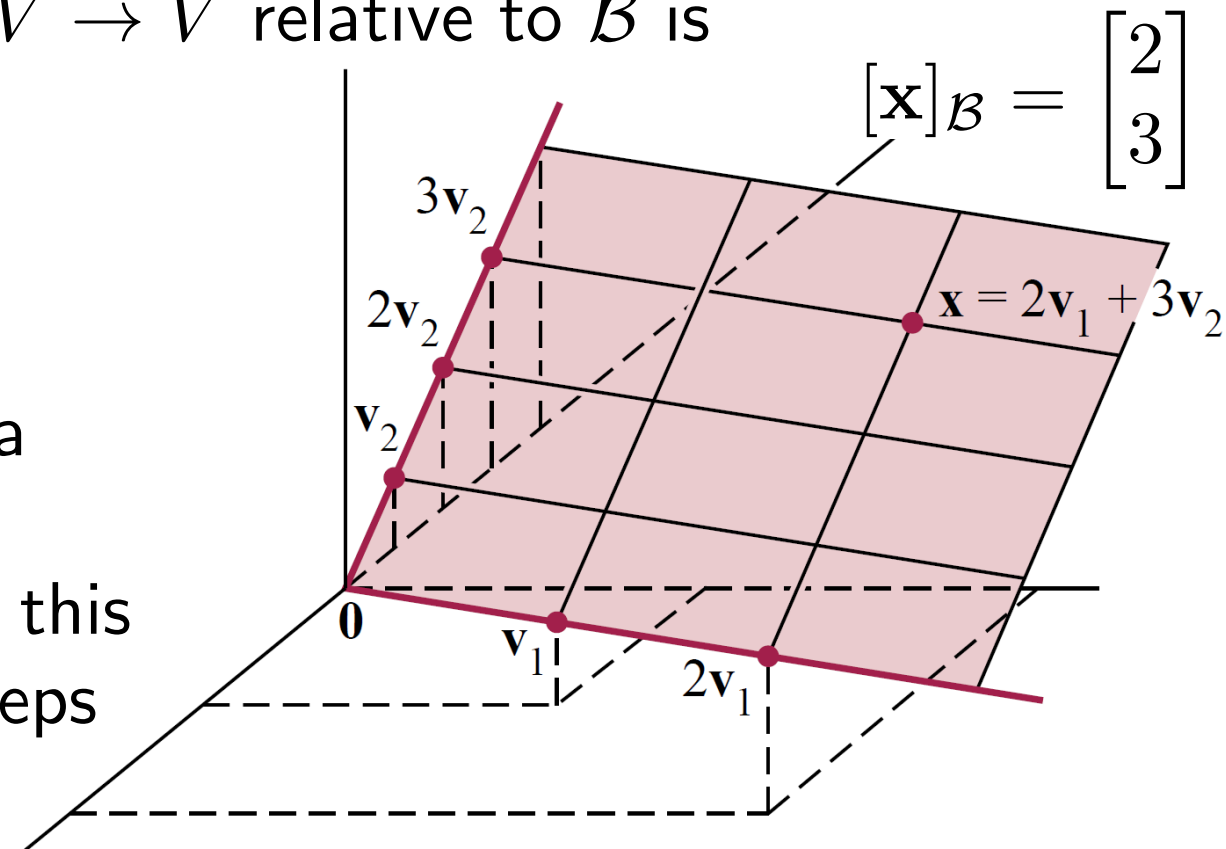


# §4.4, 4.7, 5.4: Change of Basis

Let  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  be a basis for  $V$ . Remember:

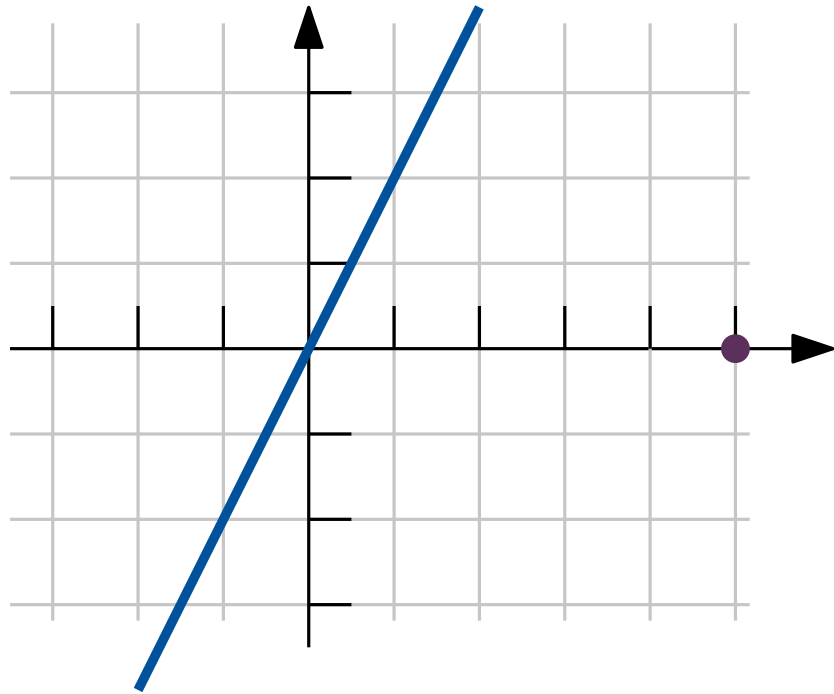
- The  $\mathcal{B}$ -coordinate vector of  $\mathbf{x}$  is  $[\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$  where  $\mathbf{x} = c_1 \mathbf{b}_1 + \dots + c_n \mathbf{b}_n$ .
- The matrix for a linear transformation  $T : V \rightarrow V$  relative to  $\mathcal{B}$  is
 
$$[T]_{\mathcal{B}} = \begin{bmatrix} | & & | \\ [T(\mathbf{b}_1)]_{\mathcal{B}} & \dots & [T(\mathbf{b}_n)]_{\mathcal{B}} \\ | & & | \end{bmatrix}.$$

A basis for this plane in  $\mathbb{R}^3$  allows us to draw a coordinate grid on the plane. The coordinate vectors then describe the location of points on this plane relative to this coordinate grid (e.g. 2 steps in  $\mathbf{v}_1$  direction, 3 steps in  $\mathbf{v}_2$  direction.)



Although we already have the standard coordinate grid on  $\mathbb{R}^n$ , some computations are much faster and more accurate in a different basis i.e. using a different coordinate grid (see also p18-20):

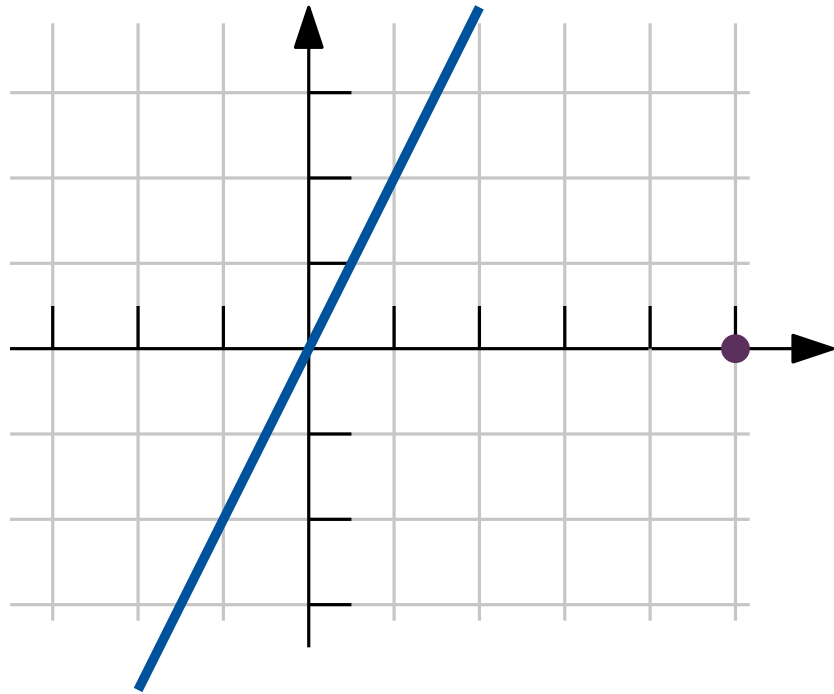
**Example:** Find the image of the point  $(5, 0)$  under reflection about the line  $y = 2x$ .



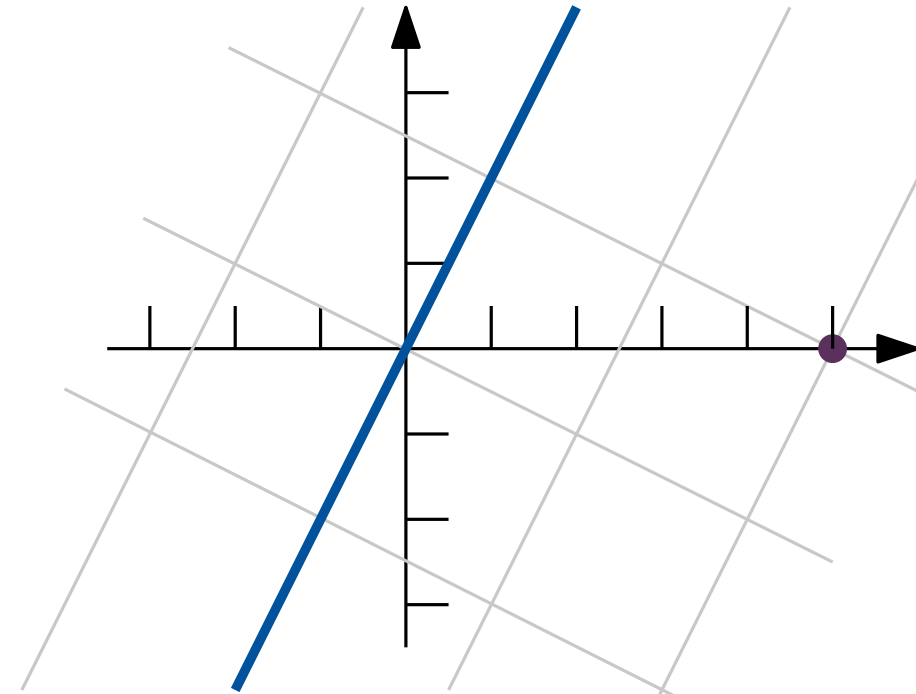
Horizontal and vertical grid lines are not useful for this problem because  $y = 2x$  is not horizontal nor vertical.

