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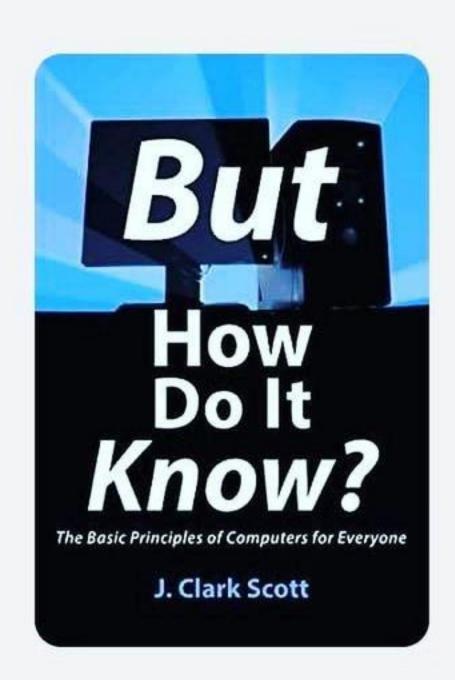


# Her's my list of the classics:

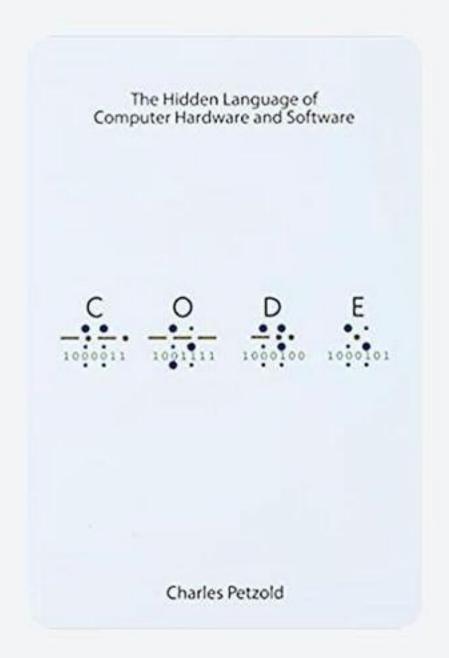




# General Computing:



But How Do It Know?
The Basic Principles of
Computers for Everyone

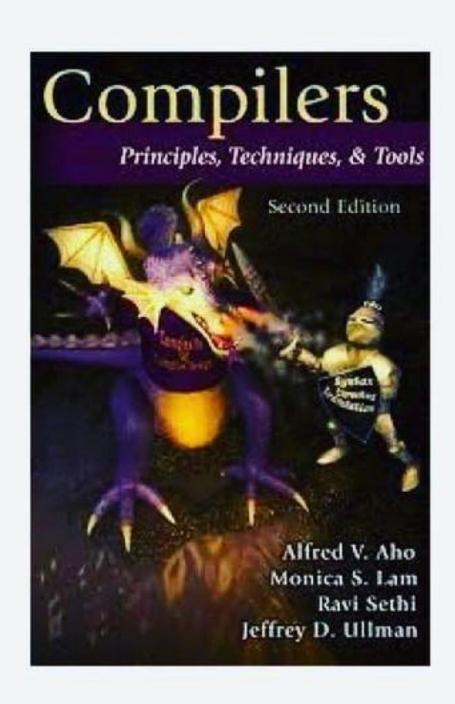


Code: The Hidden
Language of Computer
