

# **CMPSC-265**

# **Data Structures and Algorithms**

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# Notice

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- HW7 posted. Will be due on next Sunday midnight.
- Midterm\_Exam1 will be held on:
  - Time: Oct 23<sup>rd</sup> (Wednesday)
  - Location: the same classroom
  - Topics:
    - The 1<sup>st</sup> week to this week's topics

# Recap

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- More on Quick Sort
- More on sorting algorithms

# Learning Topics

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- Tree
- Binary Tree
- Basic operations of Binary Tree

# Why Trees?

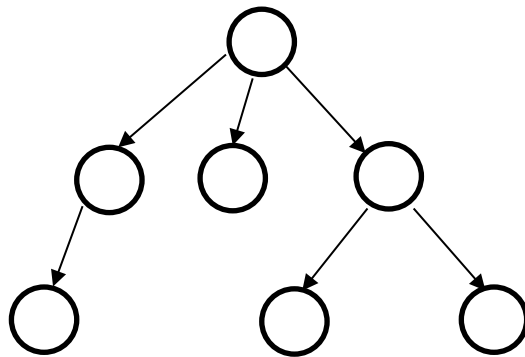
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- Recall sorted arrays
  - Fast search, using binary search.
  - Slow insertion
- Recall linked lists
  - Efficient insertion and deletion
  - Slow search (binary search does not work)
- Tree can provide quick insertion/deletion and quick searching

# What is a Tree?

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- A tree is a collection of nodes connected by edges.
  - Special case of a graphs
  - It cannot contain a cycle
  - It represents a hierarchy (file system, XML...)



# Tree

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- A **Tree data structure** can be defined recursively as a collection of nodes, where each node is a data structure consisting of a data/value(item/info), together with a list of references to other nodes (the “children”).

```
public class Node {  
    Item value;  
    Node children1;  
    Node children2;  
    .....  
    Node children;  
}
```

Each of such references can be **null**.

# Definitions and Terms

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- Root: the top node
- Level(depth, height): distance from root
- Parent: the node above
  - Root does not have a parent
  - Every node has one parent
- Child: the node below
  - Every node may have zero or more children
- Sibling: nodes in the same level sharing the same parent
- Leaf: node with no children
- Subtree: tree below a node



# Binary Tree

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- A Binary Tree is a tree data structure (a collection of nodes) where each node in addition to its value, contains references to its **two children (left child and right child)**.

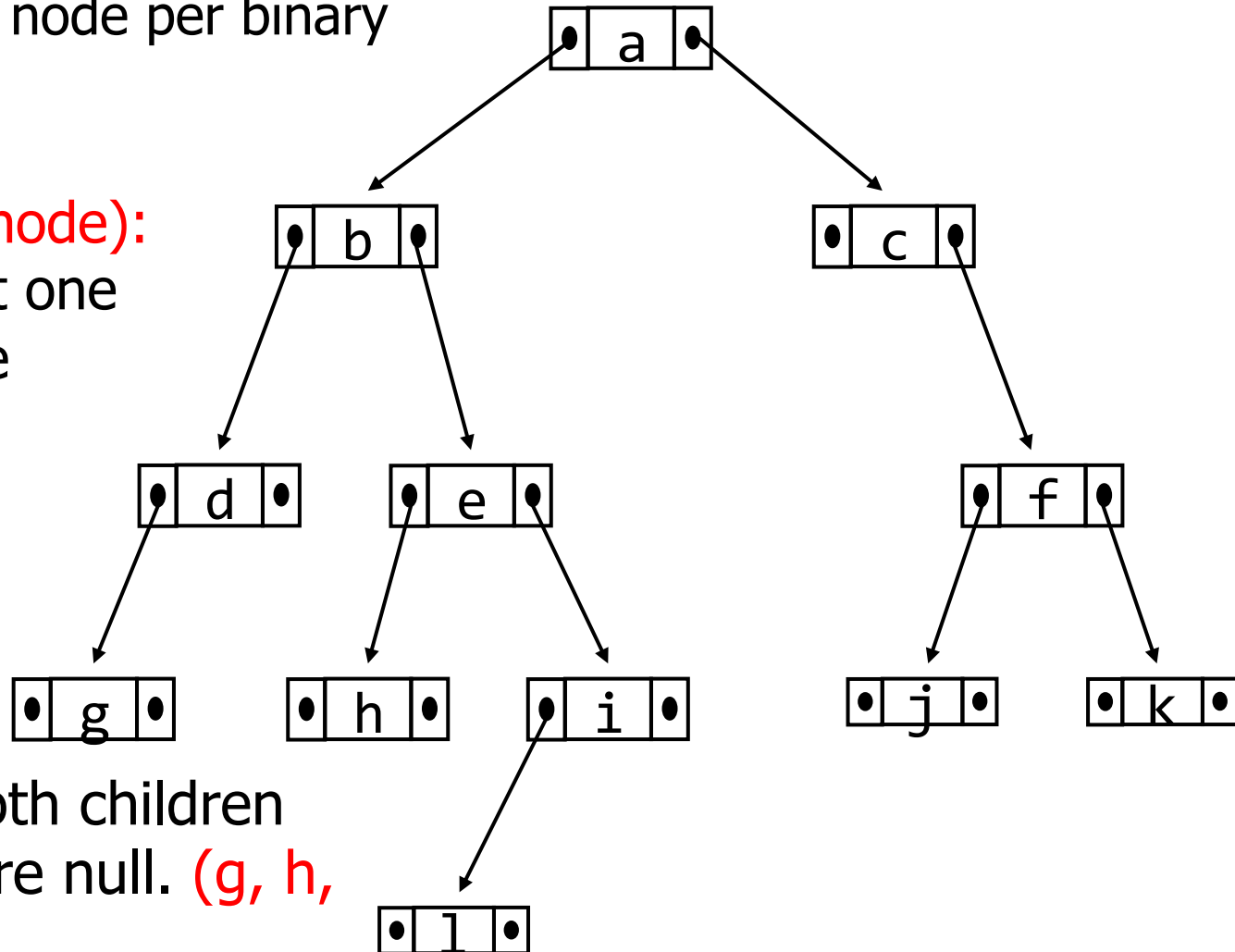
```
public class Node {  
    Item value;  
    Node left;  
    Node right;  
}
```

- A binary tree can be empty (contains no nodes)

# Binary Tree: example

**Root node:** the topmost node.  
Only one root node per binary tree. (a)

**Internal (interior node):**  
Node with at least one non-null reference (children)  
(b, c, d, e, f, i)

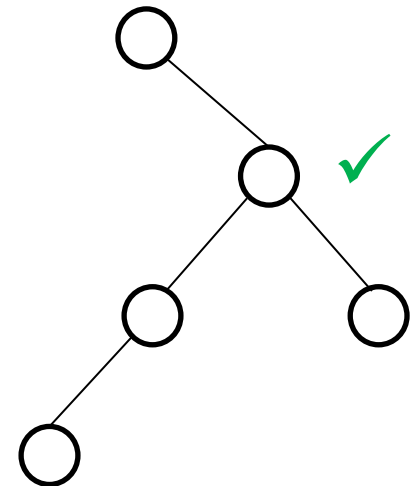
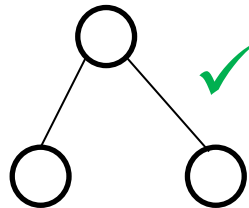
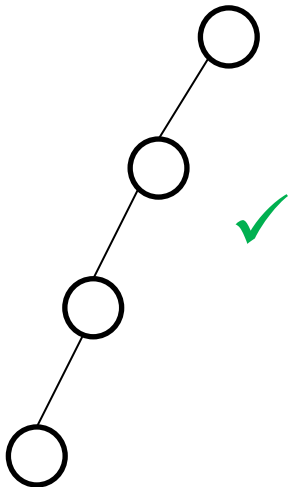
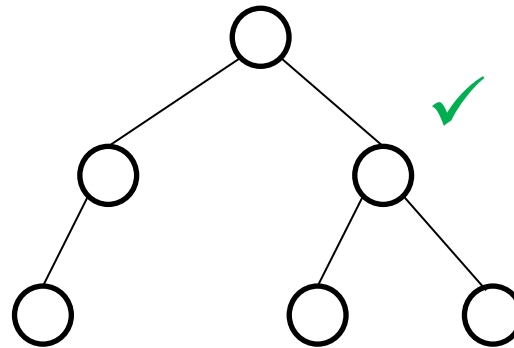
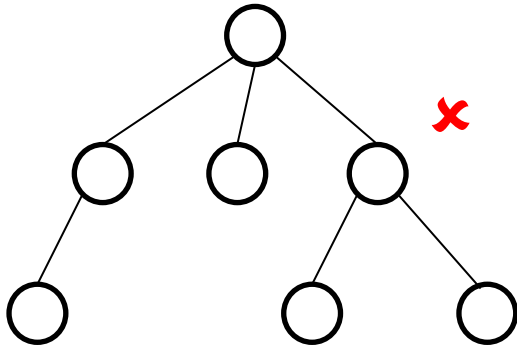


