





# IOANNIS ANTONIOU

JUNIOR FULLSTACK DEV

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## ABOUT ME

As a junior Full stack developer, I am excited to begin my career in the tech industry. My love for gaming was what first introduced me to coding, and I quickly realized that the problem-solving and creativity required to develop software was a perfect match for my creative mindset.

While I may not have as much professional experience as some of my peers, I am highly motivated to learn and improve my skills, especially in Front End, and I'm comfortable working with cross-functional teams to deliver successful outcomes.

## EXPERIENCE

### KarmaLama App – [www.karmalama.ch](http://www.karmalama.ch)

#### Junior Fullstack Developer

- Developed front-end and back-end application in Ruby on Rails.
- Participated in creating project plan and release plan.

### Migrating Mango

#### Bootcamp Project

- Developed and designed the Frontend with SCSS, Ruby and Bootstrap.
- Developed comment logic on the Backend with **Ruby on Rails** and **Hotwire**.
- Helped with Login function and country change option.

## PROJECTS

### Portfolio – [ioanton.vercel.app](https://ioanton.vercel.app)

#### Personal Website

### Game Development

#### Hobby

- Working on my 3D game made with Blender, Unity Engine and C#

## SKILLS

#### Front-End Skills:

- Web development: HTML, CSS, JavaScript
- Frameworks/Libraries: React.js/ Three.js/ Next.js/ Stimulus/ Bootstrap
- Responsive design
- Build tools: Webpack, NPM, yarn

#### Back-End Skills:

- Development: Ruby on Rails, Node.js, <ASP.net core and C#>
- Databases: MySQL, PostgreSQL
- RESTful APIs
- Tools: Git

#### Game Development Skills:

- Programming Languages: C#
- Game Engine: Unity
- Game Design Principles, Mechanics, Physics
- 2D & 3D: Clip Studio Paint, Blender

## LANGUAGE

Greek 

German 

English 

## EDUCATION

- Le Wagon Zurich – Batch#1062  
Full Stack Web Development  
(October 2022 – December 2022)

- University of Zurich  
(September 2021 – July 2022)  
Physics (Python)

(September 2020 – July 2021)  
Computer Science (Python)

- LE MONDE Institute of Tourism Study  
(September 2012 – July 2014)  
Culinary Chef