

CMPSC-265

Data Structures and Algorithms

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Recap

- Efficiency of Stack, Queue and Priority Queue
- The linked list data structure:
 - Singly linked list
 - Single-ended singly linked list
 - Main operations on single-ended singly linked list and its time complexity.

Learning Topics

- Time complexity analysis for the basic operations of single-ended singly linked list
- Applications on Linked list
- Double-ended singly linked list
- Implementation of Stack and Queue using Linked list
- Doubly linked list

Single-ended Singly Linked List Operations' Time Complexity

Operations	Time Complexity
Insert at First	$O(1)$
Insert at End	$O(N)$
Delete from First	$O(1)$
Delete from End	$O(N)$
Traverse	$O(N)$
Search for a specific node	$O(N)$
Delete a specific node	$O(N)$

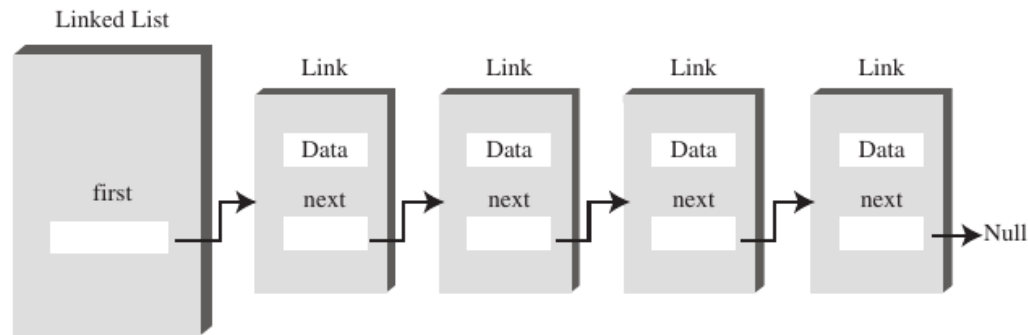
- Faster to insert and delete compared to arrays, since the items do not need to be shifted
- You can expand the list dynamically, memory is allocated on demand.

Linked list Applications

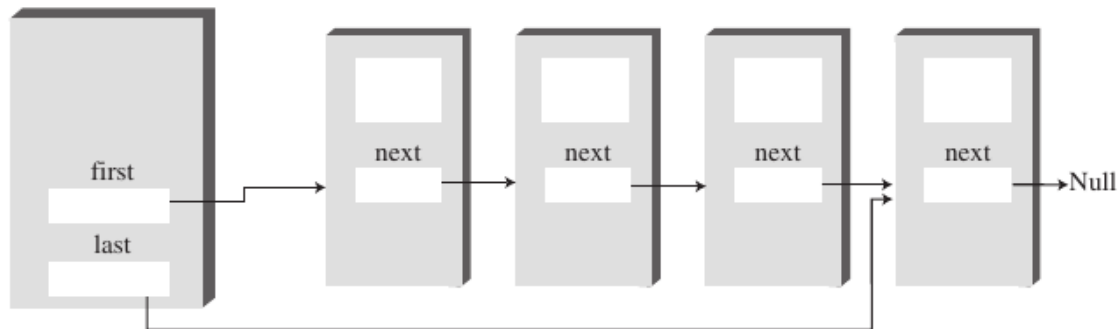
- Problem:
- Reverse a singly linked list:
- Example:
 - Input: 1->2->3->4->5->null
 - Output: 5->4->3->2->1->null