**Leaf node:** both children references are null. (g, h, j, k, l)

# Binary Tree Examples

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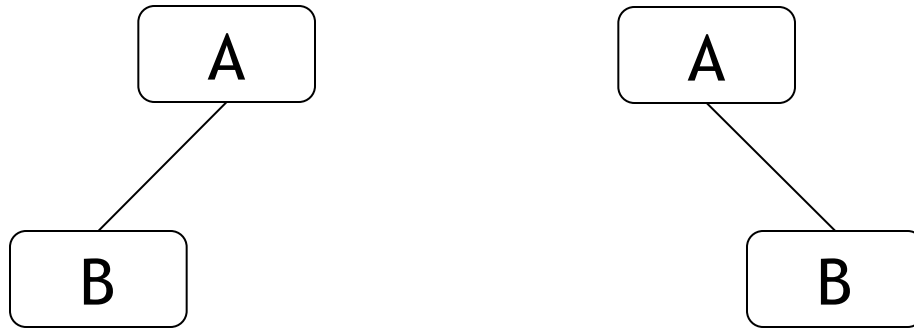
- Which one is a binary tree?



# Left $\neq$ Right

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- The following two binary trees are *different*:



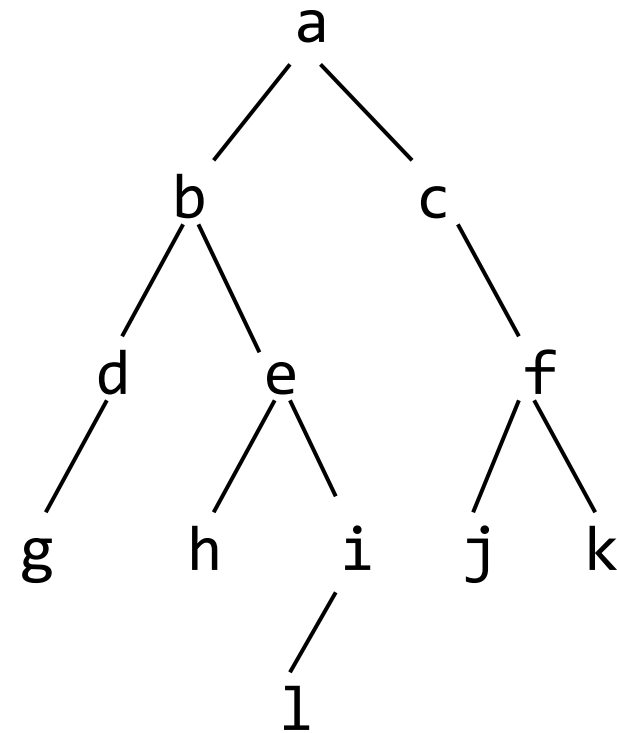
- In the first binary tree, node A has a left child but no right child; in the second, node A has a right child but no left child
- Put another way: Left and right are *not* relative terms

