Visualization for Data Science in R

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Data Matters 2018

http://bit.ly/RVis2018

Objectives/Outline

Day 1: Static visualizations

- Visualization and data science
- Basic ggplot2 syntax
- Charts for exploration
- Charts for communication
- Advanced topics: mapping, saving charts out

Day 2: Interactivity

- Simple interactive plots
- Arranging charts into dashboards
- Incorporating Shiny elements into documents, dashboards
- Advanced topics: full Shiny apps

Interactivity

Why make charts interactive?

- Easier for data exploration
 - Drill-down to data subsets of interest
 - Details on demand
 - Customize look-and-feel of chart
- Can be more engaging for users

Visual information seeking mantra

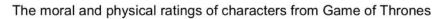
Overview first, zoom and filter, then details-on-demand

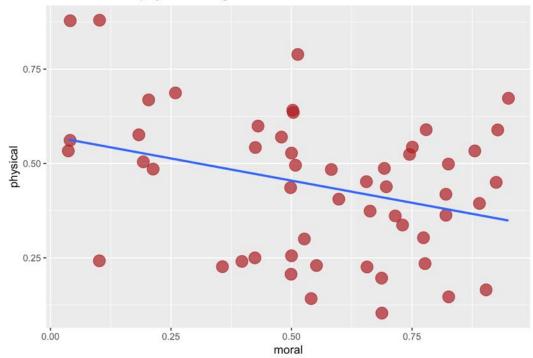
Shneiderman, B. (1996). The eyes have it: A task by data type taxonomy for information visualization. In VL '96 Proceedings of the 1996 IEEE Symposium on Visual Languages.

Interactivity in R Markdown

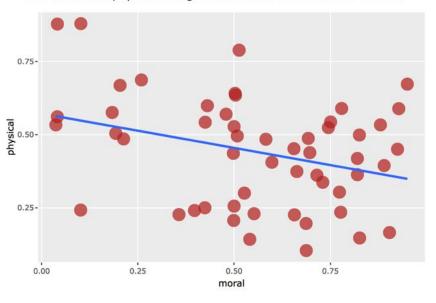
- R Markdown gets compiled into HTML
- Some R packages can create interactive elements by converting R output to JavaScript code for the final HTML document
- We will use the **plotly** package to create interactive charts

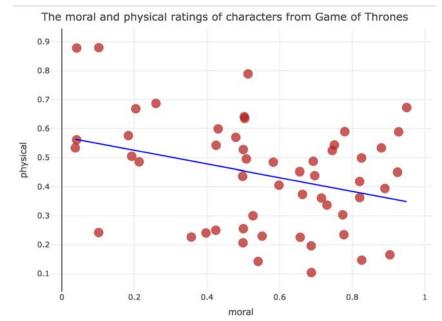
Exercise 1: Make yesterday's charts interactive

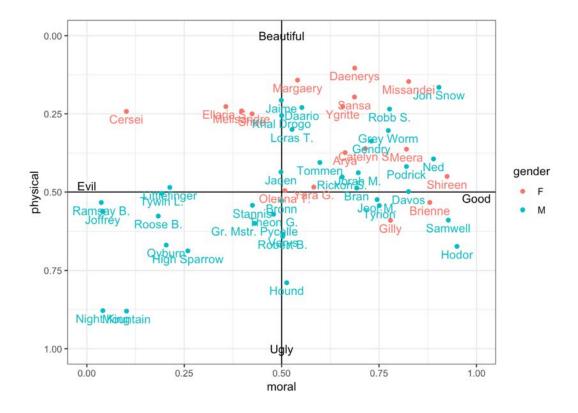


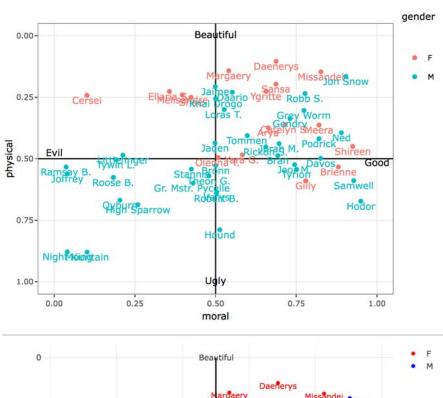


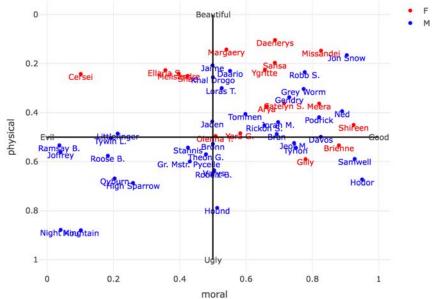
The moral and physical ratings of characters from Game of Thrones

