

CMPSC-265

Data Structures and Algorithms

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Notice

- Hw5 posted, and will be due on this Sunday midnight.
- Hw1-Hw3 have been done grading

Discuss on Quiz

- The Binary Search
- The time complexity Problem
- for outer layer of the loop:
 - If it is linearly incremented or decremented (i.e. ++, +=2, --, -=2, ..., $O(N)$)
 - If it is times by 2 or divided by 2 per iterations: $O(\log N)$
- For inner layer of the loop
 - if it is independent of the outer layer, the same policy applies.
 - If it is dependent of the outer layer, and both of the outer layer and inner layer are linearly incremented or decremented, then they both will be $O(N)$
 - If it is dependent of the outer layer, and one of them is times by 2 or divided by 2 per iterations, then more analysis is needed.
- Multiple the complexity order on each layer of the loop.

Discussion on HW

- Please do not change the part I provided
- Please add comments to each program:
 - Credit comment
 - General comment: the main purpose of the program
- RemoveDuplicate: a good representation of the Stack applications. The time complexity can be $O(N)$, and the array implementation $O(N^2)$

Recap

- Evaluating postfix arithmetic expression
- The Priority Queue data structure
- Applications on Priority Queue
- Implementation of Priority Queue using Ordered Array.
- [Optional] convert infix to postfix

Learning Topics

- Efficiency of Stack, Queue and Priority Queue
- The linked list data structure:
 - Singly linked list
 - Single-ended singly linked list
 - Main operations on single-ended singly linked list and its time complexity
 - Applications on single-ended singly linked list
 - Double-ended singly linked list
 - Implementation of Stack and Queue using singly linked list
 - Doubly linked list

Efficiency of Stack, Queue and Priority Queue

Using the array implementation:

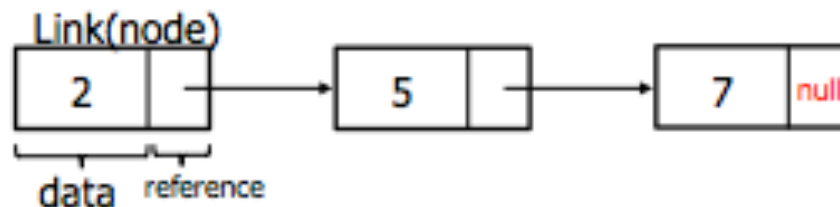
Operations	Stack	Queue	Priority Queue
push(enqueue)	$O(1)$	$O(1)$	$O(n)$
pop(dequeue)	$O(1)$	$O(1)$	$O(1)$
peek	$O(1)$	$O(1)$	$O(1)$
isEmpty	$O(1)$	$O(1)$	$O(1)$
isFull	$O(1)$	$O(1)$	$O(1)$
size	$O(1)$	$O(1)$	$O(1)$

Linked List-Introduction

- Array:
 - Main property:
 - Fixed length
 - Contiguous memory allocation
 - Advantages of array:
 - $O(1)$ access to every element
 - Data locality in memory
 - Disadvantages of array:
 - Size is fixed
 - Some operations require shifting items

