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%-----
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% REFERENCE:
% Fuglevand et al. 1993
% Fuglevand et al. 2006
§-----
function [time,spike_train] = MotorUnitModel(pool_parameter,Input)
§_____
% Input: user-defined parameters of the model
% excitation input to motor unit
% Output: time vector and spike train data
§_____
% model parameters
N = pool_parameter.N; %number of motor unit
i = 1:N; %motor unit identification index
RR = 30; %range of recruitment in unit of fold
a = log(RR)/N; %coefficient to establish a range of threshold values
RTE = exp(a*i); %recruitment threshold excitation
MFR = 8; %minimum firing rate constant for all motoneurons
g_e = pool_parameter.gain; %missing parameter from the paper
PFR1 = 35; %the peak firing rate of the first recruited motoneuron in
unit of impulse/sec
PFRD = 10; %the desired difference in peak firing rates between the
first and last units in unit of impulse/sec
RTEn = exp(a*N); %recruitment threshold of the last motor unit
PFR v1 = PFR1 - PFRD * (RTE./RTEn); %peak firing rate
PFRn = PFR1 - PFRD; %peak firing rate of the last motor unit
Emax = RTEn + (PFRn - MFR)/g_e; %maximum excitatory input
cv = pool parameter.ISI CoV; %ISI variability as per coefficient of
variation (=mean/SD)
%-----
% time
Fs = 1000; % sampling frequency
time = 0:1/Fs:(length(Input)-1)/Fs;
§_____
% excitatory drive to motor unit model
E = Emax.*Input;
§_____
% parameter initialization
spike_time = zeros(1,N); % spike time for next
spike train = zeros(N,length(time)); % binary spike trains
time_stamp = zeros(1,N);
PIC = zeros(1,N);
§----
% simulate motor unit model
for j = 1:length(time)
   FR = q e.*(E(j) + PIC - RTE) + MFR; % firing rate of motoneurons
   FR(FR < MFR) = 0;
   for n = 1:N
       if FR(n) > PFR v1(n)
           FR(n) = PFR v1(n);
       if FR(n) == 0
           mu(n) = 0;
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else
            mu(n) = 1/FR(n); % predicted inter-spike intervals
        if spike time(n) == 0 % for the first spike
            Z = randn(1); % Z-score
            Z(Z>3.9) = 3.9;
            Z(Z<-3.9) = -3.9;
            spike time(n) = mu(n) + mu(n).*cv.*Z + spike time(n); %
spike time with noise added
            if spike_time(n) ~= 0
                spike train(n,j) = 1; % add 1 to a matrix when the unit
fires
                time stamp(n) = j;
                PIC(n) = 2; % add PIC once the unit started firing
            end
        else
            if j == (time_stamp(n) + round(spike_time(n)*Fs))
                Z = randn(1);
                Z(Z>3.9) = 3.9;
                Z(Z<-3.9) = -3.9;
                spike_time(n) = mu(n) + mu(n).*cv.*Z + spike_time(n); %
spike time with noise added
                spike_train(n,j) = 1;
            elseif j > (time stamp(n) + round(spike time(n)*Fs)) &&
FR(n) >= 8
                Z = randn(1);
                Z(Z>3.9) = 3.9;
                Z(Z<-3.9) = -3.9;
                spike_time(n) = mu(n) + mu(n).*cv.*Z + spike_time(n); %
spike time with noise added
            end
        end
   end
end
end
```