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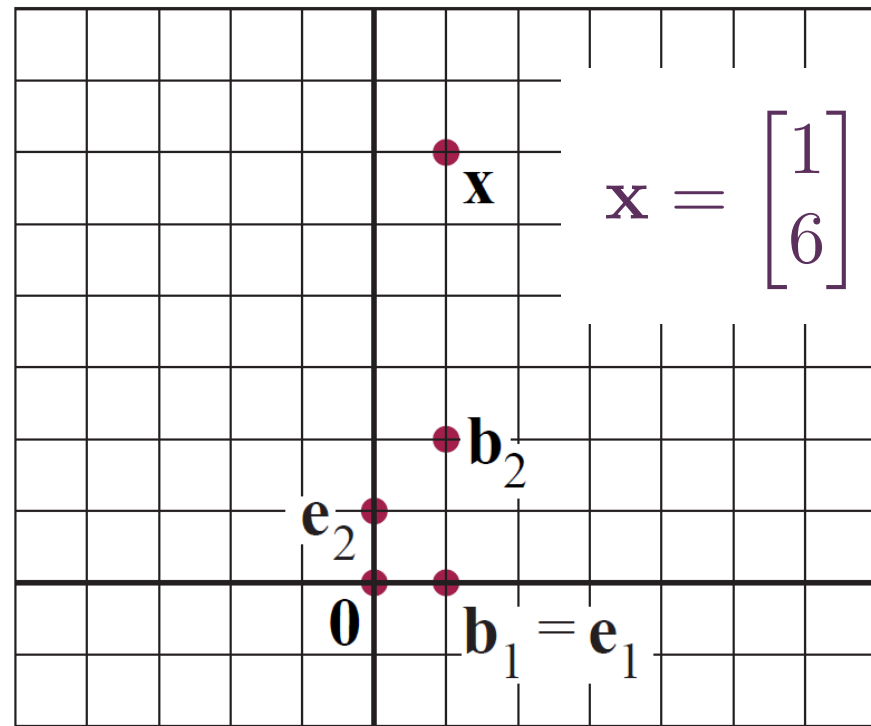


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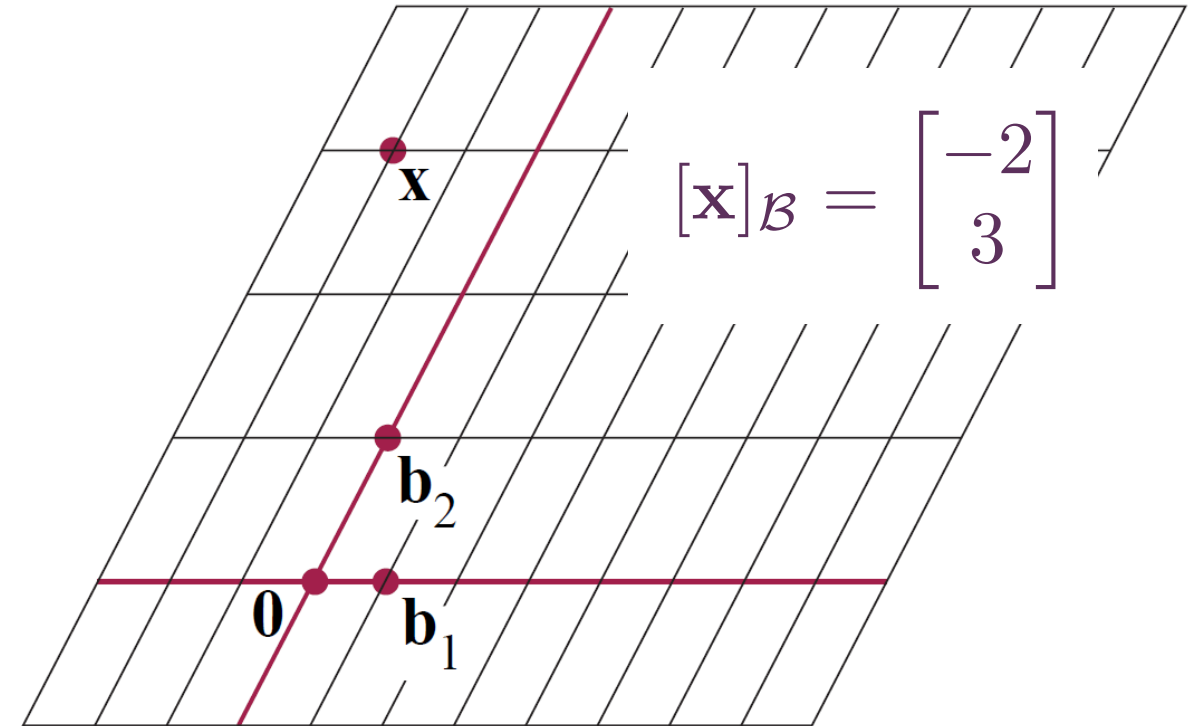


It is more useful to work with lines parallel and perpendicular to  $y = 2x$ .

Another example of two coordinate grids (note that the lines don't have to be perpendicular):



standard coordinate grid



$\mathcal{B}$ -coordinate grid

Important questions:

- i how are  $\mathbf{x}$  and  $[\mathbf{x}]_{\mathcal{B}}$  related (p4-7, §4.4 in textbook);
- ii how are  $[\mathbf{x}]_{\mathcal{B}}$  and  $[\mathbf{x}]_{\mathcal{F}}$  related for two bases  $\mathcal{B}$  and  $\mathcal{F}$  (p8-11, §4.7);
- iii how are the standard matrix of  $T$  and the matrix  $[T]_{\mathcal{B}}$  related (p12-16, §5.4).

In general, if  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  is a basis for  $\mathbb{R}^n$ , and  $\mathbf{v}$  is any vector in  $\mathbb{R}^n$ , then

$$[\mathbf{v}]_{\mathcal{B}} \text{ is a solution to } \underbrace{\begin{bmatrix} | & & | \\ \mathbf{b}_1 & \dots & \mathbf{b}_n \\ | & & | \end{bmatrix}}_{\mathcal{P}_{\mathcal{B}}} \mathbf{x} = \mathbf{v}.$$

Because  $\mathcal{B}$  is a basis, the columns of  $\mathcal{P}_{\mathcal{B}}$  are linearly independent, so by the Invertible Matrix Theorem,  $\mathcal{P}_{\mathcal{B}}$  is invertible, and the unique solution to  $\mathcal{P}_{\mathcal{B}}\mathbf{x} = \mathbf{v}$  is

$$[\mathbf{v}]_{\mathcal{B}} = \begin{bmatrix} | & & | \\ \mathbf{b}_1 & \dots & \mathbf{b}_n \\ | & & | \end{bmatrix}^{-1} \mathbf{v}.$$

In other words, the change-of-coordinates matrix from the standard basis to  $\mathcal{B}$  is  $\mathcal{P}_{\mathcal{B}}^{-1}$ .

$$\text{Indeed, in the previous example, } \mathcal{P}_{\mathcal{B}}^{-1}\mathbf{x} = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 6 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 2 & -1 \\ -0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 6 \end{bmatrix} = \begin{bmatrix} -2 \\ 3 \end{bmatrix}.$$

A very common mistake is to get the direction wrong:

Does multiplication by  $\mathcal{P}_{\mathcal{B}}$  change from standard coordinates to  $\mathcal{B}$ -coordinates, or from  $\mathcal{B}$ -coordinates to standard coordinates?

Don't memorise the formulas. Instead, remember the **definition** of coordinates:

$$[\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} \text{ means } \mathbf{x} = c_1 \mathbf{b}_1 + \cdots + c_n \mathbf{b}_n = \begin{bmatrix} | & | & | \\ \mathbf{b}_1 & \cdots & \mathbf{b}_n \\ | & | & | \end{bmatrix} [\mathbf{x}]_{\mathcal{B}}$$

and you won't go wrong.

ii: Changing between two non-standard bases:

**Example:** As before,  $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $\mathbf{b}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$  and  $\mathcal{B} = \{\mathbf{b}_1, \mathbf{b}_2\}$ .

Another basis:  $\mathbf{f}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\mathbf{f}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$  and  $\mathcal{F} = \{\mathbf{f}_1, \mathbf{f}_2\}$ .

If  $[\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$ , then what are its  $\mathcal{F}$ -coordinates  $[\mathbf{x}]_{\mathcal{F}}$ ?

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If  $[\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$ , then what are its  $\mathcal{F}$ -coordinates  $[\mathbf{x}]_{\mathcal{F}}$ ?

**Answer 1:**  $\mathcal{B}$  to standard to  $\mathcal{F}$  - works only in  $\mathbb{R}^n$ , in general easiest to calculate.

$[\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$  means  $\mathbf{x} = -2\mathbf{b}_1 + 3\mathbf{b}_2 = -2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 6 \end{bmatrix}$ .

So if  $[\mathbf{x}]_{\mathcal{F}} = \begin{bmatrix} d_1 \\ d_2 \end{bmatrix}$ , then  $d_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + d_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 6 \end{bmatrix}$ .

Row-reducing  $\left[ \begin{array}{cc|c} 1 & 0 & 1 \\ 1 & 1 & 6 \end{array} \right]$  shows  $d_1 = 1, d_2 = 5$  so  $[\mathbf{x}]_{\mathcal{F}} = \begin{bmatrix} 1 \\ 5 \end{bmatrix}$ .

In other words,  $\mathbf{x} = \mathcal{P}_{\mathcal{B}}[\mathbf{x}]_{\mathcal{B}}$  and  $[\mathbf{x}]_{\mathcal{F}} = \mathcal{P}_{\mathcal{F}}^{-1}\mathbf{x}$ , so  $[\mathbf{x}]_{\mathcal{F}} = \mathcal{P}_{\mathcal{F}}^{-1}\mathcal{P}_{\mathcal{B}}[\mathbf{x}]_{\mathcal{B}}$ .