Hardware and Software



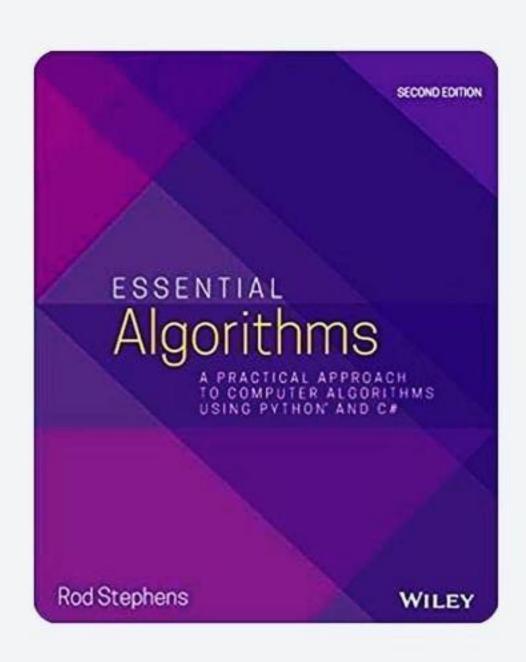


# Computer Science:



### Compilers:

Principles, Techniques, and Tools, 2nd Edition



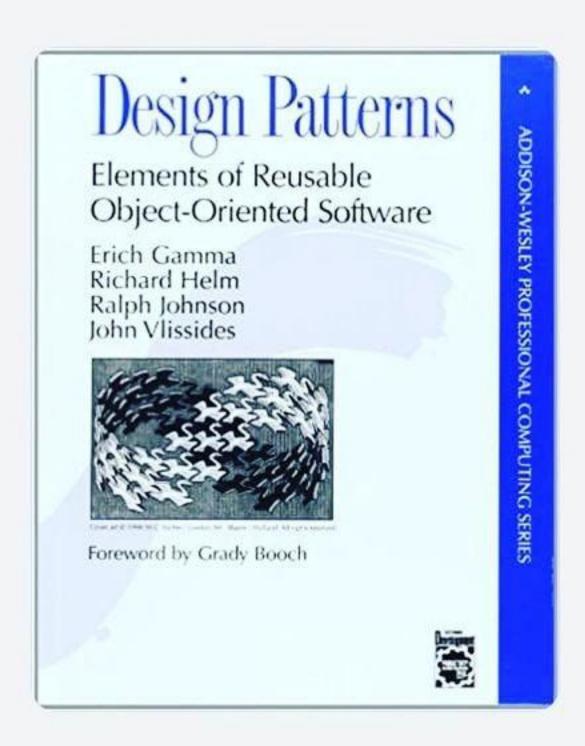
### **Essential Algorithms:**

A Practical Approach to Computer Algorithms Using Python and C#



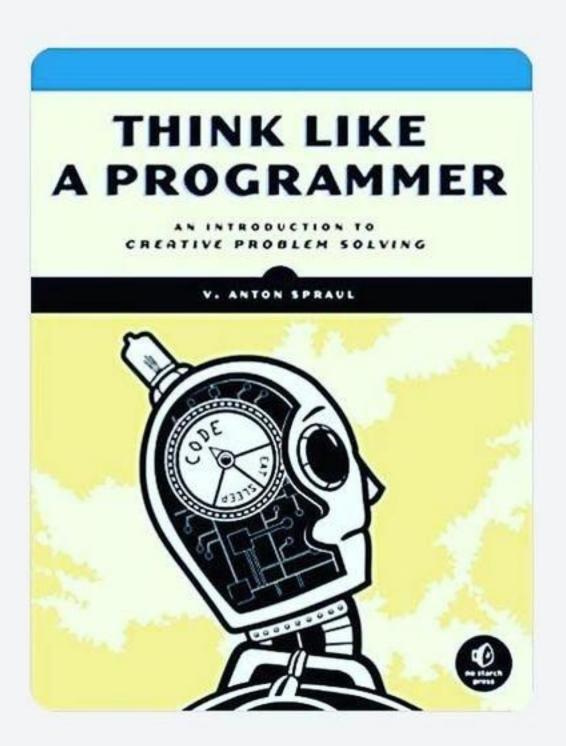


