\mathbf{v} = \begin{bmatrix} -3 \\ 0 \end{bmatrix}. \qquad\qquad \mathbf{0} \quad = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

(i.e. $\mathbf{u} + (-3)\mathbf{v}$)

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Geometric interpretation of linear combinations: all the points you can go to if you are only allowed to move in the directions of $\mathbf{v}_1, \ldots, \mathbf{v}_p$.

Definition: Suppose $\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_p$ are in $\mathbb{R}^n$. The *span* of $\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_p$, written

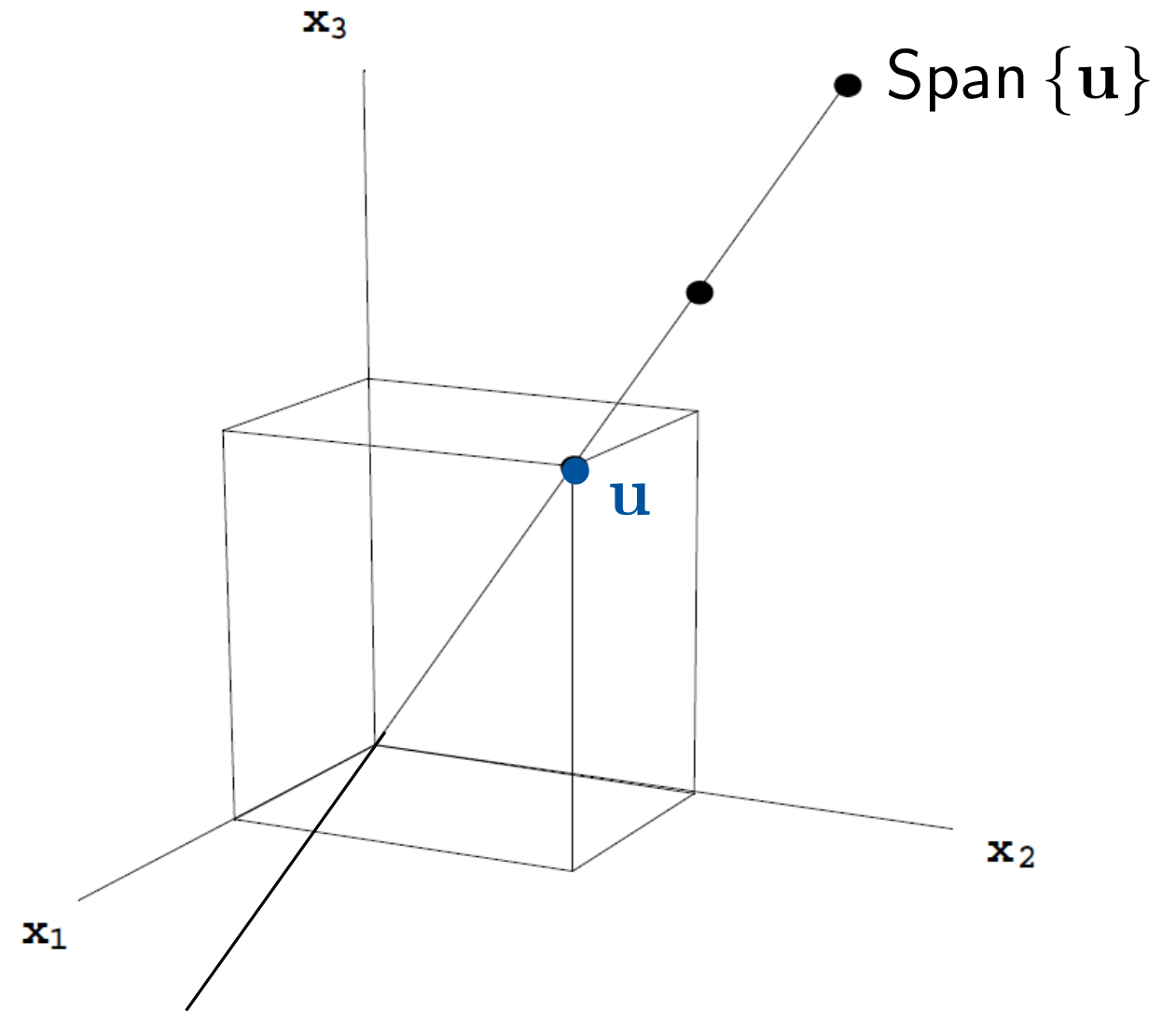$$\text{Span}\,\{\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_p\},$$

is the set of all linear combinations of $\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_p$.

