

Clustering

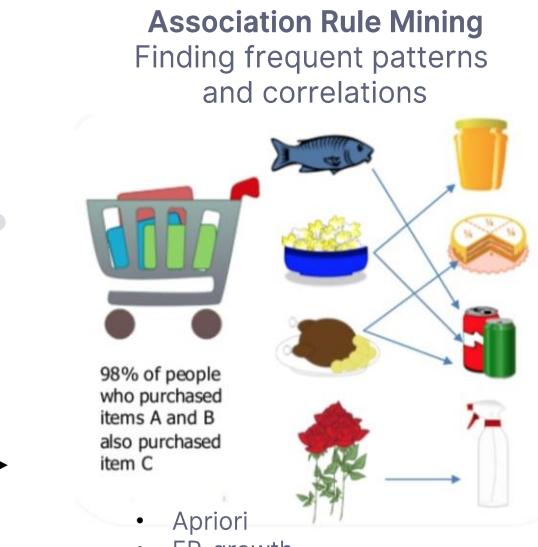
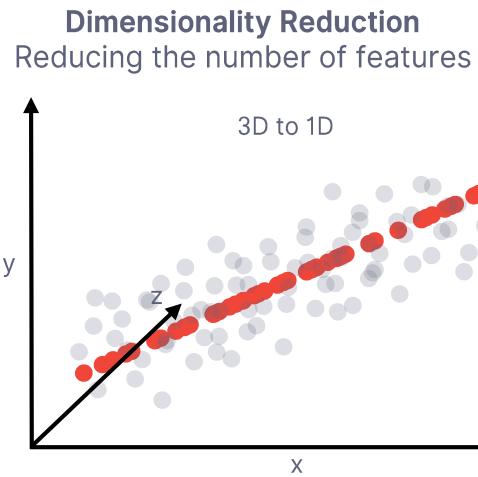
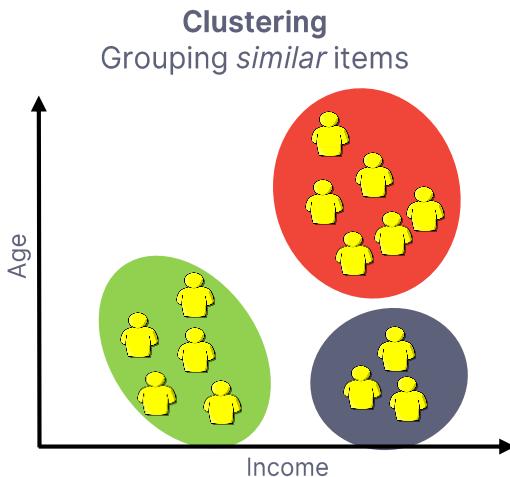
Organizing data points into **similar groups**

Faculty of Mathematics and Computer Science, University of Bucharest
and
Sparktech Software

Academic Year 2018/2019, 1st Semester

Reminder – Unsupervised Learning

- Unlike *Supervised Learning*, there is no expected label in the training phase.
- We are trying to **discover structure** in the data.



- K-means
- DBSCAN
- Hierarchical Clustering

- Principal Component Analysis (PCA)
- T-SNE
- Self-organizing Maps (SOMs)

Clustering

- **Clustering of Cluster Analysis** is the task of grouping a set of objects in such a way that objects in the same group (called a **cluster**) are *more similar* to each other than to objects in other groups.
- There are several types of models:
 - *Centroid-based* – Each cluster is represented by a prototype point (a “center”) (e.g. K-means)
 - *Density-based* – Clusters a considered denser regions of space. (e.g. DBSCAN)
 - *Hierarchical models* – There is a hierarchical relationship between clusters.
 - *Distribution models* – Clusters are modeled using statistical distributions. (e.g. GMM)
 - *Graph-based* – Clusters are considered cliques in a graph (e.g. HCS)
 - *Others*
- Based on the relation between objects and clusters:
 - *Hard-clustering* (or *Partitioning*) – One point can only be in one cluster.
 - *Soft-clustering* (or *Fuzzy-clustering*) – A point can have a degree of membership in multiple clusters.

K-Means

Centroid-based partitioning into
a **fixed** number of clusters

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K-means

- K-means is a clustering algorithm which aims to *partition* the data points into a *fixed* number of clusters k .
- It is a *centroid-based* method, which means that each cluster is represented by a *prototype point* (called a **centroid**) and every point is assigned to the cluster with the *closest* centroid.
- The goal is to find a clustering which minimizes the **within-cluster sum of squares** (i.e. *variance* of clusters).
- K-means uses an iterative method and it converges to a *local optimum*.
 - Finding the global optimum is *NP-hard*