# Software development:



### Design Patterns:

Elements of Reusable Object-Oriented Software

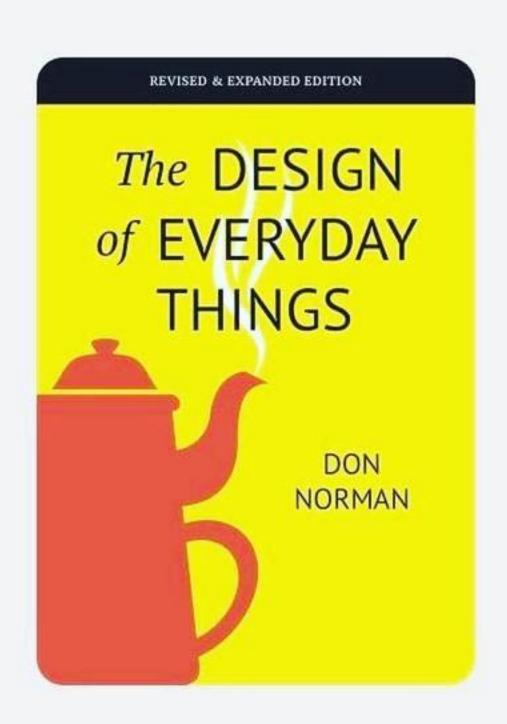


### Think Like a Programmer: An Introduction to

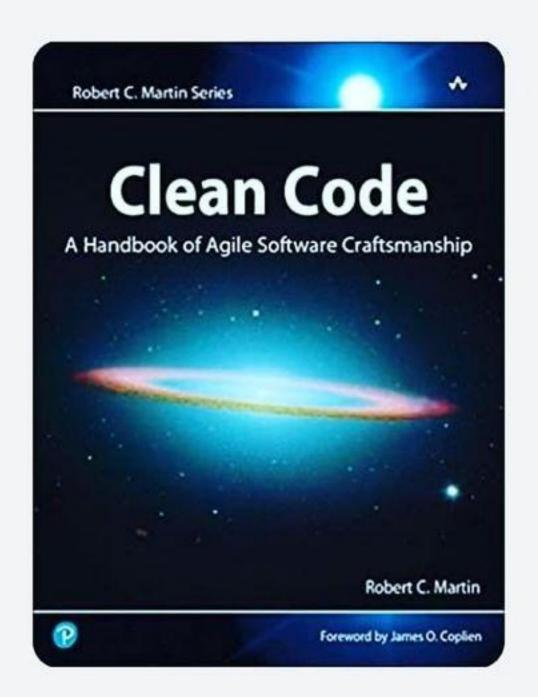
Creative Problem Solving







The Design of Everyday Things



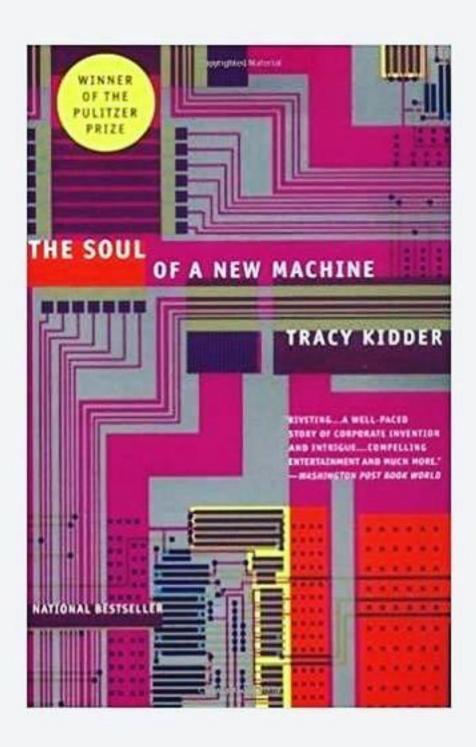
Clean Code: A Handbook of Agile Software Craftsmanship



