ANAMBOI JOHN ADUKO

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EDUCATION

Kwame Nkrumah University of Science and Technology (KNUST)

Programme: Bachelor of Science, Computer Engineering Expected November 2025

Academic Standing: First Class

Relevant Course Work: Programming and Problem Solving, Object Oriented Programming in

C++, Accounting, Software Engineering, Database and Information Retrieval

PROJECTS

Past Question App (https://youtu.be/m 522ouUevg)

- ✓ Built a BECE, WASSCE Past Question App where students and answer questions and get marked.
- ✓ Implemented an algorithm to rank students in a leader board.
- ✓ Made it possible for users to customize their profile and track their progress.

Shop Management App (https://github.com/anamboijohn/ShopManagement.git)

✓ Built a shop management application to make it easy for shop owners manage the shop products.

Not Aim:

- ✓ Built an application to help KNUST students enjoy non academic part of life like finding and attending events and best food to buy.
- ✓ Utilized mNotify for SMS notification

ACCOMPLISHMENTS / AWARDS

✓ Won Ghana Code League 2022 Hackathon

September 30, 2022.

LEADERSHIP ROLES

Head of the Association of Computer Engineering Students (ACES) Code Club

January 2024 - Present

✓ Trained individuals to master programming skills by organizing boot camps and tutorial sessions

Project Manager of startup company 'Not Aim'

December 2023 - Present

✓ Currently leading a team of developers in creating a multipurpose app that will rival the university app (Aim app) to aid students' non-academic life

SKILLS, LANGUAGES & INTERESTS

Skills: Proficient in Excel, STATA and programming (Javascript, Booststrap, MATLAB, PHP, Laravel, MySQL, AlpineJs, TypeScript, C, C++, VueJs and Quasar);

Languages: Fluent in English

Interests: Volleyball, Reading novels, Music