**Answer 2:** A different view that works for abstract vector spaces (without reference to a standard basis) - important theoretically, but may be hard to calculate for general examples in  $\mathbb{R}^n$ .

$$[\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} -2 \\ 3 \end{bmatrix} \text{ means } \mathbf{x} = -2\mathbf{b}_1 + 3\mathbf{b}_2.$$

$$\text{So } [\mathbf{x}]_{\mathcal{F}} = [-2\mathbf{b}_1 + 3\mathbf{b}_2]_{\mathcal{F}} = -2[\mathbf{b}_1]_{\mathcal{F}} + 3[\mathbf{b}_2]_{\mathcal{F}} = \begin{bmatrix} | & | \\ [\mathbf{b}_1]_{\mathcal{F}} & [\mathbf{b}_2]_{\mathcal{F}} \\ | & | \end{bmatrix} \begin{bmatrix} -2 \\ 3 \end{bmatrix}.$$

because  $\mathbf{x} \mapsto [\mathbf{x}]_{\mathcal{F}}$  is an isomorphism, so every vector space calculation is accurately reproduced using coordinates.

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$$\mathbf{b}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \mathbf{f}_1 - \mathbf{f}_2 \text{ so } [\mathbf{b}_1]_{\mathcal{F}} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}.$$

$$\mathbf{b}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \mathbf{f}_1 + \mathbf{f}_2 \text{ so } [\mathbf{b}_2]_{\mathcal{F}} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$$

$$\text{So } [\mathbf{x}]_{\mathcal{F}} = \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} -2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix}.$$

This step can be hard to calculate if the  $\mathbf{b}_i$  are not “easy” linear combinations of the  $\mathbf{f}_i$ . But if you need to change bases in a practical application, the bases are probably “nicely” related.

**Theorem 15: Change of Basis:** Let  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  and  $\mathcal{F} = \{\mathbf{f}_1, \dots, \mathbf{f}_n\}$  be two bases of a vector space  $V$ . Then, for all  $\mathbf{x}$  in  $V$ ,

$$[\mathbf{x}]_{\mathcal{F}} = \begin{bmatrix} | & | & | \\ [\mathbf{b}_1]_{\mathcal{F}} & \dots & [\mathbf{b}_n]_{\mathcal{F}} \\ | & | & | \end{bmatrix} [\mathbf{x}]_{\mathcal{B}}.$$

Notation: write  $\mathcal{P}_{\mathcal{F} \leftarrow \mathcal{B}}$  for the matrix  $\begin{bmatrix} | & | & | \\ [\mathbf{b}_1]_{\mathcal{F}} & \dots & [\mathbf{b}_n]_{\mathcal{F}} \\ | & | & | \end{bmatrix}$ , the  
change-of-coordinates matrix from  $\mathcal{B}$  to  $\mathcal{F}$ .

A tip to get the direction correct:

$$[\mathbf{x}]_{\mathcal{F}} = \underbrace{\mathcal{P}_{\mathcal{F} \leftarrow \mathcal{B}}}_{\text{a linear combination of columns of } \mathcal{P}_{\mathcal{F} \leftarrow \mathcal{B}}, \text{ so these columns should be } \mathcal{F}\text{-coordinate vectors}} [\mathbf{x}]_{\mathcal{B}}$$

A  $\mathcal{F}$ -coordinate vector

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$$[\mathbf{x}]_{\mathcal{F}} = \begin{bmatrix} | & & | \\ [\mathbf{b}_1]_{\mathcal{F}} & \cdots & [\mathbf{b}_n]_{\mathcal{F}} \\ | & & | \end{bmatrix} [\mathbf{x}]_{\mathcal{B}}.$$

Properties of the change-of-coordinates matrix  $\mathcal{P}_{\mathcal{F} \leftarrow \mathcal{B}} = \begin{bmatrix} | & & | \\ [\mathbf{b}_1]_{\mathcal{F}} & \cdots & [\mathbf{b}_n]_{\mathcal{F}} \\ | & & | \end{bmatrix}$ :

- $\mathcal{P}_{\mathcal{B} \leftarrow \mathcal{F}} = \mathcal{P}_{\mathcal{F} \leftarrow \mathcal{B}}^{-1}$ .
- If  $V$  is  $\mathbb{R}^n$  and  $\mathcal{E}$  is the standard basis  $\{\mathbf{e}_1, \dots, \mathbf{e}_n\}$ , then

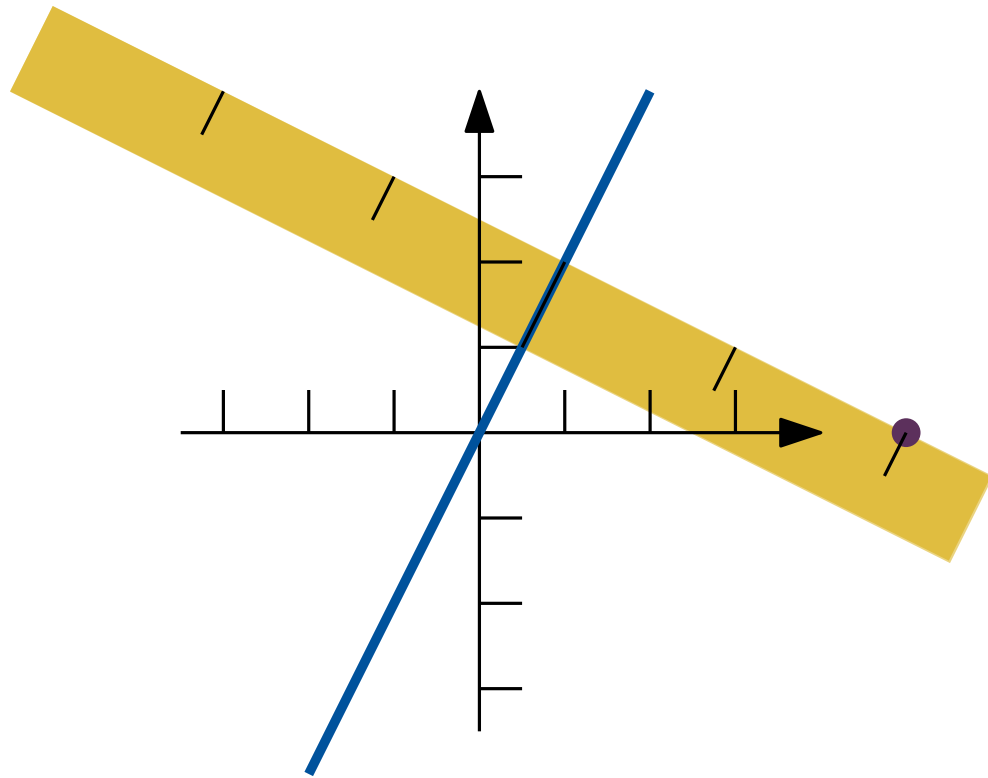
$$\mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} = \mathcal{P}_{\mathcal{B}} = \begin{bmatrix} | & & | \\ \mathbf{b}_1 & \cdots & \mathbf{b}_n \\ | & & | \end{bmatrix}, \text{ because } [\mathbf{b}_i]_{\mathcal{E}} = \mathbf{b}_i. \text{ Also } \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}} = \mathcal{P}_{\mathcal{B}}^{-1}.$$

- If  $V$  is  $\mathbb{R}^n$ , then  $\mathcal{P}_{\mathcal{F} \leftarrow \mathcal{B}} = \mathcal{P}_{\mathcal{F} \leftarrow \mathcal{E}} \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} = \mathcal{P}_{\mathcal{F}}^{-1} \mathcal{P}_{\mathcal{B}}$  (see p8).

### iii: Change of coordinates and linear transformations:

Recall our problem from the start of this week's notes:

**Example:** Find the image of the point  $(5, 0)$  under reflection about the line  $y = 2x$ .



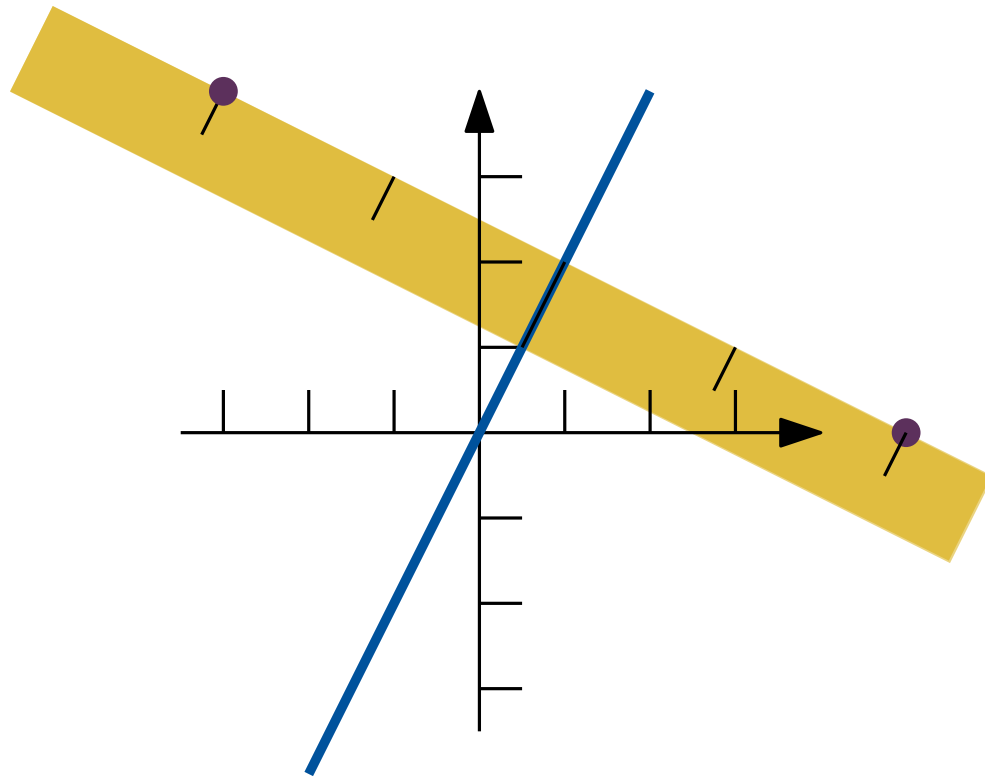
An efficient solution:

1. Measure the perpendicular distance from  $(5, 0)$  to the line;
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- 3.