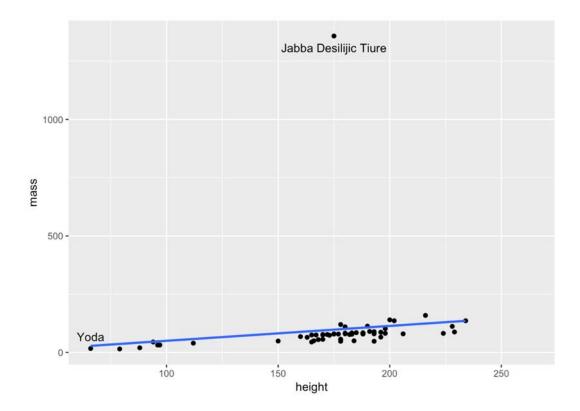


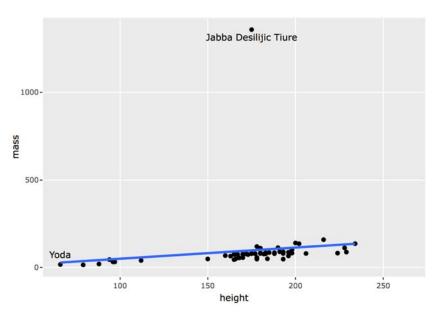


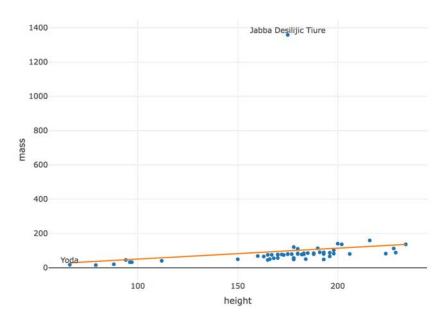


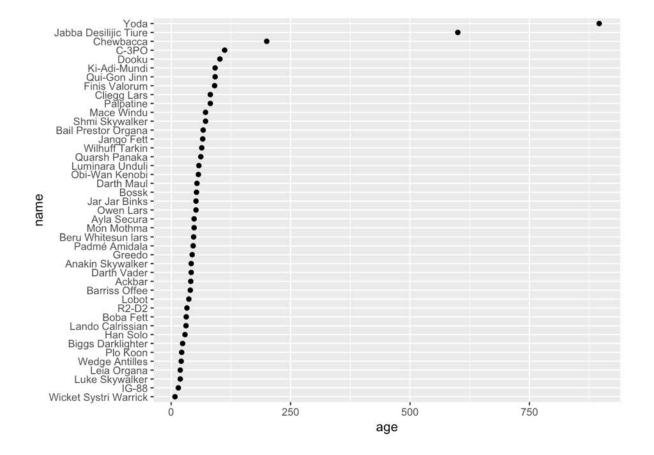


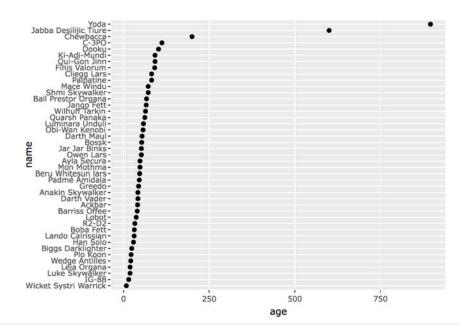