Double-ended Singly Linked List

- Linked List

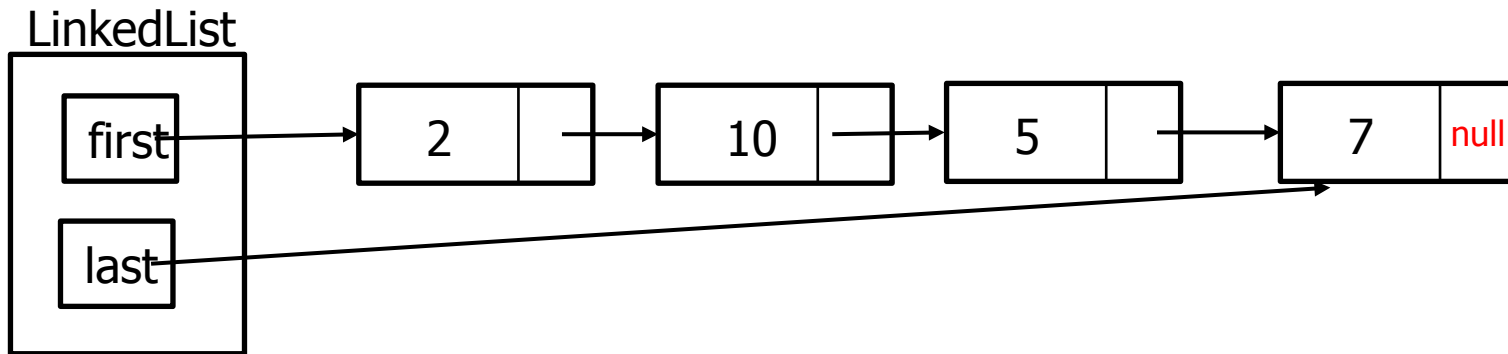


- Double-ended Linked List



Double-ended LinkedList

- It also keeps a reference to the last Link.



- We can insert at the end without traversing the list
 - Good for implementing Queue
- How about deleting the last Link?

The Double-ended LinkedList Class

```
class DoubleEndedLinkedList
{
    private Link first; // ref to the first link on list
    private Link last; // ref to the last link on list
// -----
    public void DoubleEndedLinkedList() // constructor
    {
        first = null;
        last = null;
    }
// -----
    // these methods are similar to the LinkedList class
    public boolean isEmpty() {}
    public Link deleteFirst() {}
    public void displayList() {}
}
```


The Double-ended LinkedList Class

```
public void insertFirst(int data)
{
    Link newLink = new Link(data); // create a new link
    if(isEmpty())
        last=newLink;
    newLink.next = first;
    first = newLink;
}
// -----
public void insertLast(int data)
{
    Link newLink = new Link(data); // create a new link
    if(isEmpty())
        first=newLink;
    else
        last.next = newLink;
    last = newLink;
}
}
//end of class
```

Double-ended LinkedList Demo

```
class DELLDemo
{
    public static void main(String[] args)
    {
        DoubleEndedLinkedList myList = new DoubleEndedLinkedList();

        myList.insertFirst(3);
        myList.insertFirst (2);
        myList.insertFirst (1);

        myList.insertLast(1);
        myList.insertLast (2);
        myList.insertLast (3);

        myList.displayList();
    }
}
```

Double-ended Singly Linked List Operations'

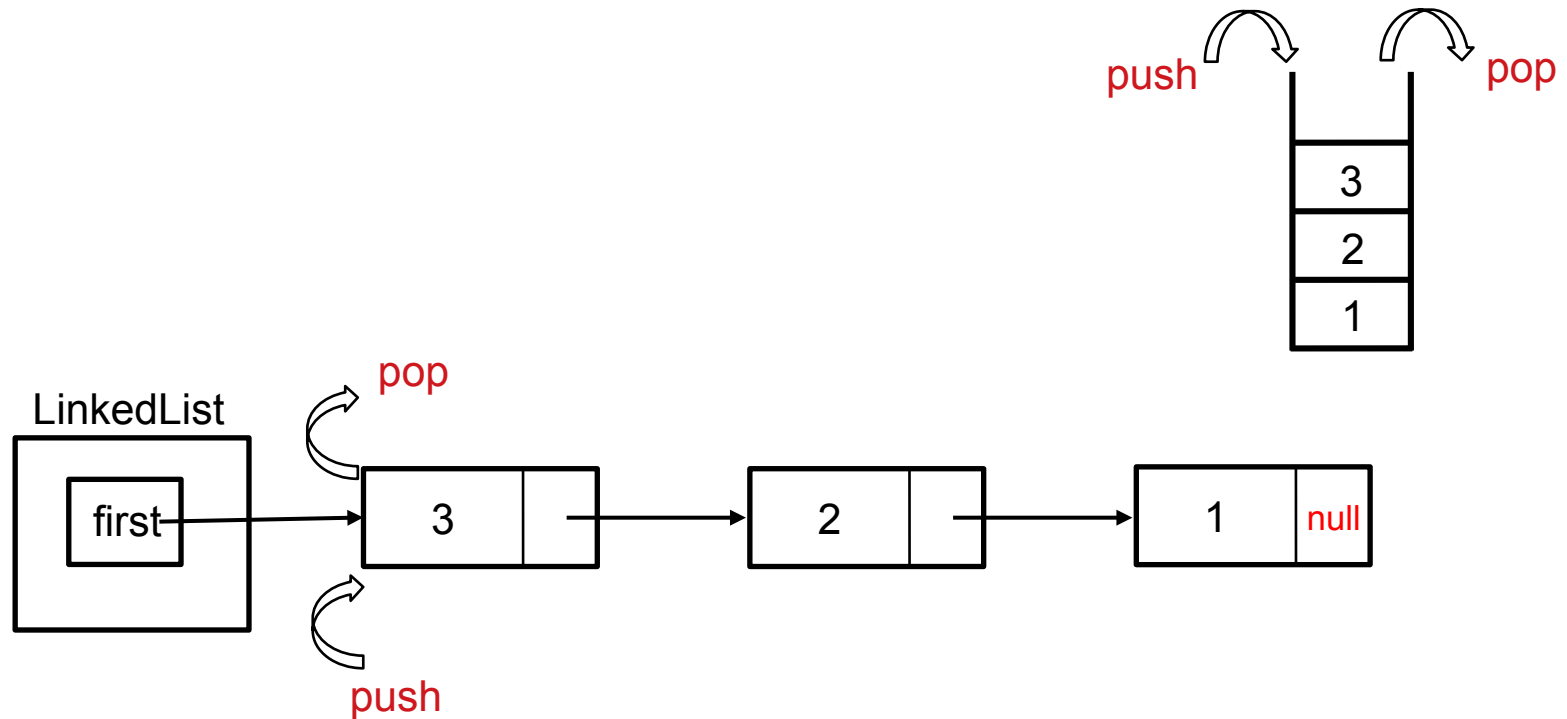
Time Complexity

Operations	Time Complexity
Insert at First	$O(1)$
Insert at End	$O(1)$
Delete from First	$O(1)$
Delete from End	$O(1)$
Traverse	$O(N)$
Search for a specific node	$O(N)$
Delete a specific node	$O(N)$

- Faster to insert and delete compared to arrays, since the items do not need to be shifted
- You can expand the list dynamically, memory is allocated on demand.

Stack Implementation using single-ended singly Linked List

- No need to specify maxSize/capacity
- Push() → insertFirst()
- pop() → deleteFirst()

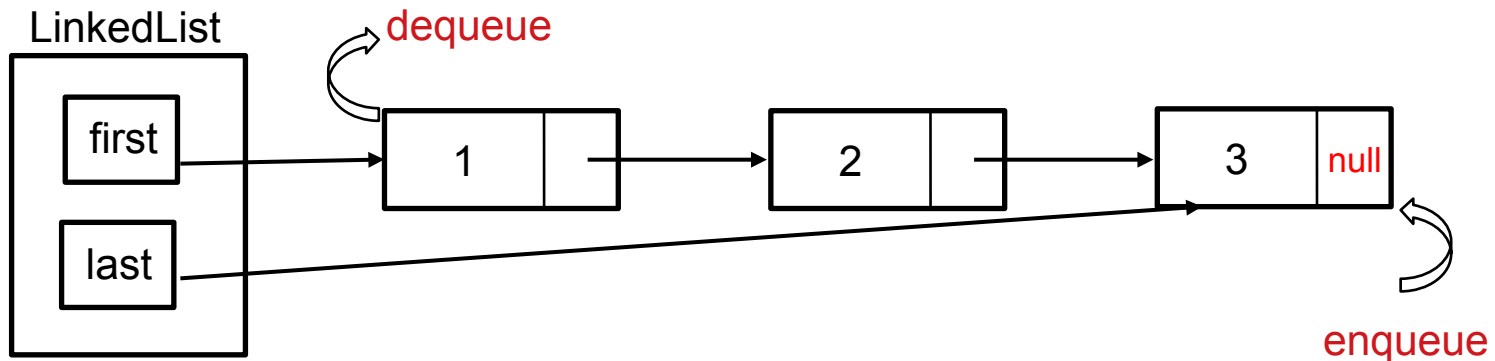
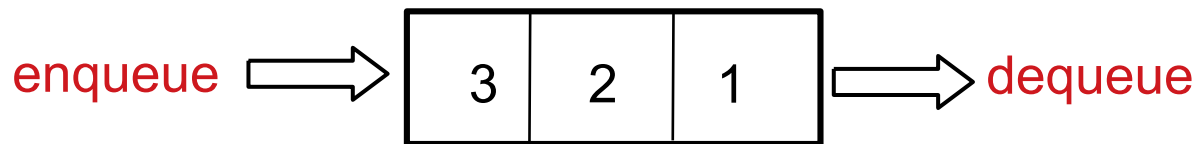


