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# Neural Embedding for Market Basket Analysis

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## Abstract

## 1 Introduction

Our research stemmed from a lecture by Professor Efros in which a student asked, Professor, if we're given a matrix with lots of categorical variables, what's the best way to approach this style of problem with a neural network? His response was that our focus should be a Random Forest or a tree-based method.

Our group took this as a challenge and decided to pursue this open research question. We recognize that a tree-based method is not only the obvious choice, but would set a strong baseline for us to beat. We decided to pursue this research area by finding a competition featuring this kind of dataset.

### 1.1 Challenge and Data

The challenge that we competed in was a challenge put on Walmart on the Kaggle competition website[<https://www.kaggle.com/c/walmart-recruiting-trip-type-classification>]. Walmart created a dataset of transactions during visits by individual customers. They then classified these into a variety of different "Trip Types" according to their perception of the motivation of the customer visits in order to improve the segmentation process and improve customer experience.

As mentioned, the raw data is transactional in nature - being a collection of purchased items making it a customer transaction is a collection of purchased items and corresponds to one unique trip type. Every purchased item (or every row in the dataset) have 6 features, including 5 categorical features and 1 numerical feature. One example of customer visit (of VisitNumber = 10) is shown in the table below.

TripType	VisitNumber	Weekday	Upc	Scans	Department	FinelineNumber
8	10	Friday	6414410235	1	DSD Grocery	2008
8	10	Friday	2800053970	1	Candy, Tobacco...	115
8	10	Friday	7794800902	1	DSD Grocery	7950

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\*This work is part of Computer Science 289 Course

TripType is the label or our classification target. The other features provided are: (a) Weekday, the weekday of the trip; (b) ScanCount, the number of items purchased [if positive] or the number of items purchased then returned [if negative]; (c) three levels of granularity for item categorization: DepartmentDescription, FinelineNumber, and Upc.

There exist 68 unique department descriptions. They define the highest level category, the department from which the item was purchased. The middle category is the "Fineline Number" a categorization scheme created by Walmart to provide a middle level of granularity. Fineline number is a four digit number that refers to a group of items within a department which show similar sales patterns. It is determined by sales patterns and that each product is placed accurately within a fine-line to maximize sales. (<http://blog.8thandwalton.com/2014/06/supplier-glossary-fine-line/>) There are approximately 5600 unique Fineline Numbers in the training set.

UPC[Universal Product Code] is a barcode symbology for tracking purchased items. There are about 98000 unique UPCs in the dataset, with each of them corresponds to a specific product. This is even more than our train sample size. It generally uses the common form of UPC-A and is of 12 numerical digits. Every UPC-A barcode follows the pattern SLLLLLLMRRRRRRE. S, M, and E stands for the start, middle, and end non-numerical guard bars.

L (left) and R (right) sections represent the 12 numerical digits of UPC-A. ([https://en.wikipedia.org/wiki/Universal\\_Product\\_Code/](https://en.wikipedia.org/wiki/Universal_Product_Code/))

However, not all UPC in the dataset is in this form. The length of UPC varies from 3 to 12, indicating that Walmart is using UPC in its own standard or trimming the starting 0 in UPC-A standards.

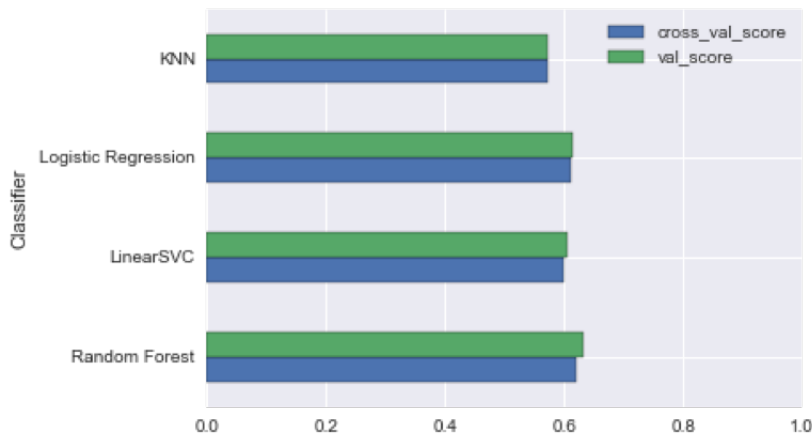
The core challenge with regard to this dataset is the absence of numerical data. While scan count exhibits so numerical basis, it also represents returns, making it categorical. Creating a binary representation of the data creates extremely sparse matrices making modeling difficult and reinforcing our understanding of the curse of dimensionality.

