UCD Data BootCamp

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\* open in Microsoft Word and answer the following questions.

1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

* Majority of category are Entertainment & Media related
* Technology category only has less than 10% share overall
* Theater & Plays are #1 by far top cat/sub-cat
* Goal less than 10000 has 50% or higher chance to success

2. What are some limitations of this dataset?

* Data is not up to date (ends in 2017)
* Missing live trending data

3. What are some other possible tables and/or graphs that we could create?

* PieChart in terms of % of share for “State”
* BarChart for each of the “Successful”, “Failed” & “Canceled”