int -	607	42	41	86	34	102	29	18	35	32	11	20	3	2	4						1	1		0	0	0	0	0	0	1	0	0	0	0	1	0	0	0
*structure -	32	589	40	28	32	29	34	4	6	73	14	34	6	4	3	7	1	0	1	3	1	0	2	0	0	0	2	1	0	0	0	0	0	0	0	0	0	0
*char -	21	44	514	29	89	8	46	2	12	23	8	37	3	12	4	3	2	2	2	1	1	0	2	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0
*int -	36	31	14	730	11	50	4	10	5	21	5	29	1	7	3	2	0	0	9	1	0	3	0	0	1	0	1	1	0	6	0	0	0	0	0	0	0	0
array_char -	19	18	51	8	650	25	49	12	11	47	9	35	1	2	2	10	2	1	3	0	0	3	0	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0
array_int -	46	14	5	68	16	665	5	6	0	18	5	11	0	3	0	2	0	12	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
char -	14	17	24	5	27	9	801	6	8	30	11	3	4	1	7	3	0	0	6	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0
float -	- 5	1	1	3	4	4	1	993	2	7	1	3	1	1	0	5	0	22	19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
unsigned int -	15	6	5	3	9	1	11	11	883	10	2	11	3	6	3	2	4	0	0	5	19	0	3	0	0	0	4	0	0	2	0	0	0	0	0	0	0	0
structure -	17	40	19	14	48	46	10	8	18	703	24	38	1	3	6	23	2	0	2	1	5	1	5	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0
double -	5	5	2	2	8	2	14	2	0	10	928	8	0	2	48	4	3	0	0	0	0	42	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
long int -	3	3	8	16	18	0	0	4	6	7	6	1024	3	9	0	5	2	2	1	2	0	1	2	0	11	2	0	2	0	0	0	0	0	0	0	0	0	0
long long int -	0	1	2	0	1	1	1	0	0	0	2	8	530	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
long unsigned int -	0	1	12	1	4	0	0	0	2	1	2	13	0	435	1	0	5	0	0	5	2	5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
*double -	0	0	4	0	1	0	2	0	1	2	24	15	0	2	320	0	11	0	3	0	0	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
array_structure -	4	7	19	0	9	4	0	2	2	8	1	4	1	3	0	188	0	2	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
short unsigned int -	0	0	1	0	1	0	0	2	6	4	1	5	0	0	0	0	260	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
array_float -	0	0	1	0	0	4	0	4	0	0	0	0	0	0	0	0	0	165	3	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<u>ro</u> ∗float -	0	0	1	5	1	0	1	13	0	1	0	1	0	0	2	0	0	2	140	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
- Actroal - long long unsigned int	0	0	0	0	3	0	0	0	0	0	0	4	2	2	0	0	0	0	0	154	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0
*unsigned int -	0	1	1	1	0	0	0	0	23	0	0	0	0	0	0	0	0	0	0	0	113	0	0	0	0	0	3	0	0	0	0	0	0	0	0	0	0	0
array_double -	0	0	0	0	1	2	0	0	0	0	19	0	0	0	7	0	0	0	0	0	0	69	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0
short int -	0	0	0	0	0	0	2	0	2	2	0	3	1	0	0	0	2	0	0	0	0	0	79	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
signed char -	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	72	0	0	0	0	0	0	0	0	0	0	0	0	0	0
*long int -	2	0	0	0	0	0	0	0	0	0	0	10	0	0	0	0	0	0	1	0	0	0	0	0	57	0	0	0	0	0	0	0	0	0	0	0	0	0
array_long int -	0	0	0	0	1	0	0	0	0	0	0	22	0	0	0	0	0	0	0	0	0	0	0	0	3	31	0	0	0	0	0	0	0	0	0	0	0	0
array_unsigned int -	0	0	0	0	0	0	0	0	21	0	0	0	0	0	0	0	0	0	0	0	3	0	0	0	0	0	18	0	0	0	0	0	0	0	0	0	0	0
*long unsigned int -	0	0	0	0	0	0	0	0	0	0	0	10	0	5	0	0	0	0	0	0	0	0	0	0	0	0	0	12	0	0	0	0	0	0	0	0	0	0
*long long int -	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0
array_long unsigned int -	0	0	0	0	0	2	0	0	0	0	0	6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	2	0	0	0	0	0	0	0	0
array_long long int -	0	0	0	0	0	0	0	0	0	0	0	0	6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	11	0	0	0	0	0	0	0
*short int -	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	0	0	3	1	0	0	0	0	0
array_short int -	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0	0
array_long long unsigned int -	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
*long long unsigned int -	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0
*short unsigned int -	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
array_signed char -	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
*signed char -	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	int -	*structure -	*char	*int -	array_char -	array_int -	char -	float -	unsigned int -	structure -	- alduob	long int -	long long int -	unsigned int -	*double	_structure -	short unsigned int -	array_float -	*float -	nsigned int -	unsigned int -	array_double -	short int -	signed char -	*long int -	array_long int -	array_unsigned int -	*long unsigned int -	*long long int -	ısigned int -	ng long int -	*short int -	y_short int -	ısigned int -	unsigned int -	unsigned int -	igned char -	*signed char -
									ā				Ol	long ur		array	short u	n	radi	long long unsigned int	*	ar		V)		arr	array_u	n buol*	<u>0</u>	array_long unsigned	array_long long		array	array_long long unsigned	*long long ur	*short ur	array_signed	*

- 1000 - 800 - 600 - 400 - 200