In other words, $\text{Span}\,\{\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_p\}$ is the set of all vectors which can be written as $x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + \cdots + x_p\mathbf{v}_p$ for any choice of weights $x_1, x_2, \ldots, x_p$.
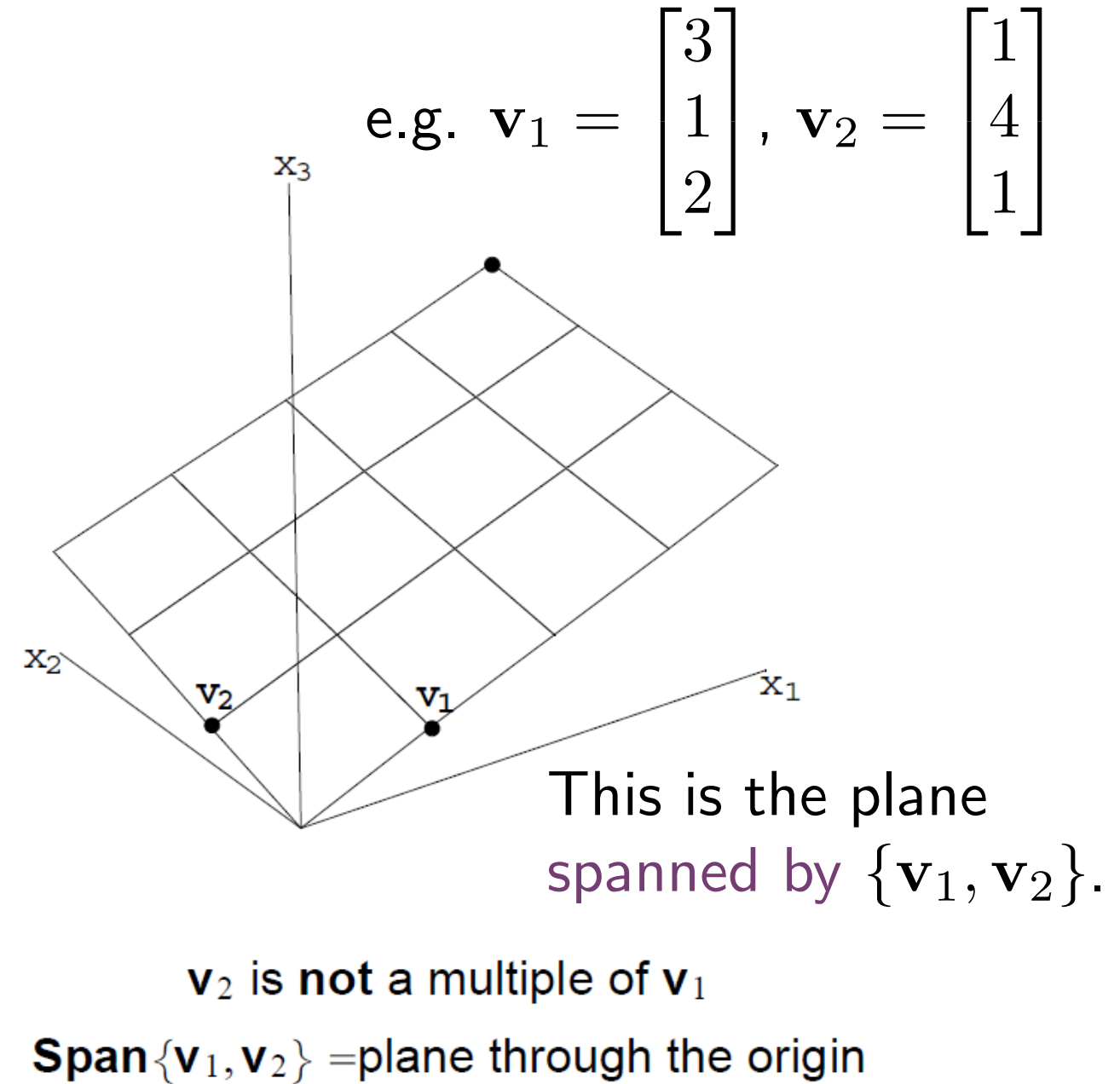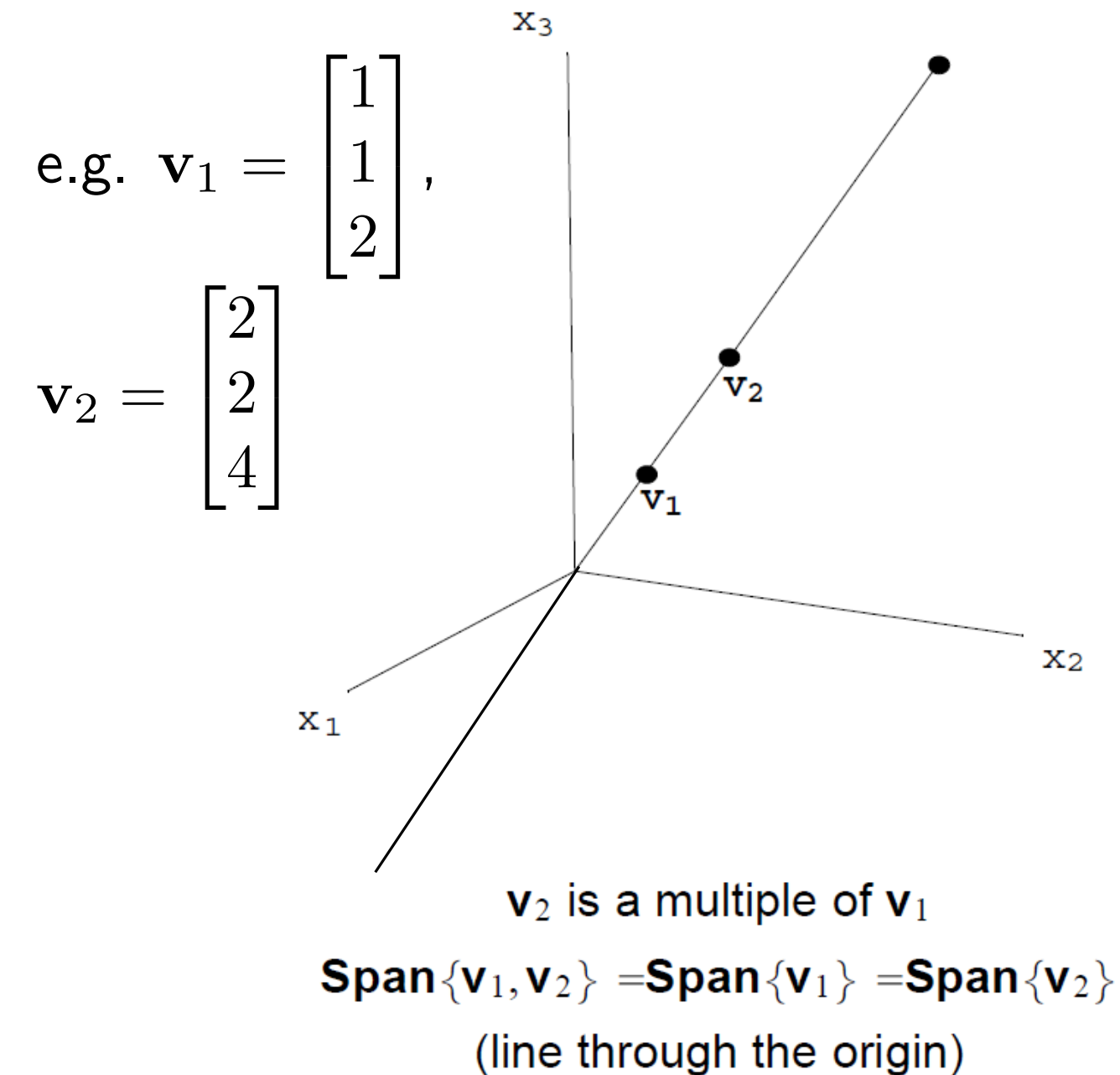
Example: Span of one vector in $\mathbb{R}^3$

- Span $\{\mathbf{0}\} = \{\mathbf{0}\}$, because $c\mathbf{0} = \mathbf{0}$ for all scalars c.

- If $\mathbf{u}$ is not the zero vector, then Span $\{\mathbf{u}\}$ is a line through the origin in the direction $\mathbf{u}$.

We can also say "$\{\mathbf{u}\}$ spans a line through the origin".

Example: Span of two vectors in $\mathbb{R}^3$

e.g. $\mathbf{v}_1 = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$,

$\mathbf{v}_2 = \begin{bmatrix} 2 \\ 2 \\ 4 \end{bmatrix}$

$\mathbf{v}_2$ is a multiple of $\mathbf{v}_1$

$\mathbf{Span}\{\mathbf{v}_1, \mathbf{v}_2\} = \mathbf{Span}\{\mathbf{v}_1\} = \mathbf{Span}\{\mathbf{v}_2\}$

(line through the origin)

e.g. $\mathbf{v}_1 = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}$, $\mathbf{v}_2 = \begin{bmatrix} 1 \\ 4 \\ 1 \end{bmatrix}$

This is the plane spanned by $\{\mathbf{v}_1, \mathbf{v}_2\}$.