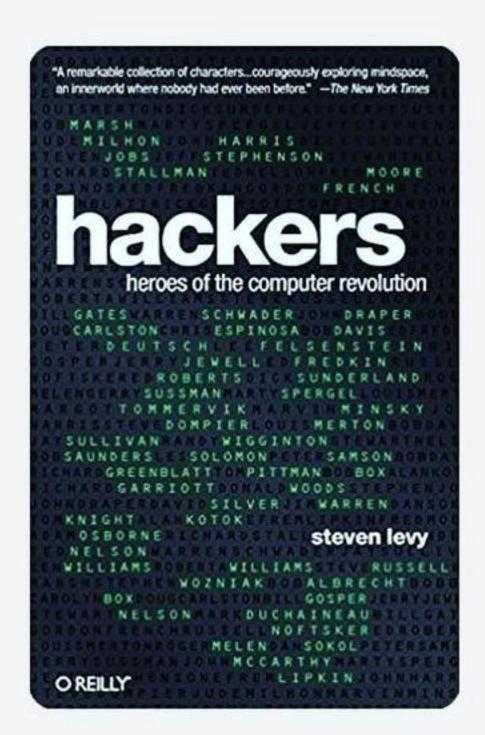




## Case Studies:



The Soul of a New Machine

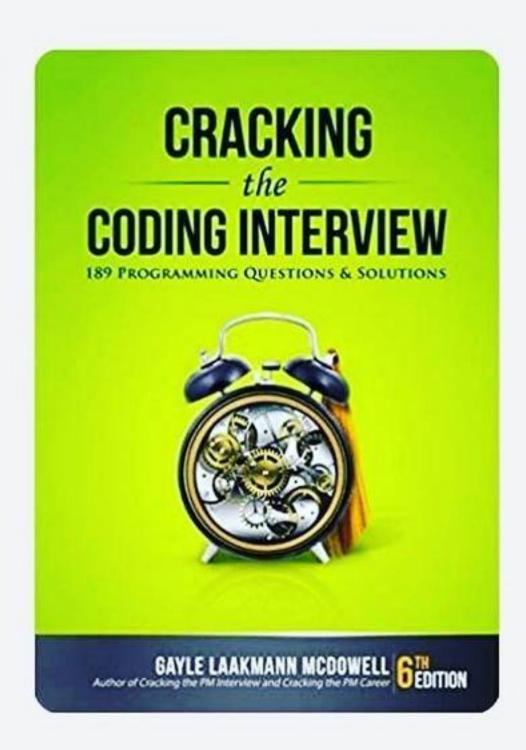


Hackers: Heroes of the Computer Revolution





# Employment:



Cracking the Coding
Interview: 189
Programming Questions
and Solutions, 6th Edition

the self-taught
PROGRAMMER

the definitive guide to programming professionally

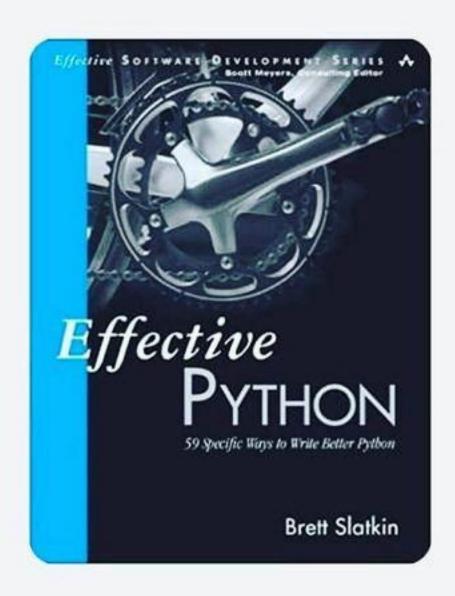
The Self-Taught
Programmer: The
Definitive Guide to
Programming
Professionally





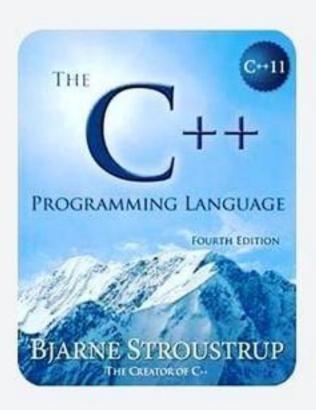
# Language spesific:

### Python



### Effective Python: 59 Specific Ways to Write Better Python





The C++ Programming Language, 4th Edition

### Java



Java: A Beginner's Guide



"When I have a little money, I buy books. If there is any left, I buy food and clothes."

- Erasmus

