

# Random Variables-Introduction, Distributions, Density and Mass Functions

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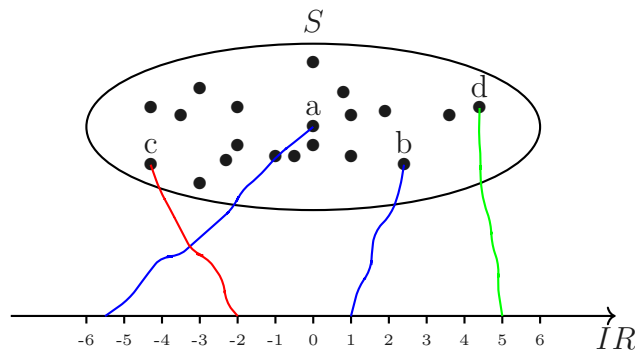
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## 1 Introduction

- 📌 Statistical analysis involves focusing on numerical aspects of data, such as sample proportions, means, and standard deviations, regardless of whether the experiment yields qualitative or quantitative outcomes.
- 📌 Random variables serve as a bridge between experimental outcomes and numerical functions, allowing us to quantify and analyze data effectively.
- 📌 Two main types of random variables exist: discrete and continuous.

## 2 Random Variables

**Definition 2.1.** let  $S$  be a sample space of a considered random experience, a random variable (rv) is any rule that associates a number with each outcome in  $S$ .



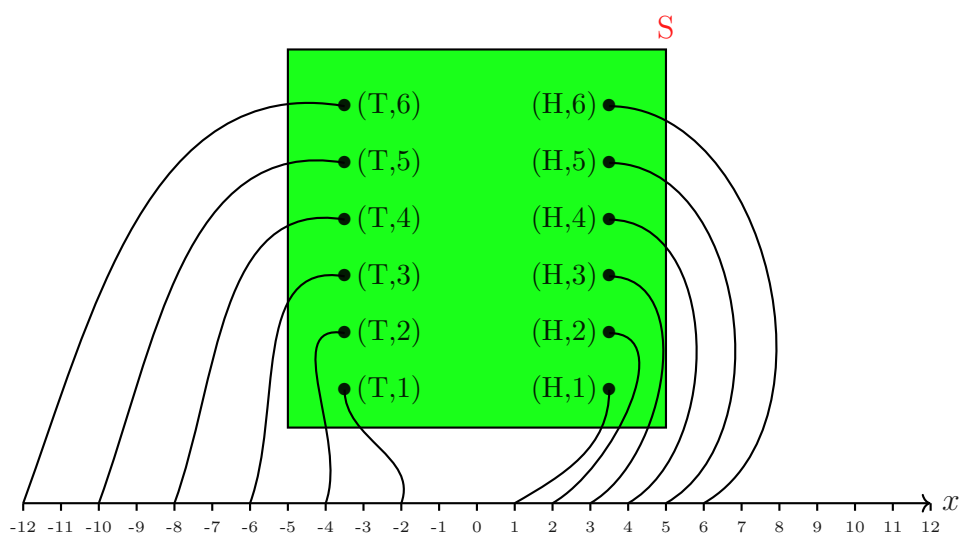
Random variable

- 📌 In mathematical language a **random variable** is a real function that maps the set of all experimental outcomes of a sample space  $S$  into a set of real numbers  $\mathbb{R}$ .
- 📌 We shall represent a **random variable** by a **capital letter** (such as  $X$ ,  $Y$ , or  $W$ ) and any particular **value of the random variable** by a **lower case letter** (such as  $x$ ,  $y$ , or  $w$ )
- 📌 Given an experiment defined by a sample space  $S$  with elements  $s$ , we assign to every  $s$  a real number  $X(s)$  according to some rule and call  $X(s)$  a **random variable**.
- 📌 There are three types of random variables:

- ☛ **Discrete Random Variable** (random variables have discrete values; the sample space can be discrete, continuous or even mixture of discrete and continuous)
- ☛ **Continuous Random Variable** (continuous range of values, it cannot be produced from a discrete sample space or a mixed sample space).
- ☛ **Mixed Random Variables** (less important type of random variables)

📌 **Example: (Discrete Random Variable):**

- 👉 An experiment consists of **rolling a die** and **flipping a coin**. The sample space is shown in Fig. below and the random variable  $X$  maps the sample space of 12 elements into 12 values of  $X$ .
- 👉 Function  $X$  chosen such that:
  - ☛ A coin Head ( $H$ ) outcome corresponds to positive values of  $X$  that are equal to the numbers that show up on the die.
  - ☛ A coin is Tail ( $T$ ) outcome corresponds to the negative values of  $X$  that are equal in magnitude to twice the number that shows up on the die



