

L = 1.0 pix

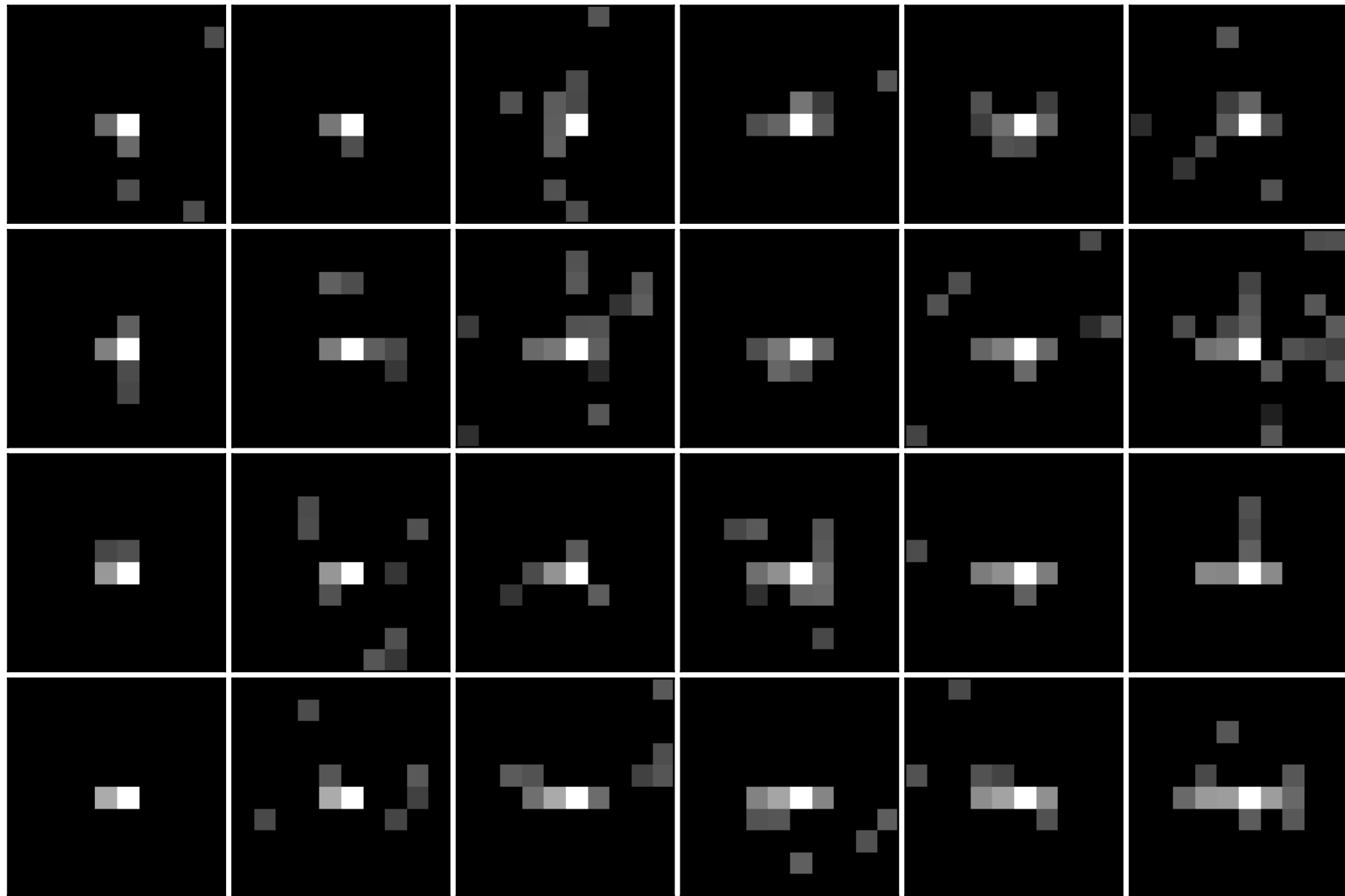
L = 1.5 pix

L = 2.0 pix

L = 2.5 pix

L = 3.0 pix

L = 4.0 pix



NIRISS NRM ff = 0.01 Nphot = 1E+07