MOBILE APPLICATION DEVELOPMENT LAB

PROGRAM 1 – CONCATINATION

XML FILE:

```xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:orientation="vertical"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:weightSum="1">
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:id="@+id/linearLayout1"
        android:layout_marginLeft="10pt"
        android:layout_marginRight="10pt"
        android:layout_marginTop="3pt">
        <EditText
            android:layout_weight="1"
            android:layout_height="wrap_content"
            android:layout_marginRight="5pt"
            android:id="@+id/etNum1"
            android:layout_width="match_parent"
            android:inputType="text">
        </EditText>
        <EditText
            android:layout_height="wrap_content"
            android:layout_weight="1"
            android:layout_marginLeft="5pt"
            android:id="@+id/etNum2"
            android:layout_width="match_parent"
            android:inputType="text">
        </EditText>
    </LinearLayout>
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:id="@+id/linearLayout2"
        android:layout_marginTop="3pt"
        android:layout_marginLeft="5pt"
        android:layout_marginRight="5pt">

        <Button
            android:id="@+id/btnAdd"
            android:layout_width="357dp"
            android:layout_height="match_parent"
            android:layout_weight="1"
            android:text="+"
            android:textSize="8pt"></Button>

    </LinearLayout>

    <TextView
        android:id="@+id/tvResult"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_marginLeft="5pt"
```

```xml
        android:layout_marginTop="3pt"
        android:layout_marginRight="5pt"
        android:layout_weight="0.07"
        android:gravity="center_horizontal"
        android:textColor="#1AB82F"
        android:textSize="12pt"></TextView>

</LinearLayout>
```

JAVA FILE:

```java
package com.mca.program2_concatination;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;
import android.text.TextUtils;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;

import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity implements
View.OnClickListener{


    EditText etNum1;
    EditText etNum2;

    Button btnAdd;



    TextView tvResult;

    String oper = "";

    /** Called when the activity is first created. */
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        // find the elements
        etNum1 = (EditText) findViewById(R.id.etNum1);
        etNum2 = (EditText) findViewById(R.id.etNum2);

        btnAdd = (Button) findViewById(R.id.btnAdd);


        tvResult = (TextView) findViewById(R.id.tvResult);

        // set a listener
        btnAdd.setOnClickListener(this);


    }
```

```java
    @Override
    public void onClick(View v) {
        // TODO Auto-generated method stub
        String num1;
        String num2;


        // check if the fields are empty
        if (TextUtils.isEmpty(etNum1.getText().toString())
                || TextUtils.isEmpty(etNum2.getText().toString())) {
            return;
        }

        // read EditText and fill variables with numbers
        num1 =etNum1.getText().toString();
        num2 =etNum2.getText().toString();

        // defines the button that has been clicked and performs the
corresponding operation
        // write operation into oper, we will use it later for output
        switch (v.getId()) {
            case R.id.btnAdd:
                oper = "+";
                //result = num1 + num2;
                tvResult.setText(num1 + num2 );
                break;
            default:
                break;
        }

        // form the output line

    }
}
```

OUTPUT SCREEN: