Ana-Maria Manaila

York, United Kingdom

Mobile: 07379044956   **Email:** manaila.ana@yahoo.com

Personal Profile Statement

I am an individual with a passion for creating engaging web applications and video games, with a particular focus on User Experience. Currently seeking a job as a front-end web developer.

Portfolio

https://www-users.york.ac.uk/~am3090/Personal%20website/index.html

Work experience

Chef – Zizzi Restaurant Feb 2022 – Oct 2022

- Monitored that every dish that is sent is up to the highest standards

- Supervising the BOH team and manage it, so everyone is focused on a certain task

- Able to work well under pressure, while communicating with the team

- Supporting new team members by offering them training

Lindenfeld Association, National Program "Ajungem Mari", Bucharest, Romania. Oct. 2017 – Apr. 2018

- Organized interactive games and lessons for the benefit of children from foster care and disadvantaged backgrounds.
- Being part of this programme helped me sharpen my communicational skills, as well as my adaptability, since I had to constantly stimulate their curious minds.

Interactive Media Showcase 2021, Marketing Team

- Took an active part in developing creative ideas that would increase the IM showcase engagement online
- As part of the marketing team, my task was to create eye-catching stories for platforms, such as Instagram, and to keep the feed active
- By being part of this team, I developed several skills, such as: creativity, interpersonal skills and active listening.

Education

Interactive Media BSc (Hons), University of York, 2020-2023

- Relevant modules include: Introduction to Media Technologies (77%), Programming for Digital Media (76%), Computational Thinking (63%), Developing Interactive Media (79%), Interactive Media & Society (70%), Media Production for Interactive Environments (64%), Web Application Design & Development (67%), User Experience Design (64%), Interactive Media Group Project (75%), Mobile Interaction (in progress), Advanced 3D modelling (in progress)
- Developed research and project management skills, culminating in an app prototype useful for the medical field
- Developed and designed multiple web applications, using HTML, CSS, JavaScript and Bootstrap (see portfolio)
- Developed multiple video games using C# and Maya
- Gained skills in communication and critical thinking, as well as group collaboration

2016-2020 National College "Matei Basarab"-Profile: Mathematics and Informatics
- Romanian Baccalaureate: Romanian language and literature (9,40), Mathematics (8,90), Informatics (programming language: C++) (7,75)

Technical Skills

- Programming skills in C#, JavaScript, HTML, CSS, JSON, Bootstrap, Processing, Kotlin.
- Understanding and programming skills at a beginner level: C++.
- Experience of Maya, Photoshop, Adobe XD, Premier Pro, Unity, Blender, Android Studio.
- Experience of Windows.

Interests & Achivements

Academic

ECDL Romania, ECDL Profile Certificate

- Demonstrates understanding and experience with Microsoft Word, Microsoft PowerPoint, Microsoft Outlook, Microsoft Excel and Microsoft Access.

National College "Matei Basarab", Contest "Basarabia, pamant romanesc !", 3rd prize-2017

Association Assistance and Programmes for long-lasting Development- Agenda 21, Project "Parteneriat public-privat pentru o Europa sustenabila, echitabila si deschisa", Feb.-Jun. 2019

Cambridge Assessment English, Certificate in Advanced English, Dec. 2019.

Clubs

Studio of Theatre Midacris, 2015-2019

Additional Skills

- English - fluent (CAE – Grade C)
- Romanian – native language