```
title: "Week-3: Code-along"
author: "Misra Anandita"
date: "`r Sys.Date()`"
output:
 html_document: null
  df_print: paged
  pdf_document: default
  word_document: default
pdf_document: default
```{r setup, include=FALSE}
knitr::opts_chunk$set(echo = TRUE)
I. Code to edit and execute
To be submitted on canvas before attending the tutorial
Loading packages
```{r, eval=TRUE,echo=TRUE}
# Load package tidyverse
library("tidyverse")
. . .
### Assigning values to variables
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Example a.: execute this example
x <- 'A'
x
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Complete the code for Example b and execute it
x <- "Apple"
x
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Complete the code for Example c and execute it
x <- FALSE
x
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Complete the code for Example d and execute it
x <- 5L
X
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Complete the code for Example e and execute it
x <- 5
х
. . .
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Complete the code for Example f and execute it
x <- 1i
```

```
X
### Checking the type of variables
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Example a.: execute this example
x <- 'A
typeof(x)
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Complete the code for Example b and execute it
x <- "Apple"
typeof(x)
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Complete the code for Example c and execute it
x <- FALSE
typeof(x)
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Complete the code for Example d and execute it
x < -5L
typeof(x)
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Complete the code for Example e and execute it
x < -5
typeof(x)
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Complete the code for Example f and execute it
x <- 1i
typeof(x)
### Need for data types
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
import the cat-lovers data from the csv file you downloaded from canvas
cat_lovers <- read_csv("cat-lovers.csv")</pre>
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Compute the mean of the number of cats: execute this command
mean(cat_lovers$number_of_cats)
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Get more information about the mean() command using ? operator
?mean
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Convert the variable number_of_cats using as.integer()
as.integer(cat_lovers$number_of_cats)
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Display the elements of the column number_of_cats
cat_lovers$number_of_cats
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
```

```
# Display the elements of the column number_of_cats after converting it using
as.numeric()
as.numeric(cat_lovers$number_of_cats)
cat_lovers$number_of_cats
### Create an empty vector
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Empty vector
x <- vector()
Type of the empty vector
typeof(x)
Create vectors of type logical
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Method 1
x<-vector("logical",length=5)
# Display the contents of x
print(x)
# Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Method 2
x<-logical(5)
Display the contents of x
print(x)
Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Method 3
x<-c(TRUE, FALSE, TRUE, FALSE, TRUE)
# Display the contents of x
print(x)
# Display the type of x
print(typeof(x))
### Create vectors of type character
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Method 1
x<-vector("character",length=5)
Display the contents of x
print(x)
Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Method 2
x<-character(5)
# Display the contents of x
print(x)
# Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Method 3
x<-c('A','b','r','q')
Display the contents of x
```

```
print(x)
Display the type of x
print(typeof(x))
Create vectors of type integer
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Method 1
x<-vector("integer",length=5)</pre>
# Display the contents of x
print(x)
# Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Method 2
x<-integer(5)
Display the contents of x
print(x)
Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Method 3
x < -c(1L, 2L, 3L, 4L, 5L)
# Display the contents of x
print(x)
# Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Method 4
x < -seq(from=1, to=5, by=0.1)
Display the contents of x
print(x)
Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Method 5
x<-1:5
# Display the contents of x
print(x)
# Display the type of x
print(typeof(x))
### Create vectors of type double
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Method 1
x<-vector("double", length=5)
Display the contents of x
print(x)
Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
# Method 2
x < -double(5)
# Display the contents of x
```

```
print(x)
# Display the type of x
print(typeof(x))
```{r,warning=TRUE,message=FALSE,eval=TRUE,echo=TRUE}
Method 3
x < -c(1.787, 0.63573, 2.3890)
Display the contents of x
print(x)
Display the type of x
print(typeof(x))
Implicit coercion
Example 1
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Create a vector
x < -c(1.8)
# Check the type of x
typeof(x)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Add a character to the vector
x<-c(x,'a')
Check the type of x
typeof(x)
Example 2
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Create a vector
x<-c(TRUE)
# Check the type of x
typeof(x)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Add a number to the vector
x < -c(x,2)
Check the type of x
typeof(x)
Example 3
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Create a vector
x<-c('a')
# Check the type of x
typeof(x)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Add a logical value to the vector
x < -c(x, TRUE)
Check the type of x
typeof(x)
```

```
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Create a vector
x < -c(1L)
# Check the type of x
typeof(x)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Add a number to the vector
x < -c(x,2)
Check the type of x
typeof(x)
Explicit coercion
Example 1
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Create a vector
x < -c(1L)
# Check the type of x
typeof(x)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Convert the vector to type character
x<-as.character(x)
Check the type of x
typeof(x)
Example 2
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Create a vector
x<-c('A')
# Check the type of x
typeof(x)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Convert the vector to type double
x<-as.numeric(x)
Check the type of x
typeof(x)
Accessing elements of the vector
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Create a vector
x < -c(1,10,9,8,1,3,5)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Access one element with index 3
x[3]
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Access elements with consecutive indices, 2 to 4: 2,3,4
x[2:4]
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Access elements with non-consecutive indices, 1,3,5
x[c(1,3,5)]
```

```
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Access elements using logical vector
x[c(TRUE, FALSE, FALSE, TRUE, FALSE, FALSE, TRUE)]
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Access elements using the conditional operator <
x[x<10]
Examining vectors
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Display the length of the vector
print(length(x))
# Display the type of the vector
print(typeof(x))
# Display the structure of the vector
print(str(x))
### Lists
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Initialise a named list
my_pie = list(type="key lime", diameter=7, is.vegetarian=TRUE)
display the list
my_pie
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Print the names of the list
names(my_pie)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Retrieve the element named type
my_pie$type
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Retrieve a truncated list
my_pie["type"]
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Retrieve the element named type
my_pie[["type"]]
Exploring data-sets
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
# Install package
# Load the package
library(openintro)
# Load package
library(tidyverse)
```{r,warning=TRUE,message=TRUE,eval=TRUE,echo=TRUE}
Catch a glimpse of the data-set: see how the rows are stacked one below another
glimpse(loans_full_schema)
```