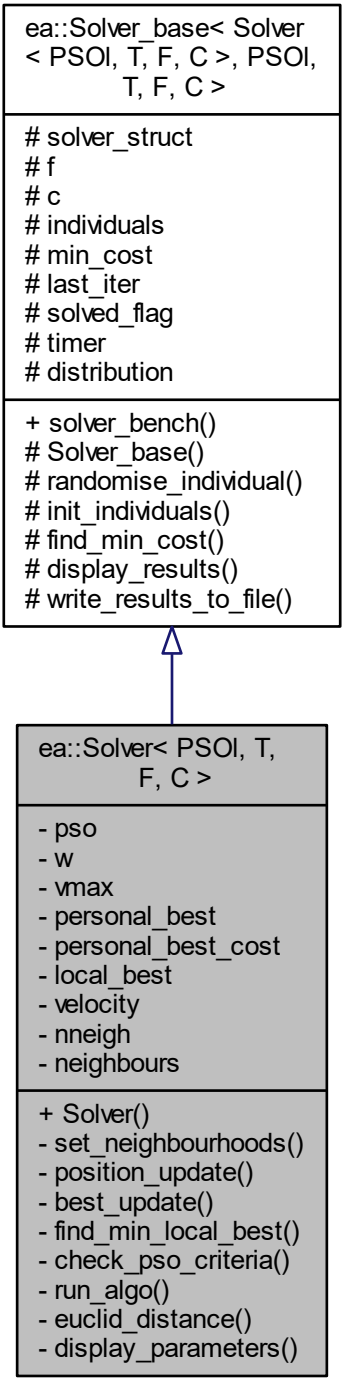
ea::Solver_base< Solver < PSOI, T, F, C >, PSOI, T, F, C >
solver_struct
f
c
individuals
min_cost
last_iter
solved_flag
timer
distribution
+ solver_bench()
# Solver_base()
# randomise_individual()
# init_individuals()
# find_min_cost()
# display_results()
# write_results_to_file()
ea::Solver< PSOI, T, F, C >
- pso
- w
- vmax
- personal_best
- personal_best_cost
- local_best
- velocity
- nneigh
- neighbours
+ Solver()
- set_neighbourhoods()
- position_update()
- best_update()
- find_min_local_best()
- check_pso_criteria()
- run_algo()
- euclid_distance()
- display_parameters()