K-means Algorithm

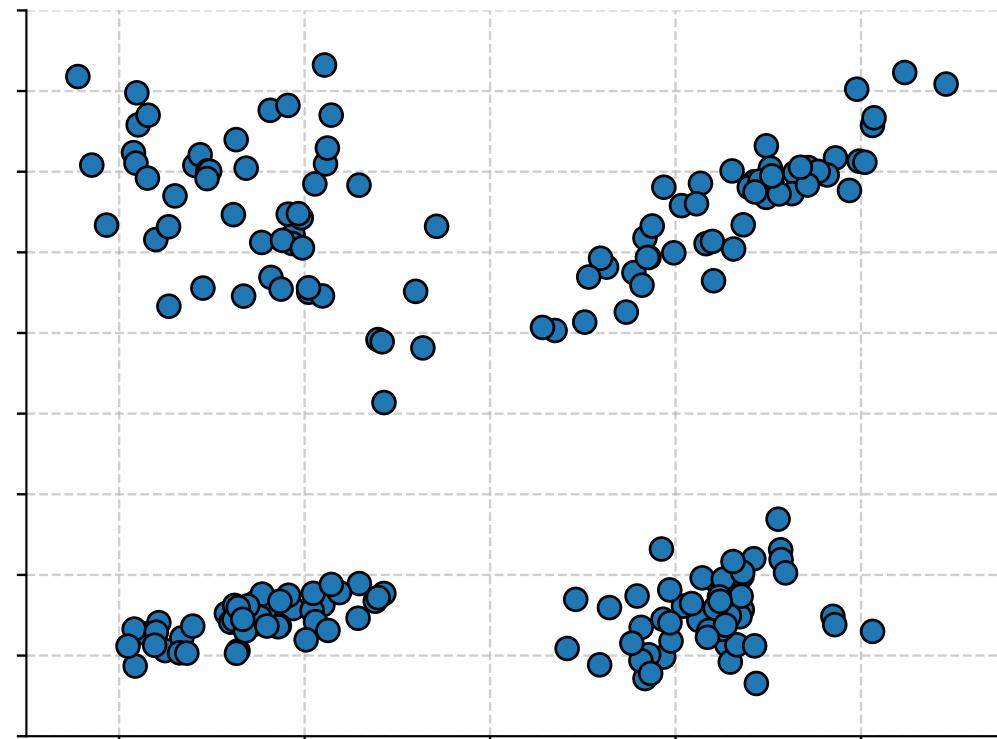
```
1 initialization:  
2     - select  $k$  random cluster centers  
3 repeat:  
4     “assignment” step:  
5         - assign each point to the cluster of the nearest center  
6     “update” step:  
7         - move the cluster centers to the mean point of each cluster
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K-means Algorithm

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1 initialization:  
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K-means is an instance of the
Expectation-Maximization (EM) algorithm

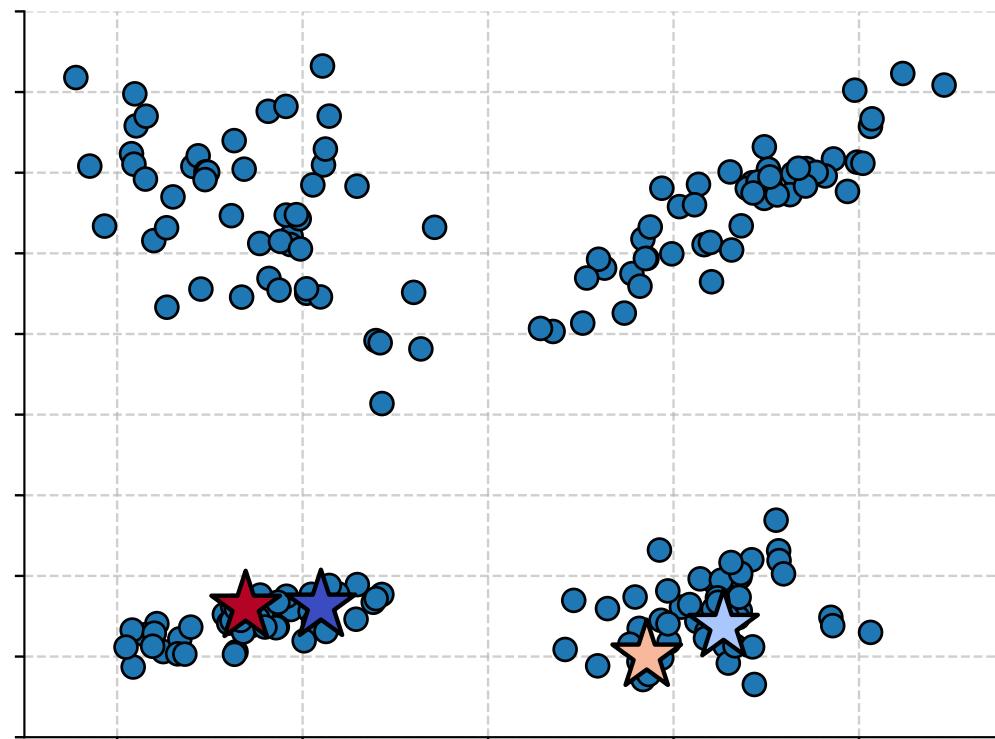
K-means Algorithm



K-means Algorithm

- Choose $k = 4$ random cluster centers.

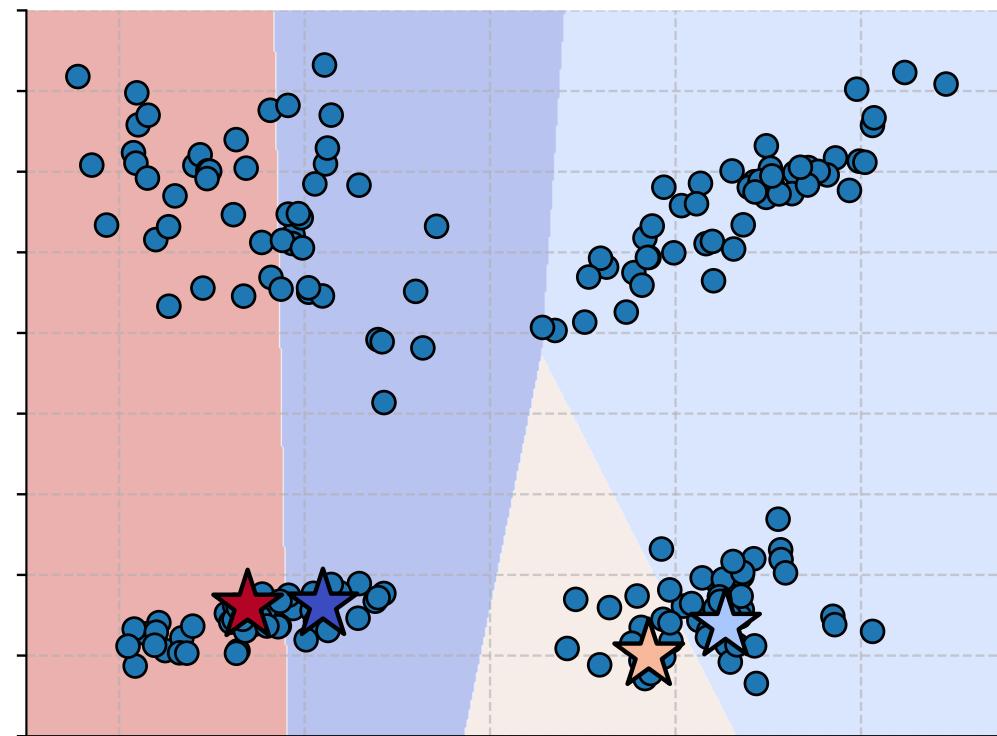
Initialization



K-means Algorithm

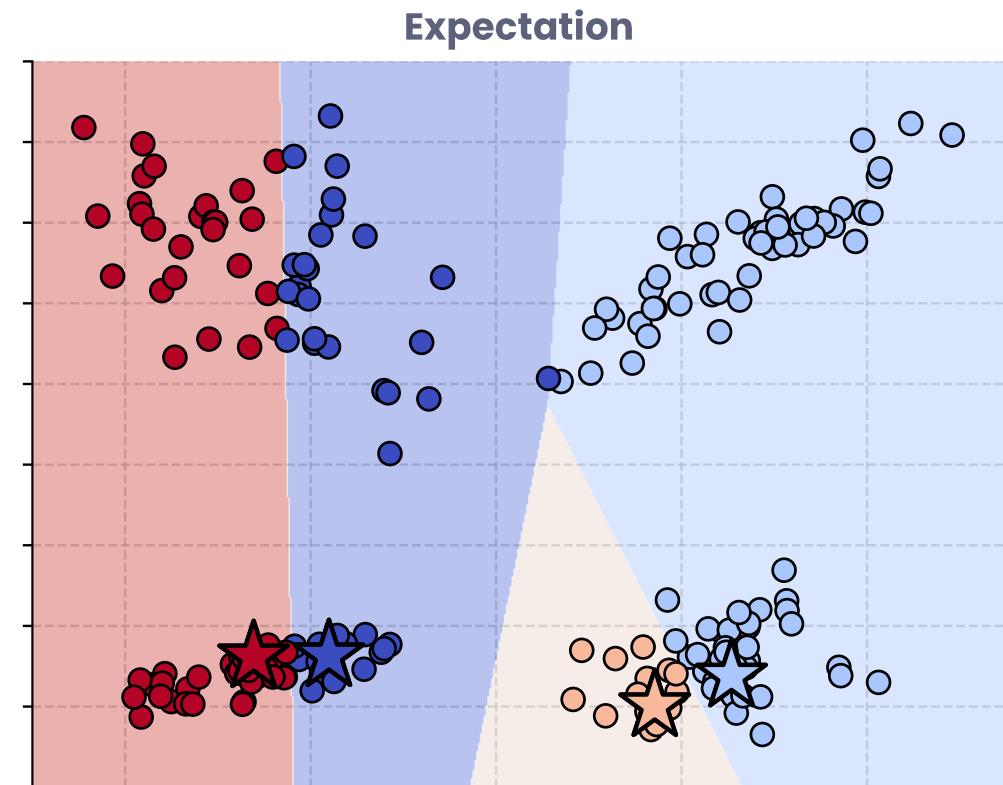
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Initialization



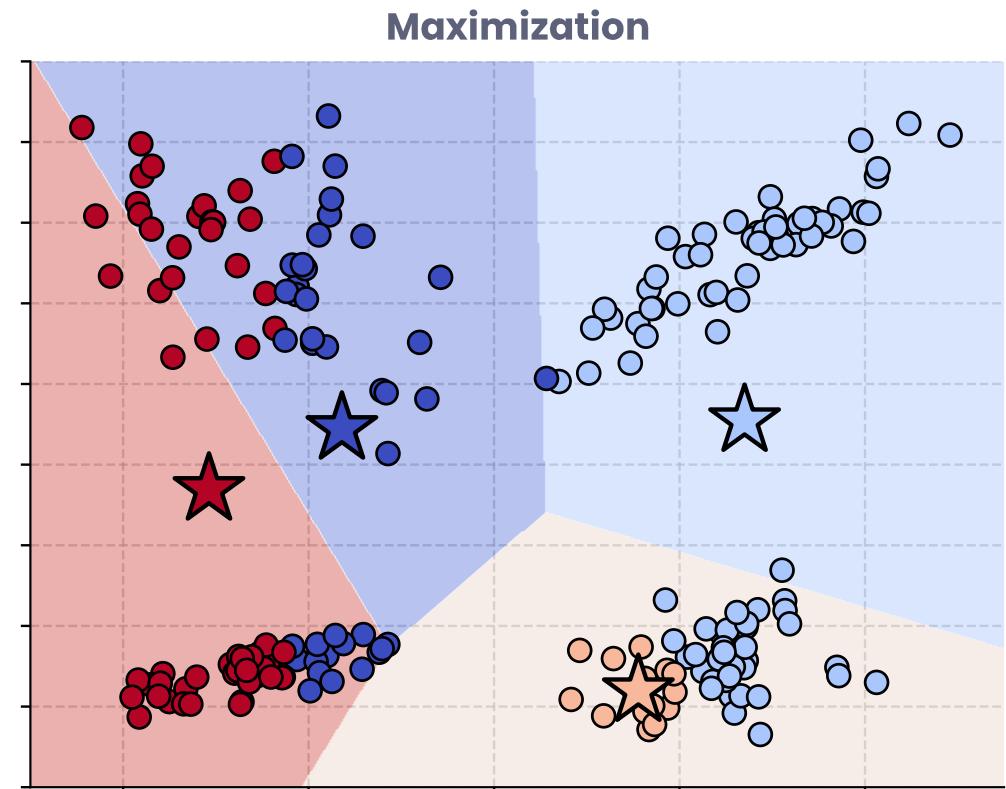
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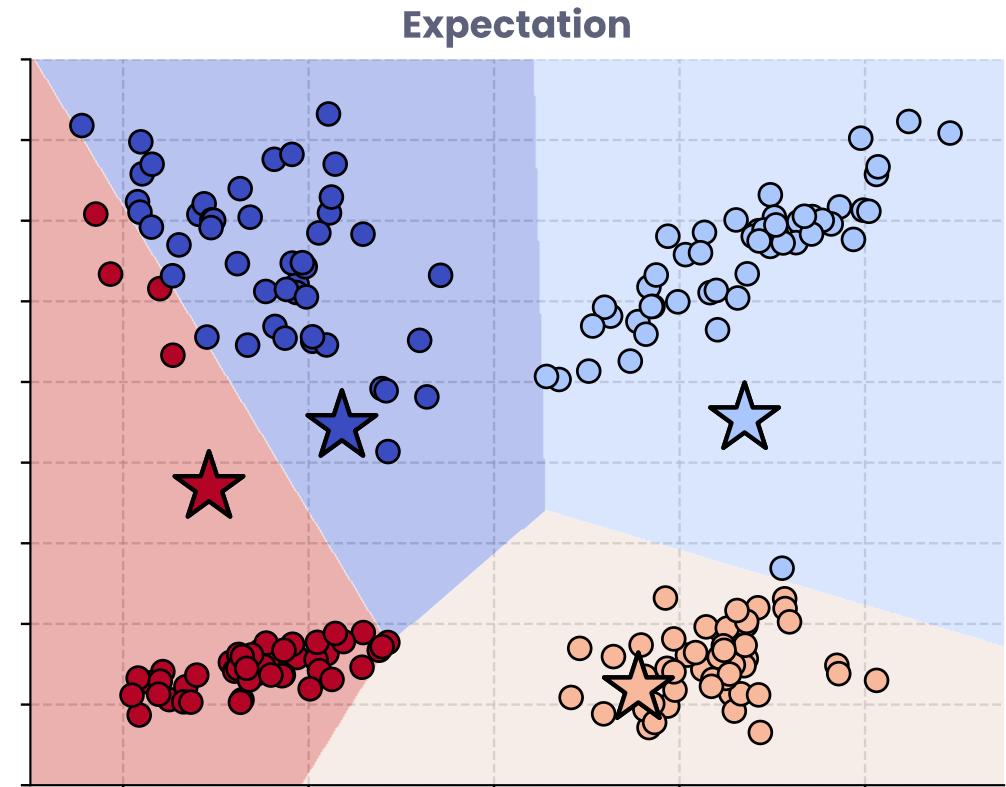
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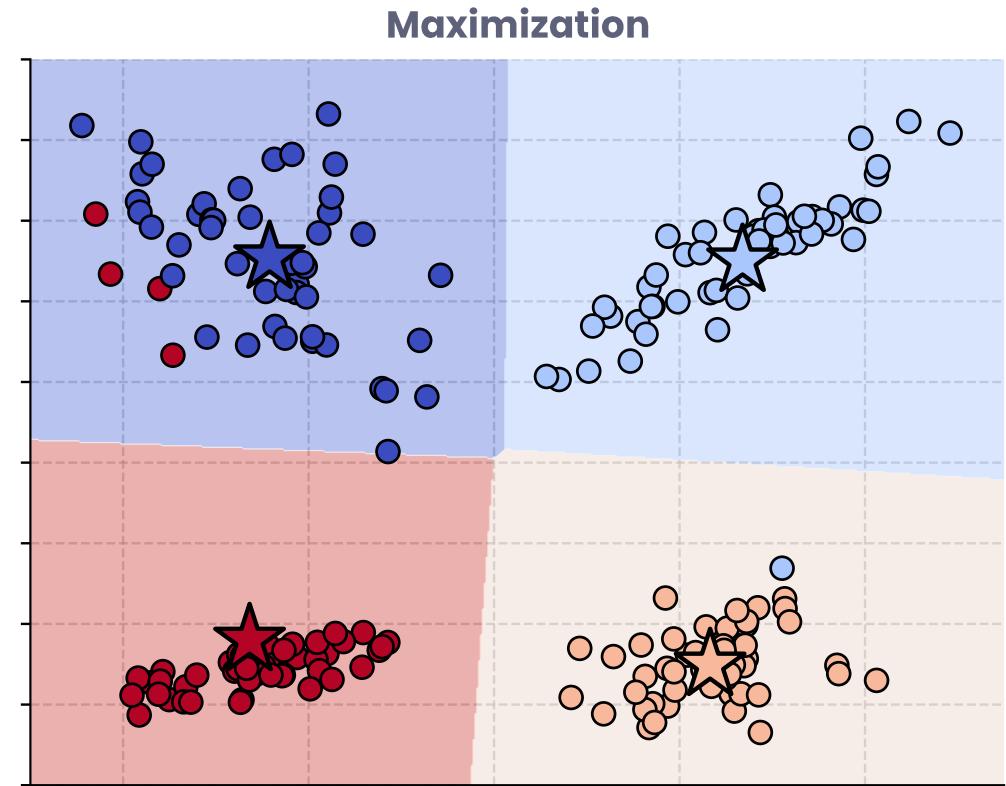
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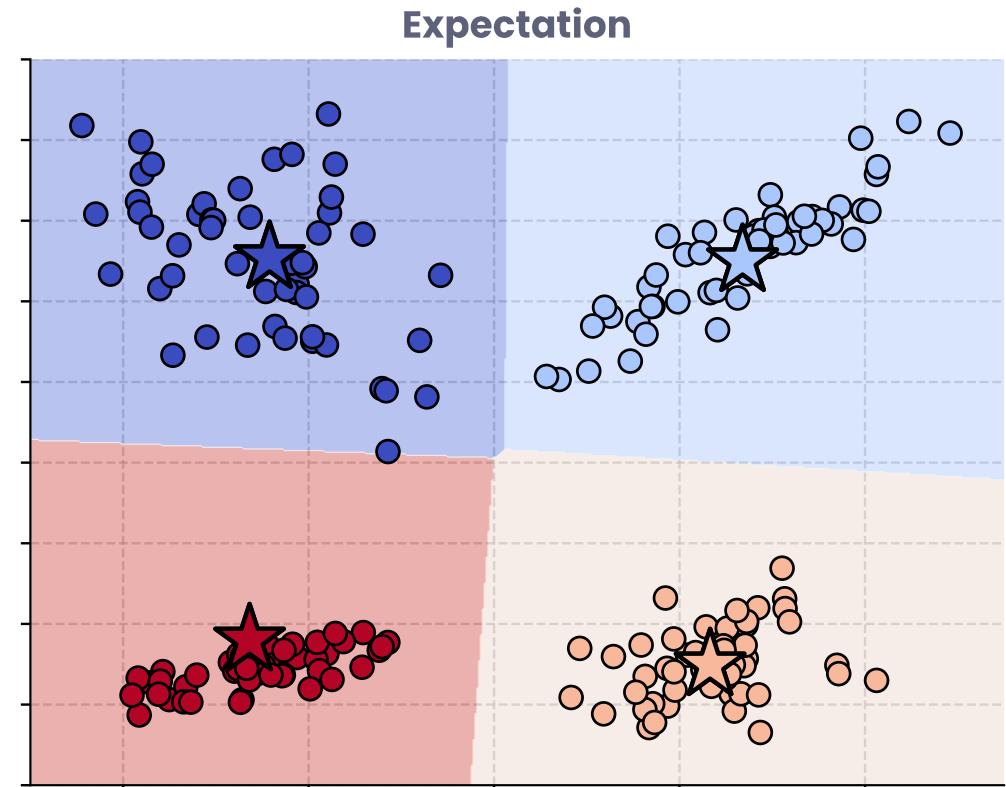
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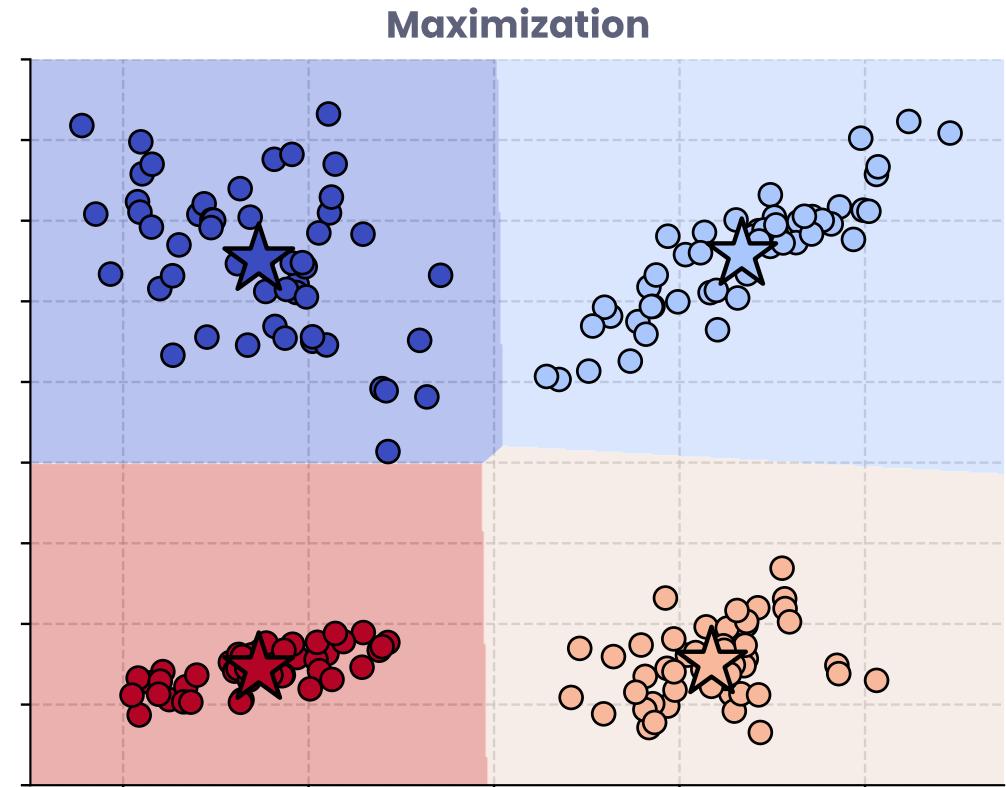
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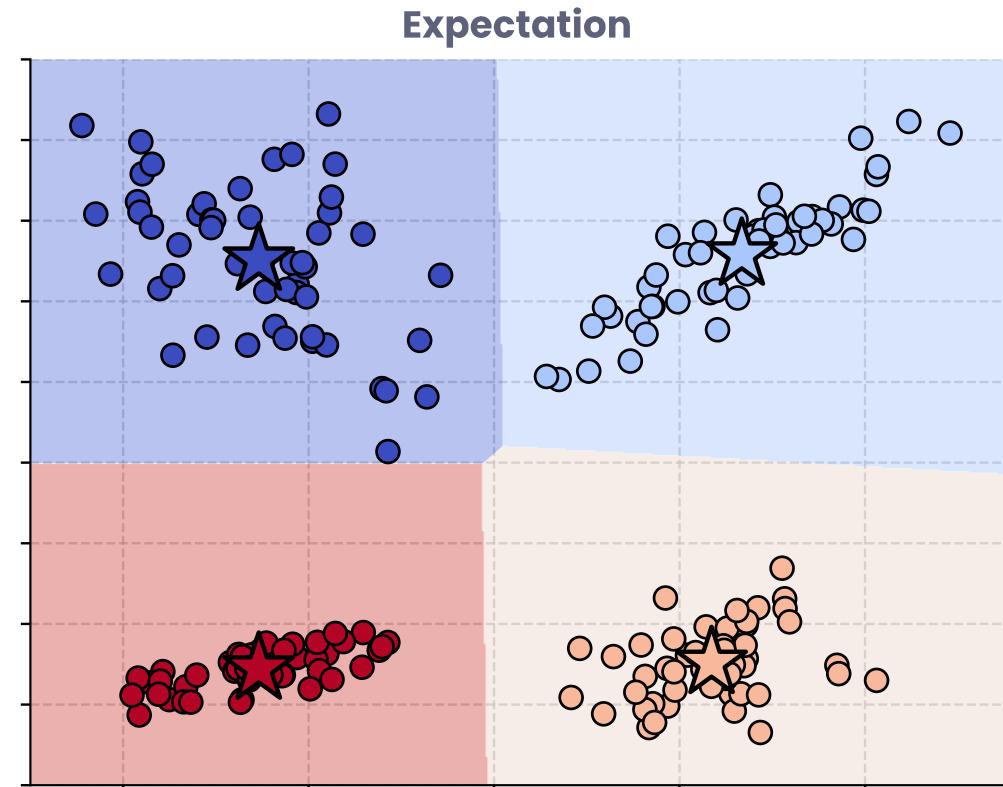
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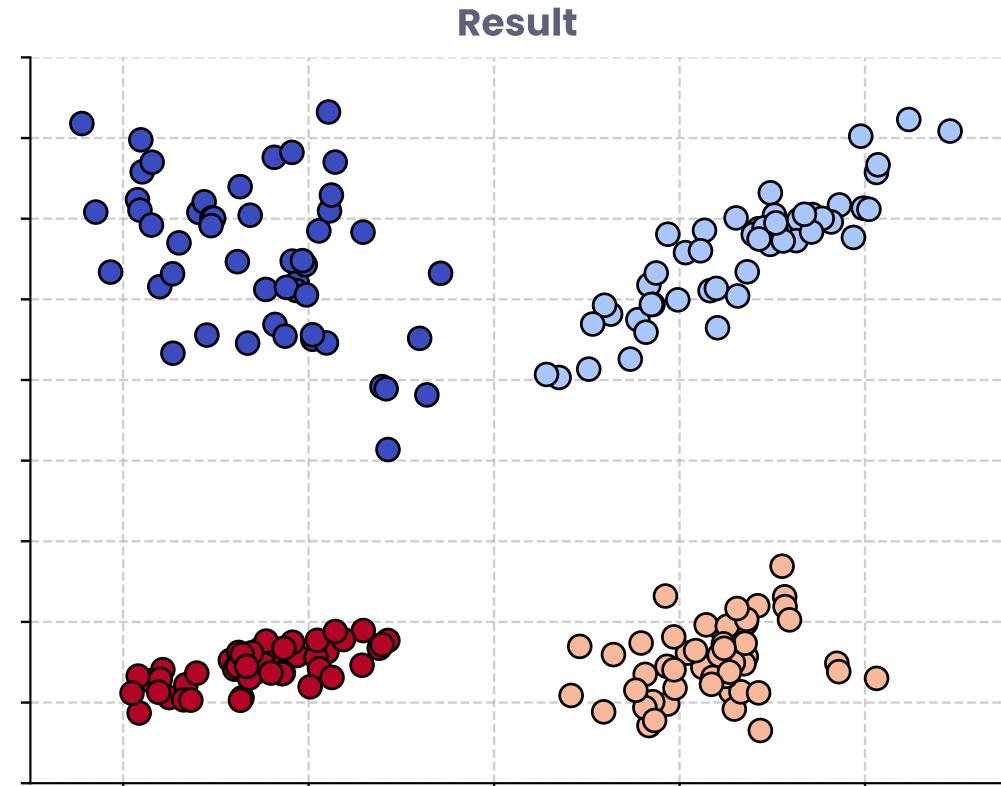
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- Move each centroid to the true mean of its cluster (“Maximization”).
- **Assignment did not change anything, so stop.**



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Where:

- $z_{ij} = \begin{cases} 1 & \text{if } \vec{x}^{(i)} \in C_j \\ 0 & \text{otherwise} \end{cases}$