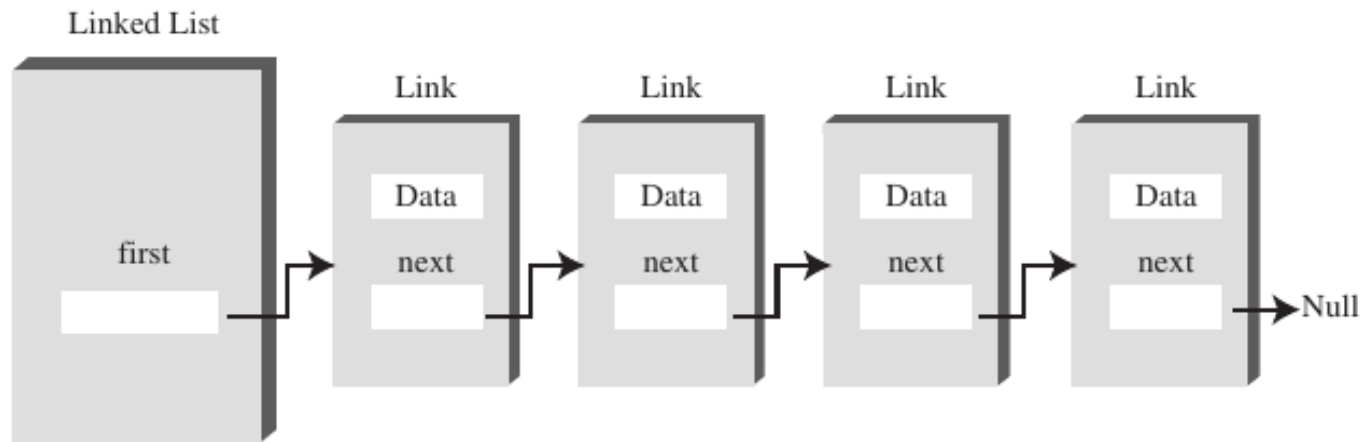
Linked List

- Linked list is composed of a list of nodes (links), each node (link) holds data and contains a reference to the next node (link)
- Main Property:
 - Dynamic memory allocation (resizable)
 - You can expand the list dynamically by just adding more nodes (links)
 - Do not Need to move elements when deleting or inserting
 - No data locality, as the memory is allocated dynamically.



Linked List

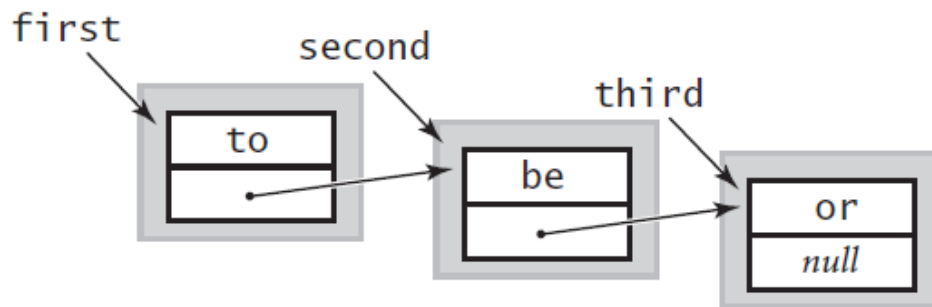
- It starts from *first link*(head), the last link points to null.



- **The class LinkedList** provides reference to the first link and implements methods(add, delete, ...)
- **The class Link** contains data and reference to the next link.

Single-ended Singly linked list

- Singly linked list: Each node (link) contains only one reference to its next node.
- Single-ended: the entire linked list is only accessible by the reference to its first node (head)



The Link Class

```
class Link
{
    public int data; // assuming integer data
    public Link next; // reference to the next Link
    //-----
    // Constructor
    public Link(int data)
    {
        this.data=data;
        next = null;
    }
}
```

```
Link link1 =new Link (2);
```

```
Link link2 =new Link (5);
```

```
link1.next=link2;
```

The LinkedList Class

```
class LinkedList
{
    private Link first; // ref to the first link on list
    // -----
    public void LinkedList() // constructor
    {
        first = null; // no items on the list yet
    }
    // -----
    public boolean isEmpty()
    {
        return (first==null);
    }
    // other methods to insert, delete,...

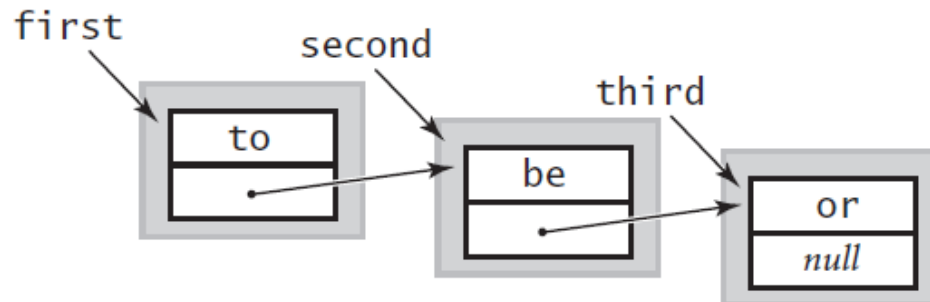
    public void insertFirst(int data){}
    public Link deleteFirst() {}
    public void displayList() {}
}
```

Building a LinkedList

```
Node first = new Node();  
first.item="to";
```

```
Node second = new Node();  
second.item="be";  
first.next=second;
```

