Anagh Malik

anaghmalik.com

EDUCATION

University of Toronto	Toronto, Canada
PhD in Computer Science	*Sep. 2022 – Sep. 2026*

- Supervised by Prof. David Lindell.

Imperial College London	London, UK
MRes Machine Learning	*Oct. 2021 – Sept. 2022*

- Supervised by Prof. Andrew Davison and Dr. Ronald Clark, working on Self-Supervised Computer Vision

Imperial College London	London, UK
BSc Mathematics	*Oct. 2018 - July 2021*

- 3rd Year: Grade: 88.11%, Dean's List, G-Research Prize for Academic Excellence, Ranked 5th
- 2nd Year: Grade: 90.38%, Dean's List, Ranked 2nd
- 1st Year: Grade: 80.71%, Top 15%

III LO im. Marynarki Wojennej RP w Gdyni	Gdynia, Poland
High School International Baccalaureate	*Sept. 2015 - June 2018*

- 41/45 — Higher Level: Mathematics, Physics, English — Standard Level: Philosophy, Geography, Polish
- Extracurricular Activities: Olympiad Mathematics Club, Volleyball Team, Debate Club, Band Drummer

EXPERIENCE

Cognitive Robotics Group, Imperial College London	Aug. 2020 – Oct. 2020
Researcher	*London, UK*

- Worked on Automatic Curriculum Design on the Animal-AI testbed
- Inspired by research papers designed and implemented a student-teacher setup to train a DRL agent
- Research under Dr. Matthew Crosby at Prof. Murray Shanahan's Cognitive Robotics group

Nate	Aug. 2019 – Dec. 2019
Machine Learning Researcher	*London, UK*

- Worked on a page classifier using NLP techniques (Tensorflow, Keras)
- Created an automatic reward generating function for a DRL agent
- Designed and implemented a new model for checkout automation

HandsOnTable	July 2017 – Aug. 2017, Mar. 2019
Summer Research Intern	*Gdynia, Poland*

PUBLICATIONS

- **Malik, Anagh**, Parsa Mirdehghan, Sotiris Nousias, Kiriakos N. Kutulakos, and David B. Lindell. "Transient Neural Radiance Fields for Lidar View Synthesis and 3D Reconstruction." Advances in Neural Information Processing Systems, 2023. **Spotlight, top 3%**

- **Malik, Anagh**, Shuaifeng Zhi, Marwan Taher, Ronald Clark, Andrew Davison. "SegDIP: The Unreasonable Effectiveness of Randomly-Initialized CNNs for Interactive Segmentation." Technical Report, 2022.

PROJECTS & ACTIVITIES

TriMat 2017 – Mathematics Conference
Gave a lecture to over 100 people on the Konigsberg Bridge Problem and introduced the concept of Graph Theory
TriMat 2016 – Mathematics Conference
Gave a lecture to over 50 people on the Chinese Remainder Theorem and its use in Olympiad style Mathematics
Google DevFest - Presenter
Presented the Hackathon winning project during the Google developers festival

SKILLS

Languages: Hindi – native, Polish – native, English – native
Technical Skills: Latex – proficient, Python – proficient, Git – proficient, Unix – proficient, Matlab – basic

AWARDS

G-Research Prize for Academic Excellence	Oct. 2021
1st Place in ICHack	Jan. 2019

Built a lecture based interactive 3D AR visualiser. Worked on interaction with the 3D model (rotations and zoom) in Unity using C#

1st Place in AIHack	Nov. 2018

Built an accurate neural network predicting severity and number of casualties of an accident

1st place in G-Research NLP Coding Challenge	Nov. 2018
Scholarship for All Round Excellence, Pomeranian State of Poland	Oct. 2017
Scholarship for Academic Excellence, President of Gdynia, Poland	Oct. 2017