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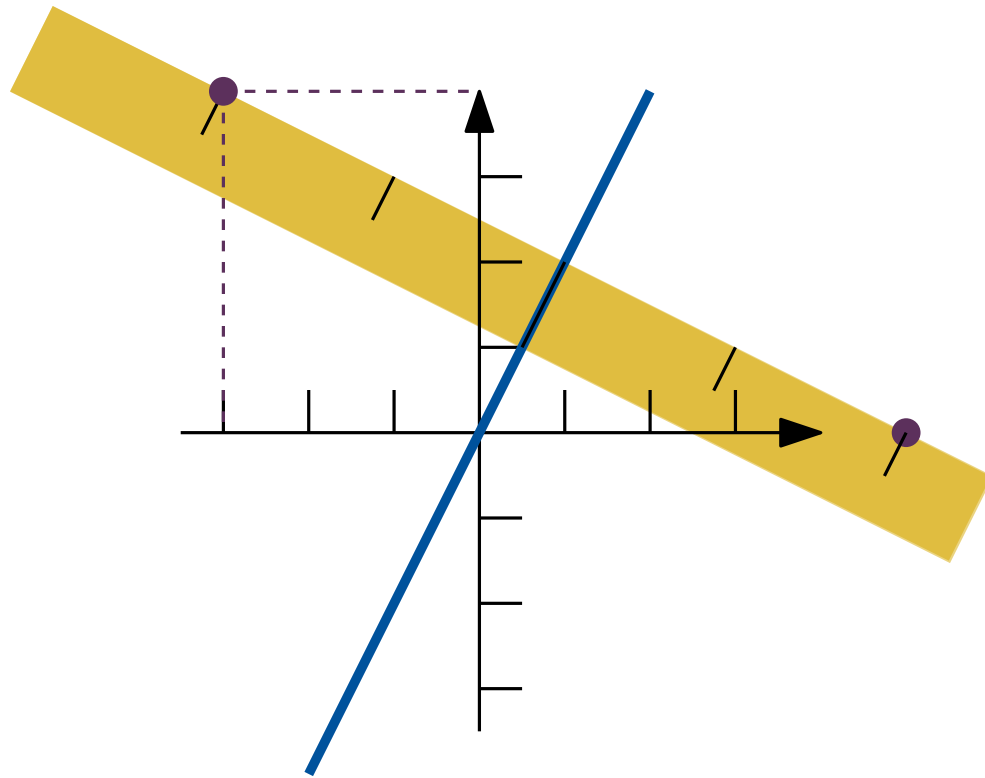
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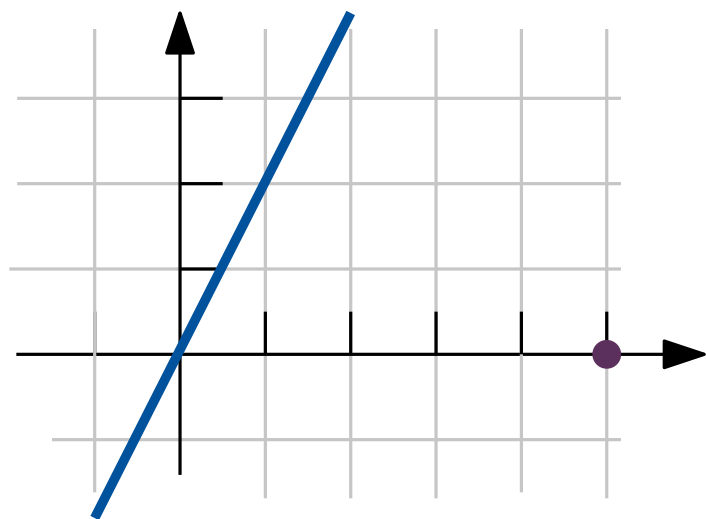
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An efficient solution:

1. Measure the perpendicular distance from  $(5, 0)$  to the line;
2. The image of  $(5, 0)$  is the point that is the same distance away on the other side of the line;
3. Read off the coordinates of this point:  $(-3, 4)$ .

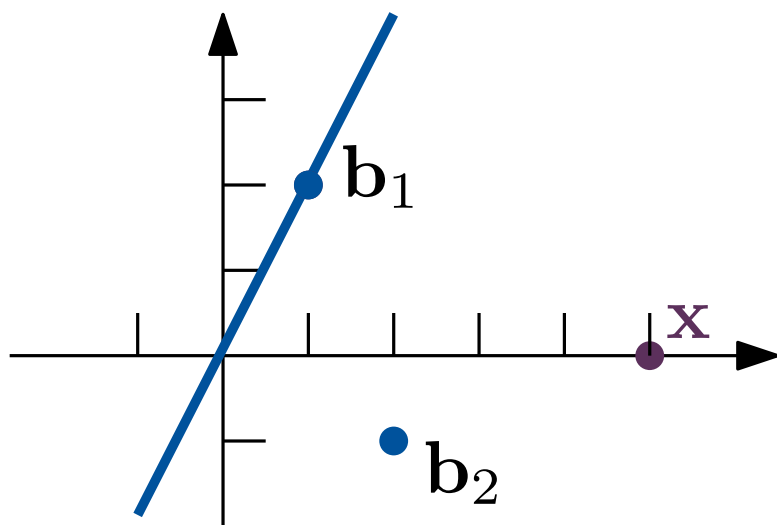


The previous solution in the language of coordinates:

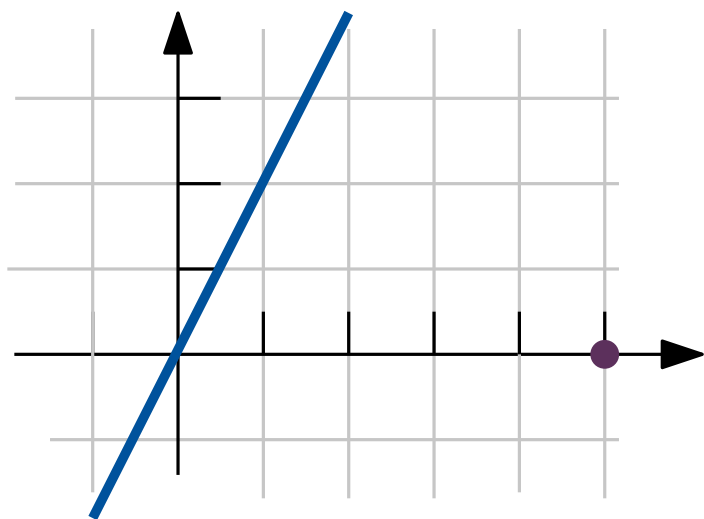
Let  $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ ,  $\mathbf{b}_2 = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$  and work in the basis  $\mathcal{B} = \{\mathbf{b}_1, \mathbf{b}_2\}$ .

Let  $T$  be reflection about the line  $y = 2x$ , and  $\mathbf{x} = \begin{bmatrix} 5 \\ 0 \end{bmatrix}$ .

So we want  $T(\mathbf{x})$ .





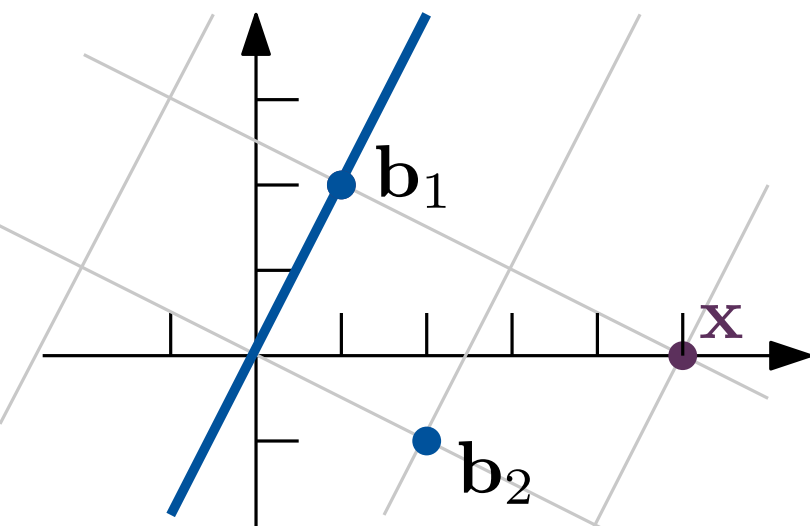


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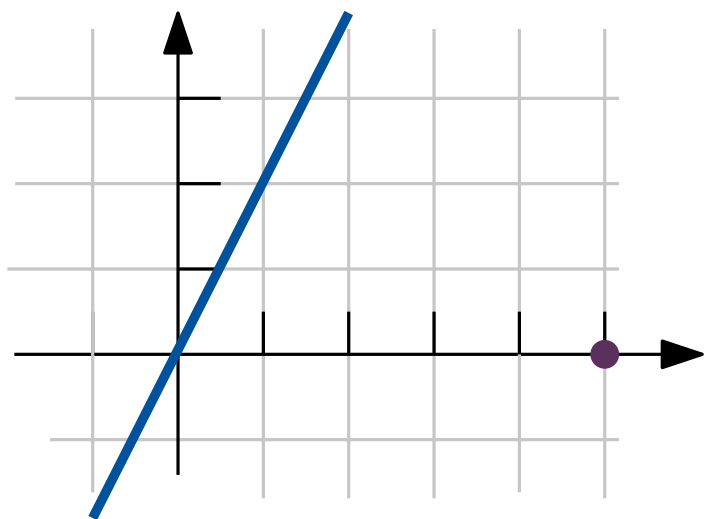
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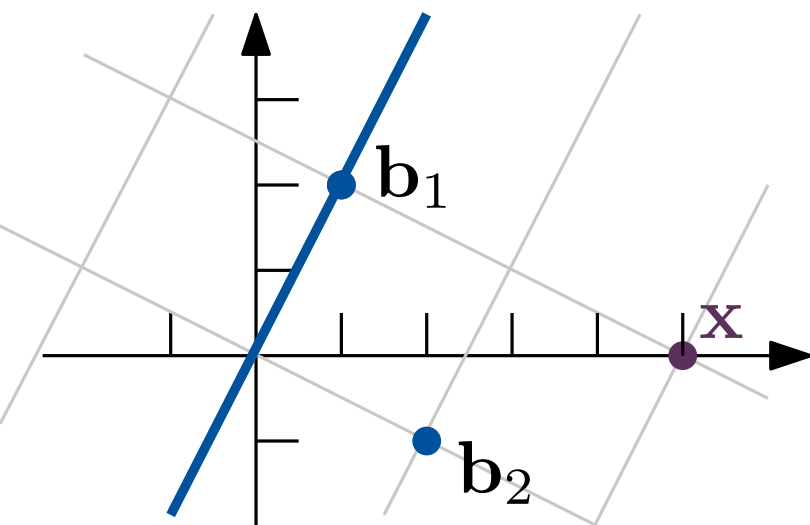