Random variable

📌 **Conditions** for a **Function** to be a **Random Variable**:

- 👉 It not be **multivalued**

- ☞ The set  $\{X \leq x\}$  shall be an **event** for any real number  $x$
- ☞  $p(x \leq x)$  is equal to the sum of the probabilities of all the elementary events corresponding to  $\{x \leq x\}$ .
- ☞ The probabilities of events  $\{x = +\infty\}$  and  $\{x = -\infty\}$  be 0:  

$$p(x = +\infty) = p(x = -\infty) = 0$$

### 3 Probability Distributions

- ☞ A **probability distribution** consists of the values of a random variable and their corresponding probabilities.
- ☞ There are **two kinds** of probability distributions: **discrete** and **continuous**.
- ☞ If  $X$  is discrete, then the values  $p(X = a_1), p(X = a_2), \dots$  tell us everything we need to know about  $X$ .
- ☞ Let  $X$  be a discrete random variable, and suppose that the possible values that it can assume are given by  $x_1, x_2, x_3, \dots$ , arranged in some order. Suppose also that these values are assumed with probabilities given by

$$p(X = x_k) = f(x_k), \quad k = 1, 2, 3, \dots$$

- **Probability function**, also referred to as **probability mass function (PMF)**, given by

$$p(X = x) = f(x)$$

- ☞ In general,  $f(x)$  is a probability function if

1.  $f(x) \geq 0$
2.  $\sum_x f(x) = 1$

1. The  $f(x)$  is a function with nonnegative values
2. The **sum** of the probabilities of a probability distribution must be 1.

- ☞ **Example** When a die is rolled

Value, x	1	2	3	4	5	6
Probability, p(X=x)	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$

- ☞ **Example** Construct a discrete probability distribution for the number of heads when three coins are tossed.

- ☞ **Solution**

- (a) Recall that the sample space for tossing three coins is

**TTT, TTH, THT, HTT, HHT, HTH, THH, and HHH.**

- (b) The outcomes can be arranged according to the number of heads, as shown.

- \* 0 heads TTT
- \* 1 head TTH, THT, HTT
- \* 2 heads THH, HTH, HHT
- \* 3 heads HHH

- (c) Finally, the outcomes and corresponding probabilities can be written in a **table**, as shown.

Outcome, x	0	1	2	3
Probability, p(X=x)	$\frac{1}{8}$	$\frac{3}{8}$	$\frac{3}{8}$	$\frac{1}{8}$

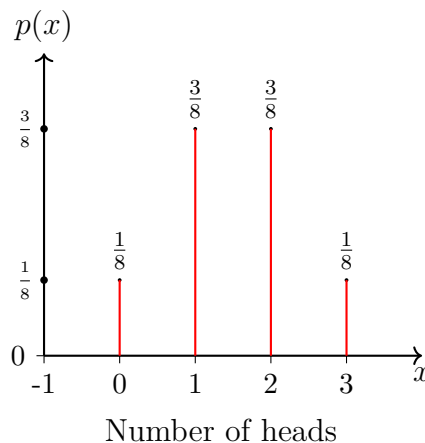
- ☞ Roll two dice, let  $Y$  be the maximum of their outcomes.

1.  $p(Y=1)=p(\{(1, 1)\}) = \frac{1}{36}$
2.  $p(Y=2)=p(\{(1, 2), (2, 1), (2, 2)\}) = \frac{3}{36} = \frac{1}{12}$
3.  $p(Y=3)=p(\{(1, 3), (2, 3), (3, 1), (3, 2), (3, 3)\}) = \frac{5}{36}$
4.  $p(Y=4)=p(\{(1, 4), (2, 4), (3, 4), (4, 1), (4, 2), (4, 3), (4, 4)\}) = \frac{7}{36}$
5.  $p(Y=5)=p(\{(1, 5), (2, 5), (3, 5), (4, 5), (5, 1), (5, 2), (5, 3), (5, 4), (5, 5)\}) = \frac{9}{36}$
6.  $p(Y=6)=p(\{(1, 6), (2, 6), (3, 6), (4, 6), (5, 6), (6, 1), (6, 2), (6, 3), (6, 4), (6, 5), (6, 6)\}) = \frac{11}{36}$

📌 Roll two dice, let  $X$  be the sum of their outcomes.