## 2 Previous Research for Handling Categorical Data

References: <http://www-users.cs.umn.edu/~sboriah/PDFs/BoriahBCK2008.pdf>  
<http://www.umass.edu/landeco/teaching/multivariate/readings/McCune.and.Grace.2002.chapter6.pdf>  
[http://www.cc.gatech.edu/~fli/chebyshev\\_cvpr12.pdf](http://www.cc.gatech.edu/~fli/chebyshev_cvpr12.pdf) <http://papers.nips.cc/paper/5075-sign-cauchy-projections-and-chi-square-kernel.pdf> <http://www.mtome.com/Publications/CiML/CiML-v3-book.pdf> <http://www.marc-bouille.fr/publications/BouilleMLDM05.pdf> (Marc Boull)

## 3 Process and Benchmarks

Our process was attack this problem from two directions. Firstly we wanted to get baseline results from a variety of methods including Random Forests, Logistic Regression, K-Nearest Neighbors, Linear Support Vector Classifiers. We experimented with extremely limited transformations from the raw data in order to better understand out of the box results. This included leveraging only the Scan Count and Department Description columns. We tuned each of these methods using a grid search methodology leveraging k-fold cross validation (k=3) and comparing their results on a validation set. Our initial results were relatively consistent across the various methods based on the exact same training and validation sets.



These methods all yielded similar results on the Kaggle public test set. This stimulated interesting discussion within our group as we expected our Random Forest classifier to perform much better than the other methods, while it only yielded nominally improved results. We attribute this again to the sparseness of the data as well as the implementation that we had used.

It was at this point that we decided to focus completely on non-tree based methods and start working our original research objective, how to leverage feature transformations in order to compete with random forests.

#### 4 A Novel Approach: Neural Embeddings for Market Basket Analysis

After exploring the literature, we identified an unexplored research area. While building networks between products is not uncommon, typically these networks are grown manually or through more direct probabilistic modeling. CITATION HERE=<https://www3.nd.edu/~dial/papers/ASONAMJ10.pdf>. However after experimentation, we identified an underlying structure in our market baskets. Rather than thinking about them as products, we borrowed from statistical natural language processing and thought of them as words or tokens. This leverages the concept of a latent network in the data, but also the concept of a semantic structure to the data. This inspired us to turn the baskets into bags of words that included the Fineline Number and the Department description.

After creating this structure, we learned a Word2Vec model (CITATION) using the continuous bag of words approach in order to attempt to extract the underlying product network and relationships. We then use this information when creating our model by adding the similar "words" into the current market basket. After which we borrow for NLP again and perform a TFIDF (<http://www.emeraldinsight.com/doi/abs/10.1108/eb026526>) feature weighting in order to reweight the features. We then pass this into a simple two layer neural network tuned with cross entropy loss. Doing so allowed us to improve on our naive models in terms of both test and validation accuracy by several points.

We think that this approach holds much promise.

#### 5 Data Exploration and Categorization

A better understanding of the dataset helps feature extraction and better pre-processing for training. In this dataset, we explore the meaning of the label, TripType, and why Walmart assigns certain trip types to some transactions. A quick dive into the dataset offers the following facts: (1) All transactions with negative total scan count is assigned with TripType 999. (2) Transactions with more than 50(3) Transactions with more than 50(4) Food and drinks transactions are assigned with TripType 6, 7, and 8, where 6 is on snacks and liquor, 7 is on main meals (either cooked or uncooked), and 8 is a mixture of stuffs in 6 or 7 but with a small amount. (5) A small amount mixture of living products, e.g., home, auto, electronics, clothing, shoes, beauty is assigned with TripType 9. (6) A medium level of scans of lawn garden, households goods, cook and dine and toys are assigned with TripType

12. A generalization from these facts is that TripType is basically determined by (a) the size of the transaction (i.e. the total number of scan counts), (b) the structure of the transaction (i.e. the proportion of scan count on each department), and (c) the impurity of the transaction (i.e. entropy). Figure X shows the distribution of trip types on its average transaction size and transaction impurity.

## 6 Future Research

## 7 Conclusion

In this paper we introduce the concept of a

### Acknowledgments

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### References

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[1] Alexander, J.A. & Mozer, M.C. (1995) Template-based algorithms for connectionist rule extraction. In G. Tesauro, D. S. Touretzky and T.K. Leen (eds.), *Advances in Neural Information Processing Systems 7*, pp. 609-616. Cambridge, MA: MIT Press.

[2] Bower, J.M. & Beeman, D. (1995) *The Book of GENESIS: Exploring Realistic Neural Models with the GEneral NEural Simulation System*. New York: TELOS/Springer-Verlag.