# More terminology

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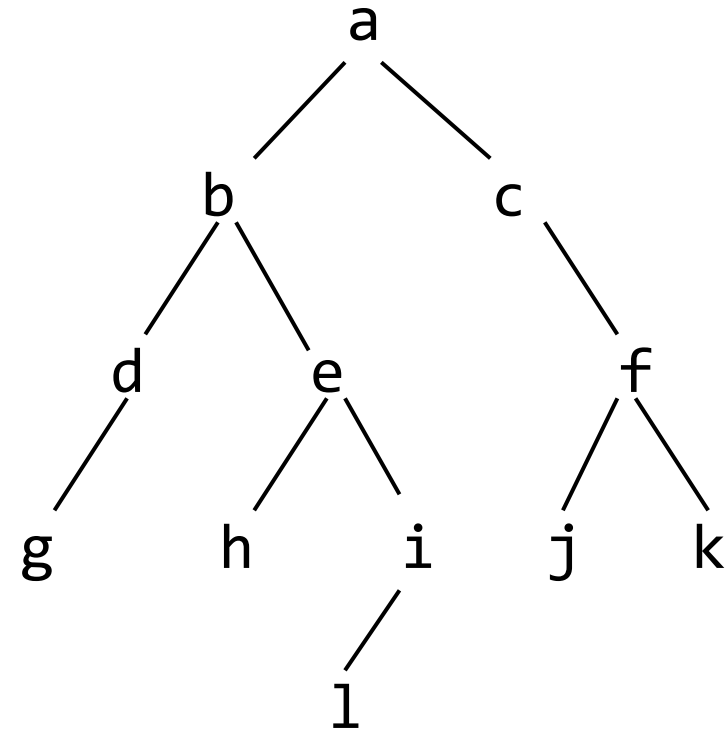
- Node A is the **parent** of node B if node B is a child of A.
- Root node has not parent.
- Node A is an **ancestor** of node B if A is a parent of B, or if some child of A is an ancestor of B
  - In less formal terms, A is an ancestor of B if B is a child of A, or a child of a child of A, or a child of a child of a child of A, etc.
- Node B is a **descendant** of A if A is an ancestor of B
- Nodes A and B are **siblings** if they have the same parent

# Size and depth



- The **size** of a binary tree is the number of nodes in it
  - This tree has size 12
- The **depth (level)** of a node is its distance from the root ( the number of edges from the root to the node)
  - **a** is at depth zero
  - **e** is at depth 2
- The **depth** of a binary tree is the depth of its deepest leaf node
  - This tree has depth 4
- The **height** of a node is the number of edges from the node to the deepest leaf node.
  - **b** is of height 3
  - Height of the tree is the height of the root

# Size and depth



- At each specific level (depth)  $k$ :  
we at most of  $2^k$  nodes;

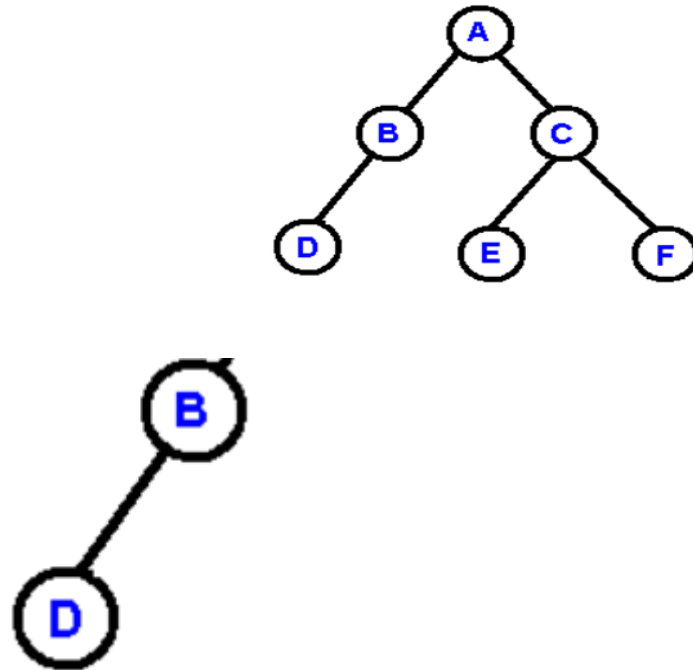
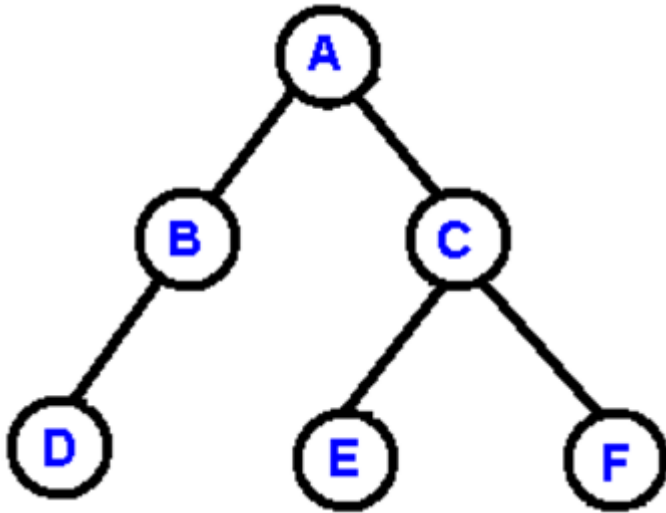
- If a Binary tree  $t$  is of  $N$  nodes, then the depth of the tree  $\text{depth}(t)$  is:

$$(\text{int})\log N \leq \text{depth}(t) \leq N-1$$

- The left case happens when each node has two children;
- The right case happens when each node has only one child.

