

Anand Jain

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EDUCATION	University of Chicago <i>B.S.</i> , Computer Science. Santa Clara High School	Expected Jun 2021 2017
COURSES	<ul style="list-style-type: none">•Abstract Linear Algebra •Algorithms •Computer Systems •Discrete Math•Electronics •Inventing Interactive Devices •Mathematical Logic•Molecular Engineering •Quantum Computation	
SKILLS	Languages: Python, Julia, Go, Bash, C/C++, SQL Packages: PyTorch, Gym, TensorFlow, Scikit-Learn, Pandas, Flask Spoken: Fluent English. Classroom Hindi, Spanish, and Mandarin	
EXPERIENCE	Fermilab - LSST Machine Learning Intern <ul style="list-style-type: none">•Researched applications of neural differential equations in astronomy for the Large Synoptic Survey Telescope (LSST)•Used PLAsTiCC Astronomical Kaggle dataset to train a neural network to approximate the differential equation of different objects' light curves (brightness over time)•Presented poster of my work on Neural-ODEs at 2019 LSST Conference in Arizona•Worked with peers and mentors to create a high level API for fast prototyping and ensemble training of neural networks for astronomy datasets, primarily in PyTorch<ul style="list-style-type: none">• Tools: TorchDiffEq, DifferentialEquations.jl, PyTorch, TensorFlow, Matplotlib, Astropy, Python, Julia• Link : github.com/deepskies/cosmoNODE and /dsutils	Jun - Aug 2019
PROJECTS	gym-sips: machine learning in sports betting on google cloud <ul style="list-style-type: none">•Collected ~ 1000 games of NFL, NHL, NBA, and MLB odds and scores on Linux VMs•Trained/tested LSTM model to predict odds and scores on $\sim 5 \times 10^5$ rows of 20 features•Created a discrete and continuous action space gym environment where agent either picks one team to place money on or allocates some amount to each•Tested the PPO, SAC, and DDPG algorithms from OpenAI's Spinning Up in RL•Agent learns to hedge across time and returns a positive net reward on test set<ul style="list-style-type: none">• Tools: pytorch, gym, spinningup• Link : github.com/anandijain/sips and /gym-sips sippyart: variational-autoencoders for music generation <ul style="list-style-type: none">•Built tool to recreate images and 1-2 second sections of audio using convolutional variational autoencoders running on GPU•Model learns to recreate melody better than rhythm, examples in README<ul style="list-style-type: none">• Tools: pytorch, torchaudio, torchvision• Link : github.com/anandijain/sippyart	
ACTIVITIES	UCQuantum (.org) - Founder/President <ul style="list-style-type: none">•Undergraduate Student Organization of ~ 50 facebook group members, ~ 10 active•Toured Prof. David Schuster's lab and learned about cooling to superconducting temperatures and software interfaces to quantum computers•Planning a hackathon in spring to make Prof. Schuster's computers compatible with QuTiP and qiskit	Aug 2019 - Now