$\mathbf{v}_2$ is **not** a multiple of $\mathbf{v}_1$

$\mathbf{Span}\{\mathbf{v}_1, \mathbf{v}_2\}$ =plane through the origin

From the previous example, we see that the vector equation

$$x_1 \mathbf{a}_1 + x_2 \mathbf{a}_2 + \cdots + x_p \mathbf{a}_p = \mathbf{b}$$

has the same solution set as the linear system whose augmented matrix is

$$\left[\begin{array}{cccc|c} | & | & & | & | \\ \mathbf{a}_1 & \mathbf{a}_2 & \ldots & \mathbf{a}_p & \mathbf{b} \\ | & | & & | & | \end{array} \right].$$

In particular, $\mathbf{b}$ is a linear combination of $\mathbf{a}_1, \mathbf{a}_2, \ldots, \mathbf{a}_p$ (i.e. $\mathbf{b}$ is in Span $\{\mathbf{a}_1, \mathbf{a}_2, \ldots, \mathbf{a}_p\}$) if and only if there is a solution to the linear system with augmented matrix

$$\left[\begin{array}{cccc|c} | & | & & | & | \\ \mathbf{a}_1 & \mathbf{a}_2 & \ldots & \mathbf{a}_p & \mathbf{b} \\ | & | & & | & | \end{array} \right].$$

We now develop a different way to write this equation.

§1.4: The Matrix Equation $A\mathbf{x} = \mathbf{b}$

We can think of the weights $x_1, x_2, \ldots, x_p$ as a vector.

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m rows, p columns

The product of an $m \times p$ matrix A and a vector $\mathbf{x}$ in $\mathbb{R}^p$ is the linear combination of the columns of A using the entries of $\mathbf{x}$ as weights:

$$A\mathbf{x} = \begin{bmatrix} | & | & | & | \\ \mathbf{a}_1 & \mathbf{a}_2 & \ldots & \mathbf{a}_p \\ | & | & | & | \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_p \end{bmatrix} = x_1 \mathbf{a}_1 + x_2 \mathbf{a}_2 + \cdots + x_p \mathbf{a}_p.$$

§1.4: The Matrix Equation $A\mathbf{x} = \mathbf{b}$

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Example: $\begin{bmatrix} 4 & 3 \\ 2 & 6 \\ 14 & 10 \end{bmatrix} \begin{bmatrix} -2 \\ 2 \end{bmatrix} = -2\begin{bmatrix} 4 \\ 2 \\ 14 \end{bmatrix} + 2\begin{bmatrix} 3 \\ 6 \\ 10 \end{bmatrix} = \begin{bmatrix} -2 \\ 8 \\ -8 \end{bmatrix}.$

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There is another way to compute $A\mathbf{x}$, one row of A at a time:

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Warning: The product $A\mathbf{x}$ is only defined if the number of columns of A equals the number of rows of x. The number of rows of $A\mathbf{x}$ is the number of rows of A.

It is easy to check that $A(\mathbf{u} + \mathbf{v}) = A\mathbf{u} + A\mathbf{v}$ and $A(c\mathbf{u}) = cA\mathbf{u}$.

We have three ways of viewing the same problem:
1. The system of linear equations with augmented matrix $[A|\mathbf{b}]$,
2. The vector equation $x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \cdots + x_p\mathbf{a}_p = \mathbf{b}$,
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So these three things are the same:
1. The system of linear equations with augmented matrix $[A|\mathbf{b}]$ has a solution,
2. $\mathbf{b}$ is a linear combination of the columns of A (or $\mathbf{b}$ is in the span of the columns of A),
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(In fact, the three problems have the same solution set.)

Another way of saying this: The span of the columns of A is the set of vectors $\mathbf{b}$ for which $A\mathbf{x} = \mathbf{b}$ has a solution.

So these three things are the same:

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One question of particular interest: when are the above statements true for all vectors $\mathbf{b}$ in $\mathbb{R}^m$? i.e. when is $A\mathbf{x} = \mathbf{b}$ consistent for all right hand sides $\mathbf{b}$, and when is $\text{Span}\,\{\mathbf{a}_1, \mathbf{a}_2, \ldots, \mathbf{a}_p\} = \mathbb{R}^m$?

Example: $(m = 3)$ Let $\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, $\mathbf{e}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$, $\mathbf{e}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$.

Then $\text{Span}\,\{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3\} = \mathbb{R}^3$, because $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = x \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + z \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$.

But for a more complicated set of vectors, the weights will be more complicated functions of x, y, z. So we want a better way to answer this question.

Theorem 4: Existence of solutions to linear systems: For an $m \times n$ matrix A, the following statements are logically equivalent (i.e. for any particular matrix A, they are all true or all false):

a. For each $\mathbf{b}$ in $\mathbb{R}^m$, the equation $A\mathbf{x} = \mathbf{b}$ has a solution.

b. Each $\mathbf{b}$ in $\mathbb{R}^m$ is a linear combination of the columns of A.

c.

d.

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c. The columns of A span $\mathbb{R}^m$ (i.e. Span $\{\mathbf{a}_1, \mathbf{a}_2, \ldots, \mathbf{a}_p\} = \mathbb{R}^m$).

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Proof: (outline): By previous the discussion, (a), (b) and (c) are logically equivalent. So, to finish the proof, we only need to show that (a) and (d) are logically equivalent, i.e. we need to show that,

• if (d) is true, then (a) is true;
• if (d) is false, then (a) is false.

a. For each $\mathbf{b}$ in $\mathbb{R}^m$, the equation $A\mathbf{x} = \mathbf{b}$ has a solution.

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Proof: (continued)

Suppose (d) is true.

So (a) is true.

Suppose (d) is false.

So (a) is false

a. For each $\mathbf{b}$ in $\mathbb{R}^m$, the equation $A\mathbf{x} = \mathbf{b}$ has a solution.

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Proof: (continued)

Suppose (d) is true. Then, for every $\mathbf{b}$ in $\mathbb{R}^m$, the augmented matrix $[A|\mathbf{b}]$ row-reduces to $[\mathrm{rref}(A)|\mathbf{d}]$ for some $\mathbf{d}$ in $\mathbb{R}^m$. This does not have a row of the form $[0\ldots0|*]$, so, by the Existence of Solutions Theorem (Week 1 p 25), $A\mathbf{x} = \mathbf{b}$ is consistent. So (a) is true.

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Suppose (d) is false. We want to find a counterexample to (a): i.e. we want to find a vector $\mathbf{b}$ in $\mathbb{R}^m$ such that $A\mathbf{x} = \mathbf{b}$ has no solution.

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$\text{rref}(A)$ does not have a pivot in every row, so its last row is $[0 \ldots 0]$.