- $\vec{\mu}^{(j)} \in \mathbb{R}^n$ is the centroid of cluster C_j

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- Goal:** Minimize J with respect to z_{ij} and $\vec{\mu}^{(j)}$

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Finding the global optimum is NP-hard

Algorithm (2)

- 1 initialization:
 - 2 - choose random values for $\vec{\mu}^{(j)}$, for all $j \in \{1, 2, \dots, k\}$
- 3 repeat:
 - 4 “expectation” step:
 - 5 - minimize J w.r.t. z_{ij} , keeping $\vec{\mu}^{(j)}$ fixed
 - 6 “maximization” step:
 - 7 - minimize J w.r.t. $\vec{\mu}^{(j)}$, keeping z_{ij} fixed

Algorithm (2)

- “Expectation” step:

Minimize

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This is for one particular $\vec{\mu}^{(j)}$,
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Parameters and Evaluation

How to choose k?

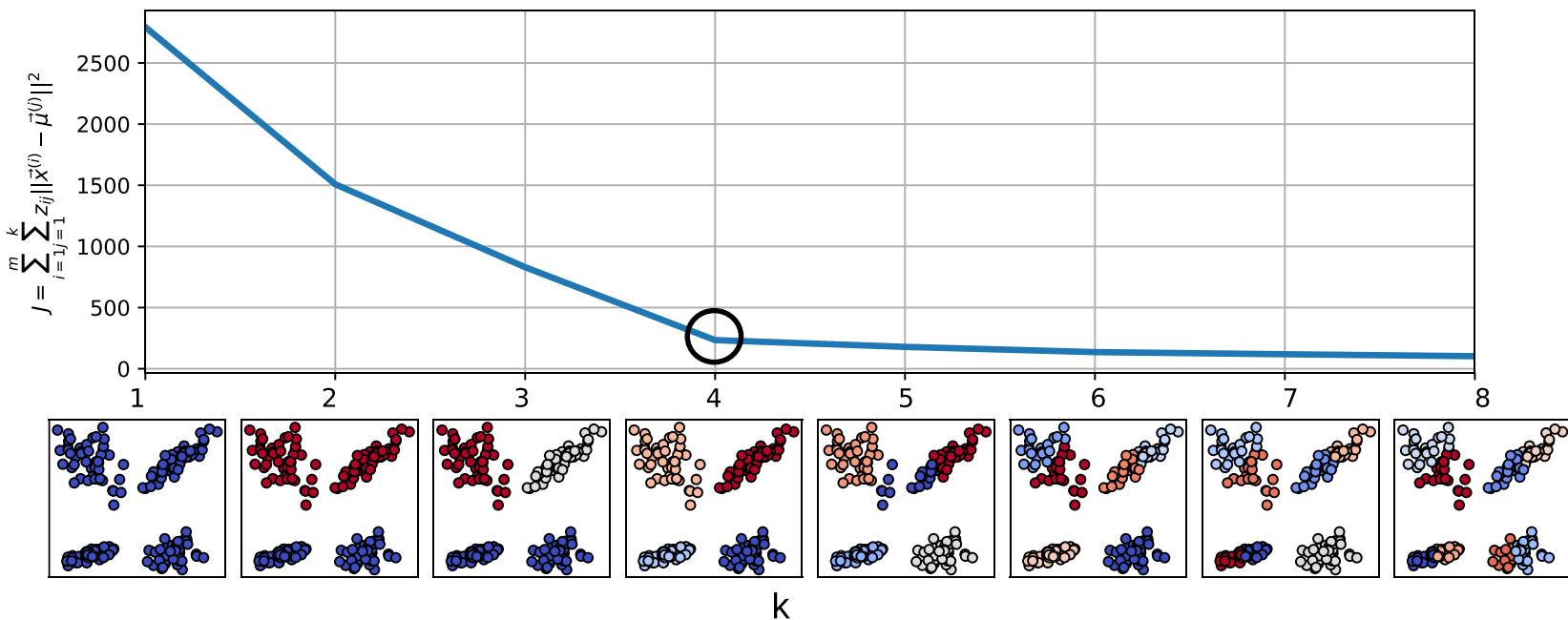
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How to choose k?

- Number of clusters k is a *hyperparameter*. How do we get a good k ?
- **Elbow method**
 - Start with a small k value and increase it until adding another cluster does not result in a much lower *distortion value*.
 - In other words, the new cluster does not explain much more of the *variance* in the data.
- **Silhouette Coefficient**
 - A measure of how *tight* each cluster is and how *far apart* cluster are from one another.
 - Choose a k value which results in a clustering with a large silhouette coefficient.

The Elbow Method

- Choose k such that adding another cluster wouldn't explain much more of the variance in the data (i.e. does not give a much lower distortion value):



Silhouette Coefficient

- Measures the *tightness of clusters and separation between clusters*:

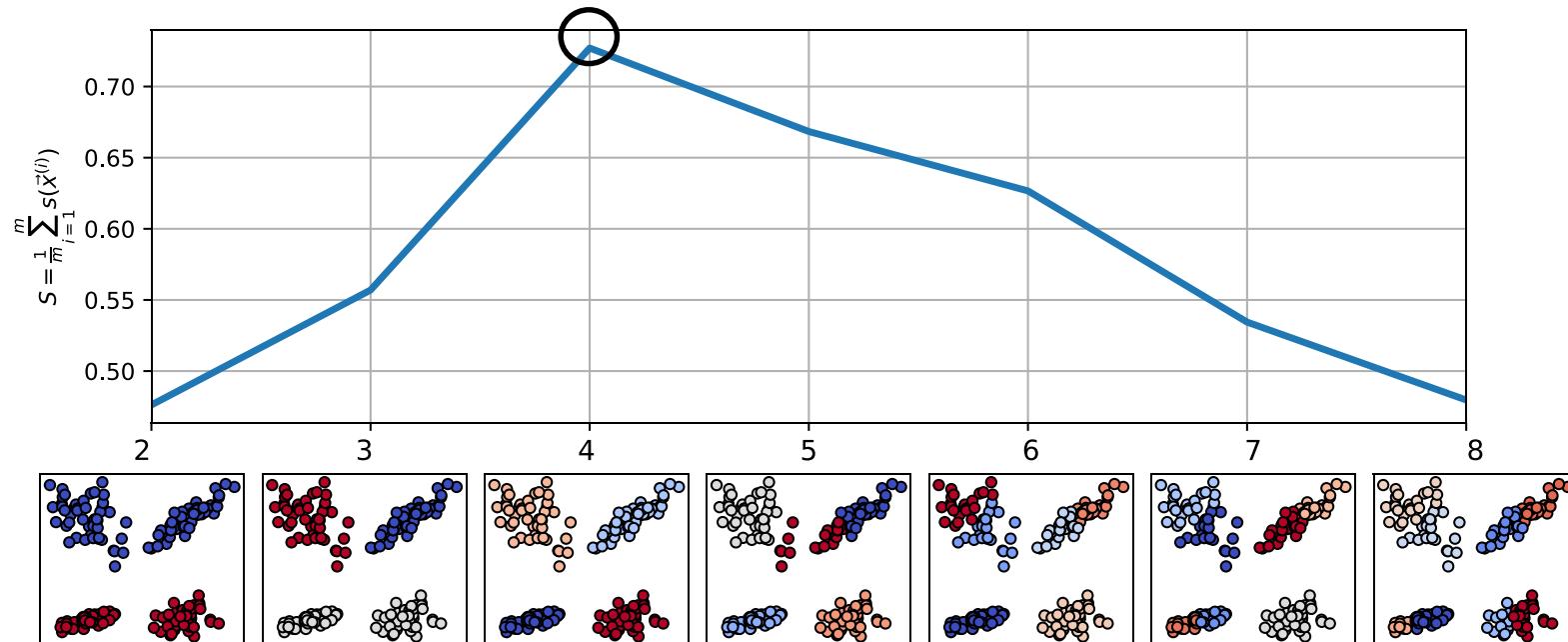
