1. Write an assembly language program to perform addition of 8-bit data.

```
org 100h
num1 dw 1357h; Changed value for num1
num2 dw 9ABCh; Changed value for num2
start:
  mov ax, [num1]
  add ax, [num2]
  mov bx, ax
  mov ah, 0
  mov al, ah
  call print hex
  mov al, bl
  call print hex
  mov ah, 4Ch
  int 21h
print_hex:
  mov ah, al
  and al, 0F0h
  shr al, 4
  add al, '0'
  cmp al, '9'
  jbe print_hex_low
  add al, 7
print hex low:
  mov dl, al
  mov ah, 02h
  int 21h
  mov al, ah
  and al, 0Fh
  add al, '0'
  cmp al, '9'
  jbe print_hex_done
  add al, 7
print_hex_done:
  mov dl, al
  mov ah, 02h
  int 21h
```

ret



2. Write a program in assembly language to perform addition of 16-bit data.

```
org 100h
num1 dw 1A2Bh ; Changed value for num1
num2 dw 3C4Dh ; Changed value for num2
start:
  mov ax, [num1]
  add ax, [num2]
  mov bx, ax
  mov ah, 0
  mov al, ah
  call print_hex
  mov al, bl
  call print hex
  mov ah, 4Ch
  int 21h
print_hex:
  mov ah, al
  and al, 0F0h
  shr al, 4
```

add al, '0'

```
cmp al, '9'
  jbe print_hex_low
  add al, 7
print_hex_low:
  mov dl, al
  mov ah, 02h
  int 21h
  mov al, ah
  and al, 0Fh
  add al, '0'
  cmp al, '9'
  jbe print_hex_done
  add al, 7
print_hex_done:
  mov dl, al
  mov ah, 02h
  int 21h
  ret
```

