Mono and Flux - Full Tutorial with Operators

1. What is Mono?

Mono<T> is a reactive type that represents a stream of 0 or 1 item. It's useful for asynchronous operations that return a **single value**.

Creating a Mono:

```
Mono<String> mono = Mono.just("Hello");
Empty or Error Mono:

Mono.empty();

Mono.error(new RuntimeException("Something went wrong"));
```

Common Mono Operators:

• **map()** – Transforms the item:

```
Mono.just("hello").map(String::toUpperCase); // "HELLO"
```

• **flatMap()** – Flattens nested Monos:

```
Mono.just("hello").flatMap(this::asyncMethod);
```

• **filter()** – Filters the item:

```
Mono.just("hello").filter(s -> s.length() > 3);
```

• **then()** – **Ignores** the result, returns Mono<Void>:

```
Mono.just("value").then();
```

• **zipWith()** – Combines results from two Monos:

```
Mono<String> mono1 = Mono.just("A");
Mono<String> mono2 = Mono.just("B");
mono1.zipWith(mono2, (a, b) -> a + b); // "AB"
```

2. What is Flux?

Flux<T> represents a stream of 0 to N items. It's useful for working with sequences of data.

Creating a Flux:

```
Flux<String> flux = Flux.just("One", "Two", "Three");
```

Common Flux Operators:

• map():

```
Flux.range(1, 5).map(i \rightarrow i * 2); // 2, 4, 6, 8, 10
```

• filter():

```
Flux.range(1, 10).filter(i \rightarrow i % 2 == 0); // 2, 4, 6, 8, 10
```

• flatMap():

```
Flux.just("a", "b").flatMap(this::asyncFetch);
```

• **zip**():

```
Flux<String> f1 = Flux.just("A", "B");
Flux<String> f2 = Flux.just("1", "2");
Flux.zip(f1, f2, (a, b) -> a + b); // "A1", "B2"
```

• concat():

```
Flux.concat(Flux.just("A"), Flux.just("B")); // A, B
```

merge():

```
Flux.merge(flux1, flux2); // Interleaves values
```

- **delayElements**() adds delay per element.
- take(n):

```
Flux.range(1, 10).take(3); // 1, 2, 3
```

3. Error Handling Operators

• onErrorReturn():

```
Mono.error(new Exception()).onErrorReturn("fallback");
```

• onErrorResume():

```
Mono.error(new Exception()).onErrorResume(e -> Mono.just("fallback"));
```

• **retry**():

```
Mono.just("data").retry(3);
```

4. Combination Operators

- **zip**() Combine multiple publishers.
- **combineLatest**() Emit when any source emits.
- **concat**() Wait for first to complete before next.
- merge() Emits as data comes in.
- **then**() Ignore previous result and proceed.

5. Blocking (Use Sparingly)

Blocking should be avoided in reactive streams but is sometimes used in testing:

```
String value = Mono.just("Hi").block();
List<String> list = Flux.just("A", "B").collectList().block();
```

6. Common Use Cases

- Mono:
 - Fetch user by ID
 - Login request
 - Save data
- Flux:
 - Load all users
 - Stream logs
 - Live data feeds (WebSocket)