Lab program 3

Create a class Book which contains four members: name, author, price, num_pages. Include a constructor to set the values for the members. Include methods to set and get the details of the objects. Include a toString() method that could display the complete details of the book. Develop a Java program to create n book objects.

```
import java.util.*;
class Book
private String name, author;
private double price;
private int num_pages;
Book()
{
name="Meluha";
author="Amish";
price=499.00;
num_pages=565;
}
void getDetails()
{
Scanner sc=new Scanner(System.in);
System.out.println("Enter the name of the book:");
name=sc.nextLine();
System.out.println("Enter the author of the book:");
author=sc.nextLine();
System.out.println("Enter the price of the book:");
price=sc.nextDouble();
System.out.println("Enter the number of pages of the book:");
num_pages=sc.nextInt();
}
```

```
public String toString()
{
String temp="Book name:"+name+"\nAuthor:"+author+"\nPrice:"+price+"\nNumber of
pages:"+num_pages+"\n";
return (temp);
}
}
class lab3
{
public static void main(String args[])
{
int i,n;
Scanner sc=new Scanner(System.in);
System.out.println("Enter the number of books");
n=sc.nextInt();
Book[] obj=new Book[n];
for(i=0;i<n;i++)
{
obj[i]=new Book();
}
System.out.println("Enter the book details");
for(i=0;i<n;i++)
{
System.out.println("Book"+(i+1)+":");
obj[i].getDetails();
}
System.out.println("Book details are");
for(i=0;i<n;i++)
{
```

```
System.out.println(obj[i]);
}
}
```

OUTPUT:

