SciLifeLab · software carpentry

Software Carpentry Bootcamp, May 21-22 2014

Best practices for reproducible computational research in a two days intensive workshop

Beginners Level workshop content:

- Automating repetitive tasks (command line and shell scripting)
- Basic programming with Python
- Data exploration and visualisation using the IPython Notebook
- Using version control to manage and share information (Git)

Intermediate+ Levels workshop content:

- Scientific computing in Python
- Object oriented programming in Python
- Program design
- Collaborating using version control (git)

Instructors:
Konrad Hinsen, Centre de biophysique moleculaire (France)
Karin Lagesen, University of Oslo
Lex Nederbragt, University of Oslo

Register early, only 50 places available!

More info and registration: http://goo.gl/fVycDh

Enabler for Life Sciences

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