$$s(\vec{x}^{(i)}) = \frac{b(\vec{x}^{(i)}) - a(\vec{x}^{(i)})}{\max(a(\vec{x}^{(i)}), b(\vec{x}^{(i)}))}$$

Where:

- $a(\vec{x}^{(i)})$ – average distance between $\vec{x}^{(i)}$ and all other points in the same cluster
- $b(\vec{x}^{(i)})$ – lowest average distance to all points in any other cluster
 - The average distance to the closest “neighboring” cluster.

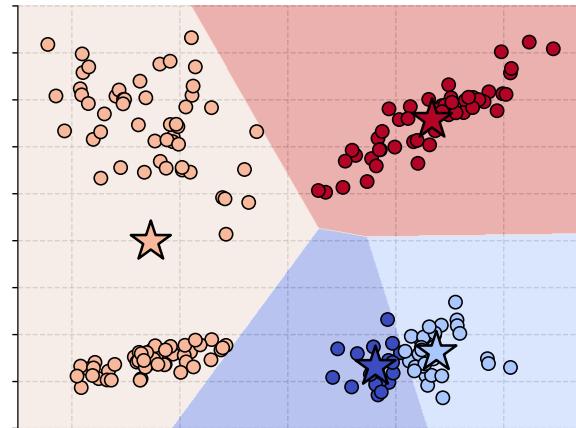
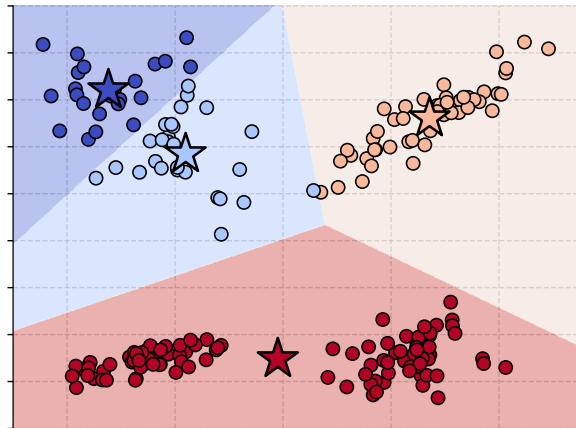
Silhouette Coefficient

- Choose k which gives the highest mean silhouette:



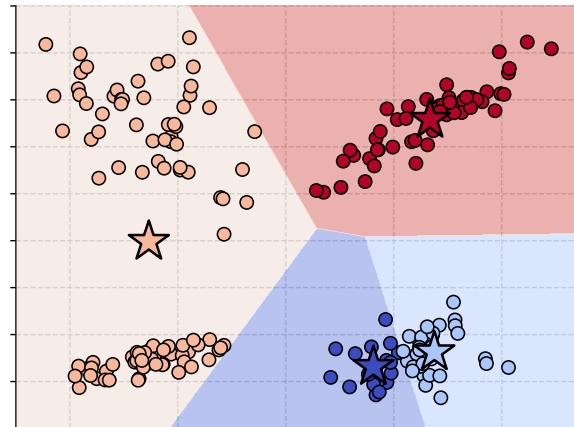
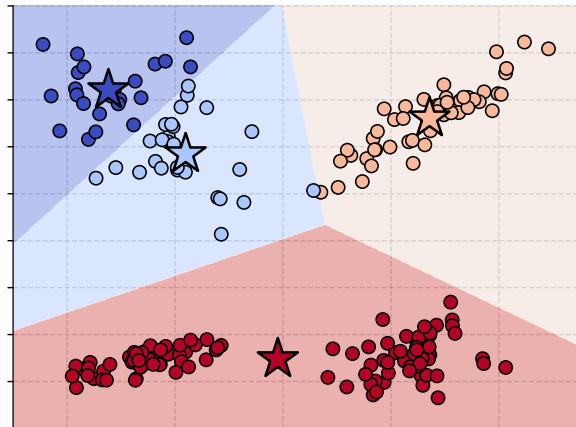
Local minima

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- Both of the following states are stable (further iterations will not change anything):



Local minima

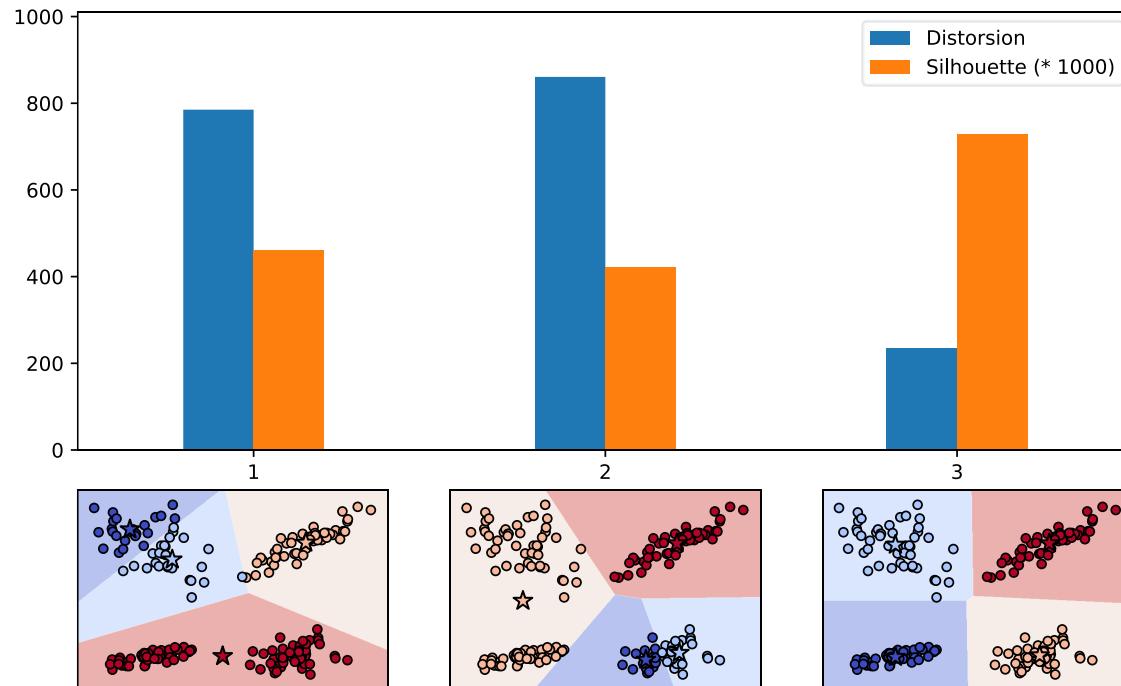
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- Possible solutions:
 - Run the algorithm multiple times and pick the result with the *lowest distortion* (or *highest silhouette*)
 - Use a better initialization method.

Local minima

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Local minima

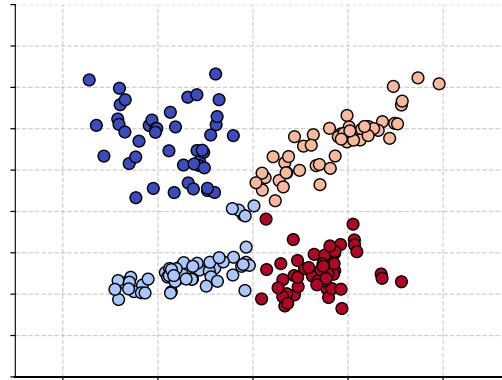
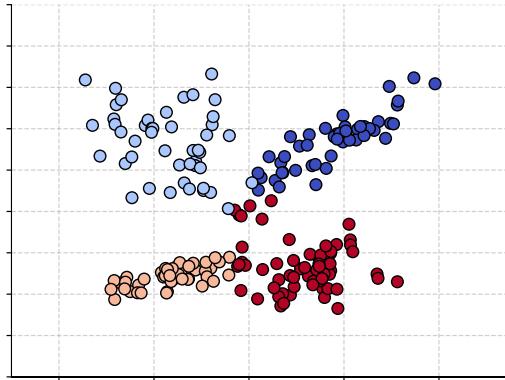
- Use a better initialization method:
 - *"k-means++: the advantages of careful seeding"*, Arthur, D., Vassilvitskii, S., 2007.

- 1 choose first center uniformly at random from the data points
- 2 repeat until all k centers have been chosen:
 - 3 - compute $D(\vec{x}^{(i)})$, the distance from $\vec{x}^{(i)}$ to the nearest chosen center
 - 4 - choose a new center at random with probability $P(\vec{x}^{(i)}) \sim D(\vec{x}^{(i)})^2$
- 5 run standard k-means algorithm

- The idea is to try to spread out the initial cluster centers.

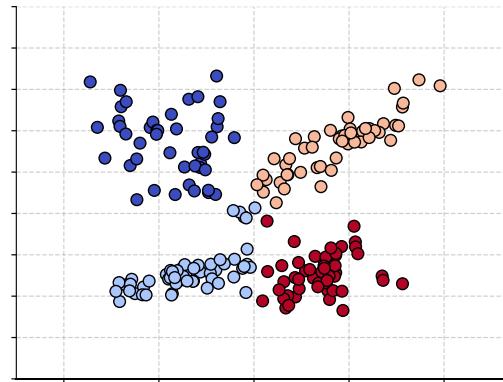
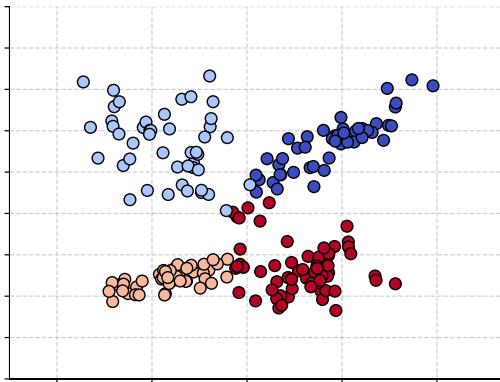