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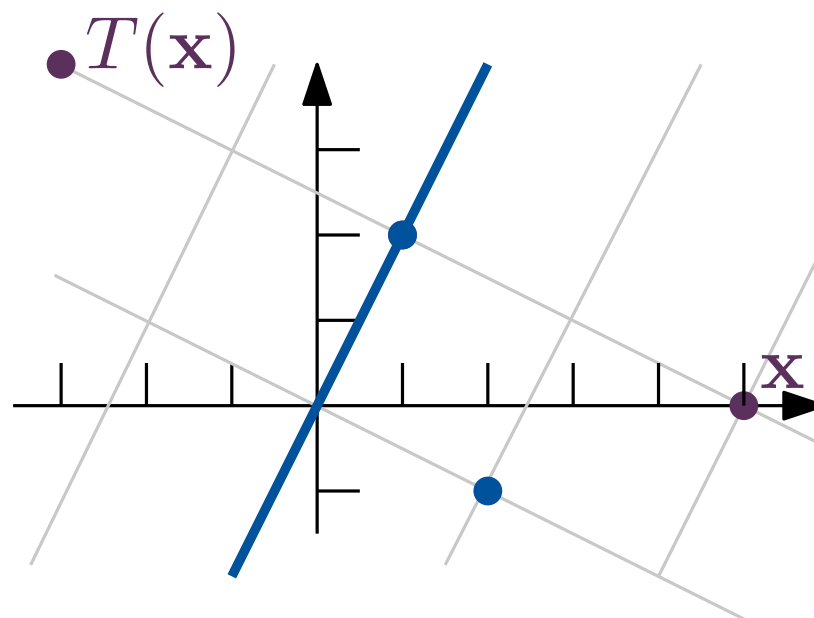
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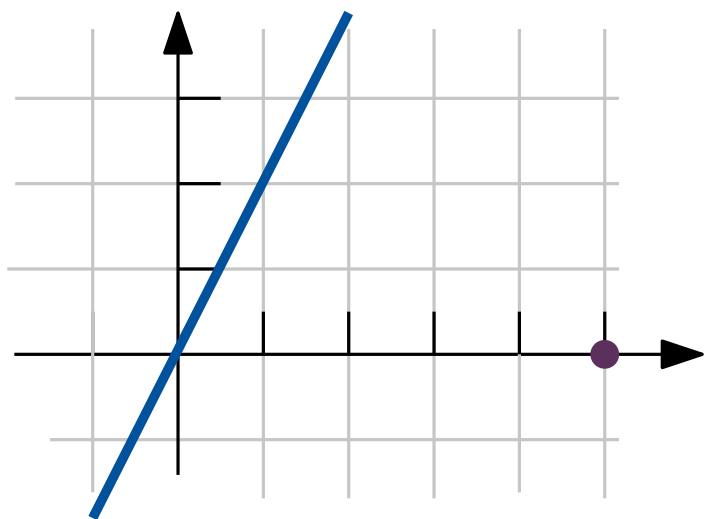
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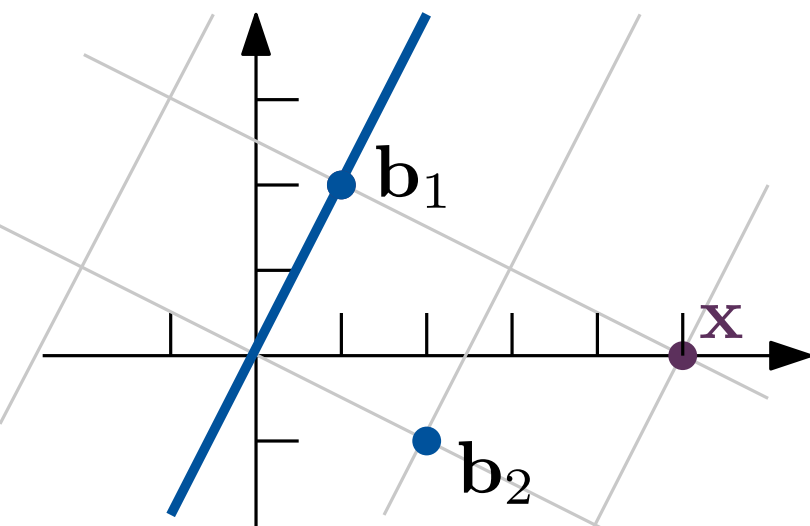


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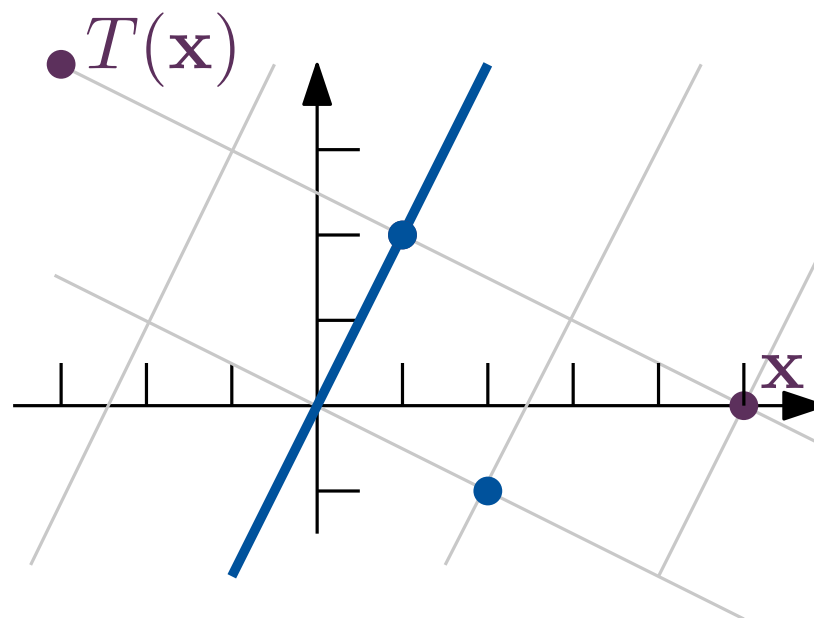
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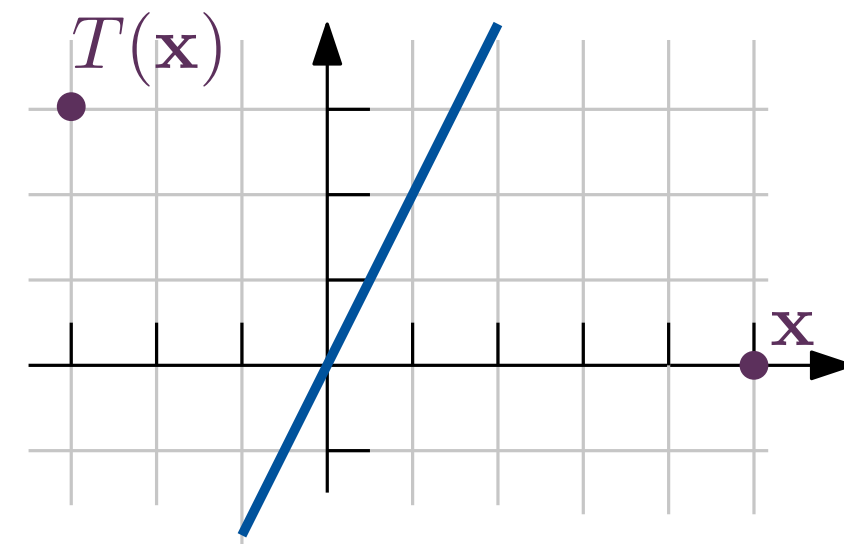
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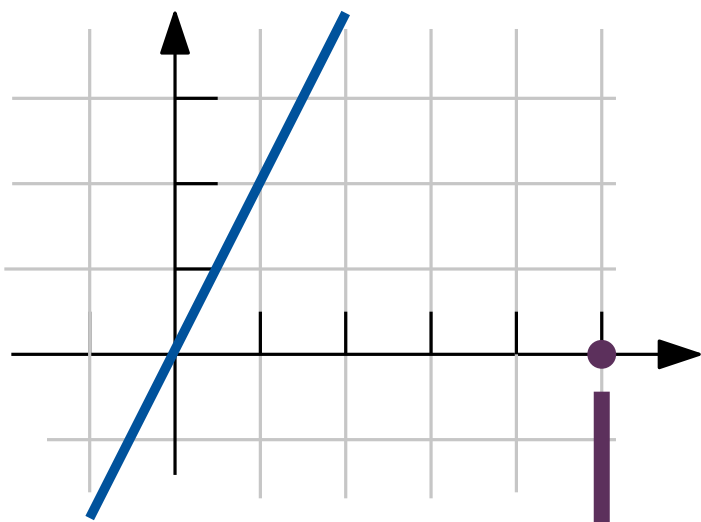
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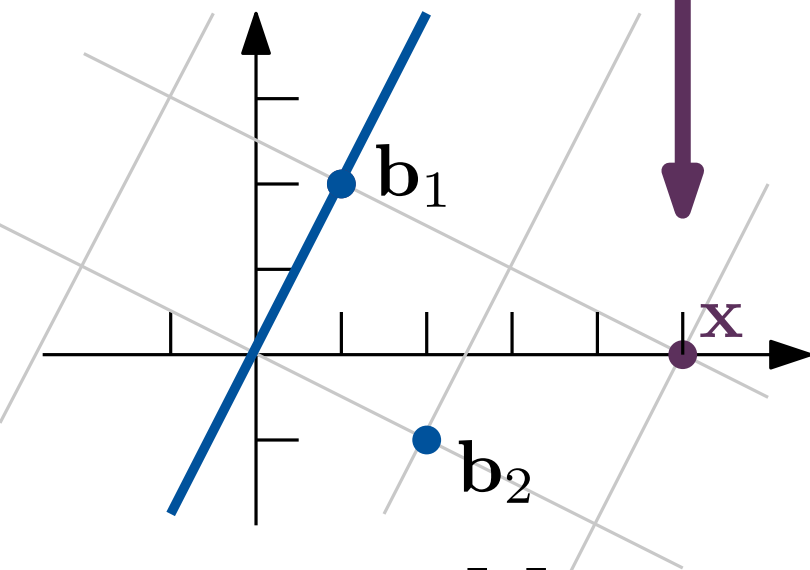
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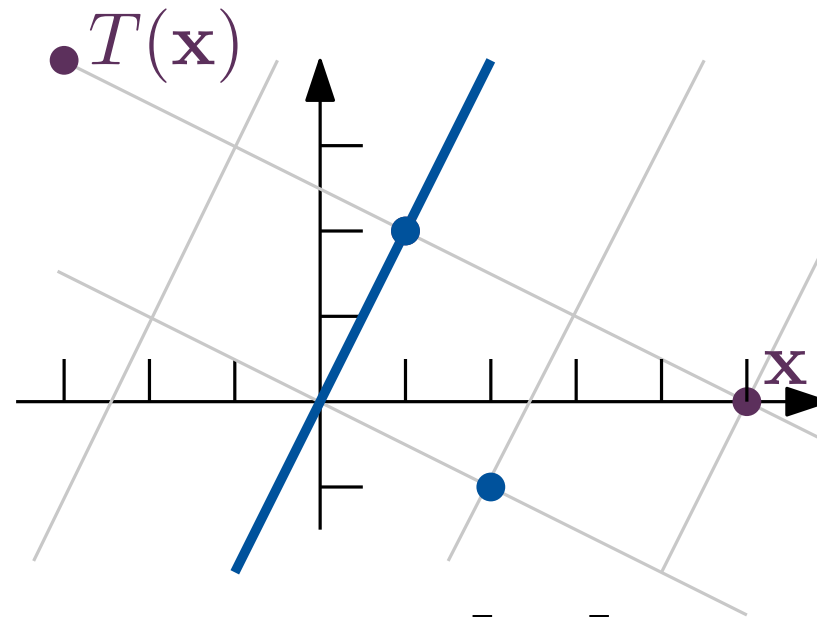
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Multiply by  $\mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}}$

