		Confusion Matrix int -662 108 122 231 98 227 92 26 65 96 24 35 12 3 18 17 59 16 5 2 9 13 11 6 2 9 8 1 4 2 5 1 4 6 0 3 0 1 0 0 0 0																																									
	int -	662	108	122	231	98	227	92	26	65	96	24	35	12	3	18	17	59	16	5	2	9	13	11	6	2	9	8	1	4	2	5	1	4	6	0	3	0	1	0	0	0	0
	*structure	140	886	86	63	61	38	77	16	37	186	14	37	18	28	8	9	62	5	9	7	16	3	2	5	5	7	5	3	0	3	6	2	0	1	0	1	0	0	0	0	0	0
	*char	106	75	719	46	145	13	156	6	46	100	20	44	11	37	5	6	45	12	14	13	16	1	2	4	2	4	2	3	2	2	12	2	1	3	2	0	1	1	0	0	0	0
	*int	184	55	39	111	7 11	211	16	5	18	43	15	37	8	5	2	12	25	20	3	2	36	1	9	11	6	22	3	0	1	0	2	0	0	5	1	1	0	1	0	0	0	0
	array_char	94	79	183	31	772	42	152	12	26	182	17	28	8	15	3	3	57	4	12	20	7	14	4	3	5	3	5	1	1	1	4	0	0	3	1	0	3	0	0	0	0	0
	array_int	193	19	18	159	63	995	30	14	11	50	9	21	6	2	3	0	35	2	1	1	3	11	17	1	0	0	6	0	4	6	0	1	1	2	1	0	0	0	1	0	0	0
	char	62	78	97	15	105	22	1141	26	16	57	25	15	8	17	1	10	22	8	4	11	23	4	5	3	0	2	1	28	1	0	1	0	0	0	1	0	2	0	0	0	0	0
	float	24	11	9	10	12	15	28	1577	11	18	14	13	5	5	0	2	15	101	8	9	1	95	5	1	0	0	1	2	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	unsigned int	51	19	32	15	29	10	34	5	1151	50	13	8	2	59	20	8	18	2	26	20	191	2	7	7	0	13	94	4	0	0	9	0	7	7	3	5	0	2	0	0	0	0
	structure -	65	132	62	55	97	36	51	20	46	1093	20	46	10	21	6	11	105	15	16	16	9	1	11	3	4	6	9	3	1	2	13	0	0	3	2	3	2	0	0	0	0	0
	double -	20	20	23	12	10	7	34	19	8	27	1401	36	16	3	5	125	14	7	1	3	2	3	114	3	1	7	0	1	0	1	0	2	0	11	0	1	0	0	0	0	0	0
	long int	22	26	48	37	40	20	23	10	16	54	40	1105	95	32	23	12	16	4	4	35	4	2	7	173	12	18	2	11	81	3	9	7	0	14	0	2	1	5	0	0	0	0
	long long int	7	15	0	5	9	4	8	0	4	9	3	69	L385	12	35	4	3	3	3	5	1	0	1	1	170	2	1	5	0	159	0	1	0	0	1	0	0	0	0	0	0	0
	long unsigned int	11	17	36	20	12	12	11	4	30	37	5	54	22	1398	40	11	15	6	24	7	43	3	3	20	3	150	19	10	6	0	17	3	1	53	0	1	0	0	0	0	0	0
	long long unsigned int	1	2	3	2	2	2	1	0	5	1	4	12	20	51	1570	0	2	0	2	0	62	0	0	0	0	2	0	9	0	0	6	0	125	1	74	0	0	0	0	0	0	0
	*double	8	3	5	11	2	1	9	1	9	11	58	11	1	4	0	1306	1	10	8	1	8	1	135	5	1	9	0	0	0	0	1	10	0	0	0	0	0	0	0	0	0	0
	array_structure	30	25	26	15	32	49	18	3	10	74	13	9	5	5	17	2	L283	4	10	8	1	11	10	2	0	1	3	1	1	1	1	2	2	3	0	0	2	0	0	0	0	0
	*float	6	1	3	1	1	0	8	29	0	0	0	1	0	3	0	12	4	1506	3	0	4	111	0	3	1	0	0	0	0	0	2	6	0	0	3	0	0	0	0	0	0	0
	short unsigned int	0	6	13	0	10	2	2	5	22	23	0	5	2	6	2	2	1	0	1464	59	20	0	3	9	0	2	17	36	2	0	207	13	0	1	0	97	0	3	2	0	0	0
	short int	4	0	3	1	3	1	4	6	2	3	2	7	7	3	2	0	1	6	60	1743	3	8	5	2	0	0	5	43	0	0	0	88	0	0	0	0	22	1	0	0	0	0
