

See the Assessment Guide for information on how to interpret this report.

## ASSESSMENT SUMMARY

Compilation: PASSED (0 errors, 2 warnings)  
API: PASSED

SpotBugs: PASSED  
PMD: PASSED  
Checkstyle: PASSED

Correctness: 47/49 tests passed  
Memory: 132/132 tests passed  
Timing: 193/193 tests passed

Aggregate score: 97.55%  
[ Compilation: 5%, API: 5%, Style: 0%, Correctness: 60%, Timing: 10%, Memory: 20% ]

## ASSESSMENT DETAILS

The following files were submitted:

-----  
6.3K Apr 05 02:18 Deque.java  
1.3K Apr 05 02:18 Permutation.java  
5.5K Apr 05 02:18 RandomizedQueue.java

\*\*\*\*\*  
\* COMPILING  
\*\*\*\*\*

% javac Deque.java

\*-----

% javac RandomizedQueue.java

\*-----

RandomizedQueue.java:18: warning: [unchecked] unchecked cast  
this.array = (Item[]) new Object[this.minSize];

^

required: Item[]

found: Object[]

where Item is a type-variable:

Item extends Object declared in class RandomizedQueue

RandomizedQueue.java:33: warning: [unchecked] unchecked cast

Item[] newArray = (Item[]) new Object[newSize];

^

required: Item[]

found: Object[]

where Item is a type-variable:

Item extends Object declared in class RandomizedQueue

2 warnings

% javac Permutation.java

\*-----

=====

Checking the APIs of your programs.

\*-----

Deque:

RandomizedQueue:

Permutation:

=====

\*\*\*\*\*

\* CHECKING STYLE AND COMMON BUG PATTERNS

\*\*\*\*\*

% spotbugs \*.class

\*-----

=====

% pmd .

\*-----

=====

% checkstyle \*.java

\*-----

% custom checkstyle checks for Deque.java

\*-----

% custom checkstyle checks for RandomizedQueue.java

\*-----

% custom checkstyle checks for Permutation.java

\*-----

=====

\*\*\*\*\*

\* TESTING CORRECTNESS

\*\*\*\*\*

Testing correctness of Deque

\*-----

Running 19 total tests.

Tests 1-8 make random intermixed calls to addFirst(), addLast(), removeFirst(), removeLast(), isEmpty(), and size(), and iterator(). The probabilities of each operation are (p1, p2, p3, p4, p5, p6, p7), respectively.

Test 1: check random calls to addFirst(), addLast(), and size()

\* 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)

\* 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)

\* 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)

\* 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)

Test 2: check random calls to addFirst(), removeFirst(), and isEmpty()

\* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)

```
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
==> passed
```

Test 3: check random calls to addFirst(), removeLast(), and isEmpty()

```
* 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
==> passed
```

Test 4: check random calls to addLast(), removeLast(), and isEmpty()

```
* 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
==> passed
```

Test 5: check random calls to addLast(), removeFirst(), and isEmpty()

```
* 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
==> passed
```

Test 6: check random calls to addFirst(), removeFirst(), and iterator()

```
* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
==> passed
```

Test 7: check random calls to all methods except iterator()

```
* 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
==> passed
```

