

# Google Cloud Speech APIs

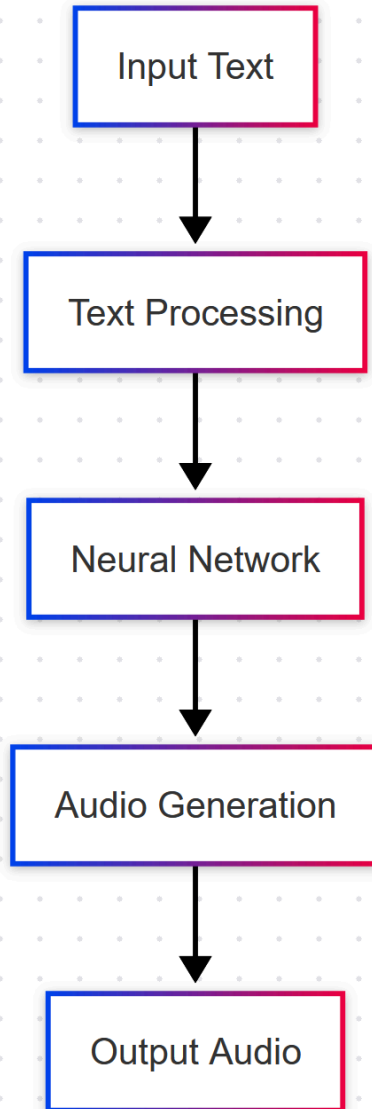
## Text-to-Speech & Speech-to-Text

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# Overview

- **Text-to-Speech (TTS)**
  - Converts text into natural-sounding speech
  - Uses advanced neural networks
  - Supports multiple languages and voices
- **Speech-to-Text (STT)**
  - Converts audio into text
  - Real-time and batch processing
  - High accuracy with machine learning

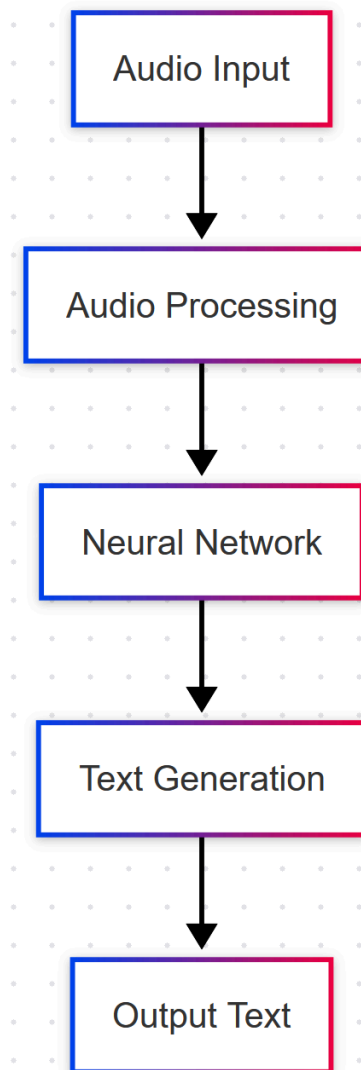
# Text-to-Speech API Architecture



- **Input Processing**
  - Text normalization
  - SSML support
  - Language detection
- **Neural Network**
  - WaveNet technology
  - Neural vocoder
  - Prosody modeling

# Speech-to-Text API Architecture

- **Audio Processing**
  - Noise reduction
  - Audio format conversion
  - Channel separation
- **Neural Network**
  - Deep learning models
  - Context awareness
  - Language adaptation



# Key Features

## Text-to-Speech

- Multiple voice types
- Custom voice creation
- SSML support
- Audio format options
- Speaking rate control
- Pitch adjustment

## Speech-to-Text

- Real-time streaming
- Batch processing
- Speaker diarization
- Word-level confidence
- Punctuation
- Multiple channel support

# Supported Languages

## Text-to-Speech

- 50+ languages
- 200+ voices
- Neural voices available
- Custom voice training

## Speech-to-Text

- 125+ languages
- Regional variants
- Automatic language detection
- Multi-language support

# Use Cases

## 1. Accessibility

- Screen readers
- Voice assistants
- Audio books

## 2. Customer Service

- IVR systems
- Call center analytics
- Voice bots

## 3. Content Creation

- Podcasts
- Video narration
- E-learning

## 4. Transcription

- Meeting notes
- Interviews
- Media subtitles

# Integration Example

```
# Text-to-Speech
from google.cloud import texttospeech
client = texttospeech.TextToSpeechClient()
voice = texttospeech.VoiceSelectionParams(
    language_code="en-US",
    name="en-US-Neural2-F"
)
audio_config = texttospeech.AudioConfig(
    audio_encoding=texttospeech.AudioEncoding.LINEAR16
)

# Speech-to-Text
from google.cloud import speech
client = speech.SpeechClient()
config = speech.RecognitionConfig(
    encoding=speech.RecognitionConfig.AudioEncoding.LINEAR16,
    sample_rate_hertz=16000,
    language_code="en-US"
```



# Best Practices

## 1. Text-to-Speech

- Use SSML for better control
- Choose appropriate voice
- Optimize audio settings
- Handle rate limits

## 2. Speech-to-Text

- Use appropriate audio format
- Set correct sample rate
- Enable word confidence
- Handle streaming properly

# Pricing

- **Text-to-Speech**

- Pay per character
- Free tier available
- Different rates for voices
- Neural voices premium

- **Speech-to-Text**

- Pay per 15 seconds
- Free tier available
- Different rates for features
- Batch processing discounts

# Future Developments

## 1. Text-to-Speech

- More natural voices
- Emotional speech
- Better prosody
- Custom voice cloning

## 2. Speech-to-Text

- Better accuracy
- More languages
- Real-time translation
- Context understanding

# Questions?

Contact:

- Google Cloud Documentation
- API Reference
- Support Channels
- Community Forums