Comparing clusterings

- How similar are these two clusterings?



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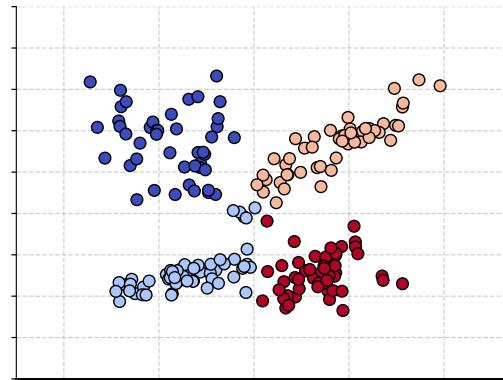
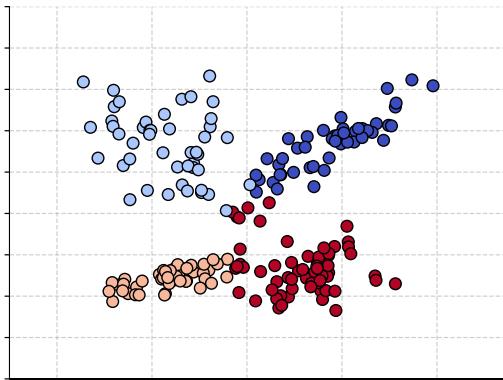
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- Rand Index measures how often two clustering agree in terms of grouping points:

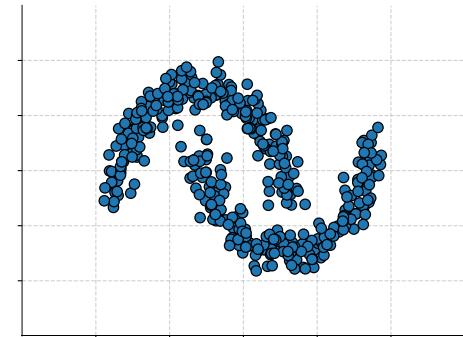
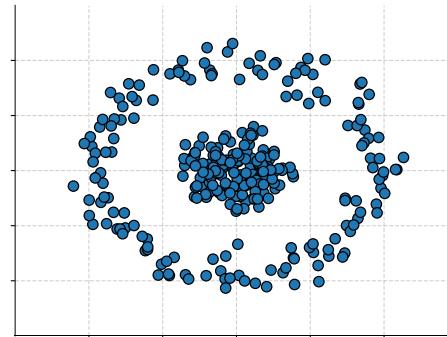
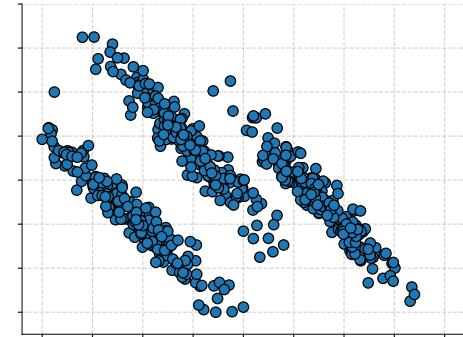
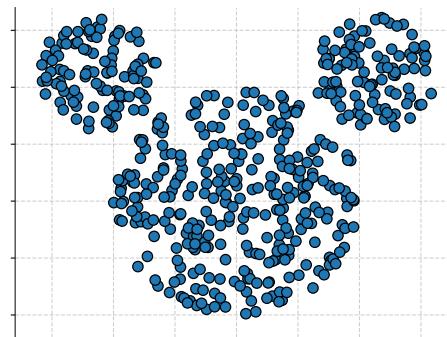
$$R = \frac{a + b}{n(n - 1)/2}$$

- a is the number of pairs of points which are in the same cluster in both clusterings.
- b is the number of pairs of points which are in different clusters in both clusterings.

Adjusted Rand Index is a form of Rand index which also take into account that clusterings might agree by chance.

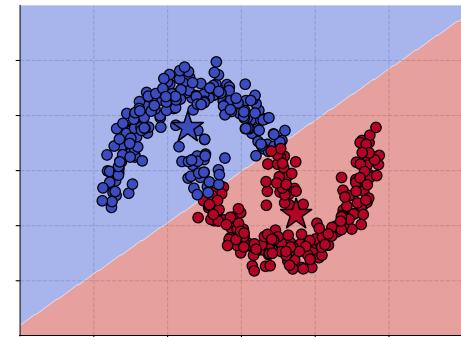
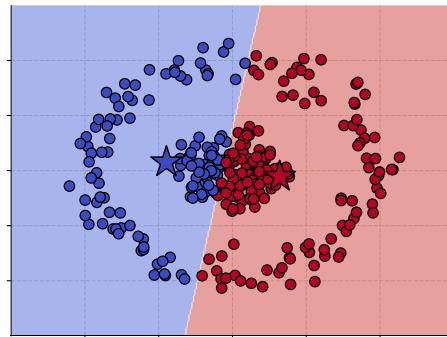
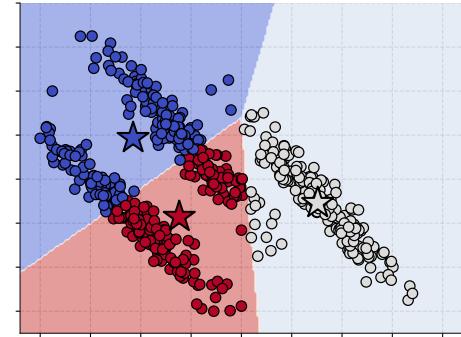
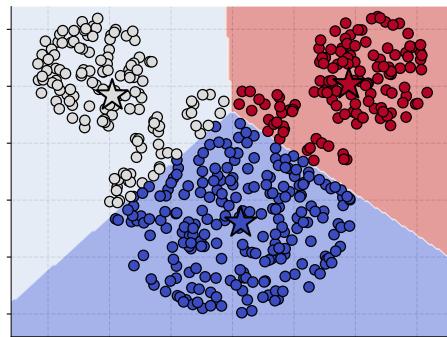
K-means Limitations

- How will K-means handle these datasets?



K-means Limitations

- How will K-means handle these datasets?
- Not so good...
 - K-means only produces *convex clusters*.
 - It doesn't handle *non-spherical clusters* very well.
 - It tends to produce *clusters of equal sizes*.



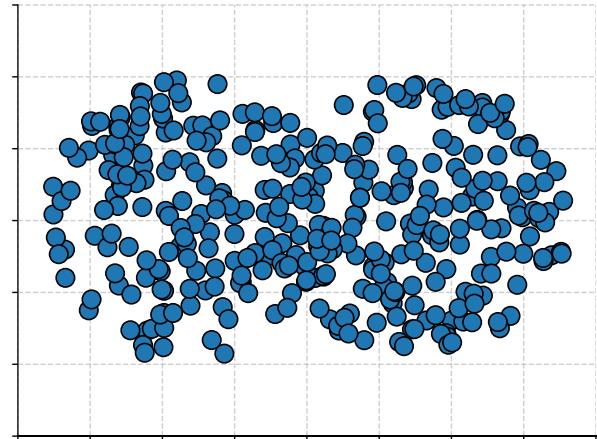
K-means Variations

Soft K-means

- K-means “expectation” step: $z_{ij^*} := \begin{cases} 1 & \text{if } j^* = \operatorname{argmin}_j \|\vec{x}^{(i)} - \vec{\mu}^{(j)}\| \\ 0 & \text{otherwise} \end{cases}$ (i.e. assign point $\vec{x}^{(i)}$ to the cluster with the closest centroid)
- This will produce a *partition* (or *hard-clustering*), which means a point is in only one cluster.

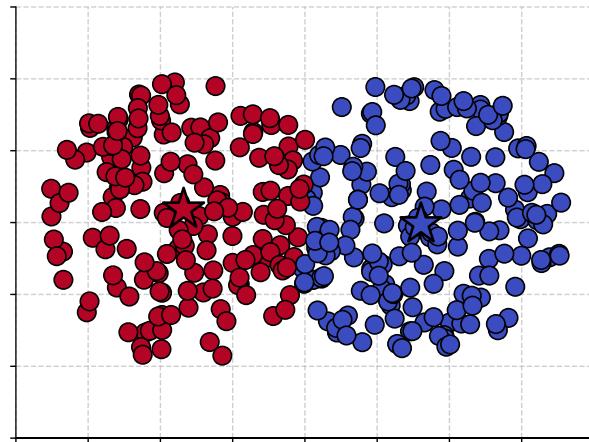
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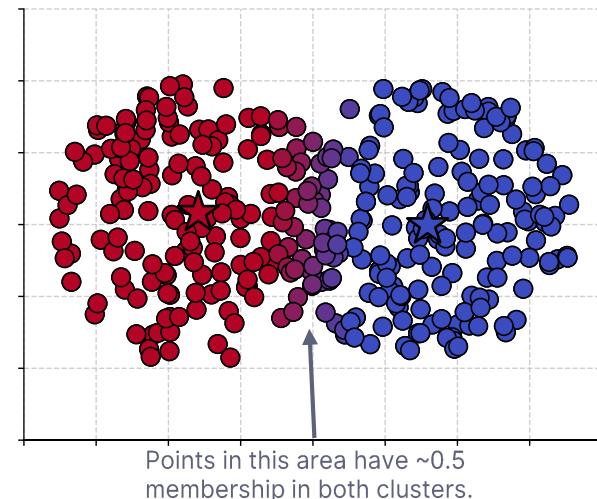
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- With *hard-clustering*, the assignment in such regions will mostly be due to chance from random initialization.
- **Soft K-means** redefines the “expectation” step such that $z_{ij} \in \mathbb{R}$ is the *degree of membership* of $\vec{x}^{(i)}$ to cluster C_j :

$$z_{ij^*} := \frac{e^{-\beta \|\vec{x}^{(i)} - \vec{\mu}^{(j^*)}\|}}{\sum_j e^{-\beta \|\vec{x}^{(i)} - \vec{\mu}^{(j)}\|}}$$

Expectation

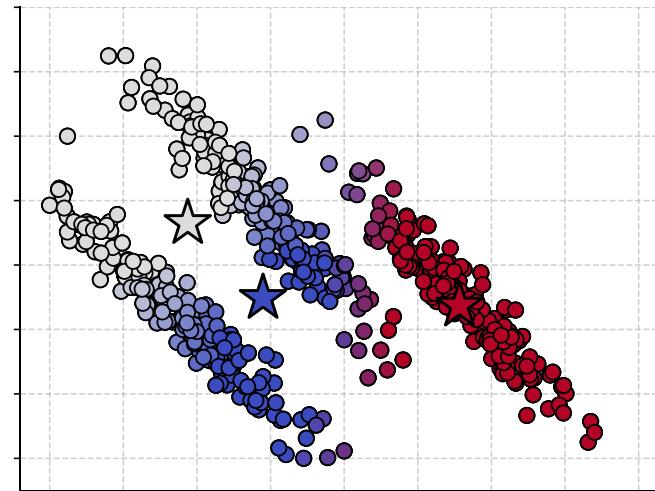
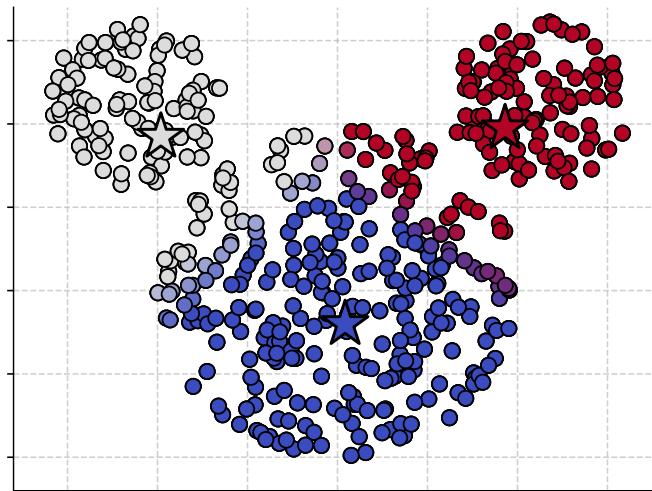
$$\vec{\mu}^{(j)} = \frac{\sum_i z_{ij} \vec{x}^{(i)}}{\sum_i z_{ij}}$$

Maximization



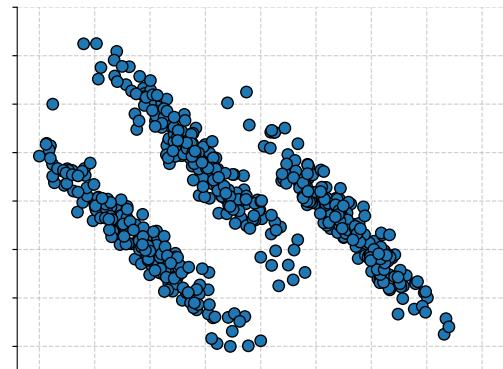
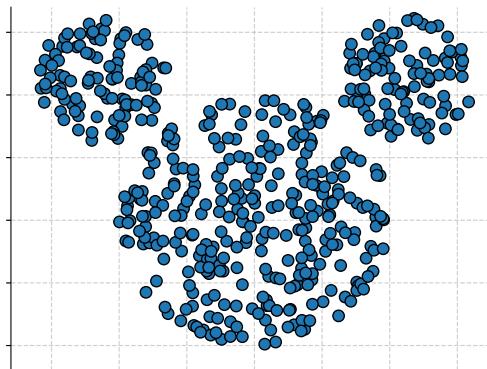
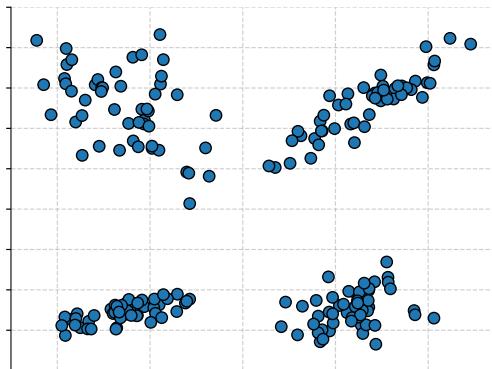
Soft K-means

- Soft K-means does not solve the unequal-size and non-spherical clusters issues.



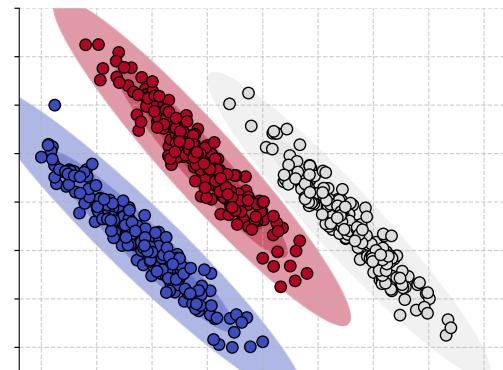
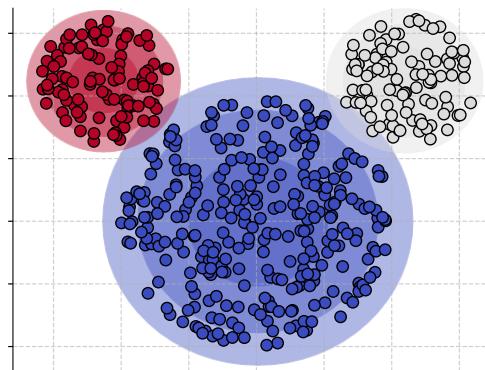
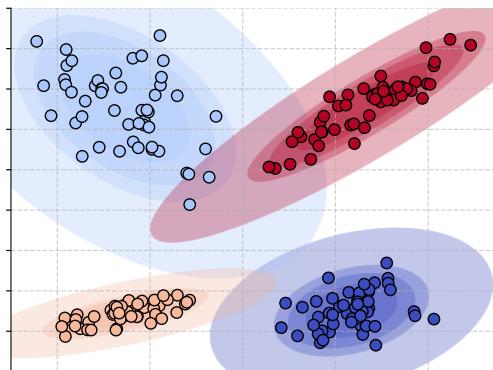
Gaussian Mixture Models

- GMMs are *probabilistic models* which assumes that data points are generated by a mixture of *normal distributions* (a.k.a. *Gaussians*).
- A *expectation-maximization* algorithm can be used to fit the Gaussians by maximizing the *likelihood* of data.



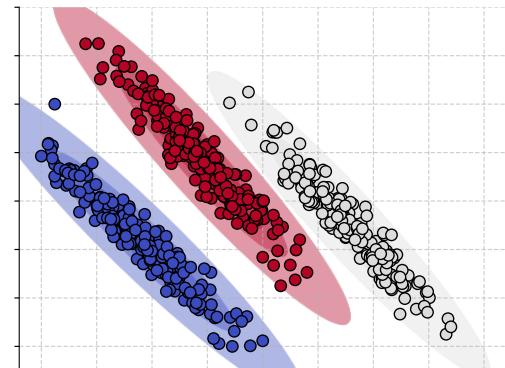
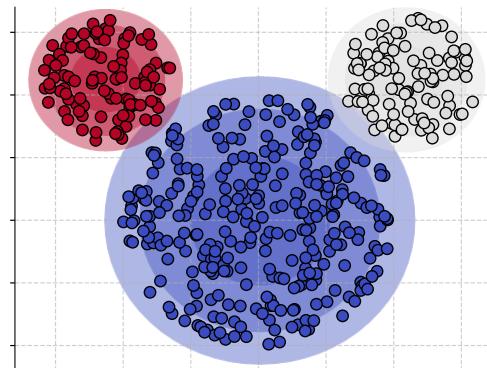
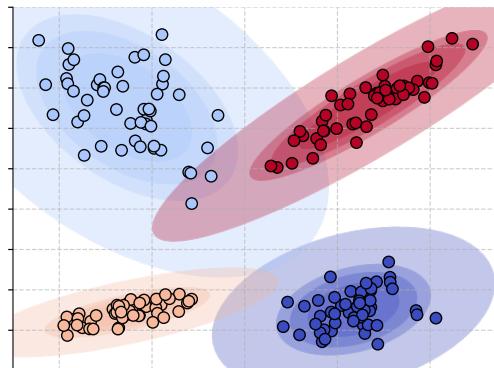
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- It can be viewed as an extension of *Soft K-means* in which each cluster has both a *mean* and a *covariance matrix* (which gives the non-spherical shape).

Getting rid of centroids

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We can use a **kernel function**.

Kernel K-means

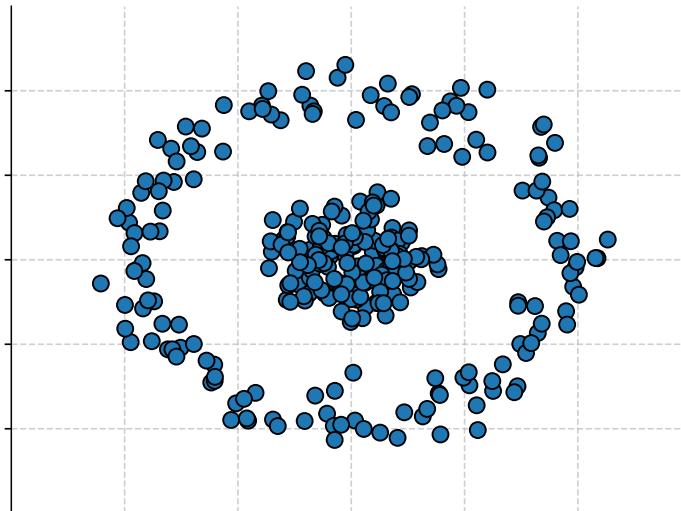
- Assign each point to a random cluster.
