

# Maps



\*Map is a data collection type, in which, data is stored in a form of **pairs**, which contains a **unique key** and **value mapped to that key**. And because of the uniqueness of each stored key, there is **no duplicate** pair stored.

# **Deliverables**

- **Understand the difference between objects and maps**
- **Learn the methods and ways to iterate on maps**
- **Learn about Weakmaps**
- **PRACTICE, PRACTICE, PRACTICE**

**"Maps are a type of object, but objects are not maps"**

**Any data type  
(an object, array)** ← **Key Field** → **Only simple data types  
(integer, string)**



**Preserved** ← **Element Order** → **Not preserved**



**Construction**

**Accessing elements**

**Adding new element**

**Getting size**

**Iterating**

When to use one or the other?

# Map

vs

# Object

Scenarios where you  
need to add and remove  
a lot of data

If element's order  
is significant during  
iteration

When storing lots and  
lots of data (especially if  
key/value type same)

When we need a simple  
structure to store data  
(keys strings or integers)

Need to apply separate  
logic to property/element

```
var obj = {  
  id: 1,  
  name: "It's Me!",  
  print: function(){  
    return `Object Id: ${this.id}, with Name: ${this.name}`;  
  }  
}  
console.log(obj.print()); //Object Id: 1, with Name: It's Me.
```