

# Amy Zhang

amyzhang.github.io

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## Education

February 2021

February 2020

### Massachusetts Institute of Technology

**Master of Engineering** in Computer Science, Graphics and Human-Computer Interaction.

**Bachelor of Science** in Computer Science and Engineering (6-3).

Favorite courses: Performance Engineering of Software Systems, Interactive Data Visualization.

## Languages

Python, Java, C, C++, JavaScript, HTML, CSS.

## Experience

Summer 2020

Remote, NYC-based

### Google — *Software Engineering Intern*

Implementing out-of-office warnings when mentioning users in comments on Docs, Sheets, and Slides.

Wrote two new backend classes and a new UI component in Javascript.

Summer 2019

Mountain View, CA

Worked in Java on the drop-down suggestions of the search box.

Coded a redesign of weather answers and ran a live experiment deployed to 4% of all daily active users.

Implemented a new type of sports answer, adding support for queries involving individual athletes.

Spring '19 - Fall '20

Cambridge, MA

### MIT 6.0001/2 — *Teaching Assistant*

Responsible for hiring, training, and managing ~50 lab assistants each semester.

Holds office hours and beta tests quizzes and exams for MIT's introductory programming class in Python.

Spring '19 - Fall '20

Cambridge, MA

### MIT CSAIL — *Research Assistant*

Creating a user interface for an interactive data visualization system for the Data Systems Group in MIT Computer Science and Artificial Intelligence Laboratory (CSAIL).

January 2019

San Francisco, CA

### Twitch — *Software Engineering Extern*

Worked on an R&D project to reduce latency on the transcoding team.

Implemented a communication channel between server and clients in C++.

Added multi-rendition support and ability to switch between streaming qualities.

Summer 2018

Cambridge, MA

### Akamai Technologies — *Software Engineering Intern*

Ported an internal tool from Perl to Ruby on Rails 4 and AngularJS.

Wrote APIs and integrated them into multiple web pages, fixed miscellaneous bugs.

January 2018

Santa Monica, CA

### DroneBase — *Software Engineering Extern*

Coded a responsive redesign of `dronebase.com/pilots` using Middleman, CoffeeScript, Sass.

First intern at early stage startup.

Summer 2017

Bangalore, India

### Shell — *Research Intern*

Developed a screening program that uses machine learning, specifically random forest classification in scikit-learn, to identify compounds with desirable fuel properties.

Plotted ROC curves, achieving 0.7 AUC.

## Interests

Design and Fine Arts, with 10 years of training in oil painting, graphite, watercolor.

Webmaster for MIT Chinese Students Club and Alpha Chi Omega

Updated July 2020.