1.  $p(X=2)=p(\{(1, 1)\}) = \frac{1}{36}$
2.  $p(X=3)=p(\{(1, 2), (2, 1)\}) = \frac{2}{36} = \frac{1}{18}$
3.  $p(X=4)=p(\{(1, 3), (2, 3), (3, 1), (2, 2)\}) = \frac{4}{36}$
4.  $p(X=5)=p(\{(1, 4), (2, 3), (3, 2), (4, 1)\}) = \frac{4}{36}$
5.  $p(X=6)=p(\{(1, 5), (2, 4), (3, 3), (4, 2), (5, 1)\}) = \frac{5}{36}$
6.  $p(X=7)=p(\{(1, 6), (2, 5), (3, 4), (4, 3), (5, 2), (6, 1)\}) = \frac{6}{36}$
7.  $p(X=8)=p(\{(2, 6), (3, 5), (4, 4), (5, 3), (6, 2)\}) = \frac{4}{36}$
8.  $p(X=9)=p(\{(3, 6), (4, 5), (5, 4), (6, 3)\}) = \frac{3}{36}$
9.  $p(X=10)=p(\{(4, 6), (5, 5), (6, 4)\}) = \frac{3}{36}$
10.  $p(X=11)=p(\{(5, 6), (6, 5)\}) = \frac{2}{36}$
11.  $p(X=12)=p(\{(6, 6)\}) = \frac{1}{36}$

📌 A discrete probability distribution can also be shown **graphically** by labeling the x axis with the values of the **outcomes** and letting the values on the y axis represent the **probabilities** for the outcomes.



## 4 Cumulative Distribution Function (CDF)

📌 The probability of the event  $\{X \leq x\}$  must depend on  $x$ . Denote

$$p(X \leq x) = F_X(x)$$

Where  $x$  is any real number

We call this function, denoted  $F_X(x)$  the cumulative probability distribution function (CDF) of the random variable  $X$  (or just the distribution function of  $X$ )

📌 Properties Distribution Functions:

1.  $F_X(-\infty) = p(X \leq -\infty) = p(\emptyset) = 0$
2.  $F_X(+\infty) = p(X \leq +\infty) = p(S) = 1$
3.  $0 \leq F_X(x) \leq 1$
4.  $F_X(x_1) \leq F_X(x_2)$  if  $x_1 \leq x_2$
5.  $p(x_1 < X \leq x_2) = F_X(x_2) - F_X(x_1)$

### 📌 Distribution Function for Discrete Random Variable:

- 🔍 The distribution function of a discrete random variable  $X$  can be obtained from its probability function by noting that, for all  $x \in (-\infty, +\infty)$

$$F_X(x) = p(X \leq x) = \sum_{X \leq x} p(X \leq x)$$

- 🔍 If  $X$  takes on only a finite number of values  $x_1, x_2, \dots, x_n$ , then the distribution function is given by

$$F_X(x) = \begin{cases} 0 & \text{if } -\infty < x < x_1 \\ f(x_1) & \text{if } x_1 < x < x_2 \\ f(x_1) + f(x_2) & \text{if } x_2 < x < x_3 \\ \vdots & \\ f(x_1) + f(x_2) + \dots + f(x_n) & \text{if } x_n < x < \infty \end{cases}$$

- 🔍 The distribution function of a discrete random variable  $X$  is given by:

$$F_X(x) = \sum_{i=0}^n p(X \leq x) u(x - x_i)$$

## 5 Probability Density and Mass Functions

- 📌 If the events  $B_1, B_2, \dots, B_N$  constitute a partition of the sample space  $S$  such that

### 5.1 Probability Density Function (PDF)

**Definition 5.1** (Continuous Random Variables). A non-discrete random variable  $X$  is said to be absolutely continuous, or simply continuous, if its distribution function may be represented as

$$F(x) = P(X \leq x) = \int_{-\infty}^x f(t) dt \quad (-\infty < x < \infty)$$

where the function  $f(x)$  has the properties

$$\begin{aligned} f(x) &\geq 0 \\ \int_{-\infty}^{+\infty} f(t) dt &= 1 \end{aligned}$$

A function  $f(x)$  is more often called a probability density function or simply density function