Example:
$$\begin{bmatrix} 1 & -3 \\ -2 & 6 \end{bmatrix} \xrightarrow{R_2 \to R_2 + 2R_1} \begin{bmatrix} 1 & -3 \\ 0 & 0 \end{bmatrix}$$

a. For each $\mathbf{b}$ in $\mathbb{R}^m$, the equation $A\mathbf{x} = \mathbf{b}$ has a solution.

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Let $\mathbf{d} = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$. Then the linear system with augmented matrix $[\text{rref}(A)|\mathbf{d}]$ is inconsistent.

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Let $\mathbf{d} = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$. Then the linear system with augmented matrix $[\text{rref}(A)|\mathbf{d}]$ is inconsistent.

Now we apply the row operations in reverse to get an equivalent linear system $[A|\mathbf{b}]$ that is inconsistent.

Example: $\begin{bmatrix} 1 & -3 & -1 \\ -2 & 6 & -1 \end{bmatrix} \xrightleftharpoons[R_2 \to R_2 - 2R_1]{R_2 \to R_2 + 2R_1} \begin{bmatrix} 1 & -3 & 1 \\ 0 & 0 & 1 \end{bmatrix}$

Theorem 4: Existence of solutions to linear systems: For an $m \times n$ matrix A, the following statements are logically equivalent (i.e. for any particular matrix A, they are all true or all false):

a. For each $\mathbf{b}$ in $\mathbb{R}^m$, the equation $A\mathbf{x} = \mathbf{b}$ has a solution.

b. Each $\mathbf{b}$ in $\mathbb{R}^m$ is a linear combination of the columns of A.

c. The columns of A span $\mathbb{R}^m$ (i.e. Span $\{\mathbf{a}_1, \mathbf{a}_2, \ldots, \mathbf{a}_p\} = \mathbb{R}^m$).

d. rref(A) has a pivot in every row.

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d. rref(A) has a pivot in every row.

Observe that rref(A) has at most one pivot per column (condition 5 of a reduced echelon form). So if A has more columns than rows (a "tall" matrix), then rref(A) cannot have a pivot in every row, so the statements above are all false. In particular, a set of fewer than m vectors cannot span $\mathbb{R}^m$.

§1.5: Solution Sets of Linear Systems

Goal: use vector notation to give geometric descriptions of solution sets

to compare the solution sets of $A\mathbf{x} = \mathbf{b}$ and of $A\mathbf{x} = \mathbf{0}$.

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So a homogeneous system is always consistent.

In fact, $\mathbf{x} = \mathbf{0}$ is always a solution, because $A\mathbf{0} = \mathbf{0}$. The solution $\mathbf{x} = \mathbf{0}$ called the trivial solution.

A non-trivial solution $\mathbf{x}$ is a solution where at least one x_i is non-zero.

In our first example:
- The solution set of $A\mathbf{x} = \mathbf{0}$ is a line through the origin parallel to $\mathbf{v}$.
- The solution set of $A\mathbf{x} = \mathbf{b}$ is a line through $\mathbf{p}$ parallel to $\mathbf{v}$.

In our second example:
- The solution set of $A\mathbf{x} = \mathbf{0}$ is a plane through the origin parallel to $\mathbf{u}$ and $\mathbf{v}$.
- The solution set of $A\mathbf{x} = \mathbf{b}$ is a plane through $\mathbf{p}$ parallel to $\mathbf{u}$ and $\mathbf{v}$.

In both cases: to get the solution set of $A\mathbf{x} = \mathbf{b}$, start with the solution set of $A\mathbf{x} = \mathbf{0}$ and translate it by $\mathbf{p}$.

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In general:

Theorem 6: Solutions and homogeneous equations: Suppose $\mathbf{p}$ is a solution to $A\mathbf{x} = \mathbf{b}$. Then the solution set to $A\mathbf{x} = \mathbf{b}$ is the set of all vectors of the form $\mathbf{w} = \mathbf{p} + \mathbf{v_h}$, where $\mathbf{v_h}$ is any solution of the homogeneous equation $A\mathbf{x} = \mathbf{0}$.

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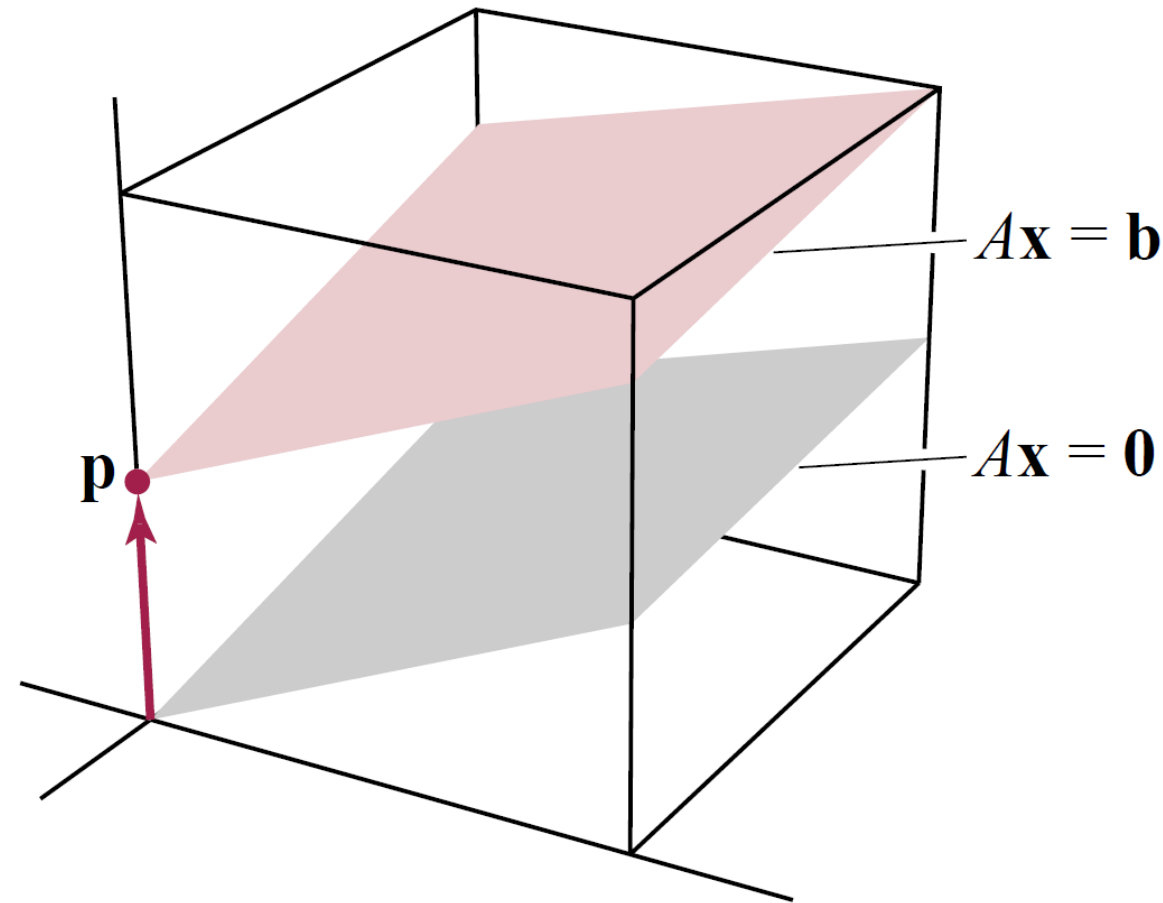
Parallel solution sets of $A\mathbf{x} = \mathbf{b}$ and $A\mathbf{x} = \mathbf{0}$.