Test 8: check random calls to all methods, including iterator()

```
* 5 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 50 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 500 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 1000 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
```

```
* 5 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 50 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 500 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 1000 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
==> passed
```

```
Test 9: check removeFirst() and removeLast() from an empty deque
* removeFirst()
* removeLast()
==> passed
```

```
Test 10: check whether two Deque objects can be created at the same time
* n = 10
* n = 1000
==> passed
```

```
Test 11: check iterator() after n calls to addFirst()
* n = 10
* n = 50
==> passed
```

```
Test 12: check iterator() after random calls to addFirst(), addLast(),
         removeFirst(), and removeLast() with probabilities (p1, p2, p3, p4)
* 20 random operations (0.8, 0.0, 0.2, 0.0)
* 20 random operations (0.8, 0.0, 0.0, 0.2)
* 20 random operations (0.0, 0.8, 0.0, 0.2)
* 20 random operations (0.0, 0.8, 0.2, 0.0)
* 20 random operations (0.4, 0.4, 0.1, 0.1)
* 20 random operations (0.2, 0.0, 0.8, 0.0)
* 20 random operations (0.2, 0.0, 0.0, 0.8)
* 20 random operations (0.0, 0.2, 0.0, 0.8)
* 20 random operations (0.0, 0.2, 0.8, 0.0)
* 20 random operations (0.1, 0.1, 0.4, 0.4)
* 100 random operations (0.4, 0.4, 0.1, 0.1)
* 1000 random operations (0.4, 0.4, 0.1, 0.1)
==> passed
```

```
Test 13: create two nested iterators to same deque of size n
* n = 10
* n = 50
==> passed
```

```
Test 14: create two parallel iterators to same deque of size n
* n = 10
* n = 50
==> passed
```

```
Test 15: create an iterator and check calls to next() and hasNext()
* 10 consecutive calls to hasNext() on a deque of size 10
* 10 consecutive calls to next() on a deque of size 10
* 50 random intermixed calls to next() and hasNext() on a deque of size 10
* 1000 random intermixed calls to next() and hasNext() on a deque of size 100
==> passed
```

```
Test 16: create Deque objects of different parameterized types
==> passed
```

```
Test 17: call addFirst() and addLast() with null argument
==> passed
```

```
Test 18: check that remove() and next() throw the specified exceptions in iterator()
==> passed
```

```
Test 19: call iterator() when the deque is empty
==> passed
```

Total: 19/19 tests passed!

=====

Testing correctness of RandomizedQueue

\*-----

Running 21 total tests.

Tests 1-6 make random intermixed calls to enqueue(), dequeue(), sample(), isEmpty(), size(), and iterator(). The probabilities of each operation are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: check random calls to enqueue() and size()

- \* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
- \* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
- \* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
- \* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)

==> passed

Test 2: check random calls to enqueue() and dequeue()

- \* 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
- \* 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
- \* 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
- \* 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)

...**FAILED**

Test 12: create two parallel iterators over the same randomized queue of size n

- \* n = 10
  - two iterators return the same sequence of values
  - they should return the same set of values but in a different order
- \* n = 50
  - two iterators return the same sequence of values
  - they should return the same set of values but in a different order

==> **FAILED**

Test 13: create two iterators over different randomized queues,  
each of length 10

==> passed

Test 14: create an iterator and check calls to next() and hasNext()

- \* 10 consecutive calls to hasNext() on a deque of size 10
- \* 10 consecutive calls to next() on a deque of size 10
- \* 50 random intermixed calls to next() and hasNext() on a deque of size 10
- \* 1000 random intermixed calls to next() and hasNext() on a deque of size 100

==> passed

Test 15: create RandomizedQueue objects of different parameterized types

==> passed

Test 16: check randomness of sample() by enqueueing n items, repeatedly calling sample(), and counting the frequency of each item

- \* n = 3, trials = 12000
- \* n = 5, trials = 12000
- \* n = 8, trials = 12000
- \* n = 10, trials = 12000

==> passed

Test 17: check randomness of dequeue() by enqueueing n items, dequeueing n items,  
and seeing whether each of the n! permutations is equally likely

- \* n = 2, trials = 12000
- \* n = 3, trials = 12000
- \* n = 4, trials = 12000
- \* n = 5, trials = 12000

==> passed

Test 18: check randomness of iterator() by enqueueing n items, iterating over those  
n items, and seeing whether each of the n! permutations is equally likely

```
* n = 2, trials = 12000
* n = 3, trials = 12000
* n = 4, trials = 12000
* n = 5, trials = 12000
==> passed
```

```
Test 19: call enqueue() with a null argument
==> passed
```

```
Test 20: check that remove() and next() throw the specified exceptions in iterator()
==> passed
```

```
Test 21: call iterator() when randomized queue is empty
==> passed
```

Total: 19/21 tests passed!

```
=====
*****
* TESTING CORRECTNESS (substituting reference RandomizedQueue and Deque)
*****
```

Testing correctness of Permutation

\*-----

Tests 1-5 call the main() function directly, resetting standard input before each call.