- Repeat until no change occurs:

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Where:

$$\circ z_{ij} = \begin{cases} 1 & \text{if } \vec{x}^{(i)} \in C_j \\ 0 & \text{otherwise} \end{cases}$$

$\circ K: \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}$ is a kernel function.



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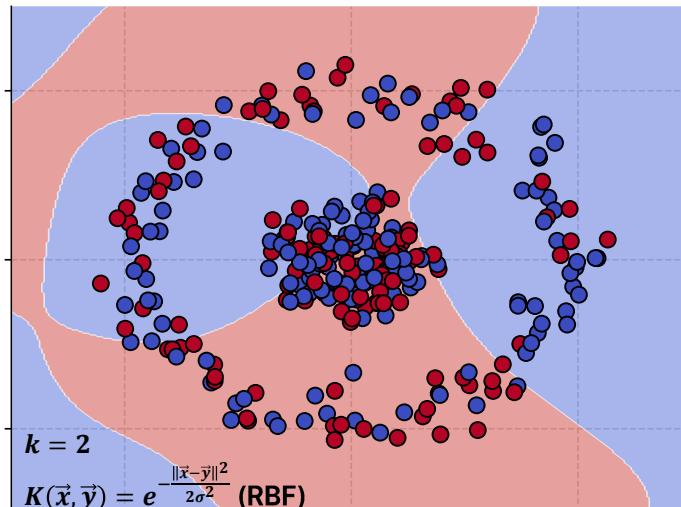
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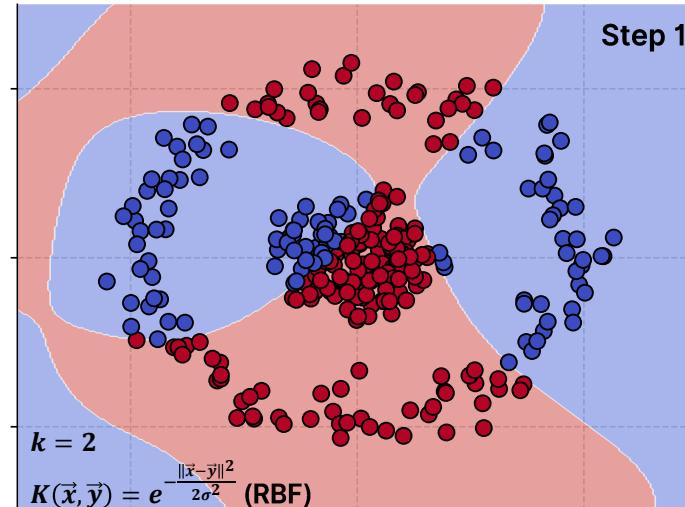
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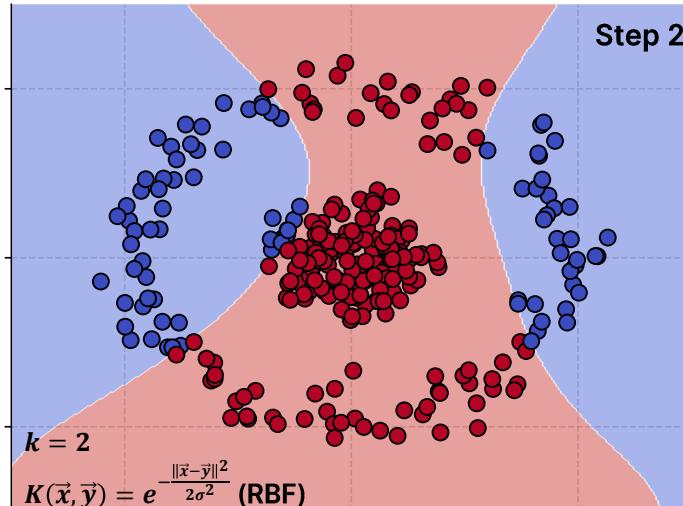
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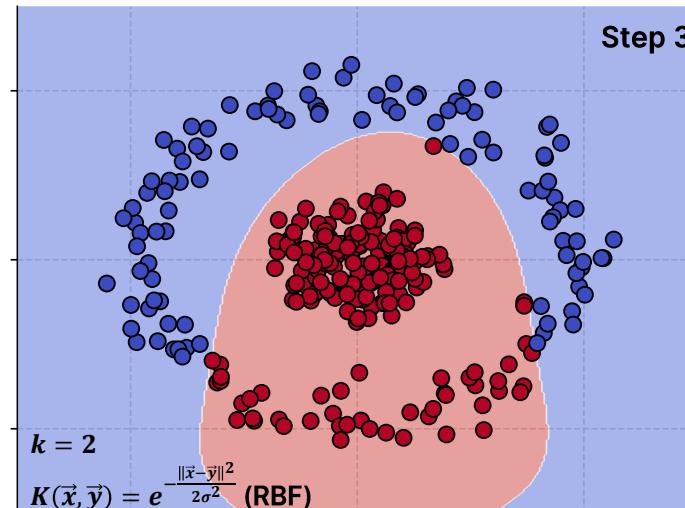
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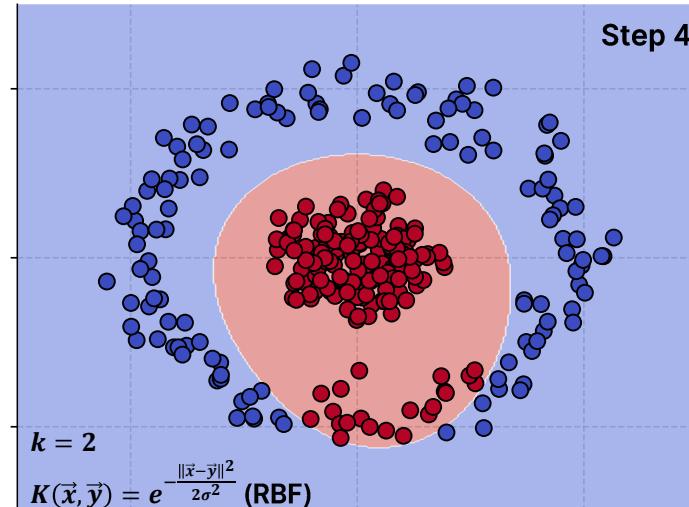
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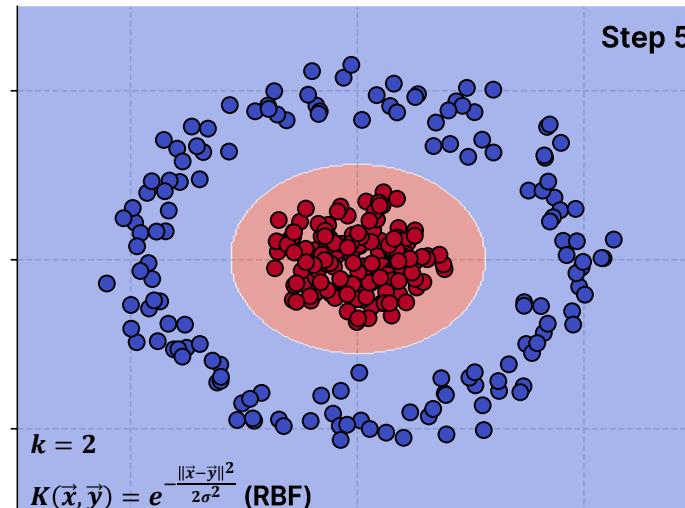
- Assign each point to a random cluster.
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$$z_{ij^*} := \begin{cases} 1 & \text{if } j^* = \operatorname{argmin}_j \left(-2 \frac{1}{|C_j|} \sum_{\vec{x}' \in C_j} K(\vec{x}^{(i)}, \vec{x}') + \frac{1}{|C_j|^2} \sum_{\vec{x}' \in C_j} \sum_{\vec{x}'' \in C_j} K(\vec{x}', \vec{x}'') \right) \\ 0 & \text{otherwise} \end{cases}$$

Where:

$$\circ z_{ij} = \begin{cases} 1 & \text{if } \vec{x}^{(i)} \in C_j \\ 0 & \text{otherwise} \end{cases}$$

○ $K: \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}$ is a kernel function.



Kernel K-means

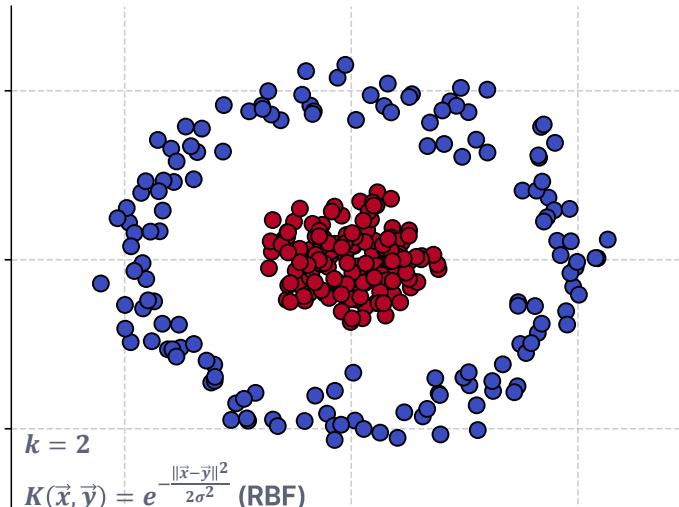
- Assign each point to a random cluster.
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Where:

$$\circ z_{ij} = \begin{cases} 1 & \text{if } \vec{x}^{(i)} \in C_j \\ 0 & \text{otherwise} \end{cases}$$

$\circ K: \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}$ is a kernel function.



K-means in Python

