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Mockup review -

- Like the style of both mockups
- Prefer mockup 1; this will be what is taken into production
- Expandable navbar works well
- “Fast track” is a good way to incorporate the linear travel
- Each planet can have a short blurb of general information, a fun fact, and then slightly more detailed information below it (when the user scrolls down)
- Continue experimenting with different colour scheme depending on the planet's characteristics
- Continue pulling on the retro/old-style space game style