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<https://anamoulrouf.com/portfolio/Portfolio-Anamoul-Rouf.pdf>

I'm a UX Product Designer with over **8 years of experience** turning ideas into user-friendly apps, websites, and digital products. Along the way, I've:

- Successfully helped startups and product-driven companies launching over **8 mobile apps, 15 web apps, and 35 websites**.
- Passionate about **data-informed**, empathetic design that drives measurable results. Worked with cross-functional teams to create **user-centred designs**.
- Led design team to deliver impactful solutions by balancing user needs with business goals.
- I love crafting intuitive, meaningful experiences that balance user needs and business goals, always with a focus on real impact.

Let's create something meaningful together!

Work History

Sr. Product Designer at **Continental Expedited Services (CES)** (May 2024 – Present)

Moving freight anytime; day or night. Our key to succeeding at both is utilizing only the most cutting-edge technology and establishing the most efficient logistics systems in North America.

- Led the design team to reshape the freight-moving experience, focusing on usability and functionality. Collaborated with stakeholders and cross-functional teams to refine the product vision and streamline the handoff process.
- Conducted UX research and created diagrams, wireframes, visual mockups, and interactive prototypes using FigJam and Figma. Maintained a robust design system, ensuring consistency across CES's platforms.
- Supported CES's mission of integrating cutting-edge technology and efficient logistics systems, enabling faster and more sustainable freight solutions.

Sr. Product Designer at **Playground Labs** (from OCT 2022 to OCT 2023)

Playground Labs is building the economic engines of the metaverse and Web3 products.

- Designed Web3 and metaverse economic engines for products such as **KAP Games, Heimdall App, Kapital DAO Staking**.
- Collaborated with stakeholders and cross-functional teams to refine product vision and enhance the handoff process.
- Conducted UX research and created diagrams, wireframes, visual mockups, and interactive prototypes in FigJam and Figma. Developed and maintained a comprehensive Design System, ensuring consistency and reducing design time by 20%.

Product Designer at **Curogram** (from APR 2022 to AUG 2022)

Curogram is a communications tool for medical offices and their patients.

- Designed intuitive interfaces for the **Curogram, Sick Mobile App, Sick Web App, Curogram Admin Portal**.
- Partnered with product managers, developers, and business teams to streamline workflows and improve product usability.
- Established and maintained a **Design System** in Figma, ensuring consistent UI components across platforms.

Product Design Manager at **Truck Lagbe Limited** (from MAY 2021 to MAY 2022)

Truck Lagbe is the largest and pioneer in truck and pickup rental service provider.

- Led a team of 5+ designers to serve 2M+ users through mobile apps, portals, and a SaaS platform.
- Spearheaded the creation of **Shipper App, Driver App, Website, User Portal, Business Portal, Fleet Management, Admin Portal**.
- Achieved a **35% increase in trip completion rates** and **reduced fraudulent cases by 30%** through strategic design improvements.
- Enhanced team productivity by 25% by implementing and maintaining a robust Design System.

Sr. Product Designer at **ShareTrip Inc.** (from SEP 2018 to APR 2021)

ShareTrip is the country's first and pioneer online travel aggregator (OTA).

- Designed user-centric experiences for 2 mobile apps, a B2B portal, and a SaaS platform, serving 1.2M+ users. (**ShareTrip Website, ShareTrip Android App, ShareTrip iOS App, ShareTrip Agent App, B2B Portal, STHotels, STOps**).
- Led a team of 4 designers, boosting usability by 54% and driving a 56% increase in active users within 6 months.
- Facilitated seamless booking experiences with an 86% success rate through intuitive interface designs.
- Established a Design System, increasing team productivity by 25%.

I've also worked for others products like - JoBike, Workd, Beatnik, Portwallet, ThemeXpert, Berger Paitns, Bengal Meet, Banglalink, G&R, Pimjo Labs.

Certifications & Education	Skills	Tools
<p><b>Google UX</b> Google Career Certificates (Coursera) (2020 - 21)</p> <p><b>Design Thinking for Innovation</b> Darden School of Business (Coursera) (2020 - 21)</p> <p><b>Conducting Usability Testing</b> IDF (2020 - 21)</p> <p><b>Human-Centered Design</b> UCSan Diego (Coursera) (2019 - 20)</p> <p><b>Gamification</b> University of Pennsylvania (Coursera) (2020 - 21)</p> <p><b>UX Design Fundamentals</b> CALARTS (Coursera) (2019 - 20)</p> <p><b>Google UX</b> Google Career Certificates (Coursera) (2020 - 21)</p> <p><b>Certificate in Web Design &amp; Development</b> Trivuz Academy (2013)</p> <p><b>Certificate in Basic Drawing</b> Akantish School (2017)</p> <p><b>BBS, Business Studies</b> National University , Bangladesh (2005 - 09)</p> <p><a href="#">+ More</a></p>	<p><b>UX Research</b></p> <ul style="list-style-type: none"><li>• User Interview</li><li>• Competitor Analysis</li><li>• Information Architecture</li><li>• User Journey Map</li><li>• Sketches &amp; Wireframing</li><li>• Rapid Prototyping</li><li>• Heuristic Evaluation</li><li>• Usability Testing</li><li>• Accessibility Testing</li></ul> <p><b>UI Design</b></p> <ul style="list-style-type: none"><li>• Design System</li><li>• High fidelity Design</li><li>• Design Documentation</li><li>• Design Hand-off</li></ul> <p><a href="#">+ More</a></p>	<p><b>Tools</b></p> <ul style="list-style-type: none"><li>• Figma</li><li>• FigJam</li><li>• Miro</li><li>• Adobe XD</li><li>• Adobe Creative Suit</li><li>• Zeplin</li><li>• Notion</li></ul> <p><a href="#">+ More</a></p> <p><b>Work Interest</b></p> <ul style="list-style-type: none"><li>• Augmented Reality (AR)</li><li>• Virtual Reality (VR)</li><li>• Design for AI-Driven Tech</li><li>• User Survey Data Analysis.</li></ul> <p><a href="#">+ More</a></p>