Running 9 total tests.

Test 1a: check formatting for sample inputs from assignment specification

```
% java Permutation 3 < distinct.txt
```

```
G
A
C
```

```
% java Permutation 3 < distinct.txt
```

```
A
C
G
```

```
% java Permutation 8 < duplicates.txt
```

```
AA
CC
BB
BB
CC
BB
BB
BB
```

==> passed

Test 1b: check formatting for other inputs

```
% java Permutation 8 < mediumTale.txt
```

```
it
wisdom
was
the
the
of
times
of
```

```
% java Permutation 0 < distinct.txt
```

```
[no output]
```

==> passed

Test 2: check that main() reads all data from standard input

```
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 3
* filename = duplicates.txt, k = 8
* filename = mediumTale.txt, k = 8
```

==> passed

Test 3a: check that main() prints each item from the sequence at most once  
(for inputs with no duplicate strings)

```
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 1
* filename = distinct.txt, k = 9
* filename = permutation6.txt, k = 6
* filename = permutation10.txt, k = 10
```

==> passed

Test 3b: check that main() prints each item from the sequence at most once  
(for inputs with duplicate strings)

```
* filename = duplicates.txt, k = 8
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 6
* filename = permutation8.txt, k = 2
* filename = tinyTale.txt, k = 10
```

==> passed

Test 3c: check that main() prints each item from the sequence at most once  
(for inputs with newlines)

```
* filename = mediumTale.txt, k = 10
* filename = mediumTale.txt, k = 20
* filename = tale.txt, k = 10
* filename = tale.txt, k = 50
```

==> passed

Test 4: check main() when k = 0

```
* filename = distinct.txt, k = 0
* filename = distinct.txt, k = 0
```

==> passed

Test 5a: check that permutations are uniformly random  
(for inputs with no duplicate strings)

```
* filename = permutation4.txt, k = 1
* filename = permutation4.txt, k = 2
* filename = permutation4.txt, k = 3
* filename = permutation4.txt, k = 4
* filename = permutation6.txt, k = 2
```

==> passed

Test 5b: check that permutations are uniformly random  
(for inputs with duplicate strings)

```
* filename = permutation5.txt, k = 1
* filename = permutation5.txt, k = 2
* filename = permutation5.txt, k = 3
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 2
```

==> passed

Total: 9/9 tests passed!

```
=====
*****
*   TIMING (substituting reference RandomizedQueue and Deque)
*****
```

Timing Permutation

\*-----

Running 23 total tests.

Test 1: count calls to methods in StdIn  
\* java Permutation 5 < distinct.txt  
\* java Permutation 10 < permutation10.txt  
\* java Permutation 1 < mediumTale.txt  
\* java Permutation 20 < tale.txt  
\* java Permutation 100 < tale.txt  
\* java Permutation 16412 < tale.txt  
==> passed

Test 2: count calls to methods in Deque and RandomizedQueue  
\* java Permutation 5 < distinct.txt  
\* java Permutation 10 < permutation10.txt  
\* java Permutation 1 < mediumTale.txt  
\* java Permutation 20 < tale.txt  
\* java Permutation 100 < tale.txt  
\* java Permutation 16412 < tale.txt  
==> passed

Test 3: count calls to methods in StdRandom  
\* java Permutation 5 < distinct.txt  
\* java Permutation 10 < permutation10.txt  
\* java Permutation 1 < mediumTale.txt  
\* java Permutation 20 < tale.txt  
\* java Permutation 100 < tale.txt  
\* java Permutation 16412 < tale.txt  
==> passed

Test 4: Time main() with k = 5, for inputs containing n random strings

	n	seconds
=> passed	1000	0.00
=> passed	2000	0.00
=> passed	4000	0.00
=> passed	8000	0.00
=> passed	16000	0.01
=> passed	32000	0.01
=> passed	64000	0.02
=> passed	128000	0.04
=> passed	256000	0.08
=> passed	512000	0.17

==> 10/10 tests passed

Test 5: Time main() with k = 1000, for inputs containing n random strings

	n	seconds
=> passed	1000	0.00
=> passed	2000	0.00
=> passed	4000	0.00
=> passed	8000	0.00
=> passed	16000	0.01
=> passed	32000	0.01
=> passed	64000	0.02
=> passed	128000	0.04
=> passed	256000	0.08
=> passed	512000	0.17

==> 10/10 tests passed

Total: 23/23 tests passed!