Theorem 6: Solutions and homogeneous equations: Suppose $\mathbf{p}$ is a solution to $A\mathbf{x} = \mathbf{b}$. Then the solution set to $A\mathbf{x} = \mathbf{b}$ is the set of all vectors of the form $\mathbf{w} = \mathbf{p} + \mathbf{v_h}$, where $\mathbf{v_h}$ is any solution of the homogeneous equation $A\mathbf{x} = \mathbf{0}$.

Proof: (outline)
We show that $\mathbf{w} = \mathbf{p} + \mathbf{v_h}$ is a solution:

$$
\begin{aligned}
A(\mathbf{p} + \mathbf{v_h}) & \\
= & A\mathbf{p} + A\mathbf{v_h} \\
= & \mathbf{b} + \mathbf{0} \\
= & \mathbf{b}.
\end{aligned}
$$

We also need to show that all solutions are of the form $\mathbf{w} = \mathbf{p} + \mathbf{v_h}$ - see q25 in Section 1.5 of the textbook.

How this theorem is useful: a shortcut to Q2b on the exercise sheet:

Example: Let $A = \begin{bmatrix} | & | & | & | \\ \mathbf{a}_1 & \mathbf{a}_2 & \mathbf{a}_3 & \mathbf{a}_4 \\ | & | & | & | \end{bmatrix} = \begin{bmatrix} 1 & 3 & 0 & -4 \\ 2 & 6 & 0 & -8 \end{bmatrix}$.

In Q2a, you found that the solution set to $A\mathbf{x} = \mathbf{0}$ is $\begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} r + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} s + \begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix} t$, where

r, s, t can take any value.

In Q2b, you want to solve $A\mathbf{x} = \begin{bmatrix} 3 \\ 6 \end{bmatrix}$. Now $\begin{bmatrix} 3 \\ 6 \end{bmatrix} = 0\mathbf{a}_1 + 1\mathbf{a}_2 + 0\mathbf{a}_3 + 0\mathbf{a}_4 = A \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$, so

$\begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$ is a particular solution. So the solution set is $\begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} r + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} s + \begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix} t$,

where r, s, t can take any value.

Notice that this solution looks different from the solution obtained from row-reduction:

$$\text{rref}\left(\begin{bmatrix} 1 & 3 & 0 & -4 & | & 3 \\ 2 & 6 & 0 & -8 & | & 6 \end{bmatrix}\right) = \begin{bmatrix} 1 & 3 & 0 & -4 & | & 3 \\ 0 & 0 & 0 & 0 & | & 0 \end{bmatrix}, \text{ which gives a different particular solution } \begin{bmatrix} 3 \\ 0 \\ 0 \\ 0 \end{bmatrix}.$$

But the solution sets are the same:

$$\begin{bmatrix} 3 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} r + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} s + \begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix} t = \begin{bmatrix} 3 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} (r-1) + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} s + \begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix} t$$

$$= \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} (r-1) + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} s + \begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix} t,$$

and r, s, t taking any value is equivalent to $r-1, s, t$ taking any value.

§1.7: Linear Independence
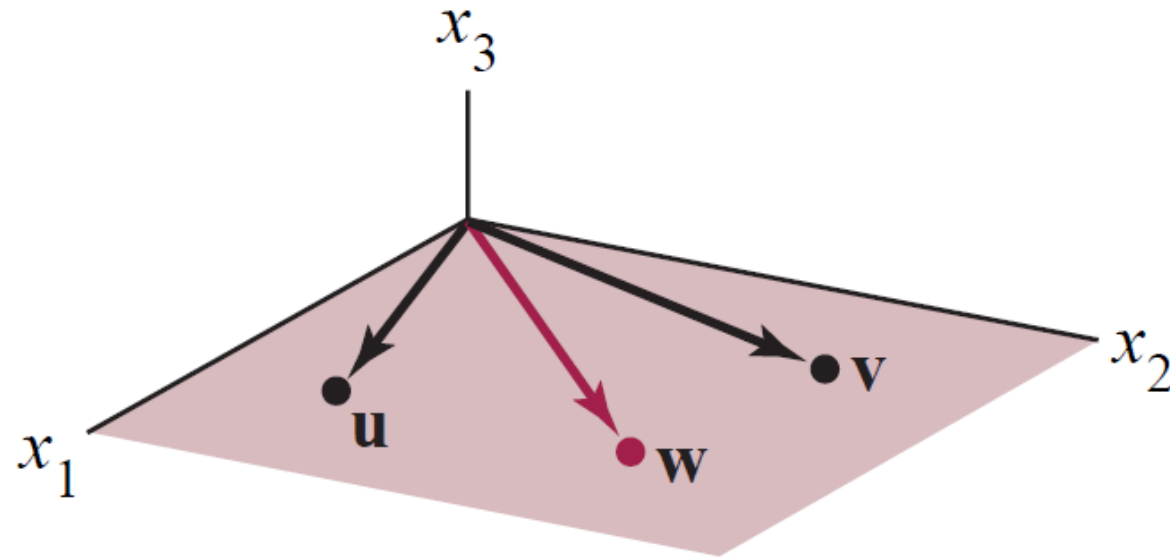
In this picture, the plane is $\text{Span}\,\{\mathbf{u}, \mathbf{v}, \mathbf{w}\} = \text{Span}\,\{\mathbf{u}, \mathbf{v}\}$, so we do not need to include $\mathbf{w}$ to describe this plane.

We can think that $\mathbf{w}$ is "too similar" to $\mathbf{u}$ and $\mathbf{v}$ - and linear dependence is the way to make this idea precise.

Definition: A set of vectors $\{\mathbf{v_1}, \ldots, \mathbf{v_p}\}$ is *linearly independent* if the only solution to the vector equation

$$x_1 \mathbf{v_1} + \cdots + x_p \mathbf{v_p} = \mathbf{0}$$

is the trivial solution $(x_1 = \cdots = x_p = 0)$.