Linked List-based Stack Class

```
class LinkStack {  
    private LinkedList theList;  
  
    // constructor  
    public LinkStack()  
    { theList = new LinkedList(); }  
  
    public boolean isEmpty()  
    {return theList.isEmpty();}  
  
    public void push(int item) {  
        theList.insertFirst(item);  
    }  
    public int pop() {  
        return theList.deleteFirst();  
    }  
    public void displayStack() {  
        theList.displayList();  
    }  
}
```

Queue Implementation using Double-ended Singly Linked List

- No need to specify maxSize/capacity
- enqueue() → insertLast()
- dequeue() → deleteFirst()



Linked List-based Queue Class

```
class LinkQueue {
    private DoubleEndedLinkedList theList;

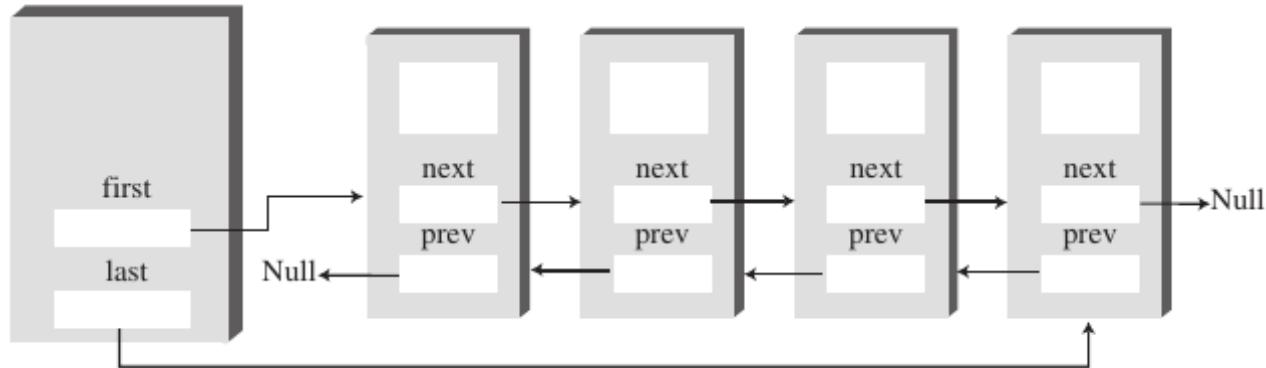
    // constructor
    public LinkQueue()
    { theList = new DoubleEndedLinkedList(); }

    public boolean isEmpty()
    {return theList.isEmpty();}

    public void enqueue(int item) {
        theList.insertLast(item);
    }
    public int dequeue() {
        return theList.deleteFirst();
    }
    public void displayQueue() {
        theList.displayList();
    }
}
```

Doubly Linked List

- Two references at each Link(node)
 - next: reference to the next Link
 - prev: reference to the previous Link
- Allows going forward or backward on the list