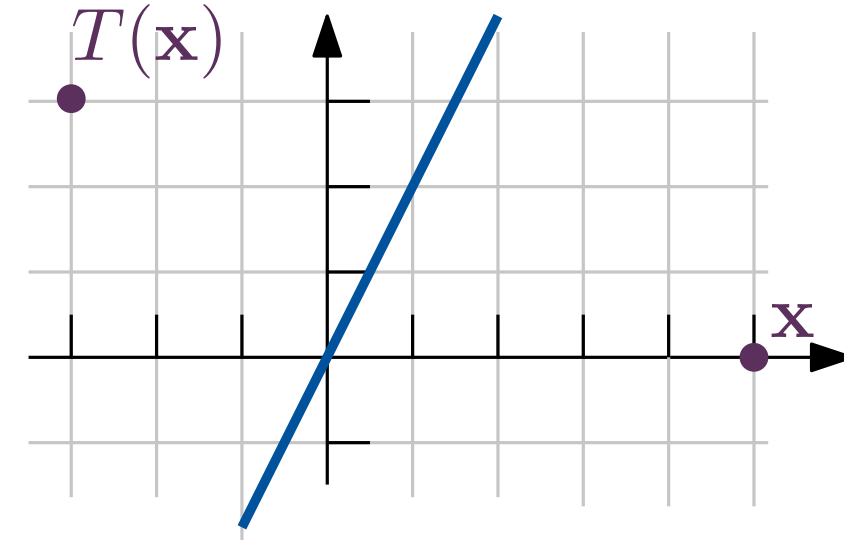


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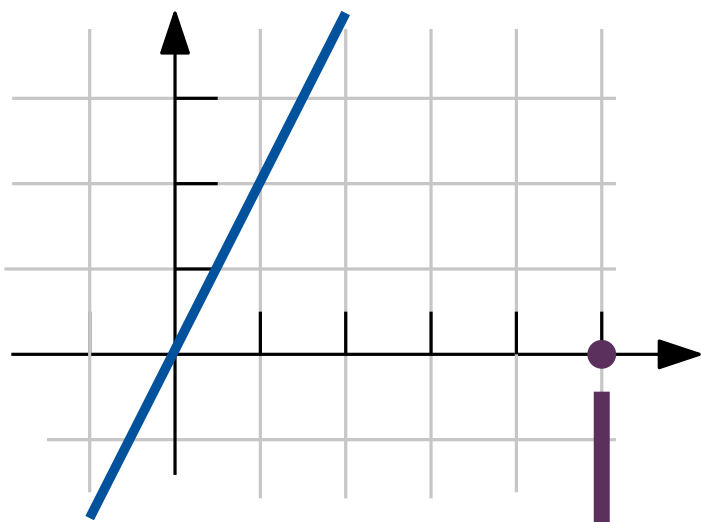
In terms of matrix multiplication:



$$2. [T(\mathbf{x})]_{\mathcal{B}} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$



$$3. T(\mathbf{x}) = \begin{bmatrix} -3 \\ 4 \end{bmatrix}$$



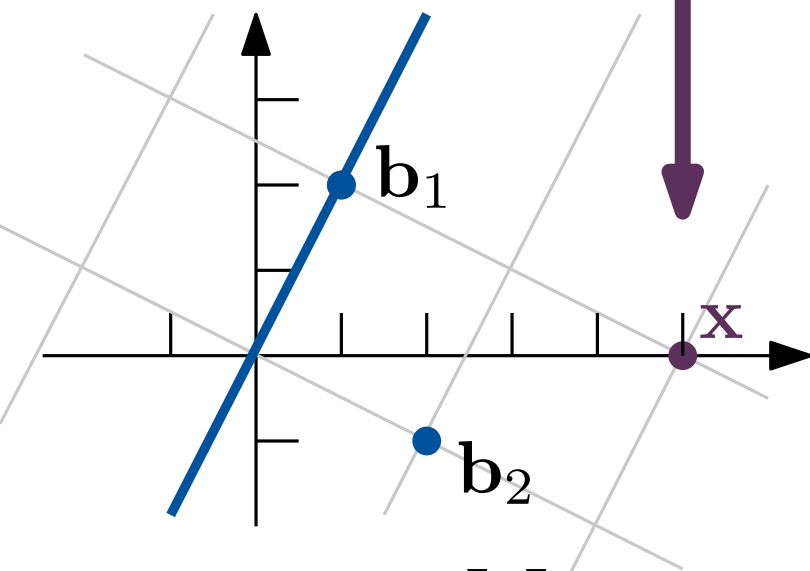
The previous solution in the language of coordinates:

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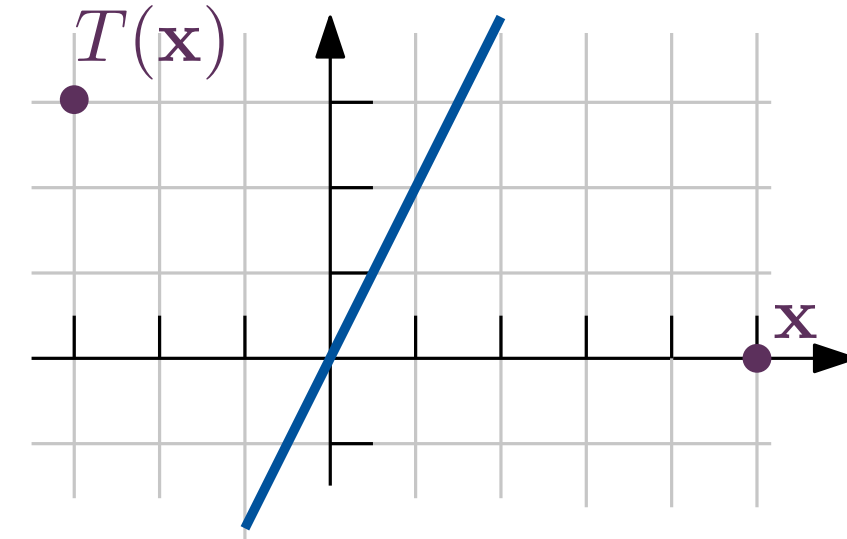
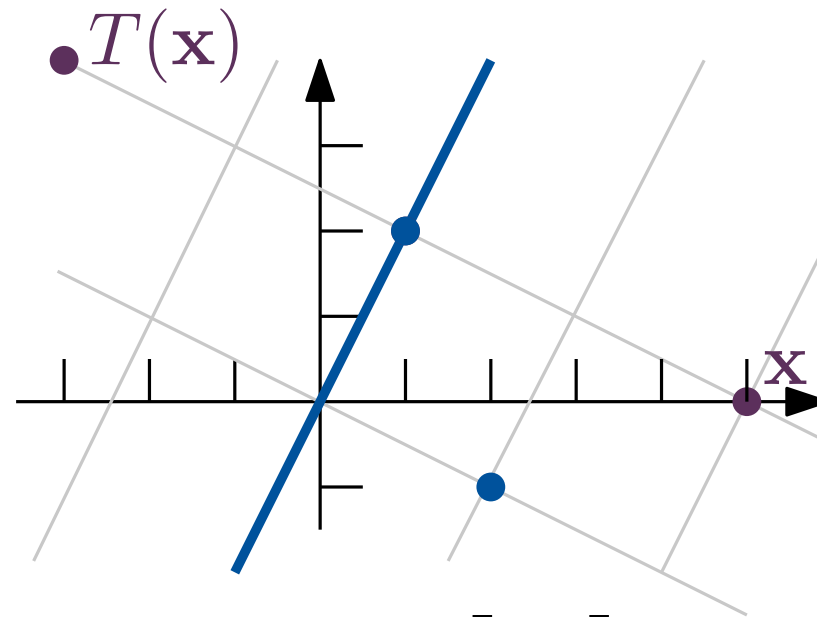
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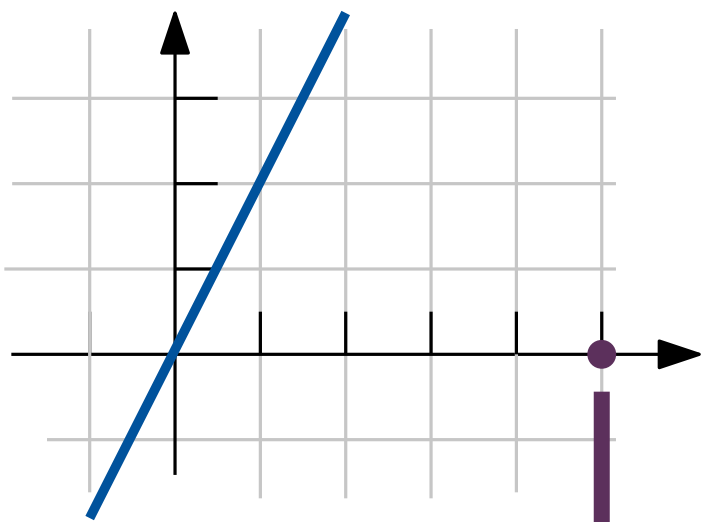


