# UNIVERSITY INSTITUTE OF ENGINEERING AND TECHNOLOGY, ROHTAK

### **JAVA PROGRAMMING**

# ASSIGNMENT4



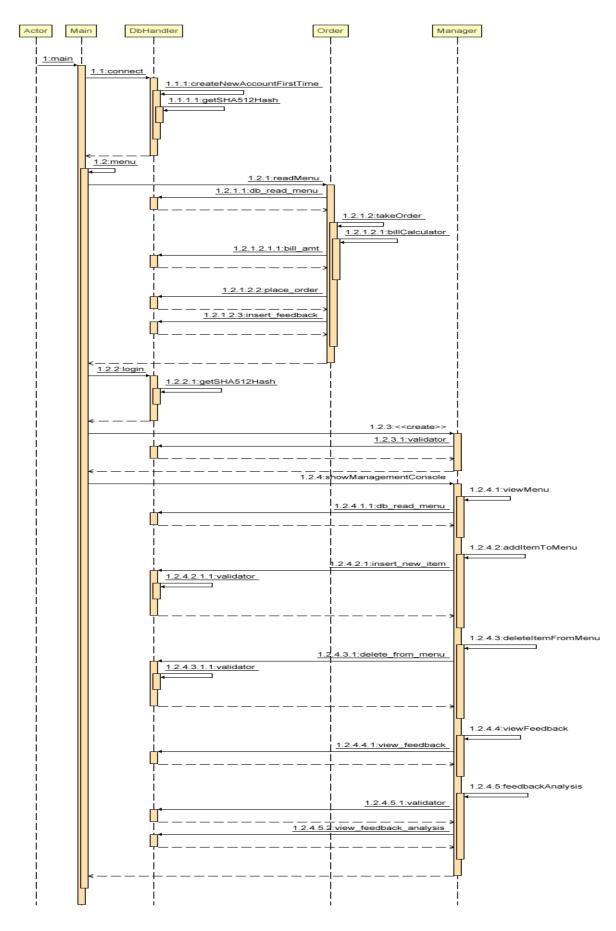
Submitted by: Anand Kumar Submitted to: mr.Dheeraj Sahni

Class Roll NO: 25587

Branch & Section: CSE(B), 5th Sem

## Hotel Management System – Core Java Project

Project Sequence Diagram – Hotel management System



#### **System Requirements: -**

- 1. Java SE 17
- 2. 50 MB of free disk space (Excluding additional space for Stanford CoreNLP dependencies).

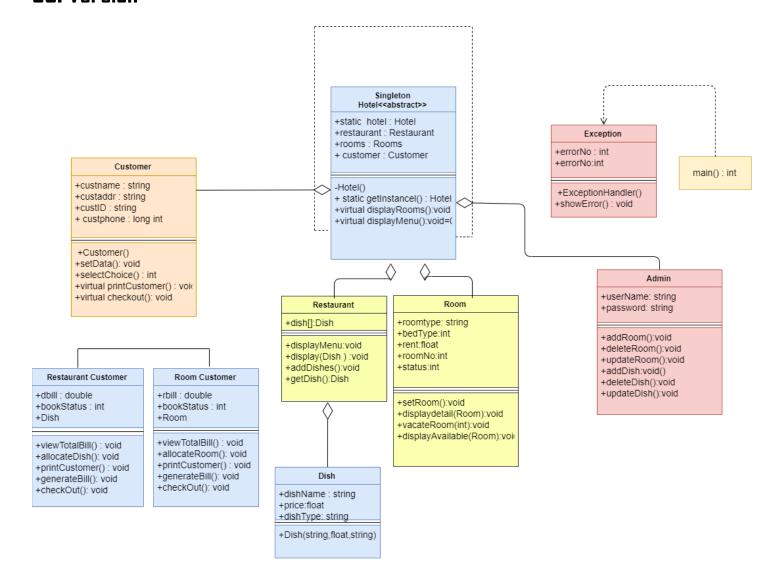
#### **Salient Features: -**

- Three types of users: Customer, Manager, Chef.
- Customer: Views menu, places order, pays bill, provides feedback on service.
- Manager: Manages the menu, analyzes the customer feedback.
- Chef: Receives the information of the placed orders.
- Customer feedback sentiment analysis with Stanford CoreNLP.
- SHA-512 Encryption to protect the credentials.
- Ease to scale.

#### **Project Modules: -**

- 1. Hotel management system
  - Classes:
    - o Main
    - DbHandler
    - Order
    - o Manager
- 2. Chef
  - Classes:-
    - ChefConsole
    - DbHandler
- 3. SentimentAnalyzer
  - SentimentAnalyzer

#### **GUI Version**



The project is implemented using Swing GUI widget toolkit and MYSQL database. There are totally 9 classes. The root class i.e. Hotel exhibits singleton design pattern whereas RoomCustomer and RestuarantCustomer incorporate the properties of factory design pattern.

A customer can select either of the services provided by the hotel i.e., Accommodation or Food. Based on the customer's choice he/she will be redirected to the next page where he/she can select desired food items or book rooms.

Admin can add/delete dishes or rooms to the database.