Andrei Gramakov - Embedded Systems Engineer

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LINKS

LinkedIn: https://www.linkedin.com/in/agramakov/

Portfolio online: agramakov.me/portfolio

- GitHub: https://github.com/an-dr
- Personal Page: https://agramakov.me/

PROFILE

I am an electronics engineer focused on embedded systems. My experience includes working in small teams and large multinational corporations in different areas - space, aircraft, IoT, industrial automation, semiconductors.

I have strong knowledge of C, C++, and Python and a good understanding of electronics from bits to complex electronic systems.

My experience allows me to develop an effective software architecture and support my team in the development process.

SKILLS

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Programming languages

Processor ARM (STM32 series), AVR8 (ATTiny/ATMega series), GreenArray F18 (GA144), RISC-V, SPARCV8 architectures (LEON3), Xtensa (ESP32 series)

Communication protocols

Tools and technologies

Bash, PowerShell, Agile, GitLab, GitHub, Jira, Redmine, SCRUM, SOLID

PCB and schematic software

CAD software

Autodesk Inventor, Autodesk AutoCAD, Fusion 360, SolidWorks

MathCAD, MATLAB, Octave, SciPy

Databases

MS Access, SQL
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LANGUAGES

- English Professional working proficiency (B2)
- Russian Native proficiency (C2)
- Czech Elementary proficiency (Á2)

EDUCATION

MASTER'S DEGREE / SPECIALIST DEGREE

Bauman Moscow State Technical University (2007-2013)

- Major: Radio-Electronic Systems and Devices
- Minor: Laser Location and Communication Systems
- Thesis: "Development of Microsatellite's Onboard Hardware Complex"

PH.D., NOT COMPLETED

Bauman Moscow State Technical University (2013-2017)

■ Thesis: "Unified Radio- and Optoelectronic Remote Sensing"

EMPLOYMENT HISTORY

TECHNICAL TEAM LEAD

2N TELEKOMUNIKACE, an Axis Company - Prague, Czech Republic

July 2025 - Now

I took technical leadearship over the team I worked in as a Senior Embedded Software Engineer and Software Architect.

SOFTWARE ARCHITECT

2N TELEKOMUNIKACE, an Axis Company - Prague, Czech Republic

July 2024 - June 2025

1 year

Extra responsibilities to the Senior Embedded Software Engineer position:

- Developing and reinforcing the software architecture: software structure, high-level concept, quality attributes, etc.
- Enhancing the development process to ensure code quality and maintainability.
- Setting and upholding quality standards.
- Decomposing work into initial tasks.
- Creating high-level software documentation.
- Crafting stories focused on maintenance and code quality.
- Managing technical debt and advocating for its prioritization.
- Coordinating and aligning with other architects.

SENIOR EMBEDDED SOFTWARE ENGINEER

2N TELEKOMUNIKACE, an Axis Company - Prague, Czech Republic

May 2023 - June 2024

1 year 2 months

Firmware development for NFC card readers, fingerprint sensors, and other access control devices. Integration of the devices with the main unit Linux software. Typical tasks:

- Firmware development
- Extensive debugging
- Code review
- Providing help and support to teammates

Achievements

- Software architecture development for a new version of a card reader.
- Establishing a Unit Testing environment and integrating it in the operational process.
- >10 new features delivered

I also caused a significant positive impact on the team culture and work process:

- Revised polished and crystalized the team development workflow according to the AGILE principles.
- Established an effective information exchange in the team through a team internal documentation, established a team book library.
- Actively participating in the integration of AI technologies in the company development practices

Technology Stack

C, C++, Python, Git, ARM, STM32, NFC, RFID, OSDP, Jira, SCRUM

SENIOR EMBEDDED SOFTWARE ENGINEER

Rockwell Automation - Prague, Czech Republic

February 2021 - April 2023

2 years 3 months

Activity

Development of firmware for industrial automation computers. In detail:

Typical tasks:

- Development of MISRA-compatible firmware code according to the High-Level documentation
- Unit tests development
- Code review
- Providing help and support to teammates

Achievements

- Development features by design requirements (about 80 closed stories):
 - Sequence Manager an entity for organizing complex technological processes into easily manageable sequences and subsequently, provide step-by-step implementations for each sequence.
 - Implementation of a new OSAL for a future device
 - Writing unit tests
- Fixing bugs (about 50 fixed and closed exceptions)
- Code Reviewing (more than 100 reviews as the main reviewer)

Besides software development, I have actively engaged in fostering a positive team culture and driving organizational improvements within the company. Some of the key initiatives I have undertaken include:

- Revamping the New Employee Onboarding Process: I played a main role in revitalizing the onboarding process for new employees, ensuring a smooth transition for developers worldwide.
- Creating a Learning-Supportive Environment: Collaborating with the team lead, I established an environment that promotes
 continuous learning within the team. This involved organizing regular team-wide learning sessions and allocating dedicated time
 for individual learning endeavors. I personally led five learning sessions to facilitate knowledge sharing and growth.
- Enhancing Team Communication and Collaboration: To foster effective communication and collaboration, I introduced a series of meetings for reviewing team rules, synchronizing efforts at the start of each sprint, and ensuring alignment midway

through.