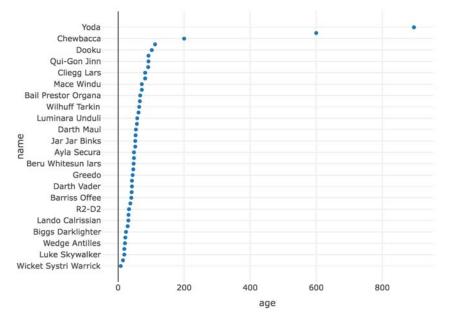




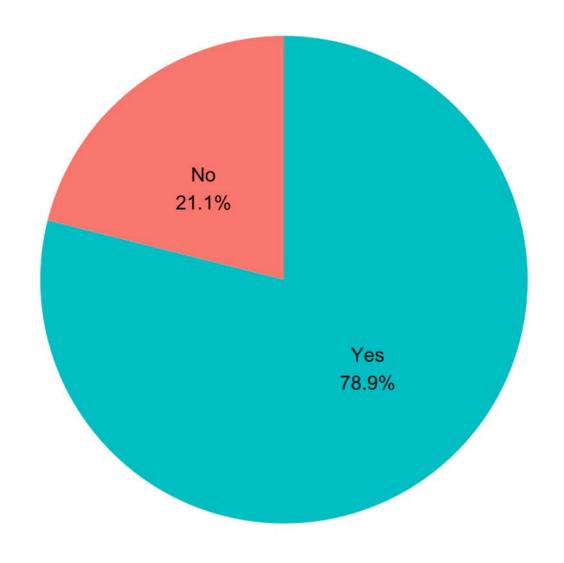




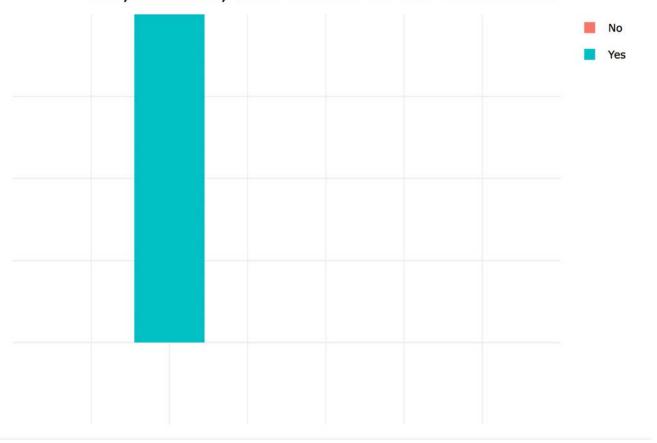




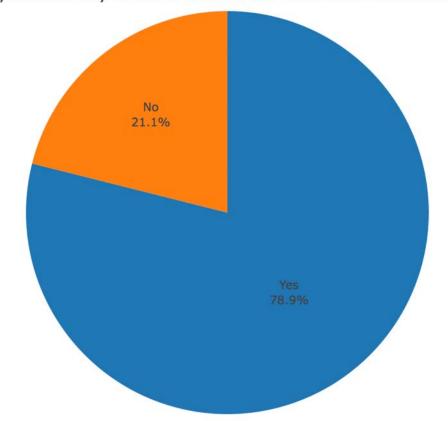
Have you seen any of the 6 films in the Star Wars franchise?