**Definition 5.2.** Interval probability that  $X$  lies between two different values, say,  $a$  and  $b$ , is given by

$$p(a < X < b) = \int_a^b f(t) dt$$

**Property 5.3.** The probability density function (or density function) (PDF) is defined as the derivative of the distribution function:

$$f_X(x) = \frac{dF_X(x)}{dx}$$

1.  $f_X(x) \geq 0 \quad \forall x$

2.  $\int_{-\infty}^{+\infty} f_X(x)dx = 1$
3.  $F_X(x) = \int_{-\infty}^x f_X(t)dt$
4.  $p(x_1 < X < x_2) = \int_{x_1}^{x_2} f_X(x)dx$

## 5.2 Mass function

The probability density function (or density function) (PDF) is defined as the derivative of the distribution function:

**Definition 5.4 (Mass function).** The density function of a discrete random variable  $X$  (mass function) is given by:

$$f_X(x) = \sum_{i=1}^N p(X = x_i) \delta(x - x_i)$$

:

**Example 1.**

$$f_X(x) = \frac{1}{4}\delta(x) + \frac{2}{4}\delta(x - 1) + \frac{1}{4}\delta(x - 2)$$

Where  $\delta(\cdot)$  is the unit impulse defined by:

$$\delta(x) = \frac{du(x)}{dx}$$

**Example 2.** Let  $X$  have the discrete values in the set  $\{-1, -0.5, 0.7, 1.5, 3\}$ . The corresponding probabilities are  $\{0.1, 0.2, 0.1, 0.4, 0.2\}$ : The distribution function:

$$F_X(x) = 0.1u(x + 1) + 0.2u(x + 0.5) + 0.1u(x - 0.7) + 0.4u(x - 1.5) + 0.2u(x - 3)$$

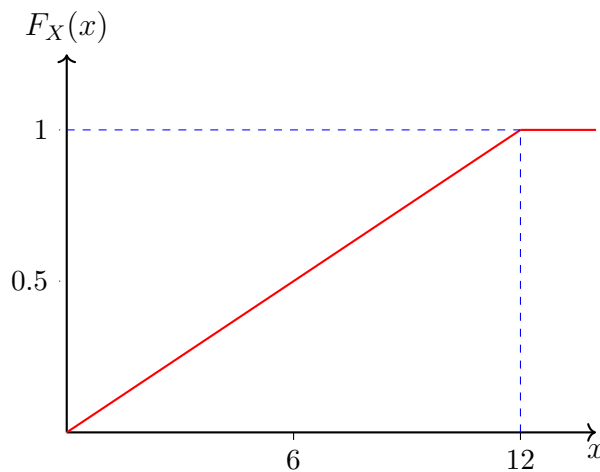
1.  $p(X \leq 1.5) = 0.1 + 0.2 + 0.1 + 0.4 = 0.8$
2.  $p(X \leq 2) = 0.1 + 0.2 + 0.1 + 0.4 = 0.8$

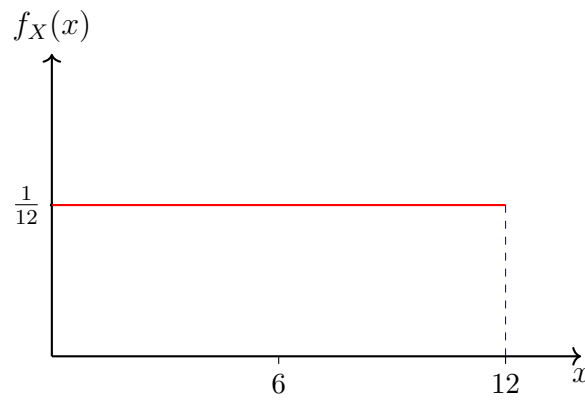
The density function:

$$f_X(x) = 0.1\delta(x + 1) + 0.2\delta(x + 0.5) + 0.1\delta(x - 0.7) + 0.4\delta(x - 1.5) + 0.2\delta(x - 3)$$

The density function:

**Example 3.** The corresponding distribution and the density functions for the wheel of chance experiment are shown in Fig.





1.  $p(X \leq 6) = F_X(x) = 0.5$
2. Or  $= \int_{-\infty}^6 f_X(x) dx = 0.5$

The corresponding distribution and the density functions for the wheel of chance experiment are shown in Fig.