Actual	*unsigned int	0	0	7	15	1	0	1	0	43	1	0	3	22	7	2	3	1	4	4	5	1640	0	0	3	0	9	134	6	0	0	5	1	0	0	5	0	0	9	0	0	0	0
Act	array_float	2	0	0	2	8	6	5	33	3	2	1	3	0	2	0	1	3	152	0	0	1	1419	6	0	0	0	4	0	2	1	0	0	0	0	0	0	0	0	0	0	0	0
	array_double	1	1	0	2	1	4	2	0	0	1	13	2	1	0	3	93	1	2	1	1	1	10	1514	0	0	0	2	0	1	3	1	1	0	3	0	7	1	0	0	0	0	0
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	*long unsigned int	2	4	3	4	1	1	1	0	2	5	0	13	13	62	0	4	3	1	3	0	26	0	0	7	4	1152	17	14	0	0	2	0	0	22	1	0	0	0	0	0	0	0
	array_unsigned int	0			0		0			26		0		0	0	0				1	2	213					8				0		0	1	0	2	3	0		0		0	
	signed char		0		0		0	4	0		0	0		1	0	0	0	0	0	0	4	2	0	0	0				.073				0	0	0	0	0	0	13	0			0
	array_long int		<u> </u>		0		2		0		0		25		0				11		0		3			0			0				1	0	_	0	0	0	0	0		0	
	array_long long int				0		0		0		1	0		32		0		2	0		0	0					0								0					0			0
	*short unsigned int				0		0		0		2	0	1	0	7	0				72			0		0		4		23			544								0			0
	*short int						0					0		1	0	0	2							0								1 !					0			0		0	
,	array_long long unsigned int		0	0	0	0	0	0	0	0	0	1	0	0	0	88	0	0	0	1	0	0	0	0	0	0	0	1	0	0	4	0			0	8	0	0	0	0	0		0
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	array_short unsigned into		0	0	0		0	0	1	0	0	0	1	0	0	0	0	1			3 21	0	0	2	0	0	0	0	0	2	0		33		0			153	0	4	0		0
	*signed char		0	1	0		0	0	0	0	0	0	0	0	0	0	0	0	0	3	0	0	0	0	0	0	0		14	0	0	0	0		0	0			107		0		0
	array_signed char		0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0		0	0	0			24	0		0
	long double		0	0	0		0	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		0	0	0	0	0	0	9		0
	*long double		0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		0	0	0	0	0	0			0
	array long double		0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0		0	0	0	0	0	0	0		0
	anay_long acable	int	1	<u> </u>	*int	1	ı		-	1	1	-	ı	-	1	·	-	1	ı	ı	Т	ı	ı	1	ı	ı	-	ı		1	1	int -	1	T	1	1	ı	-				1	_
		.=	tructure	*char	*	array_char	array_int	char	float	unsigned int	structure	double	long int	ong long int	unsigned int	unsigned int	*double	structure	*float	unsigned int	short int	unsigned int	ray_float	array_double	^k long int	⁴long long int	unsigned int	unsigned int	signed char	array_long int	array_long long int	gned ir	short int	_long long unsigned int	unsigned int	*long long unsigned int	unsigned int	array_short int	signed chai	_signed cha	long double	*long double	array_long double
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- 1600 - 1400 - 1200 - 1000 - 800 - 600 - 400 - 200