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The opposite of linearly independent is linearly dependent:

Definition: A set of vectors $\{\mathbf{v_1}, \ldots, \mathbf{v_p}\}$ is *linearly dependent* if there are weights $c_1, \ldots, c_p$, not all zero, such that

$$c_1 \mathbf{v_1} + \cdots + c_p \mathbf{v_p} = \mathbf{0}.$$

The equation $c_1 \mathbf{v_1} + \cdots + c_p \mathbf{v_p} = \mathbf{0}$ is a linear dependence relation.
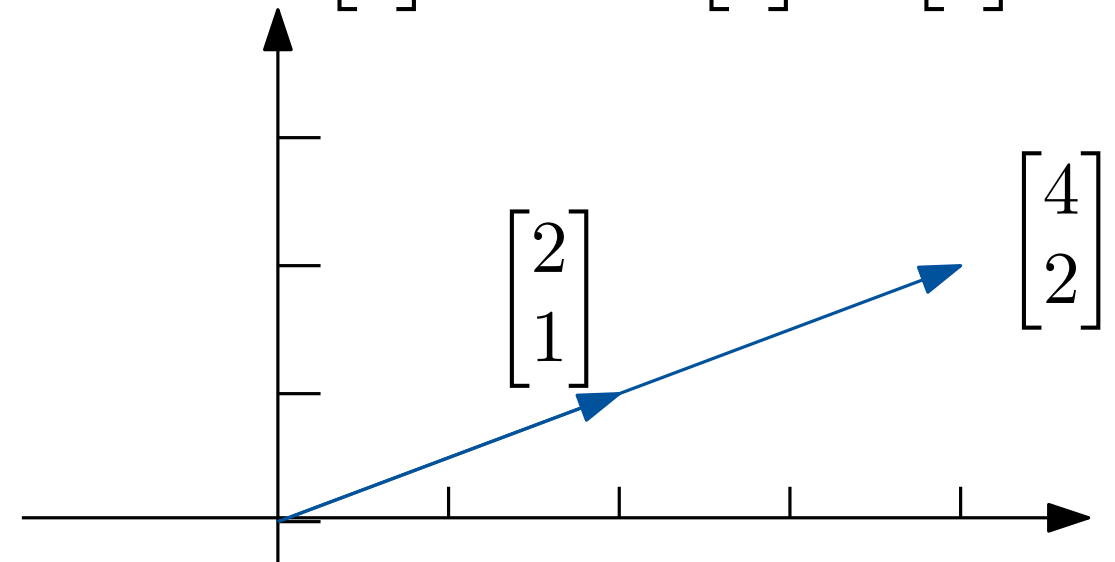
$$x_1\mathbf{v_1} + \cdots + x_p\mathbf{v_p} = \mathbf{0}$$

The only solution is $x_1 = \cdots = x_p = 0$
$\rightarrow$ linearly independent

There is a solution with some $x_i \neq 0$
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Example: $\left\{ \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 2 \end{bmatrix} \right\}$ is linearly
dependent because

$$2 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + (-1) \begin{bmatrix} 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$
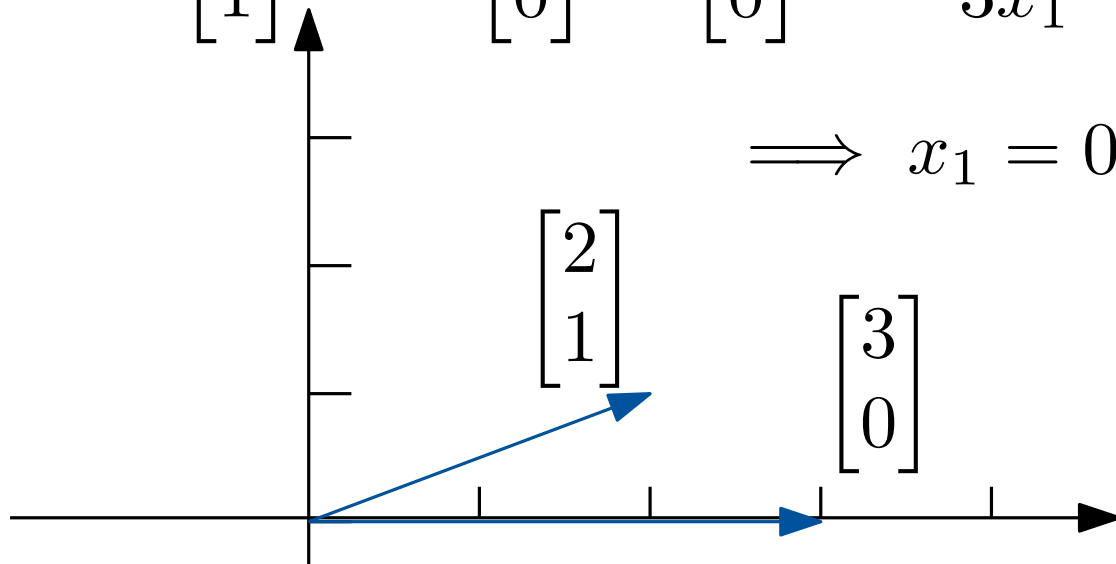
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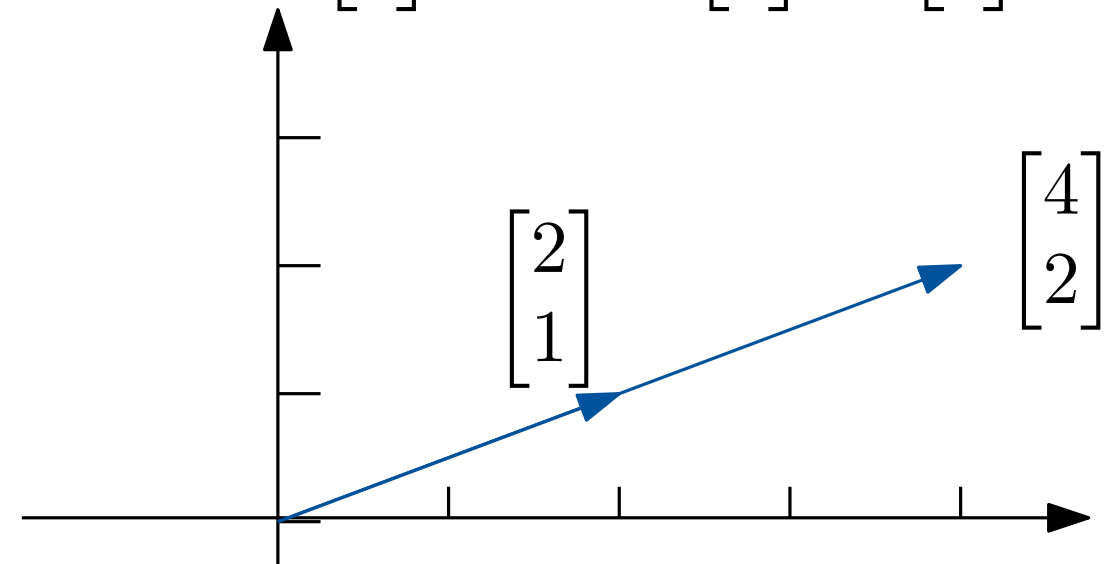
$$x_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Longrightarrow \begin{array}{l} 2x_1 + x_2 = 0 \\ 3x_1 \quad\quad = 0 \end{array}$$