# Binary Tree: subtree

- A **subtree** of a binary tree  $T$  is a tree consisting of a node in  $T$  and all of its descendants in  $T$ . Nodes thus correspond to subtrees (each node corresponds to the subtree of itself and all its descendants)

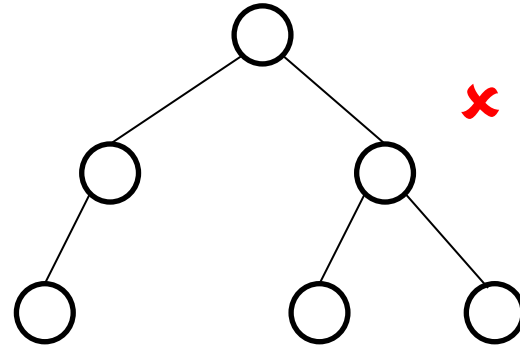
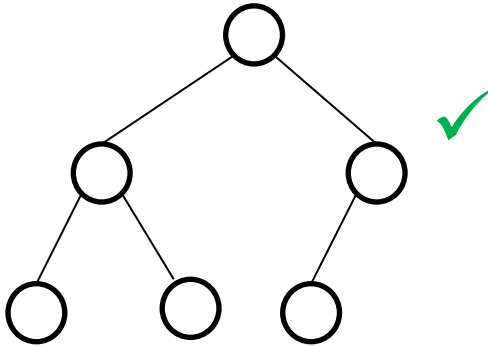




# More Definitions

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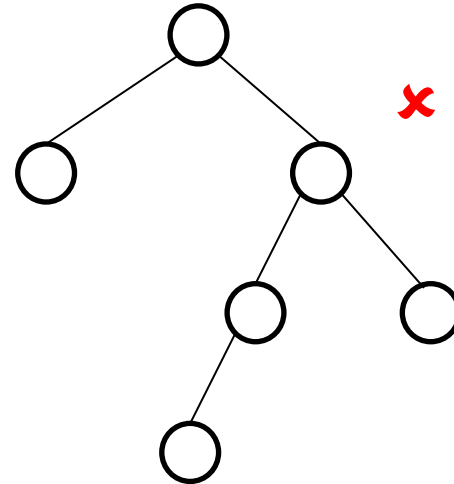
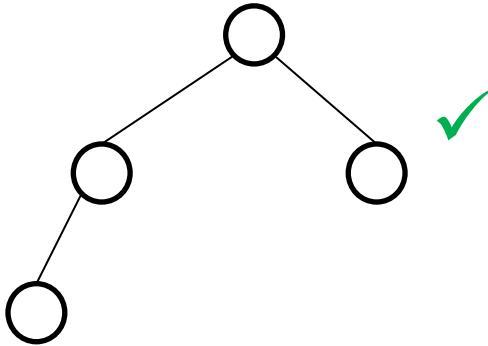
- **Complete** binary tree
  - A binary tree in which all levels, except the last level, are completely filled and all the leaves in the last level are all to the left side.
- Which one is a complete binary tree?



# More Definitions

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- **Balanced** binary tree
  - A binary tree where the difference between heights of the two subtrees of every node is no more than 1.
- Which one is a balanced binary tree?

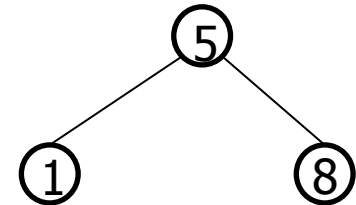


# Binary Tree Node Representation

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- Like the Link class in a linked list

```
class Node {  
    public int key; // key value  
    public Node left; // left child  
    public Node right; // right child  
  
    // constructor  
    public Node(int key) {  
        this.key = key;  
        left = null;  
        right = null;  
    }  
}
```