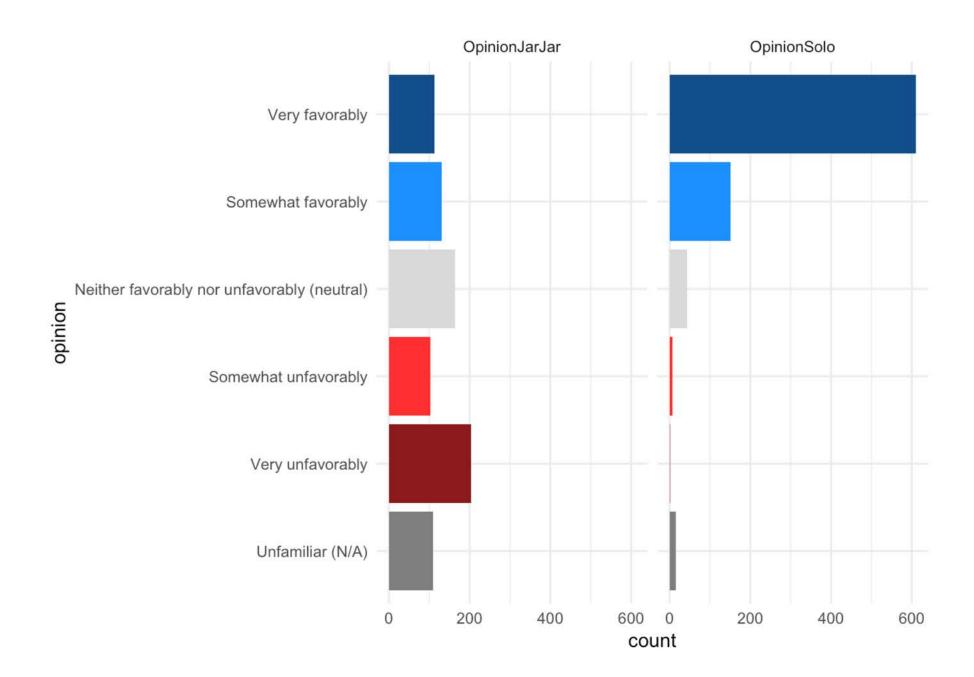


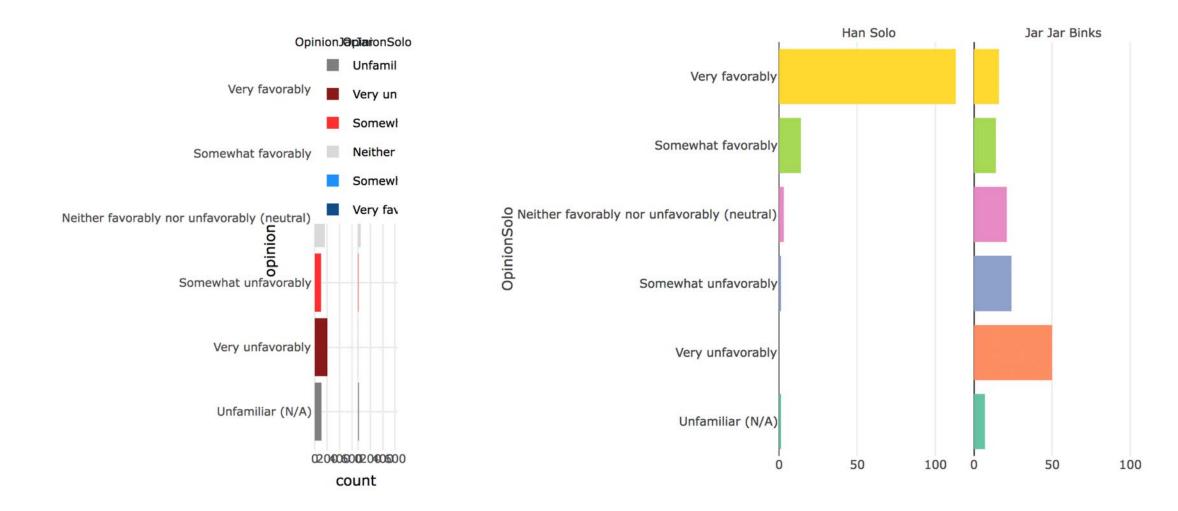
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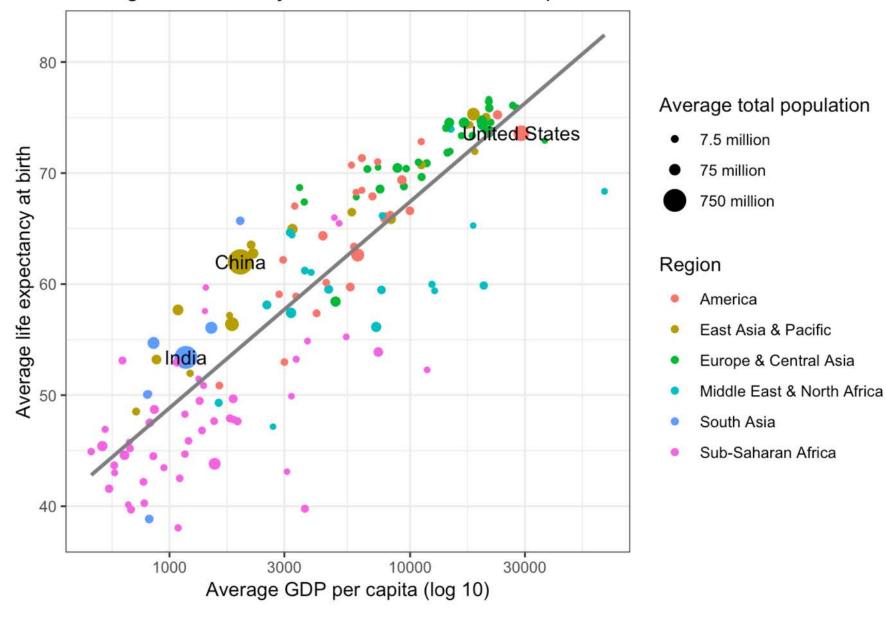
Have you seen any of the 6 films in the Star Wars franchise?