Doubly Linked List- Link Class

```
class Link
{
    public int data; // data
    public Link next; // reference to next link
    public Link prev; // reference to previous link

    // Constructor
    public Link(int data)
    {
        this.data=data;
        next = null;
        prev = null;
    }
}
```

Doubly Linked List Class

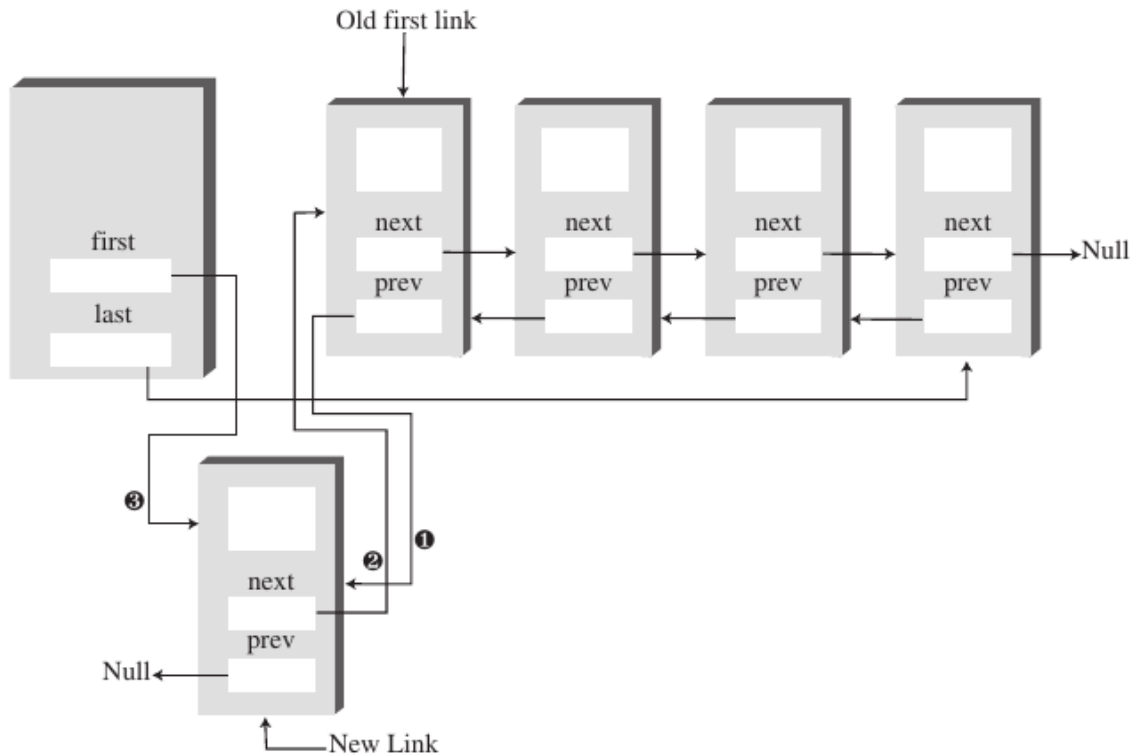
```
class DoublyLinkedList
{
    private Link first;// Reference to the first link
    private Link last; // Reference to the last link

    // constructor
    public DoublyLinkedList()
    { first = null; last= null;}

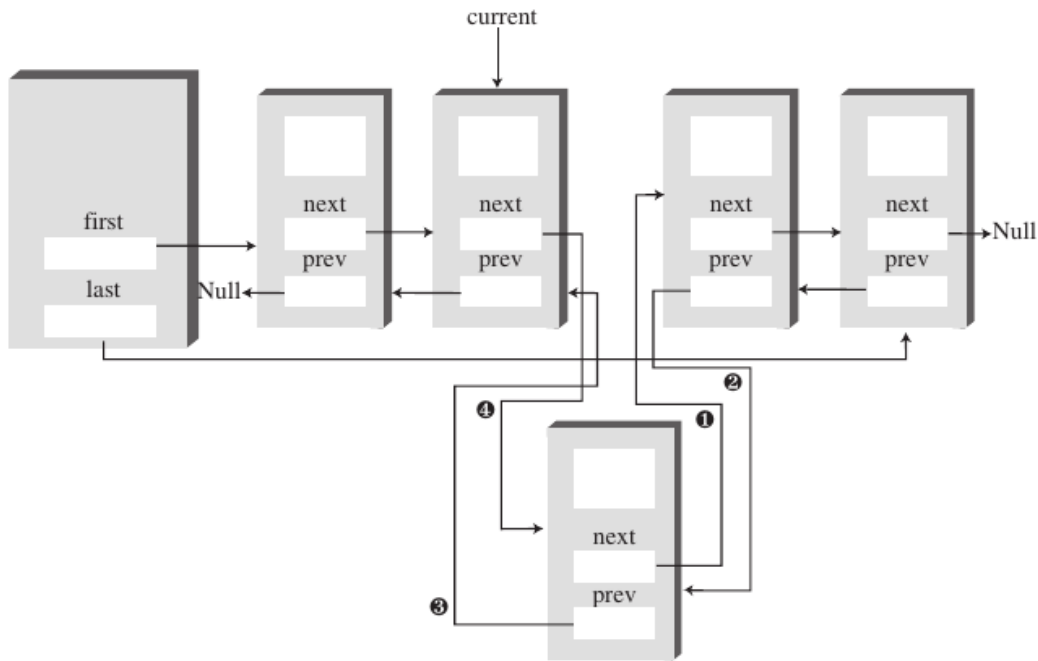
    public void displayListForward() {
        Link current = first;
        while (current!=null) {
            System.out.println(current.data);
            current = current.next; }}

    public void displayListBackward() {
        Link current = last;
        while (current!=null) {
            System.out.println(current.data);
            current = current.prev; }}
```