=====

\*\*\*\*\*



\* MEMORY

\*\*\*\*\*

Analyzing memory of Permutation

\*-----

Running 2 total tests.

Test 1: check that only one Deque or RandomizedQueue object is created

- \* filename = distinct.txt, n = 9, k = 1
- \* filename = distinct.txt, n = 9, k = 2
- \* filename = distinct.txt, n = 9, k = 4
- \* filename = tinyTale.txt, n = 12, k = 10
- \* filename = tale.txt, n = 138653, k = 50

==> passed

Test 2: check that the maximum size of any Deque or RandomizedQueue object created is between k and n

- \* filename = distinct.txt, n = 9, k = 1
- \* filename = distinct.txt, n = 9, k = 2
- \* filename = distinct.txt, n = 9, k = 4
- \* filename = tinyTale.txt, n = 12, k = 10
- \* filename = tale.txt, n = 138653, k = 5
- \* filename = tale.txt, n = 138653, k = 50
- \* filename = tale.txt, n = 138653, k = 500
- \* filename = tale.txt, n = 138653, k = 5000
- \* filename = tale.txt, n = 138653, k = 50000

==> passed

Test 3 (bonus): check that maximum size of any or Deque or RandomizedQueue object created is equal to k

- \* filename = tale.txt, n = 138653, k = 5
  - max size of RandomizedQueue object = 138653
- \* filename = tale.txt, n = 138653, k = 50
  - max size of RandomizedQueue object = 138653
- \* filename = tale.txt, n = 138653, k = 500
  - max size of RandomizedQueue object = 138653
- \* filename = tale.txt, n = 138653, k = 5000
  - max size of RandomizedQueue object = 138653
- \* filename = tale.txt, n = 138653, k = 50000
  - max size of RandomizedQueue object = 138653

==> **FAILED**

Total: 2/2 tests passed!

=====

\*\*\*\*\*

\* MEMORY

\*\*\*\*\*

Analyzing memory of Deque

\*-----

For tests 1-4, the maximum amount of memory allowed for a Deque containing n items is  $48n + 192$ .

Running 49 total tests.

Test 1a-1i: total memory usage after inserting n items,  
where n is a power of 2

n            bytes

```

-----
=> passed      32      1576
=> passed      64      3112
=> passed     128      6184
=> passed     256     12328
=> passed     512     24616
=> passed    1024     49192
=> passed    2048     98344
=> passed    4096    196648
=> passed    8192    393256
==> 9/9 tests passed

```

Memory: 48.00 n + 40.00 (R^2 = 1.000)

Test 2a-2i: Total memory usage after inserting n items,  
when n is one more than a power of 2.

```

      n      bytes
-----
=> passed      33      1624
=> passed      65      3160
=> passed     129      6232
=> passed     257     12376
=> passed     513     24664
=> passed    1025     49240
=> passed    2049     98392
=> passed    4097    196696
=> passed    8193    393304
==> 9/9 tests passed

```

Memory: 48.00 n + 40.00 (R^2 = 1.000)

Test 3a-3i: Total memory usage after inserting 2n-1 items, and then  
deleting n-1 items, when n is one more than a power of 2.

```

      n      bytes
-----
=> passed      33      1624
=> passed      65      3160
=> passed     129      6232
=> passed     257     12376
=> passed     513     24664
=> passed    1025     49240
=> passed    2049     98392
=> passed    4097    196696
=> passed    8193    393304
==> 9/9 tests passed

```

Memory: 48.00 n + 40.00 (R^2 = 1.000)

