LAB 6 – week 6 (07.11.2016 – 11.11.2016)

DEADLINE: LAB 10 – week 10 (05.12.2016 – 09.12.2016)

WEIGHT of LAB6: 4% of the final mark

You must work on the JAVA project from Lab5. Please implement the followings:

- 1. Heap Management: In order to implement the heap you need to add one more data structure named Heap into the program state. Heap is a dictionary of mappings (address, content) where the address is an integer (the index of a location in the heap) while the content is an integer value. Heap must manage the unicity of the addresses, therefore it must have a field that denotes the new free location. The addresses start from 1, 0 is considered an invalid address (namely null). You have to implement the Heap in the same manner as ExeStack, SymTable, FileTable and Out namely an interface plus a class that implements that interface (PrgState class will contain a field of type heap interface). Heap must be defined as as HashMap and must be integrated in all the previous functionalities (ex. Printing the prgstate in a log file).
- **2. Heap Allocation:** Define and integrate the following statement which allocates heap memory: **new(var name, expression)**
 - it is a statement which takes a variable and an expression, stores the result of the expression evaluation into the heap and returns the address of the new allocated heap into the given variable
 - The statement evaluation rule is as follows:

Example: v=10; new(v,20); new(a,22); print(v) at the end of execution Heap= $\{1->20, 2->22\}$, SymTable= $\{v->1, a->2\}$ and Out= $\{1\}$

3. Heap Reading: Define and integrate the following expression **rH(VariableName)**

- it is an expression that takes a variable name and evaluates as follows: (1) gets from the SymTable the value associated to the VariableName. This value represents the heap address. (2) uses the address computed from SymTable in order to access the Heap location and returns the content of the Heap location. If either that heap location is not allocated or VariableName is not in SymTable you have to throw an exception.
- In order to implement the evaluation of the new expression, you have to change the signature of the eval method of the expressions classes as follows

int eval(MyIDictionary<String,Integer> tbl, MyIHeap<Integer,Integer> hp)

Example: v=10; new(v,20); new(a,22); print(100+rH(v)); print(100+rH(a)) at the end of execution $Heap=\{1->20, 2->22\}$, $SymTable=\{v->1, a->2\}$ and $Out=\{120,122\}$

4.Heap Writing: Define and integrate the following statement wH(Var Name, expression)

- it is a statement which takes a variable and an expression, the variable contains the heap address, the expression represents the new value that is going to be stored into the heap
- The statement evaluation rule is as follows:

```
Stack1={wH(var,exp)| Stmt2|...}
SymTable1
FileTable1
Out1
Heap1
==>
Stack2={Stmt2|...}
Out2=Out1
FileTable2=FileTable1
SymTable2=SymTable1
let be addr=lookup(SymTable1,var) and v=eval(exp,SymTable1,Heap1) in if addr exists in Heap1 then Heap2 = update(Heap1, addr,v) else throws invalid address exception
```

Example: v=10;new(v,20);new(a,22);wH(a,30);print(a);print(rH(a)) at the end of execution Heap= $\{1->20, 2->30\}$, SymTable= $\{v->1, a->2\}$ and Out= $\{2,30\}$

5. Garbage Collector: The garbage collector removes those addresses which are not refferred from the SymTable. However the estimation is very conservative since in SymTable there is not a distinction between integer values and integer addresses. We compute all the values from Sym Table and we consider that all those values can be heap addresses. Garbage collector is implemented by the following method in Controller:

```
Map<Integer,Integer> conservativeGarbageCollector(Collections<Integer> symTableValues,
Map<Integer,Integer> heap){
return heap.entrySet().stream()
      .filter(e->symTableValues.contains(e.getKey())
      .collect(Collectors.toMap(Map.Entry::getKey, Map.Entry::getValue));
The garbage collector has to be called in the method allStep() of the Controller class as follows:
       void allStep(){
              PrgState prg = repo.getCrtPrg();
              try{
                     while(true){
                       oneStep(prg);
                        prg.getHeap().setContent(conservativeGarbageCollector(
                             prg.getSymTable().getContent().values(),
                             prg.getHeap().getContent()));
                        repo. logPrgStateExec();
              catch(MyStmtExecException e) {}
       }
```

Example: v=10;new(v,20);new(a,22);wH(a,30);print(a);print(rH(a));a=0 at the end of execution Heap= $\{1->20\}$, SymTable= $\{v->1$, a->0 $\}$ and Out= $\{2,30\}$