```
1  from sklearn.cluster import KMeans  
2  
3  from sklearn.metrics import silhouette_score, silhouette_samples, adjusted_rand_score  
4  
5  km = KMeans(n_clusters = 4) # k = 4, by default it uses k-means++ initialization and does 10 runs  
6  km.fit(X) # run the algorithm, compute the cluster centers  
7  y = km.predict(X) # cluster assignment for the points it was fitted on  
8  km.cluster_centers_  
9  km.inertia_ # final distortion value  
10  
11 silhouette_score(X, y) # mean silhouette score over all samples
```

Summary

- **K-means** is a clustering algorithm which *partitions* the data points into a *fixed* number of clusters k .
- Each cluster is represented by a **centroid** and points are assigned to the cluster with the closest centroid.
- It uses an iterative **expectation-maximization** method to optimize the objective function and might get stuck in local optima.
- Number of clusters k is a *hyperparameter* which can be tuned by using the **elbow** method and the **silhouette** coefficient.
- K-means can only obtain *non-convex spherical* clusters and tends to produce clusters of *equal sizes*.
- **Soft K-means**, **Gaussian Mixture Models** and **Kernel K-means** are extensions which can deal with some of the limitations of k-means.

History of K-means

- “*Sur la division des corps matériels en parties*”
 - First introduced the idea Hugo Steinhaus, 1957
- “*Least square quantization in PCM*”
 - First proposed the algorithm, but published it outside Bell Labs only in 1982 S. P. Lloyd, 1957
 - Sometimes called Lloyd’s algorithm
- “*Cluster analysis of multivariate data: efficiency versus interpretability of classification*”
 - Basically published the same method as Lloyd E.W. Forgy, 1965
 - which is why it is sometimes referred to as Lloyd-Forgy
- “*Some methods for classification and analysis of multivariate observations*”
 - First use of the term “k-means”. J. MacQueen, 1967

Keywords

Clustering

K-Means

Expectation-Maximization

Cluster Centers (Centroids)

Partition

Elbow Method

Silhouette Coefficient

K-means++

Rand Index

Soft K-means

Gaussian Mixture Models

Kernel K-means