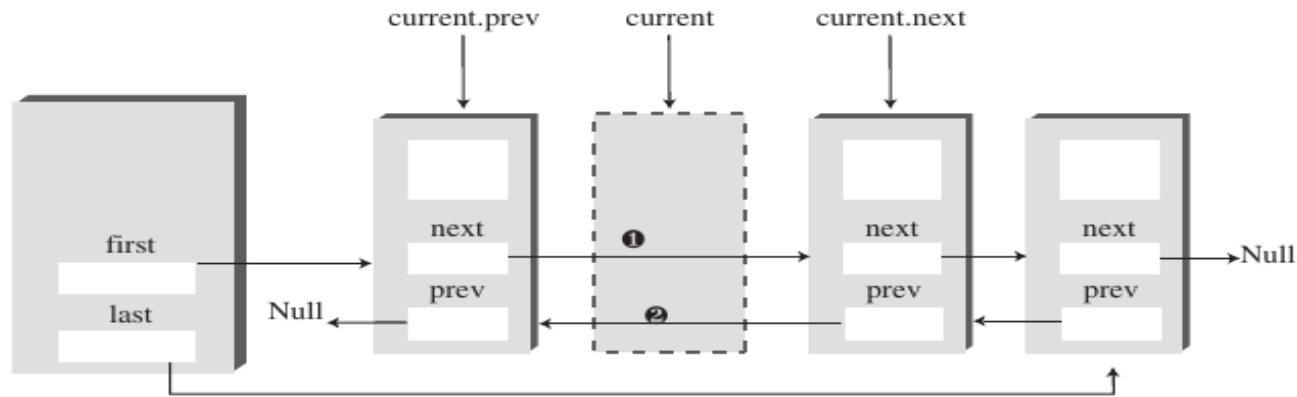
InsertFirst in a Doubly Linked List



InsertAfter in a Doubly Linked List



Delete in a Doubly Linked List



Doubly Linked List

- Can traverse backwards
- Can delete at the end in $O(1)$
- Two references need to be updated

Operations	Time Complexity
Insert at First	$O(1)$
Insert at End	$O(1)$
Delete from First	$O(1)$
Delete from End	$O(1)$
Traverse	$O(N)$
Search for a specific node	$O(N)$
insertAfter a specific node	$O(N)$
Delete a specific node	$O(N)$