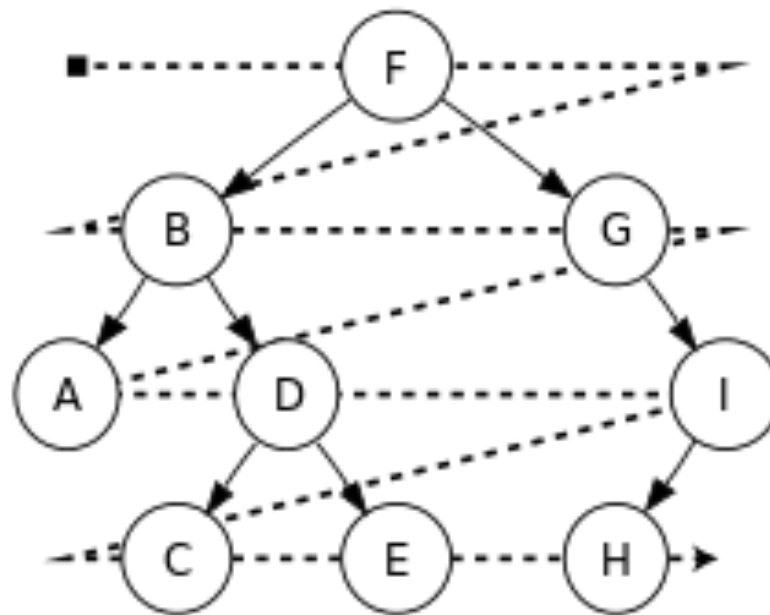
# Binary Tree Operations

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- To determine whether a node is a leaf node
- To get the height of a binary tree
- Traversal on a Binary Tree
  - Breadth-first traversal (level-order traversal)
  - Depth-first traversal
    - In-order
    - Pre-order
    - Post-order
- Find a path on a Binary Tree

# Traversal of Binary Tree

- Breadth-first traversal (level-order traversal):
  - Visit every node on a level before going to a lower level.



F B G A D I C E H

# Traversal of the Binary Tree

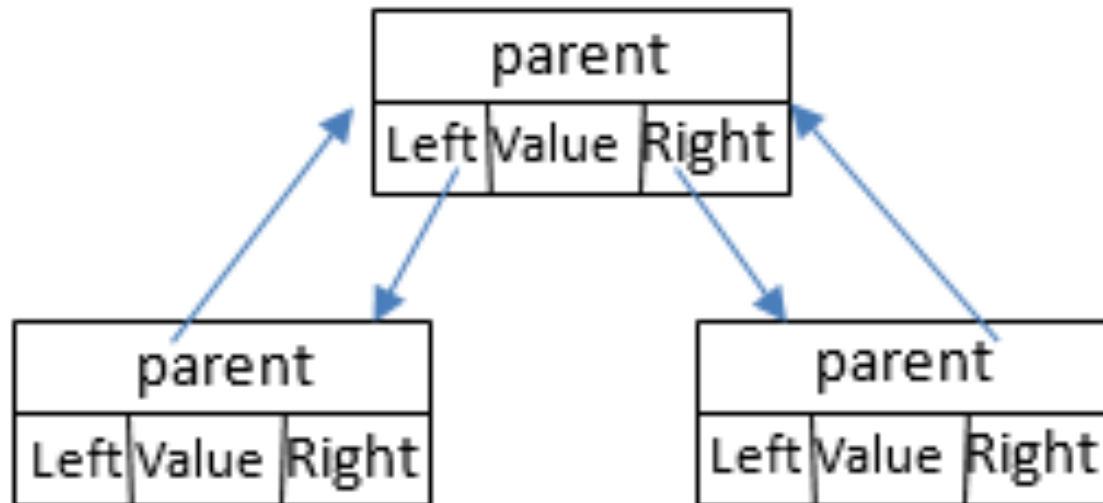
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- Depth-first traversal
  - To traverse as deepened as possible on each child before going to the next sibling.
  - implemented using recursive or iterative way.
  - Three orders based upon the sequence how the root node, left child and right child is visited.
    - **Pre-order**: root -> recursively traverse the left subtree -> recursively traverse the right subtree.
    - **In-order**: recursively traverse the left subtree -> root node -> recursively traverse the right subtree
    - **Post-order**: recursively traverse the left subtree -> recursively traverse the right subtree -> root node.