Test 4a-4e: Total memory usage after inserting n items,  
and then deleting all but one item  
(should not grow with n or be too large of a constant).

```

      n      bytes
-----
=> passed      32       88
=> passed      64       88
=> passed     128       88
=> passed     256       88
=> passed     512       88
=> passed    1024       88
=> passed    2048       88
=> passed    4096       88
=> passed    8192       88
==> 9/9 tests passed

```

Memory: 88.00 (R^2 = 1.000)

Test 5a-5e: Total memory usage of iterator after inserting n items  
(should not grow with n or be too large of a constant).

	n	bytes
=> passed	32	32
=> passed	64	32
=> passed	128	32
=> passed	256	32
=> passed	512	32
=> passed	1024	32
=> passed	2048	32
=> passed	4096	32
=> passed	8192	32

==> 9/9 tests passed

Memory: 32.00 (R^2 = 1.000)

Test 6a: Insert n strings; delete them one at a time, checking for  
loitering after each deletion. The probabilities of addFirst()  
and addLast() are (p1, p2), respectively. The probabilities of  
removeFirst() and removeLast() are (q1, q2), respectively.

- \* 100 random insertions (1.0, 0.0) and 100 random deletions (1.0, 0.0)
- \* 100 random insertions (1.0, 0.0) and 100 random deletions (0.0, 1.0)
- \* 100 random insertions (0.0, 1.0) and 100 random deletions (1.0, 0.0)
- \* 100 random insertions (0.0, 1.0) and 100 random deletions (0.0, 1.0)
- \* 100 random insertions (0.5, 0.5) and 100 random deletions (0.5, 0.5)

==> passed

Test 6b: Perform random operations, checking for loitering after  
each operation. The probabilities of addFirst(), addLast(),  
removeFirst(), and removeLast() are (p1, p2, p3, p4),  
respectively.

- \* 100 random operations (0.8, 0.0, 0.2, 0.0)
- \* 100 random operations (0.8, 0.0, 0.0, 0.2)
- \* 100 random operations (0.0, 0.8, 0.2, 0.0)
- \* 100 random operations (0.0, 0.8, 0.0, 0.2)
- \* 100 random operations (0.4, 0.4, 0.1, 0.1)
- \* 100 random operations (0.2, 0.2, 0.3, 0.3)

==> passed

Test 7: Perform m random add/remove operations in the deque and check  
that only constant memory is allocated/deallocated per operation

- \* m = 128
- \* m = 256
- \* m = 512

==> passed

Test 8: Insert m items into deque; then iterate over deque and check  
that only constant memory is allocated/deallocated per operation

- \* m = 64
- \* m = 128
- \* m = 256

==> passed

Min observed memory for Deque: 48.00 n + 40.00 (R^2 = 1.000)

Max observed memory for Deque: 48.00 n + 40.00 (R^2 = 1.000)

Total: 49/49 tests passed!

=====

# Analyzing memory of RandomizedQueue

\*-----

For Tests 1-5, the maximum amount of memory allowed for a RandomizedQueue containing n items is  $48n + 192$ .

For Test 6, the maximum amount of memory allowed for a RandomizedQueue iterator over n items is  $8n + 72$ .

Test 1a-1i: Total memory usage after inserting n items when n is a power of 2.

	n	bytes
-----		
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440
=> passed	4096	32824
=> passed	8192	65592
==> 9/9 tests passed		

Memory:  $8.00 n + 56.00$  ( $R^2 = 1.000$ )

Test 2a-2i: Total memory usage after inserting n items, when n is one more than a power of 2.

	n	bytes
-----		
=> passed	33	568
=> passed	65	1080
=> passed	129	2104
=> passed	257	4152
=> passed	513	8248
=> passed	1025	16440
=> passed	2049	32824
=> passed	4097	65592
=> passed	8193	131128
==> 9/9 tests passed		

Memory:  $16.00 n + 40.00$  ( $R^2 = 1.000$ )

Test 3a-3i: Total memory usage after inserting  $2n-1$  items, and then deleting  $n-1$  items, when n is one more than a power of 2.

	n	bytes
-----		
=> passed	33	1080
=> passed	65	2104
=> passed	129	4152
=> passed	257	8248
=> passed	513	16440
=> passed	1025	32824
=> passed	2049	65592
=> passed	4097	131128
=> passed	8193	262200
==> 9/9 tests passed		

