

# **CS702- Computing Lab**

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# Conversational Used Car Price Predictor

## Introduction

In today's world, conversational interfaces are essential for making interactions with technology easier and more natural. They use smart technology to chat with users, understand their needs, and provide helpful responses. In this project we want to develop a conversational interface for a used car price predictor model. The latest statistics show that the demand for used cars has increased significantly. The average consumer may not have enough knowledge and information needed to accurately evaluate the price of a car they wish to buy, which can leave them vulnerable to being scammed. This is where price prediction using Machine Learning or Deep Learning becomes significant. This will give consumers a clear picture of current market prices and trends.

The main goal of this project is to develop a conversational interface which will interact with the user to get the necessary parameters for the prediction model. The prediction model will generate the car price which will be displayed to the user through the interface.

The motive of the project is to enhance user experience with the help of a conversational interface. This interface will interact with users to gather all the necessary information for making accurate predictions.

## Problem Statement and Objectives

Estimating the price of a used car can be complex, with various factors influencing its value. Traditional methods often require users to input information manually, which can be confusing and inefficient. This can lead to inaccurate estimates and a frustrating user experience. There are various parameters, such as mileage, kilometers driven, engine capacity, fuel type, etc., that must be considered to accurately predict prices. The available data may contain duplicates and outliers, making it necessary to clean the data before using it to train the models.

# Solution and Different Phases of the Project

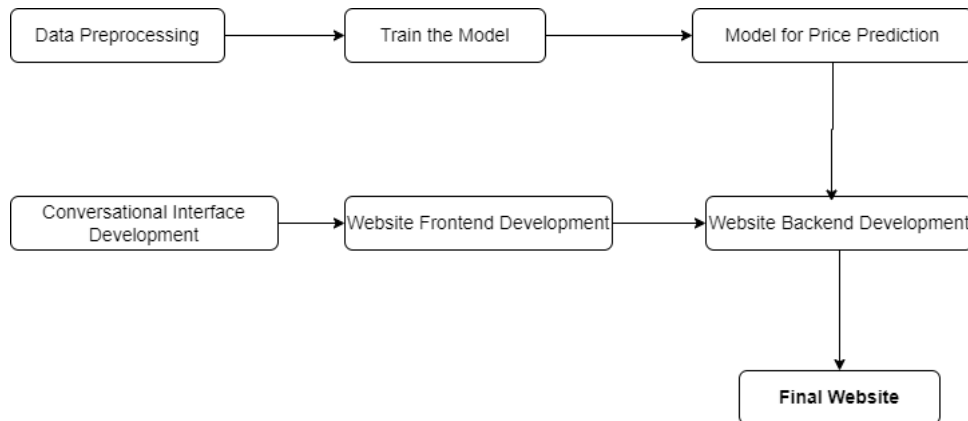


Figure 1: Solution Flowchart

The first phase of the project is to find an appropriate dataset and perform data preprocessing. Datasets can be accessed from various websites, such as Kaggle. Python libraries, including Pandas and NumPy, can be used for this preprocessing.

The second phase of the project is to train the model. The Scikit-learn library can be used for implementing machine learning regression algorithms, while TensorFlow and Keras can be used for training the dataset using neural networks.

The third phase of the project is to compare the performance of different algorithms using performance metrics such as Mean Absolute Error (MAE) and select the most accurate algorithm. This chosen algorithm will then be used to train the final model.

The fourth phase of the project is to develop the Conversational Interfaces. NLP tools like Rasa can be used for this.

The fifth phase focuses on developing the frontend of the website, which involves designing and implementing the user interface (UI) for the conversational interface. This will include a Chat Interface: A conversational UI where users can interact with the system through natural dialogue. This interface will guide users in providing necessary details about their cars and receiving price predictions. The UI can be implemented using web development tools such as HTML, CSS, JavaScript, and React.js

The sixth phase of the project is to develop the backend of the website. This can be implemented using Python frameworks such as Flask or Django.

The seventh and final phase of the project involves integrating the frontend and backend through API calls. Following integration, testing will be conducted using various test cases. Finally, documentation for the project will be prepared.

## Exepected Outcomes

- The conversational interface will effectively interact with users, guiding them through the process of providing necessary car details in a natural and engaging manner.
- A predictive model that provides accurate predictions based on user inputs.
- Successful integration of the frontend and backend.

## Tentative Timeline

PHASE	DESCRIPTION	TIMELINE
1	Finalizing project Design & Module di- vision	September 4 - September 10
2	Dataset collection and pre-processing	September 11 - September 18
3	Train Model and Compare Algorithm Performance	September 19 - September 30
5	Conversational Interface development	October 1 - October 19
6	Frontend Development	October 20 - November 4
7	Backend Development	November 5 - November 16
8	Integration, Testing, and Documenta- tion	November 17 - November 20

## References

- [1] J. Varshitha, K. Jahn timer, and C. Lakshmi, "Prediction Of Used Car Prices Using Artificial Neural Networks And Machine Learning," *2022 International Conference on Computer Communication and Informatics (ICCCI)*, Coimbatore, India, 2022, pp. 1-4, doi: 10.1109/ICCCI54379.2022.9740817.
- [2] M. Kathiravan, M. Ramya, S. Jayanthi, V. V. Reddy, L. Ponguru, and N. Bharathiraja, "Predicting the Sale Price of Pre-Owned Vehicles with the Ensemble ML Model," *2023 4th International Conference on Electronics and Sustainable Communication Systems (ICESC)*, Coimbatore, India, 2023, pp. 1793-1797, doi: 10.1109/ICESC57686.2023.10192988.