■ Developing an Extensive Team Documentation Space: Recognizing the importance of easy access to information, I spearheaded the development of a comprehensive team documentation repository. This resource ensures that team members have quick and convenient access to critical information, enabling smoother project execution and knowledge sharing.

Technology Stack

C, C++, Python, Git, ARM, ABOS, OPC UA, PLC, MISRA, Logix Designer, Common Industrial Protocol (CIP), GitLab, SAFe, SCRUM

EMBEDDED SOFTWARE ENGINEER

Espressif Systems - Brno, Czech Republic

January 2019 - December 2020

2 vears

Activity: Development of tools and drivers for ESP-based processors. Involved in the development of debugging tools like OpenOCD and GDB. Implementing and developing of debug module based on the DAP protocol; Implementing and developing a USB driver for ESP32-S2 chip based on TinyUSB stack.

- Debugging tools development (Debug adapter for ESP-IDF VSCode Extension, OpenOCD)
- Middleware driver development (ESP-IDF framework)
- Unit tests development
- Preparing trainings for colleagues

Technology Stack

C, C++, Python, Git, ESP-IDF, USB, VSCode Extensions; Powershell, CI, Docker, GitHub, FreeRTOS, TinyUSB, Xtensa, Raspberry Pi, Microsoft DAP, OpenOCD

EMBEDDED SYSTEMS PROGRAMMER

Scientific Production Enterprise Digital Solutions [RU] - Moscow, Russia

January 2018 - September 2018

9 months

Activity: I worked with SPARC and RISC-V-based processors projects, and with Sputnik processor (ARM architecture). I developed libraries for interactions with processors and peripherals; I developed tests and testing software for developed processors, their peripherals and memory; debugged code with HDL models, FPGA, and prototype layouts. All developed ICs are for spacecraft

Typical tasks:

- Processor design verification
- Low-level driver development
- Unit-tests development
- Development of debugging tools

Technology Stack

C, C++, Python, SVN, GIT, Cadence, SPARC V8, RISC-V, ARM, AMBA, I2C, SPI, RS-232, RS-422, RS-485, SpaceWire, CAN, RTOS, FreeRTOS

CHIEF SPECIALIST OF FLIGHT TEST INSTRUMENTATION DEPARTMENT

Sukhoi Civil Aircraft - Moscow, Russia

June 2017 - December 2017

7 months

Activity: I worked with Sukhoi Superjet 100 aircraft. My main duty was preparing the Measuring Onboard Systems for qualification trials. I programmed aircraft systems according to the sensor set, developed SQL databases, wrote Python programs for information processing, and worked with measure sensors and tools.

Tasks:

- Preparing hardware and software for coming trials
- Modeling trials and troubleshooting on aviation simulator
- Development of UI for trials
- Sensor nomenclature accounting
- Sensor database development

Technology Stack

C#, XAML, Visual Studio, MS Access, Python, MySQL, Entity relationship diagram (ERD), Acra KAM-500, ARINC 429, AFDX, Thermal Sensors

ELECTRONICS ENGINEER

Bauman Moscow State Technical University - Moscow, Russia

September 2015 - July 2018

3 years 11 months

Activity: My main area was in space data processing and recognition of the space satellites data. In parallel with work projects, I was doing image recognition research.

Tasks:

- Research and development in space imagery (image recognition)
- Development of experiments and experimental stands in support of current research

Technology Stack

Python, SciPy, OpenCV, Visual Studio, Eclipse, Octave, MATLAB, Autodesk Inventor, CCD devices, IR-, Vis-, UF- imagery devices, Raspberry Pi, ARM, STM32, CANbus, SPI, I2C, RS-232

ELECTRONICS ENGINEER

Research Institute of Radio-electronic Technologies (BMSTU) - Moscow, Russia

August 2012 - September 2015

3 years 2 months

Activity: My work in the Research Institute was in the field of optoelectronic imagery systems for spacecraft and providing research in space satellite imagery systems.

Tasks:

- Preparing on-ground demonstration of the satellite's (Chibis-M) system with our modification
- Research and development in space imagery (image recognition)
- Teaching Electronic Components Course for Bauman students

Technology Stack

C, C++, Python, ColorForth, MATLAB, Visual Studio, AtmelStudio, Autodesk Inventor, Arduino, AVR, CANbus, CCD devices, CANbus

PERSONAL

Personal leader, proactive, collaborative, team player, positive, enthusiastic,

characteristics consistent, detail-oriented

Hobbies robotics, wood crafting, photography, fine arts, literature