



Iteration

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What is Iteration

It is a general term for taking each item of something, one after another. Any time you use a loop, explicit or implicit, to go over a group of items, that is Iteration.

```
# Example
num = [1,2,3]

for i in num:
    print(i)

# 1
# 2
# 3
```

What is Iterator?

It is an object that allows the programmer to **traverse through a sequence of data** without having to **store the entire data in the memory**.

```
x = range(1, 100) --> # this is iterator

L = [x for x in range(1, 100)]

# L took 1mb memory of ram and iterator took 0.75 kb memory of ram.
```

What is Iterable

It is an object, which one can iterate over (loop over)

It generates an iterator when passed to `iter()` method

```
L = [1,2,3]
type(L) --> list # which is an Iterable
```

```
type(iter(L)) --> list_iterator # which is an Iterator
```

Point to remember

- Every `Iterator` is also an `Iterable`
- Not all `Iterables` are `Iterators`.

Tricks

Iterable

- Use `dir()` function on variable, to check if it is an iterable, if u see `__iter__` in `dir()` of that variable then it is iterable.

Iterator

- To check if variable is iterator, if u see `__iter__` & `__next__` both in `dir()` of that variable then it is iterator.

Making our own for Loop

```
def my_loop(iterable):  
  
    iterator = iter(iterable)  
  
    while True:  
  
        try:  
            print(next(iterator))  
  
        except StopIteration:  
            break  
  
a = [1,3,4]  
# 1  
# 3  
# 4
```

Confusing point

```
num = [1,2,3]  
iter_obj1 = iter(num)  
  
print(id(iter_obj1)) # let say it is 1069  
  
iter_obj2 = iter(obj_1)  
  
print(id(iter_obj2)) # it will be same 1069
```

```
# because iterator just change its name not the address in memory location
```

Let's create our own range() function

```
class mera_range:

    def __init__(self, start, end):
        self.start = start
        self.end = end

    def __iter__(self):
        return mera_range_iterator(self)
```

```
class mera_range_iterator:

    def __init__(self, iterable_obj):
        self.iterable = iterable_obj

    def __iter__(self):
        return self

    def __next__(self):

        if self.iterable.start >= self.iterable.end:
            raise StopIteration

        current = self.iterable.start
        self.iterable.start += 1
        return current
```

```
for i in mera_range(1,3):
    print(i)
```

```
# 1
# 2
# 3
```