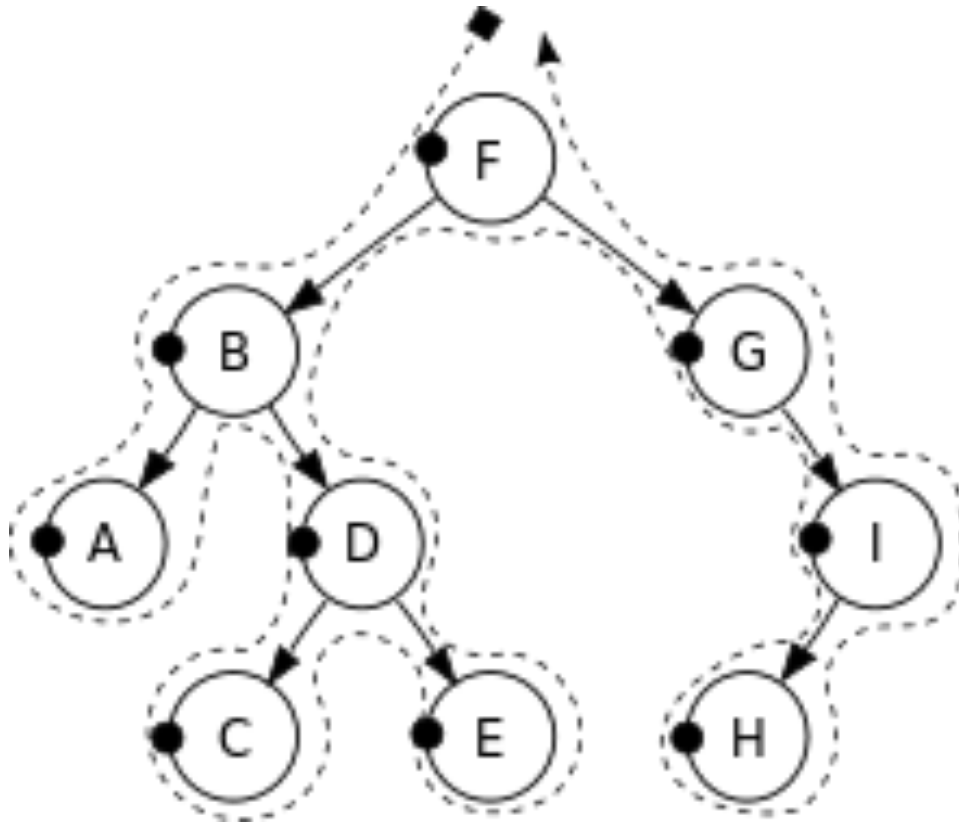
# Depth-first traversal of Binary Tree

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- Suitable for representing the binary tree in a linked data structure.
- Each binary tree has a value and three references (links)



# Pre-order traversal

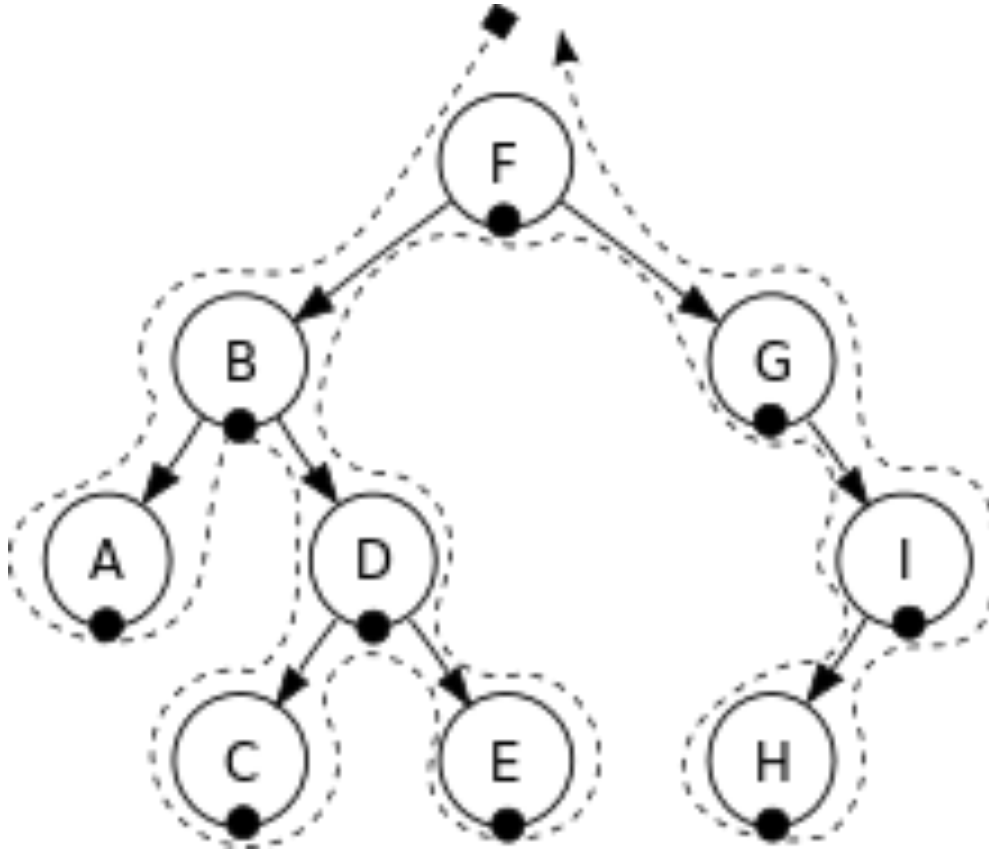


```
preorder(node)
  if (node = null)
    return
  visit(node)
  preorder(node.left)
  preorder(node.right)
```

