Why are deep nets reversible: A simple theory, with implications for training

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Abstract

This paper presents a simple generative model for RELU deep nets, with the following characteristics:

- i. The generative model is just the reverse of the feedforward net
- ii. Its correctness can be proven under a clean theoretical assumption: Random-like nets hypothesis

Deep nets are reversible?

- Restricted Boltzmann Machine (RBM):
 sample a reconstruction of the visible units
- Denoising Autoencoders: train the autoencoder to reconstruct the input from a corrupted version of it
- Deep Boltzmann Machine: it is related to RBM.
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Two Properites and One Assumption

Let \mathbf{x} denote the data/input to the deep net and \mathbf{h} denote the hidden representation. The generative model has to satisfy the following two Properties:

- **Property(a):** Specify a joint distribution of x and h, or at least p(x|h)
- **Property(b):** A proof that the deep net itself is a method of computing p(h|x)

Two Properties and One Assumption

Random-like nets hypothesis:

which says that real-life deep nets - even those obtained from standard supervised learning - are "random -like", meaning their edge weights behave like random numbers.

Notice, this is distinct from saying that edge weights actually are randomly generated or uncorrelated. **Instead,** we mean that the weighted graph has **bulk properties** similar to those of random weighted graphs.

Why random-like nets hypothesis?

If a deep net is random-like, it can been shown that it has an associated simple generative model p(x|h) that we call the **shadow distribution** (property(a)), and for which Property (b) also automatically holds in an approximate sense.

Achievement - SHADOW Method

The deep net being sought is random-like can be used to improve training. Namely, take a labeled data point x, and use the current feedfoward net to compute its label h. Now use the shadow distribution p(x|h) to compute a synthetic data point \tilde{x} , label it with h, and add it to the training set for the next iteration. We call this the **SHADOW method**.

Single Layer Generative Model

Let's start with a single layer neural net $h = r(W^Tx + b)$, where r is the rectifier linear function, $x \in R^n$, $h \in R^m$.

We define a shadow distribution $P_{W,\rho}$ for x|h, such that a random sample \tilde{x} from this distribution satisfies Property (b), i.e., $r(W^T\tilde{x}+b)\approx h$ where \approx denotes approximate equality of vectors.

Shadow Distribution $P_{W,\rho}$ for x|h

Given h, sampling x from the distribution $P_{W,\rho}(x|h)$ consist of first computing $r(\alpha Wh)$ for a scalar α and then randomly zeroing-out each coordinate with probability $1-\rho$. (We refer to this noise model as "dropout noise") Here ρ can be reduced to make x as sparse as needed; typically ρ will be small. More formally we have (with \odot denoting entry-wise product of two vectors):

$$x = r(\alpha Wh) \odot n_{drop} \tag{1}$$

where $\alpha = 2/(\rho n)$ is a scaling factor, and $n_{drop} \in \{0,1\}^n$ is a binary random vector with following probability distribution where $(||n_{drop}||_0$ denotes the number of non-zeros of n_{drop}),

$$Pr[n_{drop}] = \rho^{||n_{drop}||_0} \tag{2}$$

Theorem

Theorem 1 (Reversibility)

Let $t=\rho n$ be the expected number of non-zeros in the vector n_{drop} and k satisfy that $|h|_0 < k$ and $k < t < k^2$. The random-like net hypothesis here means that the entries of W independently satisfy $W_{ij} \sim N(0,1)$. For $(1-n^{-5})$ measure of W's, there exists offset vector b, such that the following holds: when $h \sim D_h$ and Pr[x|h] is specified by model (1), then with high probability over the choice of (h,\tilde{x}) ,

$$||r(W^T \tilde{x} + b) - h||^2 \le \tilde{O}(k/t) \cdot ||h||^2$$
 (3)

Theorem

Theorem 2 (Informal version of Theorem 1)

If entries of W are drawn from i.i.d Gaussian prior, then for \tilde{x} that is generated from model (1), there exists a threshold $\theta \in R$ such that $r(W^T\tilde{x}+\theta 1)\approx h$, where 1 is the all-1's vector.

Full Multilayer Model

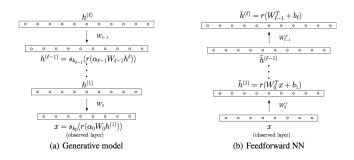


Figure: Generative model vs. Feedforward NN

The feedforward net is shown in above Figure 1(a). The j^{th} layer has n_j nodes, while the observable layer has n_0 nodes. The corresponding generative model is in Figure 1(b). The number of variables at each layer, and the edge weights match exactly in the two models.

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Full Multilayer Model

The generative model uses the hidden variable at layer j to produce the hidden variables at j-1 using exactly the single-layer generative analog of the corresponding layer of the deep net. It starts with a value $h^{(I)}$ of the top layer, which is generative from some arbitrary distribution D_I over the set of k_I -sparse vectors in R^{n_I} . Namely, apply a random sampling function $s_{k_{I-1}}(\cdot)$ on the vector $r(\alpha_{I-1}W_{I-1}h^{(I)})$, where k_{I-1} is the target sparsity of $h^{(I-1)}$, and $\alpha_{I-1}=2/k_{I-1}$ is a scaling constant. Repeating the same stochastic process, we generate x at the bottom layer. In formula, we have

$$x = s_{k_0}(r(\alpha_0 W_0 s_{k_1}(r(\alpha_1 W_1 \cdots))))$$
(4)

Theorem

Theorem 3.1(2-Layer Reversibility)

For l=2, and $k_2 < k_1 < k_0 < k_2^2$, for 0.9 measure of the weights (W_0,W_1) , the following holds: There exists constant offset vector b_0 , b_1 such that when $h^{(2)} \sim D_2$ and $Pr[x|h^{(2)}]$ is specified as model (4), then network has reversibility in the sense that the feedforward calculation gives $\tilde{h}^{(2)}$ satisfying

$$\forall i \in [n_2], \quad E[|\tilde{h}_i^{(2)} - h_i^{(2)}|^2] < \epsilon \tau^2$$
 (5)

where $\tau = \frac{1}{k_2} \sum_i h_i^{(2)}$ is the average of the non-zero entries of $h^{(2)}$ and $\epsilon = \tilde{O}(k_2/k_1)$.

Theorem 3.2(3-Layer Reversibility, informally stated)

For l=3, when $k_3 < k_2 < k_1 < k_0 < k_3^2$ and $\sqrt{k_3}k_2 < k_0$, the 3-layer generative model has the same type of reversibility properties as in Theorem3.1.

Alexnet

- Verify gaussain distribution on weights
- Verify the distribution of singular values of a gaussian random matrix

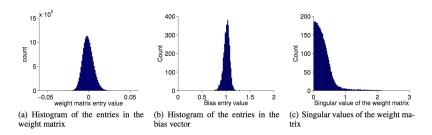


Figure: Verify Random-like Nets

Shadow method

- Reconstruction by Shadow method
- Performance on some datasets.







Figure: Reconstruction by Random weights, Training after 10^6 iteration compared with Original picture

Shadow method

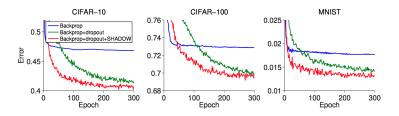


Figure: Performance by using dropout and shadow method

Thank You