Memory:  $32.00 n + 24.00$  ( $R^2 = 1.000$ )

Test 4a-4i: Total memory usage after inserting n items, deleting n items, then inserting n times, when n is a power of 2.

	n	bytes
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440
=> passed	4096	32824
=> passed	8192	65592
==> 9/9 tests passed		

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 5a-5i: Total memory usage after inserting n items,  
and then deleting all but one item.

	n	bytes
=> passed	32	120
=> passed	64	120
=> passed	128	120
=> passed	256	120
=> passed	512	120
=> passed	1024	120
=> passed	2048	120
=> passed	4096	120
=> passed	8192	120
==> 9/9 tests passed		

Memory: 120.00 (R^2 = 1.000)

Test 6a-6i: Total memory usage of iterator after inserting n items.

	n	bytes
=> passed	32	32
=> passed	64	32
=> passed	128	32
=> passed	256	32
=> passed	512	32
=> passed	1024	32
=> passed	2048	32
=> passed	4096	32
=> passed	8192	32
==> 9/9 tests passed		

Memory: 32.00 (R^2 = 1.000)

Test 6j-6r: Total memory usage of iterator after inserting n items.

	n	bytes
=> passed	34	32
=> passed	66	32
=> passed	130	32
=> passed	258	32
=> passed	514	32
=> passed	1026	32
=> passed	2050	32
=> passed	4098	32
=> passed	8194	32
==> 9/9 tests passed		

Memory: 32.00 (R^2 = 1.000)

Test 7a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

==> passed

Test 7b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

\* 200 random operations (0.8, 0.2, 0.0)

\* 200 random operations (0.2, 0.8, 0.0)

\* 200 random operations (0.6, 0.2, 0.2)

\* 200 random operations (0.2, 0.4, 0.4)

==> passed

Test 8: Insert m items into queue; then iterate over deque and check that only constant memory is allocated/deallocated per operation

\* m = 64

\* m = 128

\* m = 256

==> passed

Test 9: Total memory usage after inserting n items, seeking to identify values of n where memory usage is minimized as a function of n.

	n	bytes
=> passed	32	312
=> passed	64	568
=> passed	128	1080
=> passed	256	2104
=> passed	512	4152
=> passed	1024	8248
=> passed	2048	16440

==> 7/7 tests passed

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 10: Total memory usage after inserting 4096 items, then successively deleting items, seeking values of n where memory usage is maximized as a function of n

	n	bytes
=> passed	2047	65592
=> passed	1023	32824
=> passed	511	16440
=> passed	255	8248
=> passed	127	4152
=> passed	63	2104
=> passed	31	1080
=> passed	15	568

==> 8/8 tests passed

Memory: 32.00 n + 88.00 (R^2 = 1.000)

Min observed memory for RandomizedQueue: 8.00 n + 56.00 (R^2 = 1.000)

Max observed memory for RandomizedQueue: 32.00 n + 88.00 (R^2 = 1.000)

Running 81 total tests.

Total: 81/81 tests passed!

=====

```
*****
*   TIMING
*****
```

# Timing Deque

\*-----

Running 103 total tests.

Test 1a-1k: make n calls to addFirst() followed by n calls to removeFirst()  
n seconds

```
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed
```

Test 2a-2k: make n calls to addLast() followed by n calls to removeLast()  
n seconds

```
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.01
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed
```

Test 3a-3k: make n calls to addFirst() followed by n calls to removeLast()  
n seconds

```
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.00
=> passed    512000      0.01
=> passed   1024000      0.02
==> 11/11 tests passed
```

Test 4a-4k: make n calls to addLast() followed by n calls to removeFirst()  
n seconds

```
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
```

```

=> passed      32768      0.00
=> passed      65536      0.00
=> passed     128000      0.00
=> passed     256000      0.00
=> passed     512000      0.01
=> passed    1024000      0.02
==> 11/11 tests passed