In terms of matrix multiplication:



$$1. [\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \xrightarrow{\text{Multiply by } [T]_{\mathcal{B}}:} 2. [T(\mathbf{x})]_{\mathcal{B}} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

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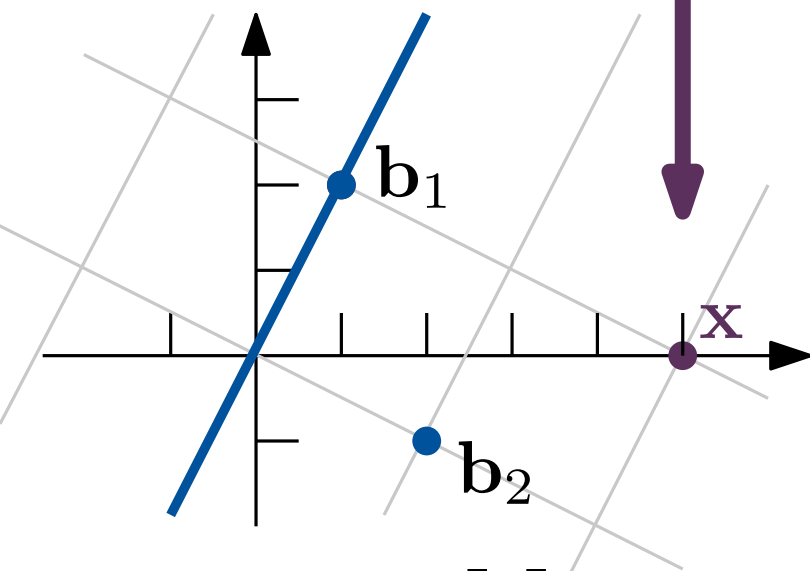
The previous solution in the language of coordinates:

Let  $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ ,  $\mathbf{b}_2 = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$  and work in the basis  $\mathcal{B} = \{\mathbf{b}_1, \mathbf{b}_2\}$ .

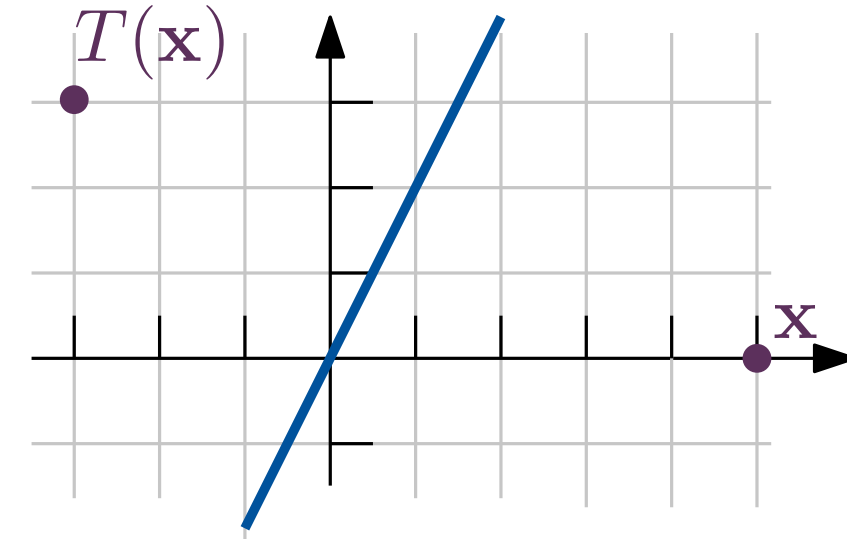
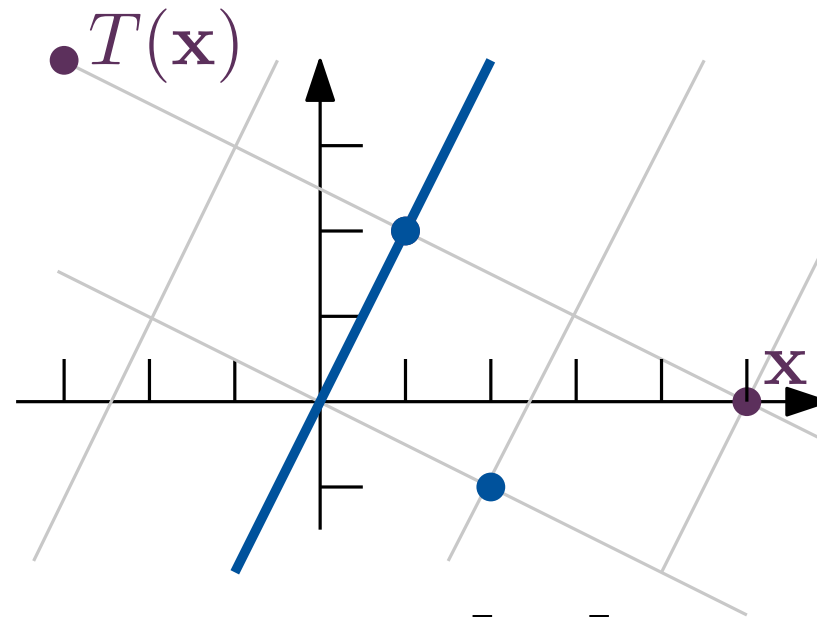
Let  $T$  be reflection about the line  $y = 2x$ , and  $\mathbf{x} = \begin{bmatrix} 5 \\ 0 \end{bmatrix}$ .

So we want  $T(\mathbf{x})$ .

Multiply by  $\mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}}$



In terms of matrix multiplication:



$$\begin{array}{lcl}
 1. [\mathbf{x}]_{\mathcal{B}} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} & \xrightarrow{\text{Multiply by } [T]_{\mathcal{B}}:} & 2. [T(\mathbf{x})]_{\mathcal{B}} = \begin{bmatrix} 1 \\ -2 \end{bmatrix} \\
 & & \xrightarrow{\text{Multiply by } \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}}} & 3. T(\mathbf{x}) = \begin{bmatrix} -3 \\ 4 \end{bmatrix}
 \end{array}$$

The 3-step solution above shows that  $T(\mathbf{x}) = \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}} \mathbf{x}$ .

Write  $[T]_{\mathcal{E}}$  for the standard matrix of  $T$ . Then  $T(\mathbf{x}) = [T]_{\mathcal{E}} \mathbf{x}$ , so the equation  $[T]_{\mathcal{E}} \mathbf{x} = \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}} \mathbf{x}$  is true **for all  $\mathbf{x}$** . So the matrices on the two sides must be equal (e.g. letting  $\mathbf{x} = \mathbf{e}_i$  shows that each column of the matrices must be equal)

$$[T]_{\mathcal{E}} = \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}}.$$

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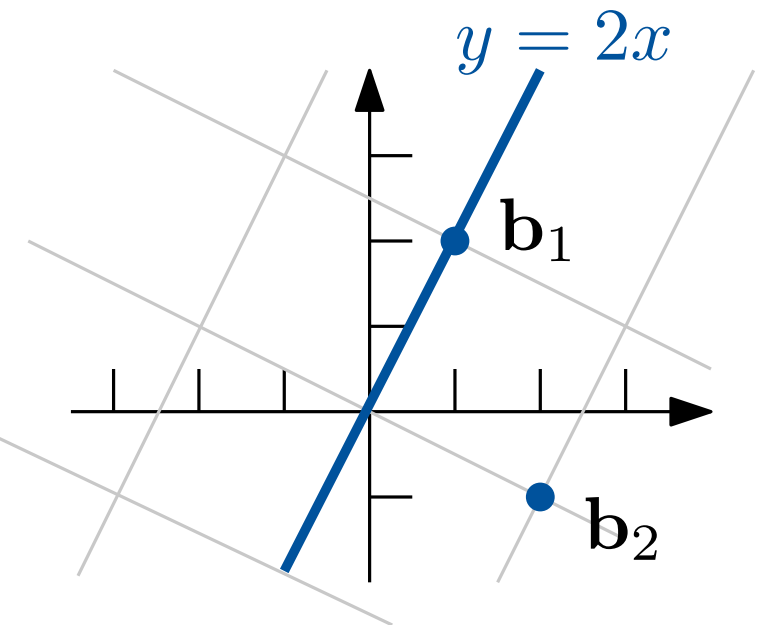
$$[T]_{\mathcal{E}} = \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}}.$$

This equation is useful because, for geometric linear transformations  $T$ , it is often easier to find  $[T]_{\mathcal{B}}$  for some “natural” basis  $\mathcal{B}$  than to find the standard matrix  $[T]_{\mathcal{E}}$ .

E.g. in our example of reflection in  $y = 2x$ :

$\begin{bmatrix} 1 \\ 2 \end{bmatrix}$  is on the line  $y = 2x$ , so it is unchanged by the reflection:  $T\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ .

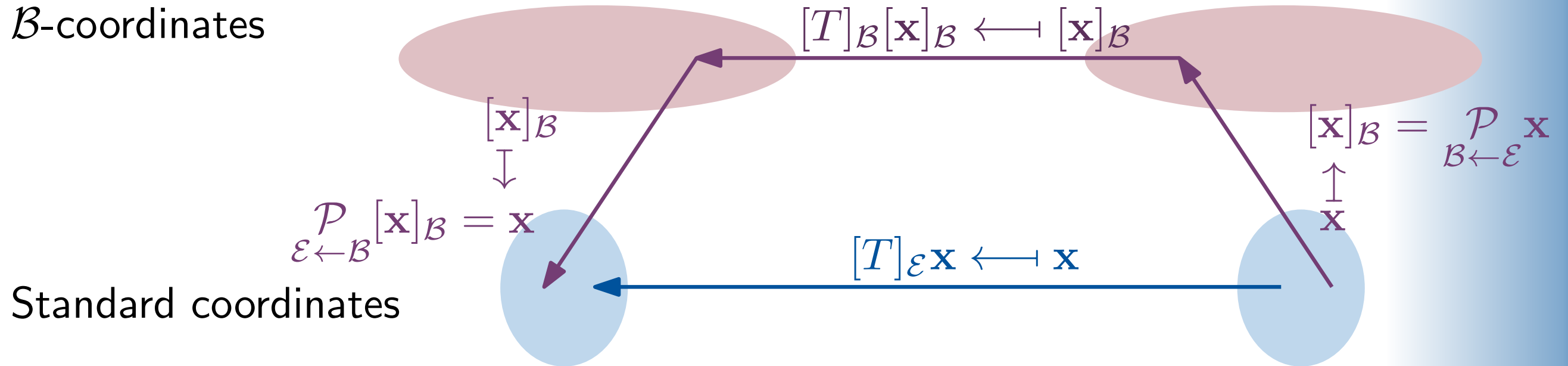
$\begin{bmatrix} 2 \\ -1 \end{bmatrix}$  is perpendicular to  $y = 2x$ , so its image is its negative:  $T\left(\begin{bmatrix} 2 \\ -1 \end{bmatrix}\right) = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$ .