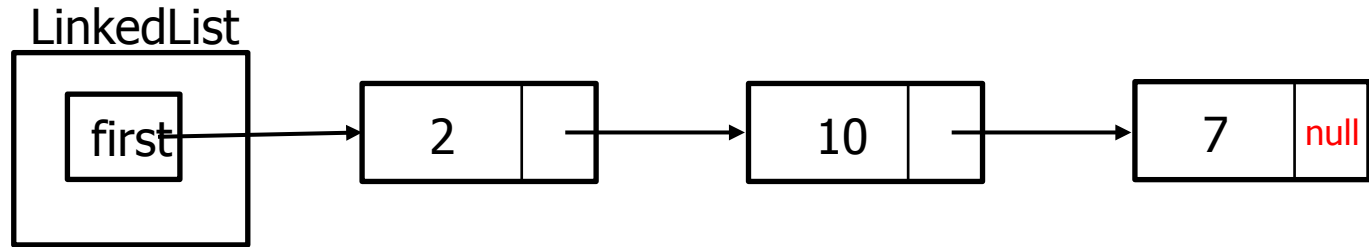
```
Node third = new Node();  
third.item="or";  
second.next=third;
```



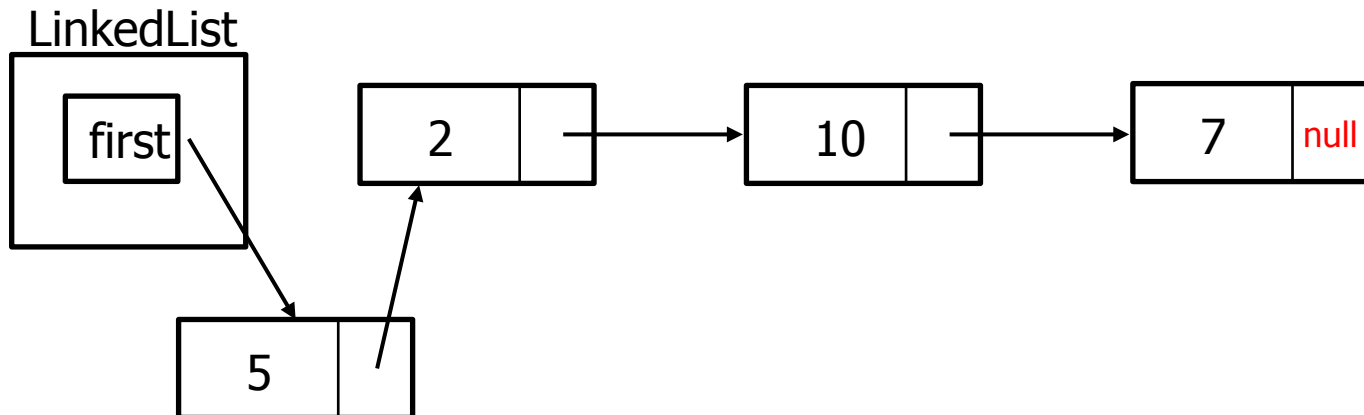
Single-end singly linked list: Operations

- Insert a new node at the beginning
- Insert a new node at the end
- Delete an existing node from the beginning
- Delete an existing node from the end
- Traverse the entire linked list
- Find a specific node in the linked list
- Delete a specific node from the linked list

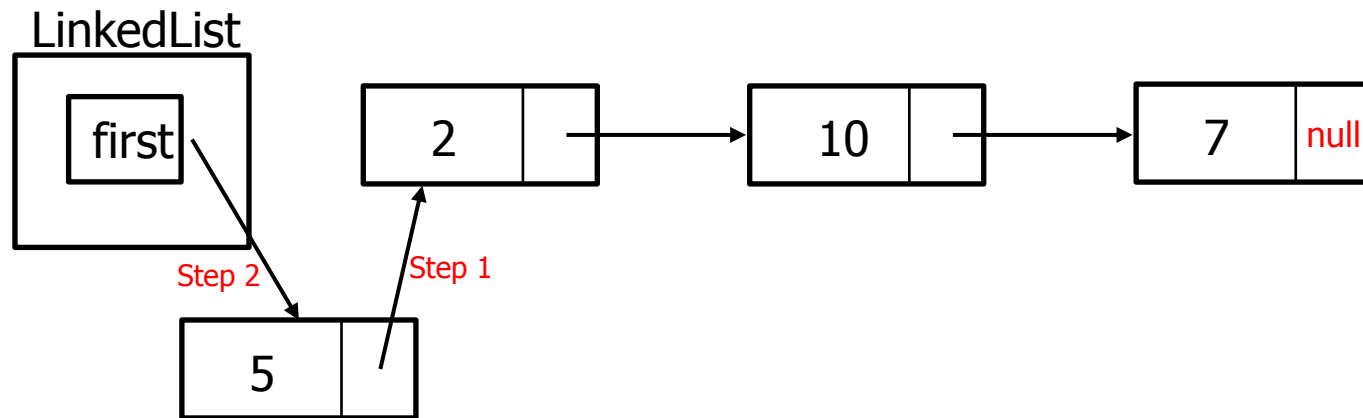
The insertFirst Method



insertFirst(5)

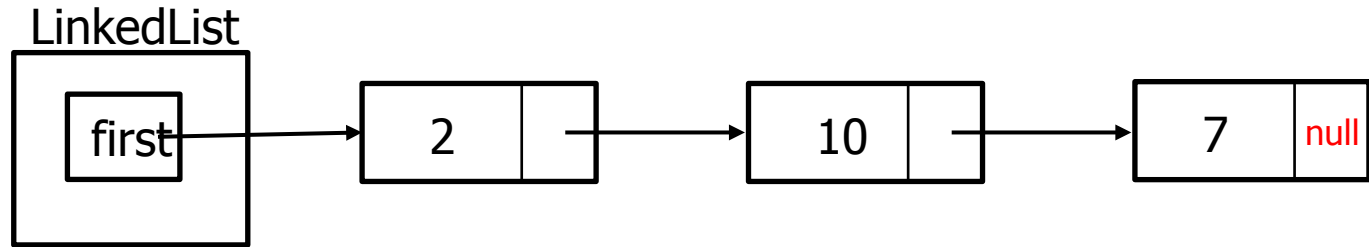


The insertFirst Method

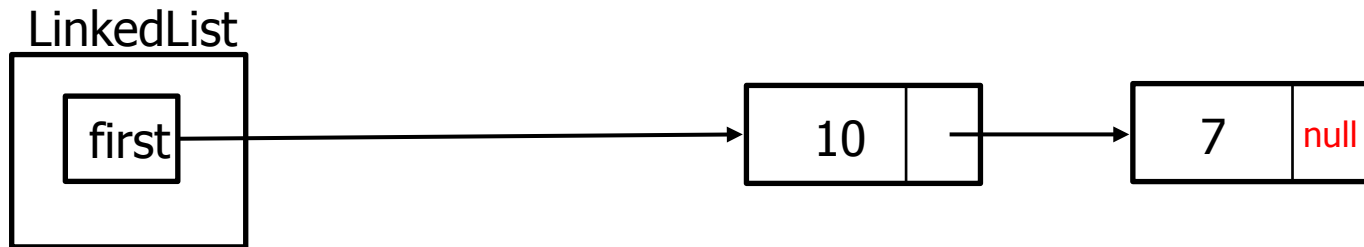


```
public void insertFirst(int data)
{
    Link newLink = new Link(data); // create a new link
    newLink.next = first; // connect newLink to first
    first = newLink; // update first
}
```

The deleteFirst Method

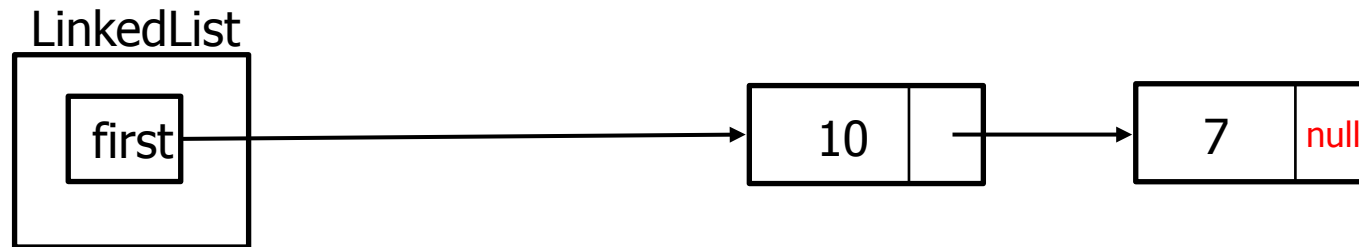


deleteFirst()



What happens to the deleted Link?

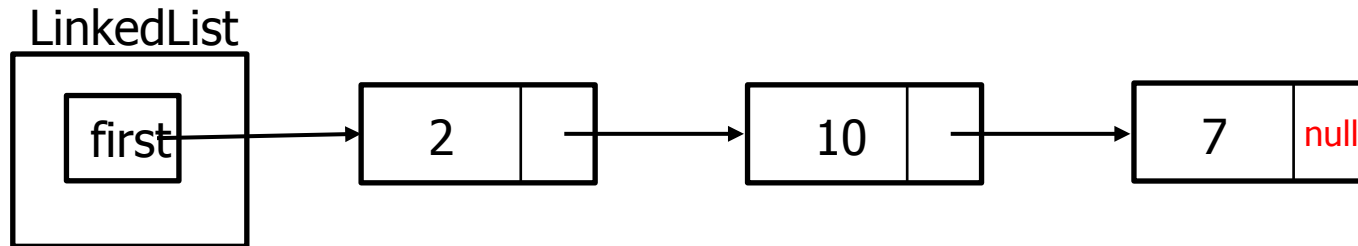
The deleteFirst Method



```
// delete from beginning and return the deleted first Link
public Link deleteFirst()
{
    if (!isEmpty())
    {
        Link temp = first; // save first to return link
        first = first.next; // update first
        return temp; // return deleted Link
    }
    else
        return null;
}
```

