Game Title: Evil Siebel

Genre: Horror/Puzzle/Adventure

Group Members:

Marvin Yu (marviny2@illinois.edu)
Sijie Mei (sijiem2@illinois.edu)
Joshua Zhu (joshuaz6@illinois.edu)
Alex Zhu (amzhu3@illinois.edu)

Summary:

Player plays as a CS student who has been trapped inside the Siebel building which has been infested with evil robots. They will need to explore the building and solve various puzzles/ minigames in order to collect all the keys to progress through the floors and escape.