Averages across all years of the traditional Gapminder dataset



Dashboards in R Markdown

"Normal" R Markdown

• R Markdown elements like headings, text

```
# Heading 1
## Heading 2
Regular text
* Bulleted text
```

Code chunks

```
```{r}
```

### Markdown for flexdashboards

Page

\_\_\_\_\_

Column (or Row)

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### Chart titles

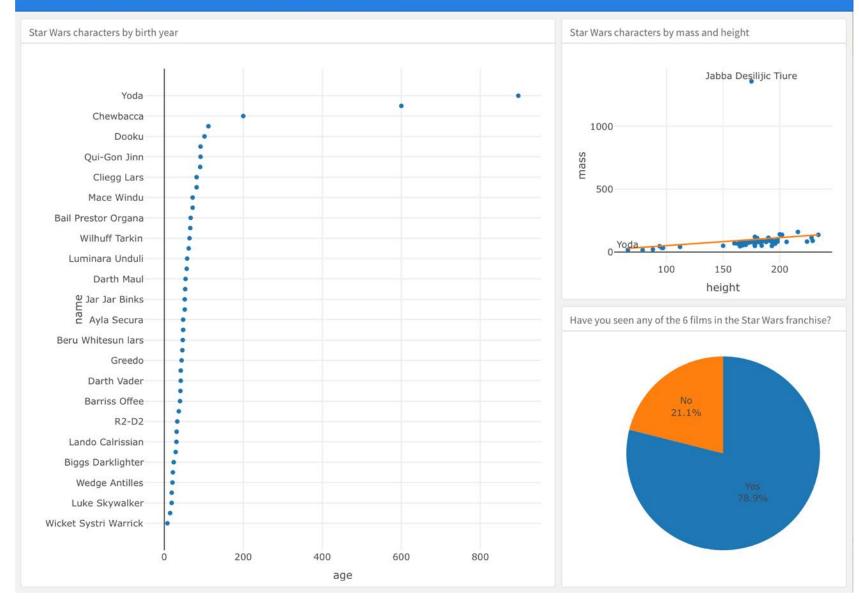
Regular text

\* Bulleted text

```{r}

Exercise 2: Star Wars dashboard

Simple dashboards with flexdashboard Angela Zoss — 8/14/2018



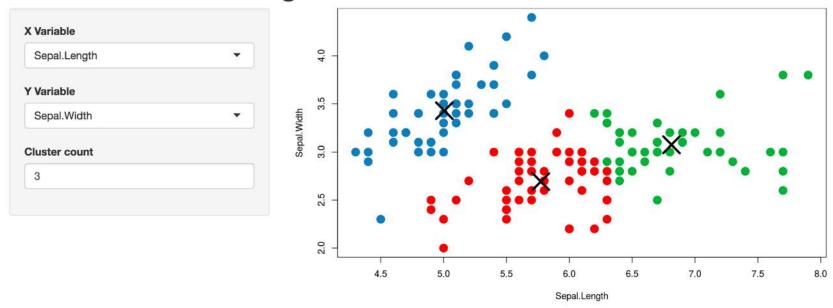
Exercise 3: Vis Portfolio

Shiny

What is Shiny?

An interactive interface onto an R program

Iris k-means clustering



http://shiny.rstudio.com/

How can you use Shiny for visualization?