A different picture to understand  $[T]_{\mathcal{E}} = {}_{\mathcal{E} \leftarrow \mathcal{B}} \mathcal{P} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}}$ :

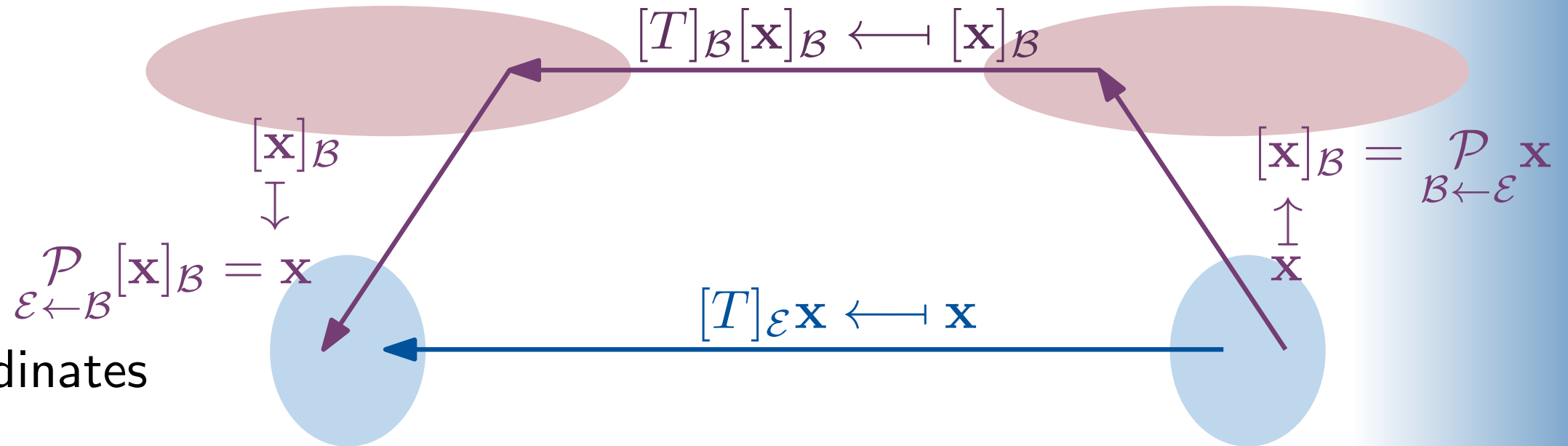
$\mathcal{B}$ -coordinates



Standard coordinates

A different picture to understand  $[T]_{\mathcal{E}} = \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}}$ :

$\mathcal{B}$ -coordinates



Standard coordinates

Because  $\mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} = \mathcal{P}_{\mathcal{B}}$  and  $\mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}} = \mathcal{P}_{\mathcal{B}}^{-1}$ :

$$[T]_{\mathcal{E}} = \mathcal{P}_{\mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B}}^{-1}.$$

Multiply both sides by  $\mathcal{P}_{\mathcal{B}}^{-1}$  on the left and by  $\mathcal{P}_{\mathcal{B}}$  on the right:

$$\mathcal{P}_{\mathcal{B}}^{-1} [T]_{\mathcal{E}} \mathcal{P}_{\mathcal{B}} = [T]_{\mathcal{B}}$$

These two equations are hard to remember (“where does the inverse go?”). Instead, remember  $[T]_{\mathcal{E}} = \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}}$  (which works for all vector spaces, not just  $\mathbb{R}^n$ ).

Remember

$$[T]_{\mathcal{E}} = {}_{\mathcal{E} \leftarrow \mathcal{B}} \mathcal{P} [T]_{\mathcal{B}} {}_{\mathcal{B} \leftarrow \mathcal{E}} \mathcal{P} = {}_{\mathcal{E} \leftarrow \mathcal{B}} \mathcal{P} [T]_{\mathcal{B}} {}_{\mathcal{E} \leftarrow \mathcal{B}} \mathcal{P}^{-1}.$$

This motivates the following definition:

**Definition:** Two square matrices  $A$  and  $D$  are *similar* if there is an invertible matrix  $P$  such that  $A = PDP^{-1}$ .

Similar matrices represent the *same linear transformation in different bases*.

Similar matrices have the *same determinant* and the *same rank*, because the signed volume scaling factor and the dimension of the image are coordinate-independent properties of the linear transformation. (Exercise: prove that  $\det D = \det(PDP^{-1})$  using the multiplicative property of determinants.)

Why is change of basis important?

**Example:** If  $x, y$  are the prices of two stocks on a particular day, then their prices the next day are respectively  $\frac{1}{2}y$  and  $-x + \frac{3}{2}y$ . How are the prices after many days related to the prices today?

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**Answer:** Let  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be the function representing the changes in stock prices from one day to the next, i.e.  $T \left( \begin{bmatrix} x \\ y \end{bmatrix} \right) = \begin{bmatrix} \frac{1}{2}y \\ -x + \frac{3}{2}y \end{bmatrix}$ . We are interested in  $T^k$  for large  $k$ . (You will NOT be required to do this step.)

$T$  is a linear transformation; its standard matrix is  $[T]_{\mathcal{E}} = \begin{bmatrix} 0 & \frac{1}{2} \\ -1 & \frac{3}{2} \end{bmatrix}$ . Calculating

$\begin{bmatrix} 0 & \frac{1}{2} \\ -1 & \frac{3}{2} \end{bmatrix}^k$  by direct matrix multiplication will take a long time.

**Answer:** (continued) Let  $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\mathbf{b}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$  and  $\mathcal{B} = \{\mathbf{b}_1, \mathbf{b}_2\}$ .

$$T(\mathbf{b}_1) = \begin{bmatrix} 0 & \frac{1}{2} \\ -1 & \frac{3}{2} \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix} = \frac{1}{2}\mathbf{b}_1, \quad T(\mathbf{b}_2) = \begin{bmatrix} 0 & \frac{1}{2} \\ -1 & \frac{3}{2} \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \mathbf{b}_2,$$

$$\text{so } [T]_{\mathcal{B}} = \begin{bmatrix} | & | \\ [T(\mathbf{b}_1)]_{\mathcal{B}} & [T(\mathbf{b}_2)]_{\mathcal{B}} \\ | & | \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & 0 \\ 0 & 1 \end{bmatrix}.$$

**Answer:** (continued) Let  $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\mathbf{b}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$  and  $\mathcal{B} = \{\mathbf{b}_1, \mathbf{b}_2\}$ .

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$$\text{so } [T]_{\mathcal{B}} = \begin{bmatrix} | & | \\ [T(\mathbf{b}_1)]_{\mathcal{B}} & [T(\mathbf{b}_2)]_{\mathcal{B}} \\ | & | \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & 0 \\ 0 & 1 \end{bmatrix}. \text{ Use } [T]_{\mathcal{E}} = \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{B} \leftarrow \mathcal{E}} = \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}}^{-1}:$$

$$\begin{aligned} [T]_{\mathcal{E}}^k &= \left( \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}}^{-1} \right)^k \\ &= \left( \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}}^{-1} \right) \left( \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}}^{-1} \right) \cdots \left( \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}} \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}}^{-1} \right) \\ &= \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}} [T]_{\mathcal{B}}^k \mathcal{P}_{\mathcal{E} \leftarrow \mathcal{B}}^{-1} \end{aligned}$$

$$= \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} \frac{1}{2} & 0 \\ 0 & 1 \end{bmatrix}^k \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}^{-1} = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} \frac{1}{2}^k & 0 \\ 0 & 1^k \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}^{-1} = \begin{bmatrix} -1 + \frac{1}{2}^{k-1} & 1 - \frac{1}{2}^k \\ -2 + \frac{1}{2}^{k-1} & 2 - \frac{1}{2}^k \end{bmatrix}.$$

So  $[T]_{\mathcal{E}}^k = \begin{bmatrix} -1 + \frac{1}{2}^{k-1} & 1 - \frac{1}{2}^k \\ -2 + \frac{1}{2}^{k-1} & 2 - \frac{1}{2}^k \end{bmatrix}$ . When  $k$  is very large, this is very close to  $\begin{bmatrix} -1 & 1 \\ -2 & 2 \end{bmatrix}$ .

So essentially the stock prices after many days is  $-x + y$  and  $-2x + 2y$ , where  $x, y$  are the prices today. (In particular, the prices stabilise, which was not clear from  $[T]_{\mathcal{E}}$ .)



So  $[T]_{\mathcal{E}}^k = \begin{bmatrix} -1 + \frac{1}{2}^{k-1} & 1 - \frac{1}{2}^k \\ -2 + \frac{1}{2}^{k-1} & 2 - \frac{1}{2}^k \end{bmatrix}$ . When  $k$  is very large, this is very close to  $\begin{bmatrix} -1 & 1 \\ -2 & 2 \end{bmatrix}$ .

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The **important points** in this example:

- We have a linear transformation  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  and we want to find  $T^k$  for large  $k$ .
- We find a basis  $\mathcal{B} = \{\mathbf{b}_1, \mathbf{b}_2\}$  where  $T(\mathbf{b}_1) = \lambda_1 \mathbf{b}_1$  and  $T(\mathbf{b}_2) = \lambda_2 \mathbf{b}_2$  for some scalars  $\lambda_1, \lambda_2$ . (In the example,  $\lambda_1 = \frac{1}{2}, \lambda_2 = 1$ .)
- Relative to the basis  $\mathcal{B}$ , the matrix for  $T$  is a **diagonal matrix**  $[T]_{\mathcal{B}} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$ .
- It is easy to compute with  $[T]_{\mathcal{B}}$ , and we can then use change of coordinates to transfer the result to the standard matrix  $[T]_{\mathcal{E}}$ .

Next week (§5): does a “magic” basis like this always exist, and how to find it?

(Don’t worry: you can do many of the computations in §5 without fully understanding change of coordinates.)