Lecture III Van Kampen Theorem 111 X = UA 2 path connected open, basepoint, jd: TI (Ad) -> TI (X) - homomorphism This extends to Dix Ty (A) -> Ty (X) het & Go = 191-9m9 - finite length 2 xthe-good example

Dis often surgective, expect nontrivial iap: T, (AanAp) - T, (Aa) jaidp=jpipa=) -> normal constains all elements idp(w)ipa(w). Theorem If $X = UA_A$, each containing $x_0 \in X$ Theorem And if $A_0 \cap A_p$ is path connected => $\Phi: X_0 \cap A_0 \cap X_0$ and if $A_0 \cap A_p \cap A_0 \cap A_0 \cap A_0$ is surjective. It, in addition Ada ABOA8 is path-connected => ker \$\overline{D} is the normal subgroup N generated by idp(w) ipa(w) for we TIL (ALNAR) => TL(X) E * TL(Ad)/W Examples Wedge sums 2 Xx = 13 X/all basepoints
If each of xx ∈ Xx, xx - deformation

Fotos. I. N. retract of UL-open neighborhood in Xa
retract of UL-open neighborhood in Xa
Then Xx is a def retract of Az = XaVp+2Up

Then Xx is a def retract of Ty(VXa)-isom.

For example Ty (VS2) - free group 74. 47 (12 Ex. Show that the fundamental group of any connected graph is free. Ex. 2) Linking of circles

[R3] single circle $S^{1}VS^{2} \Rightarrow \overline{u}(\mathbb{R}^{3}(A) \cong \mathbb{Z}$ Since $\overline{u}.(\mathbb{R}^{3})$ Since $\pi_{\perp}(s^2) = 0$ 2) R3 (AUB) untimbed circles SINSINSZNSZ $T^{2}VS^{2}$ $T_{1}(S^{2}\times S^{2})\approx \mathcal{Z}\times\mathcal{Z}$ More van Kampen: Gremes g surface

Wo = Eg 14p3. Up - disk height. Eg

Lo = Loulp

Eg = 400Up

No nup ~ St > Up - trivial while St > U. 167+ abjais Ty(E) = 1

Det. Given groups G, H, k and homomorphisme [13 K & G a pushout consists of a group P, ix=je: K-P and for any group 7 and any homomorphism $\phi: G \rightarrow 7, \forall: H \rightarrow 7 s.t. bu=4l$ $\exists l \theta$ -homomorphism $P \rightarrow 7 s.t. diagram commute$ Theorem If K & G > P and K & G i'p'

Theorem If K & H ? P and K & H ? both pushout diagrams, then I! isomorphism 0. P. P. C. I. Diei', Diei' Proof. exercise. Pushants in terms of free products $V = G \times H = G \times H$ $V = G \times H$ V =