**Example 4.** 1. Find the constant  $c$  such that the function

$$f_X(x) = \begin{cases} c \cdot (4x - 2x^2), & 0 < x < 2 \\ 0, & \text{otherwise} \end{cases}$$

Is a density function,

2. Compute  $p(1 < X < 2)$ .
3. Find the distribution function for the random variable
4. Use the result of (3) to find  $p(1 < x < 2)$

## 6 Mathematical Expectation

- The Expected Value of a Random Variable
- Expectation is the name given to the process of averaging when
- random variable is involved. The Mean value, the Statistical average, or the Expected Value of a random variable  $X$  are different terms for the Expectation and denoted as  $E[X]$  or  $\bar{X}$
- Mathematical expectation can be thought of more or less as an average over the long run.
- The expectation of  $X$  is very often called the mean of  $X$  and is denoted by  $\mu$  or  $\mu_{??}$ , or simply  $\mu$  and it is often called a measure of central tendency.

**Definition 6.1 (Expected Value).** • If  $X$  is a discrete random variable and  $f(x)$  is the value of its probability mass function at  $x$ , the expected value of  $X$  is.

$$E[X] = \sum_x x f(x)$$

- if  $X$  is a continuous random variable and  $f(x)$  is the value of its probability density at  $x$ , the expected value of  $X$  is

$$E[X] = \int_{-\infty}^{+\infty} x f(x) dx$$

**Example 5.** In example 4, if we calculate the mathematical expectation, we find:

$$\begin{aligned}
E(X) = \int_{-\infty}^{+\infty} xf(x)dx &= \int_{-\infty}^0 x \cdot 0dx + \frac{3}{8} \int_0^2 x(4x - 2x^2)dx + \int_2^{+\infty} x \cdot 0dx \\
&= \frac{3}{8} \int_0^2 (4x^2 - 2x^3)dx \\
&= \frac{3}{8} \left( \frac{4}{3}x^3 - \frac{1}{2}x^4 \right) \Big|_0^2 = 1
\end{aligned}$$

**Property 6.2.** The mathematical expectation of a random variable  $X$  satisfies

1.  $E(\alpha) = \alpha, \forall \alpha$  a constant of  $\mathbf{R}$
2.  $E(X + \alpha) = E(X) + \alpha, \forall \alpha$  a constant of  $\mathbf{R}$
3.  $E(X_1 + X_2) = E(X_1) + E(X_2)$

## 7 Variance and standard deviation of a random variable

**Definition 7.1.** • We call variance of a discrete random variable  $X$  the quantity given by the formula:

$$Var(X) = \sum_k (x_k - E(X))^2 P(X = x_k), \quad (1)$$

provided that this series is convergent

- We call variance of a continuous random variable  $X$  the quantity given by the formula:

$$Var(X) = \int_{-\infty}^{+\infty} (x - E(X))^2 f(x)dx, \quad (2)$$

provided that this integral absolutely converges

**Example 6.** In the previous example if we calculate the variance we find:

$$\begin{aligned}
Var(X) &= \int_{-\infty}^{+\infty} (x - E(X))^2 f(x)dx \\
&= \int_{-\infty}^0 (x - 1)^2 \cdot 0dx + \frac{3}{8} \int_0^2 (x - 1)^2 (4x - 2x^2)dx + \int_2^{+\infty} (x - 1)^2 \cdot 0dx \\
&= \frac{3}{8} \int_0^2 (-2x^4 + 8x^3 - 10x^2 + 4x)dx \\
&= \frac{3}{8} \left( -\frac{2}{5}x^5 + 2x^4 - \frac{10}{3}x^3 + 4x^2 \right) \Big|_0^2 = \frac{1}{5}
\end{aligned}$$

**Property 7.2.** The following properties are verified

$$Var(X) = E(X^2) - E(X)^2$$

$$Var(\alpha X + \beta) = \alpha^2 Var(X), \forall \alpha \text{ and } \beta \text{ constants of } \mathbf{R}$$

**Definition 7.3.** Let  $X$  be a real random variable and  $r \in \mathbf{N}^*$ , we call the moment of order  $r$  of  $X$  the quantity:

$$E(X^r) = \sum_k (x_k)^r P(X = x_k), \quad (3)$$

and the centered moment of order  $r$  of  $X$  is the quantity:

$$E(X - E(X))^r = \sum_k (x_k - E(X))^r P(X = x_k). \quad (4)$$

**Remark.** The variance is the centered moment of the second order.

**Definition 7.4.** The standard deviation noted  $\sigma$  of a random variable  $X$  is defined as the root of its variance:

$$\sigma(X) = \sqrt{Var(X)}. \quad (5)$$