																		Co		us			1at																		
	7617							22 2				1	4	0	2	0	5	0	3	0	0	0		1	0	0	0	1	0	1	0	0	0	0	0	0	0	0	0		0
*structure -								4							33		24		19						0	5			0	4	1	0	2	1	1	0	0	0	0		0
*int -						3	0				10		4	2	4		17		3		2	0			0	2	0	5	0	0	0	0	0	0	1	0	0	0	0		0
*char -								0			25 !										3				0	5	0		0	0	0	2	1		1	0	0	0	0		0
array_char -					6970						76		0	1	0	1		1			1	6			1	0	0	1	0	3	0	0	1		0			1	0		0
array_int -					30						69		0	1	1	0	0	0		0					0	0	0			20	0	0	0	0	0	0	0	0	0		0
char -			0		36						10		1	0	0	2	0	0	3	0	0	26			39		0	0	0	0	0	0	0	0	0	0	0	0	0		0
float - unsigned int -		6	2	0		0		3058 5 7					0	0	0	0	1	0	0	0	0	0		0	0	0	0		0	6	0	0	0	0	0	0	0	0	0		0
double -		8		2			1				20		0	0	1		11		0	1		0				0	0		0	0	0	0	0	0	0	0	0	0	0		0
structure -								21					9		11		4	2	62		1	8		10		0	0	1	0		0	0	2	1	0	2	1	3	0		0
long int -			5		11						34 74							0	1	2		1			1	1	0	_	1		0	0	1	0	1	2	0	0	0		0
long long int -											19 1						1	0	1	0	0	0			0	0		10			0		12		0	0		0	0		0
long long unsigned int -											1 4						2	0	0	1		0			0	1	0		0	0	0	0	0	5	2	0		0	0		0
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short int -		0		0	1	1	1						0	0			0	5	0	0	0	0			0	0	0		0	0	0	0	0	0	0	0	1	0	0	0	0
*double -		8	4	9	1	0	0	0	0	2	0	1	0	0	1		7232	0	0	6	0	0	0	0	0	3	2	12	0	0	0	0	0	0	0	0	0	0	0	0	2
short unsigned int -	0	0	0	0	1	0	0	1	0	0	8	0	0	0	0	48	0	5974	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
array_structure -	2	1	0	3	40	47	0	1	0	1	44	2	0	0	0	0	0	0 :	3863	0	0	6	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
*float -	1	4	23	11	0	0	0	2	0	0	2	2	0	0	4	0	4	0	0	4295	0	0	2	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Actua *long int -	0	5	2	4	0	0	0	0	0	0	3	6	2	0	0	0	1	0	0	0	4314	0	0	0	0	4	1	21	1	0	0	1	0	0	4	0	0	0	0	0	0
$oldsymbol{ec{A}}$ array_float -	0	0	0	0	8	37	0	16	0	0	4	0	0	0	0	0	0	0	11	0	0	272	1 0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
*unsigned int -	0	3	41	1	0	0	0	0	0	0	0	2	2	0	2	0	3	0	1	6	0	0	293	0 0	0	2	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
array_double -	0	0	0	0	4	13	0	0	0	l1	5	0	0	0	0	0	0	0	4	0	0	2	0	201	1 0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0
signed char -	0	2	0	0	1	0	15	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	197	7 0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
*long unsigned int -	0	5	1	5	0	0	0	0	0	0	0	0	0	0	5	0	1	0	0	0	2	0	0	0	0	1386	0	3	0	0	0	0	0	0	1	1	0	0	0	0	0
*short int -	0	1	0	3	0	0	0	0	0	0	0	0	0	0	0	1	3	0	0	0	1	0	0	0	0	0	1285	0	0	0	3	0	0	0	0	0	0	0	0	0	0
*long long int -	0	9	0	1	0	0	0	0	0	0	1	1	4	0	1	0	1	0	0	0	6	0	0	0	0	3	0	1200	0	0	0	0	0	0	1	0	0	0	0	0	0
array_long int -	0	0	0	0	4	5	0	0	0	0	1	1	0	0	0	0	0	0	1	0	0	0	0	3	0	0	0	0 9	906	0	0	0	24	1	0	2	1	0	0	0	0
array_unsigned int -	0	0	0	0	1	37	0	0	3	0	6	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	871	0	0	0	0	0	0	0	0	0	0	0
*short unsigned int -	0	1	1	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	1	0	0	0	780	0	0	0	1	0	0	0	0	0	0
*signed char -	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0	0	0	0	1	1	0	0	0	0	0	885	0	0	0	0	0	0	0	0	0
array_long long int -	0	0	0	0	0	6	0	0	0	0	0	0	6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	666	0	0	0	0	0	0	0	0
array_long long unsigned int -		0	0	0	0	3	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	2	0	0	11	419	0	1	0	0	0	0	0
*long long unsigned int -		1	1	3	1	0	0			0		0	0	1	0	0	0	0	0	0	1	0		0	0	2	0	11	0	0	0	0	0	0	359		0	0	0		0
array_long unsigned int -		0	0	1	1	0	0			0		0	0	0	5	0	0	0	2	0	0	0		0	0	0	0	0	2	0	0	0	2	1		368		0	0		0
array_short int -		0	0	0	5	1	0			0		0	1	0	0	3	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	1	0	0	_	179		0		0
array_short unsigned int -		0	0	0	0	1	0			0		0	0	0	0	2	0	3	1	0	0	0		0	0	0	0	0	0	1	0	0	0	0	0	0		181			0
array_signed char -		0	0	0	1	0	0			0		0	0	0	0	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	0		41		0
long double -		0	0	0	0	0	0			0		0	0	0	0	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		0
*long double -	ir O	0 - پ	- t- 0	0 0	0 0	ال - 1	0	1	1	Φ 0	1	وا0	ار 0	ا ر 0	ر ابر	٥ - بر	n T	٥ - بر	<u>ө</u>	at -	<u>+</u>	0 0	1	0	0 - 0	- t-	ا ر 0)t -	بر 0	ا ر 0	- t-	0 - JB	- t-	- t-	- t- 0	ا ر 0	<u>و</u>	٥ - ا	0 0	1	1 υ
	<u>.i.</u>	*structure	*int	*char	array_char	array_int	char	float	unsigned int	double	structure	long int	long long int	long long unsigned int	long unsigned int	short int	*double	short unsigned int	array_structure	*float	*long int	array_float	*unsigned int	array_double	signed char	*long unsigned int	*short int	*long long int	array_long int	array_unsigned int	*short unsigned int	*signed cha	array_long long int	ay_long long unsigned int	*long long unsigned int	array_long unsigned in		array_short unsigned int	array_signed char	long double	*long double

- 8000 - 7000 - 6000 - 5000 - 4000 - 3000 - 2000 - 1000