Introduction to Algorithms and Data Structures: An example

Ana Echavarría (aechava3@eafit.edu.co) Santiago Palacio (spalac24@eafit.edu.co)

EAFIT University

July 3, 2015

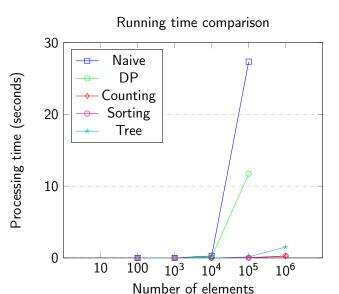
Overview

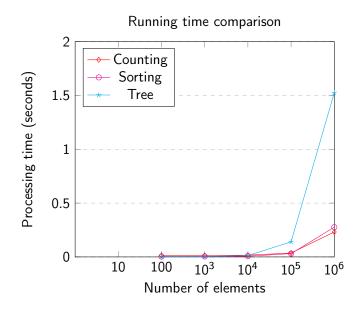
- Algorithms overview
- 2 Algorithms real time performance
- 3 Algorithms number of operations performance
- 4 Finding elements with a certain frequency
 - Finding a majority
 - Generalized problem

- Algorithms overview
- 2 Algorithms real time performance
- 3 Algorithms number of operations performance
- Finding elements with a certain frequency
 - Finding a majority
 - Generalized problem

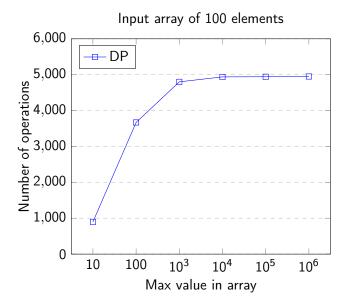
- Naive Run through the whole array looking for each element. $O(n^2)$ time.
 - DP Remember already seen elements when looking for them. O(n * k) time.
- Counting Keep an array of the whole range for counters. O(n) time.
 - Sorting Sort the elements and count consecutive numbers. $O(n * \log(n))$ time.
 - Tree Store the elements in a tree and keep the counter at each node. $O(n * \log(n))$ time.

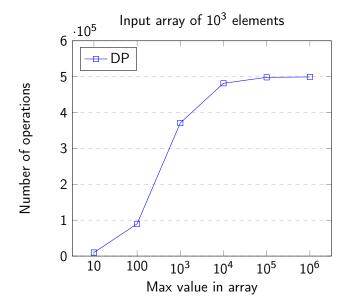
- Algorithms overview
- 2 Algorithms real time performance
- 3 Algorithms number of operations performance
- 4 Finding elements with a certain frequency
 - Finding a majority
 - Generalized problem

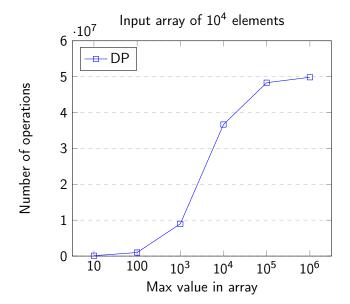


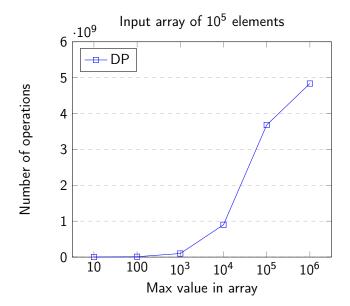


- Algorithms overview
- 2 Algorithms real time performance
- 3 Algorithms number of operations performance
- 4 Finding elements with a certain frequency
 - Finding a majority
 - Generalized problem









- Algorithms overview
- 2 Algorithms real time performance
- 3 Algorithms number of operations performance
- Finding elements with a certain frequency
 - Finding a majority
 - Generalized problem

Finding a majority

Given a *stream* of numbers, find which element, if any, is repeated more than 50% of the time.

Note: If there is no such element, any output is allowed.

Sorting solution

- Sort the complete array.
- The element in the middle of the array must be the number we're looking for.

Disadvantages

• O(n) space, O(n * log(n)) time.

Constant space solution

- Keep two variables, count and element.
- Let count = 0 and element = null.
- For each element e in the stream
 - If e = element, increase count by 1.
 - Otherwise:
 - If *count* > 0, decrease it by 1.
 - Otherwise, let element = e and count = 1.

stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

```
element = null
count = 0
```

stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

$$element = 6$$

 $count = 1$

stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

$$element = 6$$

 $count = 0$

stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

element = 4count = 1

stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

element = 4 * count = 0

stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

element = 3count = 1

stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

element = 3 count = 2

$$stream = 6 3 4 3 3 3 3 2 1$$

$$p = 3$$
 element = 3 count = 3

stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

$$okup = 2$$
 element = 3
 $count = 2$



stream =
$$\begin{bmatrix} 6 & 3 & 4 & 3 & 3 & 3 & 2 & 1 \end{bmatrix}$$

$$\begin{array}{c} \mathsf{Lookup} = \overset{\mathsf{element}}{\underset{\mathsf{count}}{\mathsf{=}}} 3 \\ \\ \mathsf{count} = 1 \end{array}$$

Complexity

- O(n) time.
- $O(\log(\max\{stream\}) + \log(n))$ space.

Generalized problem

Given a stream of numbers, find which elements, if any, appear more than $\lfloor n/(k+1) \rfloor$ times.

Note: If there are no such elements, any output is allowed.

k counters soulution

- Very similar idea as previous algorithm. Instead of a single counter use k counters.
- Initialize k counters with value 0.
- For every element e in the stream:
 - If a counter for *e* exists, increase its value by one.
 - If no such counter exists:
 - If there is a counter set to 0, assign it to e with value 1.
 - Otherwise decrease all counters by one.

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|ccc} element = & null & null \\ count = & 0 & 0 \end{array}$$

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|ccc} \text{element} = & 1 & \text{null} \\ \text{count} = & 1 & 0 \end{array}$$

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|c} \text{element} = & 1 & 3 \\ \text{count} = & 1 & 1 \end{array}$$

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|c} \text{element} = & 1 & 3 \\ \text{count} = & 0 & 0 \end{array}$$

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|c} \text{element} = & 1 & 3 \\ \text{count} = & 0 & 1 \end{array}$$

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|c} \text{element} = & 1 & 3 \\ \text{count} = & 0 & 2 \end{array}$$

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|c} \text{element} = & 1 & 3 \\ \text{count} = & 1 & 2 \end{array}$$

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|c} \text{element} = & 1 & 3 \\ \text{count} = & 1 & 3 \end{array}$$

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|ccc} \text{element} = & 1 & 3 \\ \text{count} = & 0 & 2 \end{array}$$



stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\begin{array}{c|cccc} \text{element} = & 1 & 3 \\ \text{count} = & 1 & 2 \end{array}$$

okup = 1

stream =
$$\begin{bmatrix} 1 & 3 & 4 & 3 & 3 & 1 & 3 & 2 & 1 & 1 \end{bmatrix}$$

$$\mathsf{Lookup} = 1$$

$$\begin{array}{c|ccc} \text{element} = & 1 & 3 \\ \text{count} = & 2 & 2 \end{array}$$

Complexity

- O(k * n) time.
- $O(k * (\log(\max\{stream\}) + \log(n)))$ space.