- Use Shiny to control some kind of simulation interactively, then visualize the results
- Use Shiny to change components within the chart (e.g., switch the mappings)
- Use Shiny to filter data to subsets to highlight patterns
- Change type of regression, plot results

Shiny examples

Gallery

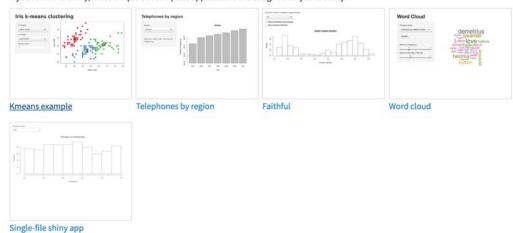
Interactive visualizations

Shiny is designed for fully interactive visualization, using JavaScript libraries like d3, Leaflet, and Google Charts.



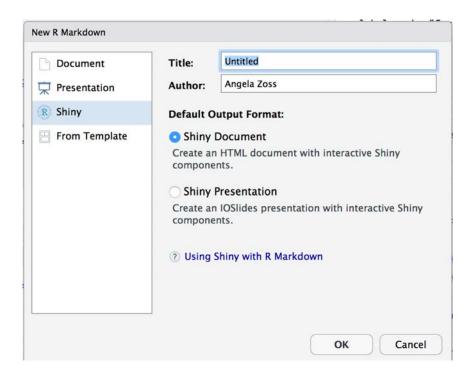
Start simple

If you're new to Shiny, these simple but complete applications are designed for you to study.



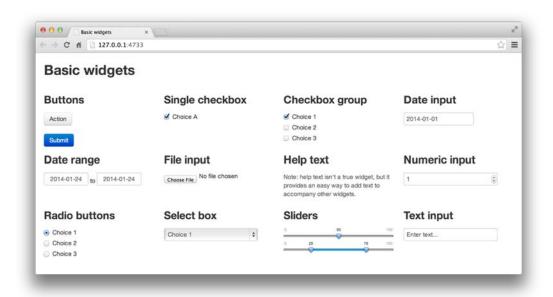
https://shiny.rstudio.com/gallery/

Shiny in R Markdown



Components

Some kind of **input widget** (e.g., selectInput, sliderInput)



Some kind of **render object** (e.g., renderPlot, renderTable)

renderPlot wraps around something like a ggplot() plot

Layout

- In this case, Shiny elements are included to change/control individual charts
- The overall layout of the file is just using normal R Markdown syntax, and Shiny elements get embedded whenever the right code chunk comes up

Both components go in same code chunk

```
```{r}
selectInput("n_breaks", label = "Number of bins:",
 choices = c(10, 20, 35, 50), selected = 20)
renderPlot({
 hist(faithful\eruptions, probability = TRUE, breaks = as.numeric(input\n_breaks),
 xlab = "Duration (minutes)", main = "Geyser eruption duration")
3)
...
Number of bins:
 20
 Geyser eruption duration
 1.5
 2.0
 2.5
 3.0
 3.5
 4.0
 4.5
 5.0
```

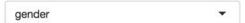
Duration (minutes)

# Anatomy of a widget

- Name for the widget (internal only)
- Label (will be visible)
- Check documentation for other required arguments

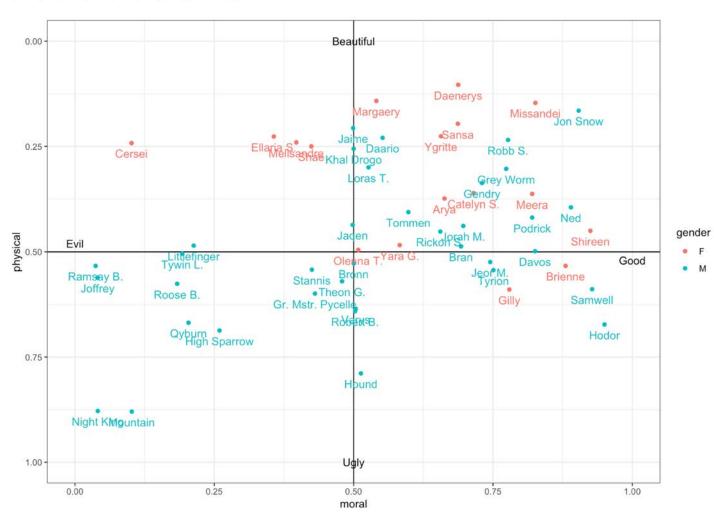
# Exercise 4: Game of Thrones Markdown

#### Select Variable for Color:



#### Change Label Font Size:



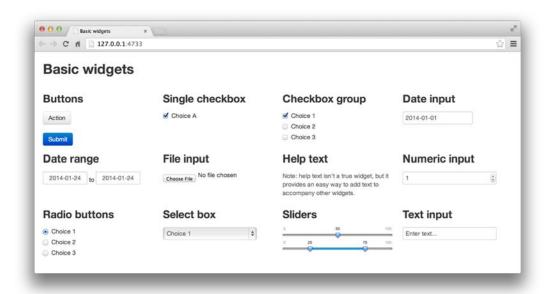


# Shiny in Dashboards

## Components (same as R Markdown)

Some kind of **input widget** (e.g., selectInput, sliderInput)

Some kind of **render object** (e.g., renderPlot, renderTable)



renderPlot wraps around something like a ggplot() plot

#### Layout (similar to normal flexdashboards)

Page

\_\_\_\_\_

Column (.sidebar)

-----

### Chart titles

Regular text

\* Bulleted text

...

