ANA-MARIA FOTACHE-VORNICU

CONTACT

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https://github.com/anamariafovo https://anamariafovo.github.io/

Vienna, 1050, Austria

EDUCATION

University of London

Bachelor, Computer Science

2023 - Present

Universität Wien

Bachelor, Computer Science

2020 - 2023

Universitatea Naționala de Arte "George Enescu" lași

Bachelor of Arts - Violin

2015 - 2019

SKILLS

HTML. CSS WSL Figma JS, VueJS, React Linux PHP, Laravel Git, Github, Npm/NodeJS SQL, MySQL

p5.js

C++, Java

Gitlab

Docker

PHPUnit

Bootstrap Copilot

Sass

Typescript

LANGUAGES

Enalish German Romanian •

PROFILE

I am a creative Web Developer with an artistic background and two years of work experience in software engineering. With great attention to detail, I combine aesthetics with practicality in my daily work. My artistic background offered me a well-developed taste for harmony and aesthetics, and my experience as a software developer allowed me to put these skills into practice logically and well-structured. I am always enthusiastic about creating new features, having their usability in mind, and making the user's interaction with a product easier, clearer, and pleasant in every way.

WORK EXPERIENCE

Junior Software Developer

Sportradar Media Services GmbH, Vienna, AT

2023 - Present

- Working mainly with PHP, Laravel, JavaScript, VueJS, TypeScript, and MySQL.
- · Implementing and partially designing new visual elements.
- Building new features for various sports websites for multiple clients.
- Developing frontend features for video and streaming platforms, as well as continuously improving a complex content management system.
- · Getting familiar with some AWS features.
- Maintaining and improving a complex Rest API.
- · Maintaining, creating, and improving visual elements and styling with Sass, SCSS, and CSS.
- · Always keeping track of the latest technologies and framework versions.
- Getting familiar with Al Tools (Copilot).
- Turning Figma designs into website features.
- Working in an agile environment.
- Participating in many workshops about how to better design a new product feature by building wireframes, and creating user flows, user stories, and scenarios.

Intern Development Coding Academy

Sportradar Media Services GmbH, Vienna, AT

2022

- · Improved and polished important web development and web design skills.
- Completed many challenges in a team or alone (regarding OOP concepts, refactoring, unit testing, APIs, clean code, code katas, etc.).
- Designed and implemented a simple sports event calendar with functionalities like adding or removing events, with their data.
- Built a simple API from scratch and learned how to test the endpoints with Postman.
- · Achieved new knowledge through theory sessions.
- Code pairing sessions.
- · Learned how to build a clean structure before developing a new feature by building wireframes and user flows.