Traverse the linked list: The displayList Method

- Start at the beginning of the list, Go over Links one by one using the next reference



```
public void displayList()
{
    Link current = first;
    while (current!=null) // until the end of the list
    {
        System.out.println(current.data);
        current = current.next;
    }
}
```

LinkedList Demo Class

```
class LLDemo
{
    public static void main(String[] args)
    {
        LinkedList myList = new LinkedList ();

        myList.insertFirst(4);
        myList.insertFirst (2);
        myList.insertFirst (3);

        myList.displayList();

        Link temp = myList.deleteFirst();
        System.out.println(temp.data);

        myList.displayList();
    }
}
```

Finding and Deleting Specified Links

- Methods to search a linked list for a data item with a specified key value and to delete an item with a specified key value

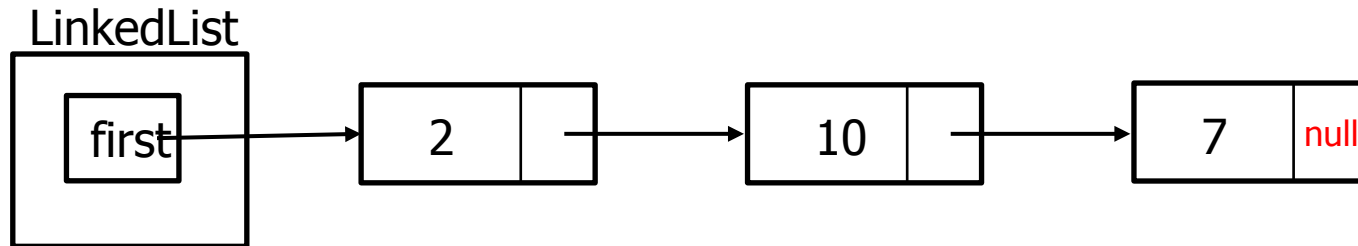
```
value    public Link find(int key) // find link with given  
         key  
         {}
```

```
         public Link delete(int key) // delete link with  
         given key  
         {}
```

- Need to traverse the List (like in displayList() method)

The find Method

- Start at the beginning of the list, Go over Links one by one using the next reference.

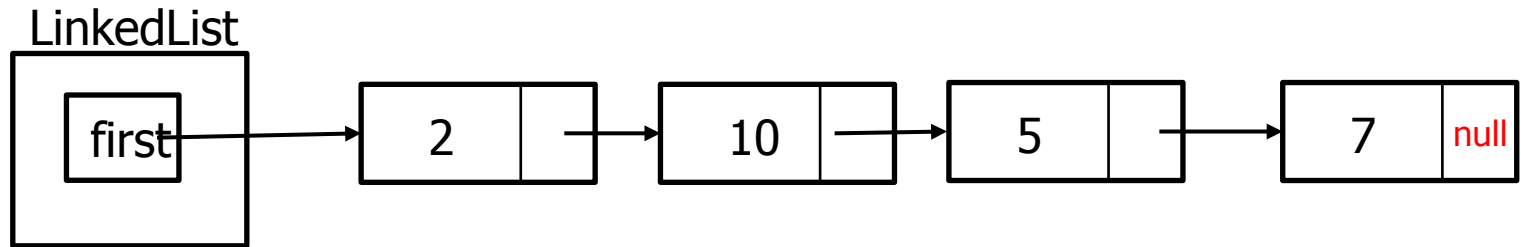


```
public Link find (int key)
{
    if (isEmpty())
        return null;

    Link current = first;
    while (current!=null && current.data!=key)
    {
        current = current.next;
    }
    return current;
}
```

The delete Method

- Similar to find, but we need to keep the previous Link, as well.



`delete(5);`

The delete Method

```
public Link delete(int key)
{
    if (isEmpty())
        return null;

    Link current = first;
    Link previous = first;

    while (current!=null && current.data!=key)
    {
        previous = current;
        current = current.next;
    }
    if (current==first) //key was at the beginning
        first=current.next;
    else if (current!=null)
        previous.next= current.next;
    return current;
}
```