```
```{r}
(including Shiny input, render objects)
```

Exercise 5: Interactive Vis Portfolio

Shiny Apps

How do you build a Shiny app?

User Interface (UI)

the website people will see and interact with

Server

takes values from the interface, does some calculations, and creates more content for the interface

Step 1: Create the interface

What to put in the UI?

- Layout elements
- Extra text/HTML elements
- Control widgets
- Placeholders for reactive output

Page layout

- 1. fluidPage
 - titlePanel
 - sidebarLayout
 - sidebarPanel
 - mainPanel
 - fluidRow
 - column
 - wellPanel
 - tabsetPanel
 - navlistPanel

- 2. fixedPage
 - fixedRow
- 3. navbarPage
 - tabPanel
 - navbarMenu
 - tabPanel

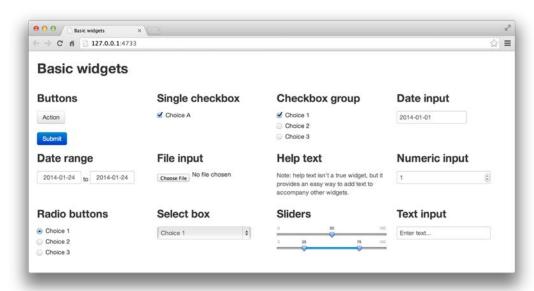
http://shiny.rstudio.com/articles/layout-guide.html

HTML elements

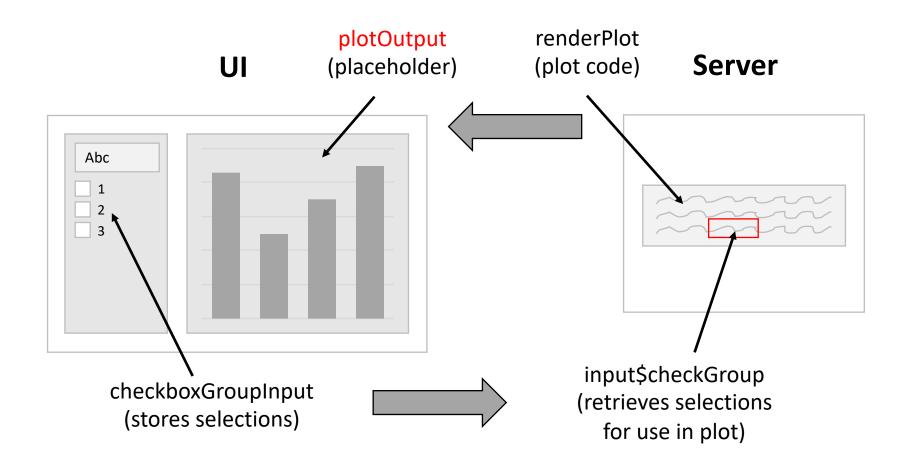
 Shiny has special wrapper functions for this – e.g., h2(), p()

Control widgets

- Button
- Checkboxes
- Date, date range input
- File input
- Numeric input
- Radio buttons
- Drop-down (select) box
- Slider bar
- Text input
- Text



http://shiny.rstudio.com/tutorial/written-tutorial/lesson3/
http://shiny.rstudio.com/gallery/widget-gallery.html

