

LAB PROGRAM

Singly linked list operations pseudocodes

Concatenation Sorting:

```

NODE *sort (NODE *s)
{

```

```

    NODE *t1, *t2;

```

```

    int temp;

```

```

    for (t1 = s; t1 != NULL; t1 = t1->link)
    {

```

```

        for (t2 = t1->link; t2 != NULL; t2 = t2->link)
        {

```

```

            if (t1->info > t2->info)
            {

```

```

                temp = t1->info;

```

```

                t1->info = t2->info;

```

```

                t2->info = temp;
            }
        }
    }

```

```

}

```

```

return s;

```

```

}

```

Reversing:

```

NODE *rev (NODE *start)
{

```

```

{

```

```

    NODE *t1, *t2, *s;

```

```

    for (t1 = start; t1 != NULL; t1 = t1->link, s = t1)
    {

```

```

        while (t1 != start)
        {

```

```

            {

```

```

                for (t2 = start; t2->link != t1; t2 = t2->link)
                {

```

```

                    t1->link = t2;

```

```

                    t1 = t2;
                }
            }
        }
    }

```

```

return s;
}

```

concatenation

```

void NODE* concat ( NODE *s1, NODE *s2)
{
    NODE *t;
    t = s1;
    while (t->link != NULL)
        t = t->link;
    t->link = s2;
    return s1;
}

```

Display

```

void disp (NODE *start)
{
    NODE *t;
    for (t = start; t != NULL; t = t->link)
    {
        if (t->link != NULL)
            printf ("%d", t->info);
        else
            printf ("%d", t->info);
    }
}

```

Pushing into stack

```

void push() {
    int info;
    NODE *ptr = (NODE*) malloc (sizeof (NODE));
    if (ptr == NULL)
        printf ("empty\n");
    else {

```

```
scanf("%d", &info);
if (head == NULL)
{
```

```
    ptr → info = info;
    ptr → link = NULL;
    head = ptr;
}
```

```
else {
```

```
    ptr → info = info;
    ptr → link = head;
    head = ptr;
}
```

```
}
```

Popping from stack

```
void pop()
{
```

```
    int item;
```

```
    NODE *ptr;
```

```
    if (head == NULL)
```

```
        printf("Underflow\n");
    else {
```

```
        item = ptr → item head → info;
```

```
        ptr = head;
```

```
        head = head → link;
```

```
        free(ptr);
    }
```

```
}
```

Enqueue

```
void enqueue() {
```

```
    NODE *ptr;
```



```

int item;
ptr = (NODE*) malloc (sizeof (NODE));
if (ptr == NULL) {
    printf ("Overflow \n");
    return; }
else {
    scanf ("%d", &item);
    ptr->info = item;
    if (front == NULL)
    {
        front = ptr;
        rear = ptr;
        rear->link = NULL;
        front->link = NULL;
    }
    else {
        rear->link = ptr;
        rear = ptr;
        rear->link = NULL;
    }
}
}
}

```

dequeue

```

void dequeue() {
    NODE *ptr;
    if (front == NULL) {
        printf ("Underflow \n");
        return; }
    else {
        ptr = front;
        front = front->link;
        free (ptr);
    }
}
}
}

```

}}}