**F B A D C E G I H**



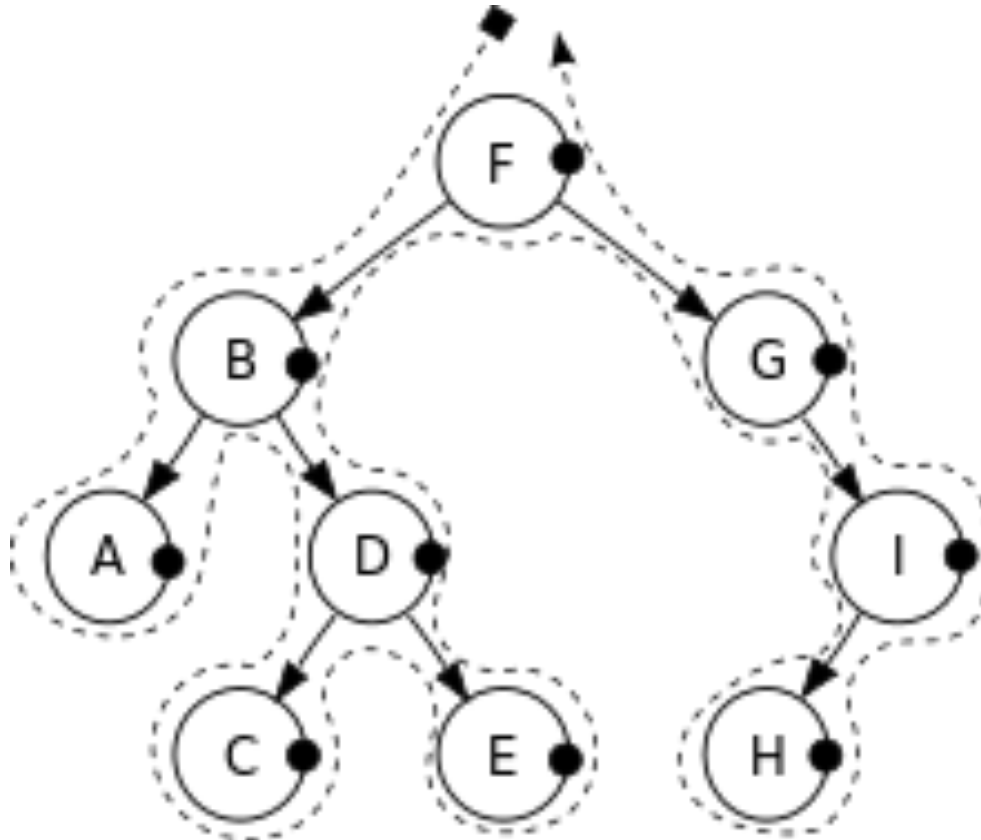
# In-order traversal



```
inorder(node)
  if (node = null)
    return
  inorder(node.left)
  visit(node)
  inorder(node.right)
```

A B C D E F G H I

# Post-order traversal



```
postorder(node)
  if (node = null)
    return
  postorder(node.left)
  postorder(node.right)
  visit(node)
```

A C E D B H I G F