```

Test 5a-5g: make n random calls to addFirst(), removeFirst(), isEmpty(), and size()  
with probabilities (0.7, 0.1, 0.1, 0.1)

```

              n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed     128000      0.00
=> passed     256000      0.01
=> passed     512000      0.02
=> passed    1024000      0.03
=> passed    2048000      0.06
==> 12/12 tests passed

```

Test 6a-6g: make n random calls to addLast(), removeLast(), isEmpty(), and size(),  
with probabilities (0.7, 0.1, 0.1, 0.1)

```

              n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed     128000      0.00
=> passed     256000      0.01
=> passed     512000      0.02
=> passed    1024000      0.03
=> passed    2048000      0.06
==> 12/12 tests passed

```

Test 7a-7g: make n random calls to addFirst(), addLast(), removeFirst(), removeLast(),  
isEmpty(), and size() with probabilities (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)

```

              n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed     128000      0.00
=> passed     256000      0.01
=> passed     512000      0.02
=> passed    1024000      0.04
=> passed    2048000      0.07
==> 12/12 tests passed

```



Test 8a-8g: make n calls to addFirst(); iterate over the n items by calling  
next() and hasNext()

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.00
=> passed	512000	0.02
=> passed	1024000	0.02
=> passed	2048000	0.04
==> 12/12 tests passed		

Test 9a-9k: make n calls to addFirst()/addLast(); interleave n calls each to  
removeFirst(), removeLast(), addFirst(), and addLast()

	n	seconds
=> passed	1025	0.00
=> passed	2049	0.00
=> passed	4097	0.00
=> passed	8193	0.00
=> passed	16385	0.00
=> passed	32769	0.00
=> passed	65537	0.00
=> passed	128001	0.01
=> passed	256001	0.01
=> passed	512001	0.03
=> passed	1024001	0.05
==> 11/11 tests passed		

Total: 103/103 tests passed!

=====

Timing RandomizedQueue

\*-----  
Running 67 total tests.

Test 1: make n calls to enqueue() followed by n calls to dequeue();  
count calls to StdRandom

\* n = 10  
\* n = 100  
\* n = 1000  
==> passed

Test 2: make n calls to enqueue() followed by n calls to sample();  
count calls to StdRandom

\* n = 10  
\* n = 100  
\* n = 1000  
==> passed

Test 3: make n calls to enqueue() and iterate over the n items;  
count calls to StdRandom

\* n = 10  
\* n = 100  
\* n = 1000  
==> passed

Test 4a-k: make n calls to enqueue() followed by n calls to dequeue()

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.01
=> passed	512000	0.01
=> passed	1024000	0.03
==> 11/11 tests passed		

Test 5a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.2, 0.2, 0.2, 0.2, 0.2)

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.02
=> passed	512000	0.04
=> passed	1024000	0.10
==> 11/11 tests passed		

Test 6a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.6, 0.1, 0.1, 0.1, 0.1)

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.01
=> passed	256000	0.01
=> passed	512000	0.03
=> passed	1024000	0.07
==> 11/11 tests passed		

Test 7a-k: make n calls to enqueue() followed by n random calls to enqueue(), sample(), dequeue(), isEmpty(), and size() with probabilities (0.1, 0.1, 0.6, 0.1, 0.1)

	n	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00

```

=> passed      16384      0.00
=> passed      32768      0.00
=> passed      65536      0.00
=> passed     128000      0.01
=> passed     256000      0.02
=> passed     512000      0.05
=> passed    1024000      0.12
==> 11/11 tests passed

```

Test 8a-k: make n calls to enqueue() followed by n calls each to next() and hasNext().

```

              n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed     128000      0.01
=> passed     256000      0.01
=> passed     512000      0.02
=> passed    1024000      0.05
==> 11/11 tests passed

```

Test 9a-i: make 100 calls to enqueue; 99 calls to dequeue; n calls to enqueue(); then call dequeue() three times, followed by enqueue() three times, and repeat n times.

```

              n  seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.01
=> passed     65536      0.01
=> passed     128000      0.02
=> passed     256000      0.05
==> 9/9 tests passed

```

Total: 67/67 tests passed!

=====