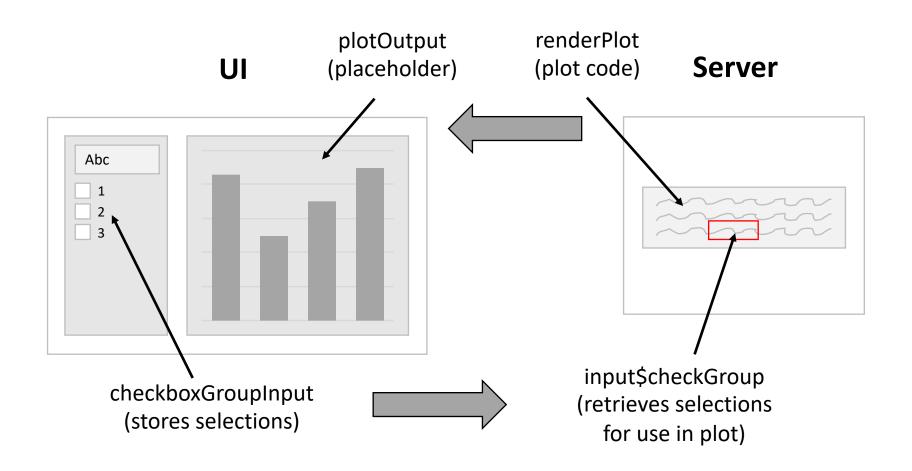


Reactive output objects

UI	Server
htmlOutput	renderUI
imageOutput	renderImage
plotOutput	renderPlot
tableOutput	renderTable
textOutput	renderText
uiOutput	renderUI
verbatimTextOutput	renderPrint

http://shiny.rstudio.com/tutorial/written-tutorial/lesson4/

Step 2: Set up server to create dynamic objects



What to put in the server

- R code
- Render objects with same names and types as the ones listed in UI
- Input objects with the same names as the control widgets

```
UI:
sliderInput("slider1")
textOutput("text1")
```

```
Server:

output$text1 <- renderText({
    input$slider1
    })</pre>
```

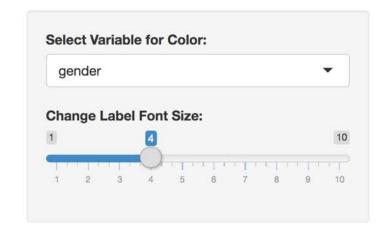
Step 3: Test

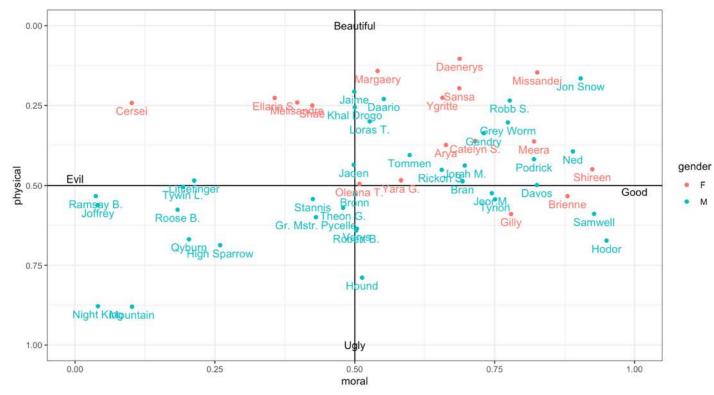
Running the app

Set options in RStudio:

- Window
- Viewer
- External

Exercise 6: Portfolio as full Shiny App





Sharing an app

- Shiny Apps http://www.shinyapps.io/
- Shiny Server (free host on your own server)
 https://github.com/rstudio/shiny-server/blob/master/README.md
- Shiny Server Pro (fee)
 https://www.rstudio.com/products/shiny/shiny-server/

Shiny resources

- http://shiny.rstudio.com/gallery/
- http://shiny.rstudio.com/tutorial/
- http://shiny.rstudio.com/articles/
- https://shiny.rstudio.com/reference/shiny/latest/
- https://www.rstudio.com/wp-content/uploads/2016/01/shinycheatsheet.pdf
- http://www.shinyapps.io/