$$\Longrightarrow x_1 = 0, x_2 = 0.$$

There is a solution with some $x_i \neq 0$
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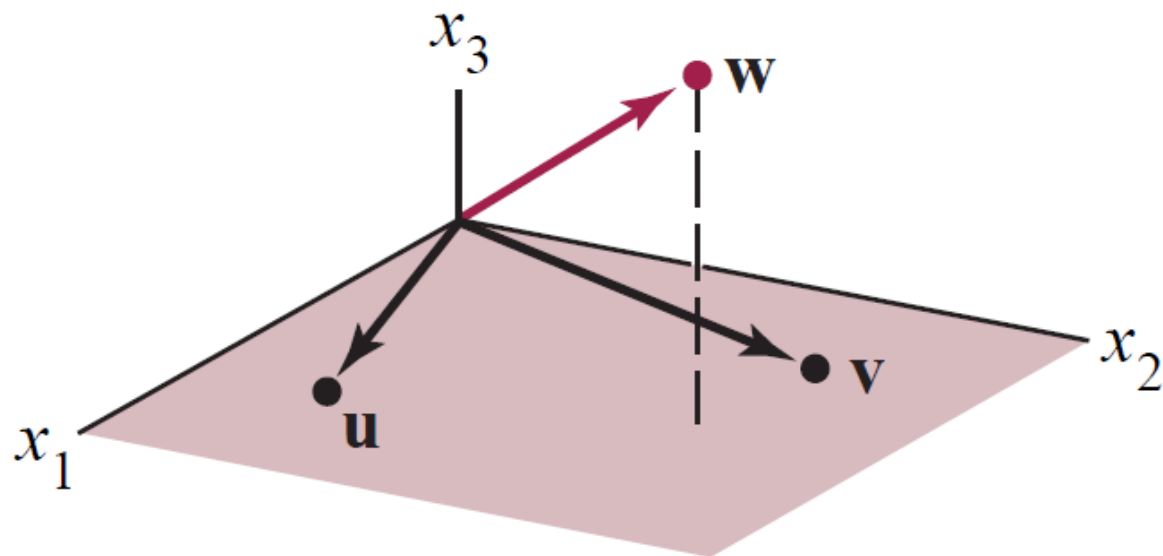
$$2 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + (-1) \begin{bmatrix} 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

$$x_1\mathbf{v_1} + \cdots + x_p\mathbf{v_p} = \mathbf{0}$$

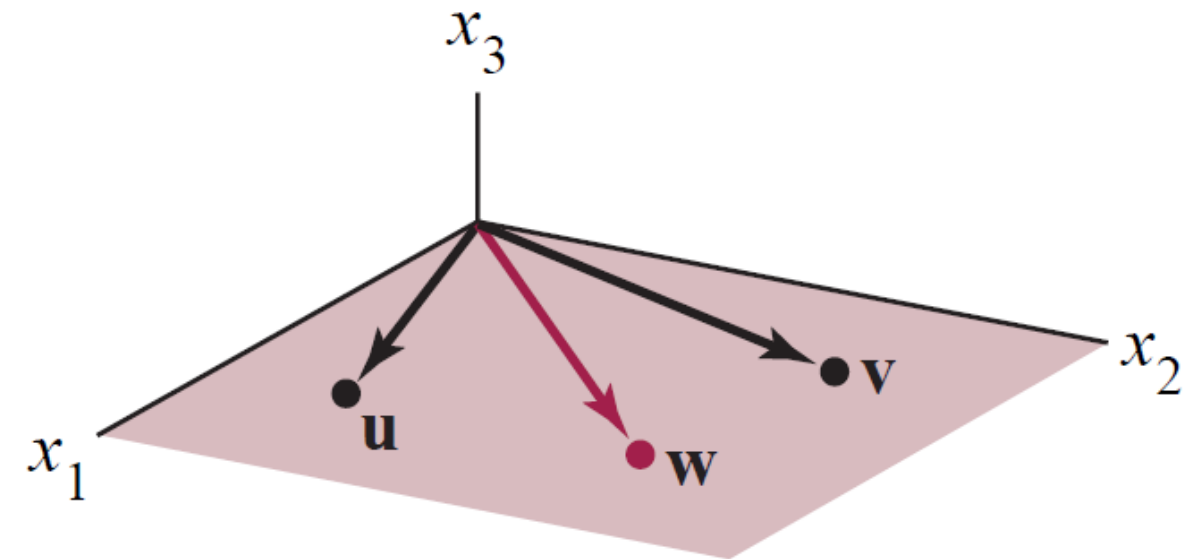The only solution is $x_1 = \cdots = x_p = 0$
(i.e. unique solution)
$\rightarrow$ linearly independent

There is a solution with some $x_i \neq 0$
(i.e. infinitely many solutions)
$\rightarrow$ linearly dependent

Informally: $\mathbf{v}_1, \ldots, \mathbf{v}_p$ are in "totally different directions"; there is "no relationship" between $\mathbf{v}_1, \ldots \mathbf{v}_p$.

Informally: $\mathbf{v}_1, \ldots, \mathbf{v}_p$ are in "similar directions"

Some easy cases:

- Sets containing the zero vector $\{\mathbf{0}, \mathbf{v_2}, \ldots, \mathbf{v_p}\}$:

$$x_1\mathbf{0} + x_2\mathbf{v_2} + \cdots + x_p\mathbf{v_p} = \mathbf{0}$$

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- Sets containing one vector $\{\mathbf{v}\}$:

$$x\mathbf{v} = \mathbf{0} \qquad\qquad\qquad\qquad \text{linearly independent if } \mathbf{v} \neq \mathbf{0}$$

$$\begin{bmatrix} xv_1 \\ \vdots \\ xv_n \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}. \text{ If some } v_i \neq 0, \text{ then } x = 0 \text{ is the only solution.}$$

Some easy cases:

- Sets containing two vectors $\{\mathbf{u}, \mathbf{v}\}$:

$$x_1 \mathbf{u} + x_2 \mathbf{v} = \mathbf{0}$$

  if $x_1 \neq 0$, then $\mathbf{u} = (-x_2/x_1)\mathbf{v}$.   if $x_2 \neq 0$, then $\mathbf{v} = (-x_1/x_2)\mathbf{u}$.

  So $\{\mathbf{u}, \mathbf{v}\}$ is linearly dependent if and only if one of the vectors is a multiple of the other (see p34).

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  So $\{\mathbf{u}, \mathbf{v}\}$ is linearly dependent if and only if one of the vectors is a multiple of the other (see p34).

- Sets containing more vectors: $x_1 \mathbf{v_1} + \cdots + x_p \mathbf{v_p} = \mathbf{0}$

  A set of vectors is linearly dependent if and only if one of the vectors is a linear combination of the others. (If the weight x_i in the linear dependency relation is non-zero, then $\mathbf{v}_i$ is a linear combination of the other $\mathbf{v}$s.)

A non-trivial solution to $A\mathbf{x} = \mathbf{0}$ is a linear dependence relation between the columns of A: $A\mathbf{x} = \mathbf{0}$ means $x_1\mathbf{a}_1 + \cdots + x_n\mathbf{a}_n$.

Theorem: Uniqueness of solutions for linear systems: For a matrix A, the following are equivalent:

a. $A\mathbf{x} = \mathbf{0}$ has no non-trivial solution.

b. If $A\mathbf{x} = \mathbf{b}$ is consistent, then it has a unique solution.

c. The columns of A are linearly independent.

d. $\text{rref}(A)$ has a pivot in every column (i.e. all variables are basic).

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c. The columns of A are linearly independent.
d. $\text{rref}(A)$ has a pivot in every column (i.e. all variables are basic).

In particular: the row reduction algorithm produces at most one pivot in each row of $\text{rref}(A)$. So, if A has more columns than rows (a "fat" matrix), then $\text{rref}(A)$ cannot have a pivot in every column.

So a set of more than n vectors in $\mathbb{R}^n$ is always linearly dependent.

Exercise: Combine this with the Theorem of Existence of Solutions (p19) to show that a set of n linearly independent vectors span $\mathbb{R}^n$.

Conceptual problems regarding linear independence:

In problems about linear independence (or spanning) that do not involve specific numbers, it's often better not to compute, i.e. not to use row-reduction.

Example: Prove that, if $\{2\mathbf{u}, \mathbf{v} + \mathbf{w}\}$ is linearly dependent, then $\{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$ is linearly dependent.

Method:

Step 1 Rewrite the mathematical terms in the question as formulas. Be careful to distinguish what we know (first line of the proof) and what we want to show (last line of the proof).

What we know: there are scalars c_1, c_2 not both zero such that $c_1(2\mathbf{u}) + c_2(\mathbf{v} + \mathbf{w}) = 0$.

What we want to show: there are scalars d_1, d_2, d_3 not both zero such that $d_1\mathbf{u} + d_2\mathbf{v} + d_3\mathbf{w} = 0$.

(Be careful to choose different letters for the weights in the different statements, because the weights in different statements will in general be different.)

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Step 2 Fill in the missing steps by rearranging (and sometimes combining) vector equations.

Answer: We know there are scalars c_1, c_2 not both zero such that

$$c_1(2\mathbf{u}) + c_2(\mathbf{v} + \mathbf{w}) = \mathbf{0}$$

$$2c_1\mathbf{u} + c_2\mathbf{v} + c_2\mathbf{w} = \mathbf{0}$$

and $2c_1, c_2, c_2$ are not all zero, so this is a linear dependence relation among $\mathbf{u}, \mathbf{v}, \mathbf{w}$.
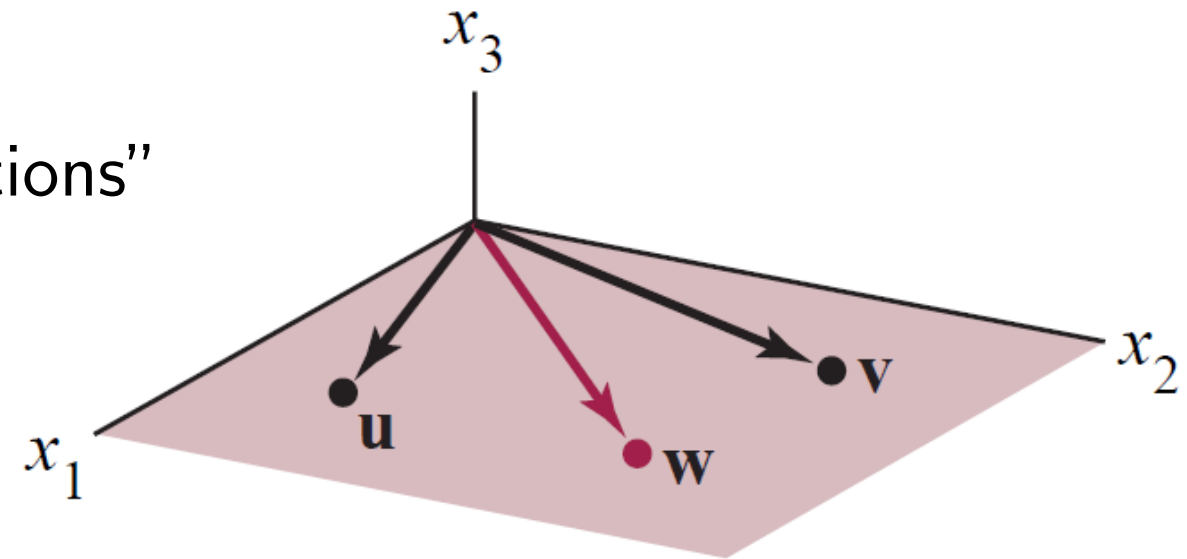
Partial summary of linear dependence:

The definition: $x_1 \mathbf{v_1} + \cdots + x_p \mathbf{v_p} = \mathbf{0}$ has a non-trivial solution (not all x_i are zero); equivalently, it has infinitely many solutions.

Equivalently: one of the vectors is a linear combination of the others (see p33, also Theorem 7 in textbook). But it might not be the case that every vector in the set is a linear combination of the others (see Q2c on the exercise sheet).

Computation: $\mathrm{rref} \left(\begin{bmatrix} | & | & | \\ \mathbf{v}_1 & \cdots & \mathbf{v}_p \\ | & | & | \end{bmatrix} \right)$ has at least one free variable.

Informal idea: the vectors are in "similar directions"

Partial summary of linear dependence (continued):

Easy examples:
- Sets containing the zero vector;
- Sets containing "too many" vectors (more than n vectors in $\mathbb{R}^n$);
- Multiples of vectors: e.g. $\left\{ \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 2 \end{bmatrix} \right\}$ (this is the only possibility if the set has two vectors);
- Other examples: e.g. $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right\}$

Adding vectors to a linearly dependent set still makes a linearly dependent set (see Q2d on exercise sheet).

Equivalent: removing vectors from a linearly independent set still makes a linearly independent set (because P implies Q mean (not Q) implies (not P) - this is the contrapositive).