import numpy as no a=np.avarge(6) b= np. orrarge (5) C: np. arange (5) np. hstact((anb)) -> 01p mp. hstack ((a/c))-solp import northy as np a = np. array (E[1,2],[3,4]]) D= np. array ([[5/6]]) np. concetenate ((a,b.T), avois=1) Some MP. ASTOCK ((a, b.T)) Vistack , 2d,2d -> Same es concederation, exis=0 hStace > 1d -> angenage -> it will join -> 12d,3d -> &arre as concatenation, axic=1 spirting: -Split () np. split (arroay, section, axis=0) import nambé as ub a=np. arrange (1,10) np. split (a,3) -> 3 roob arrays OP. Seplit (9,4) -> 80008 import numpy as no a = np. arange (1,13) restape (6,2) (1) PP. Vap 18+ (9,2) np. &plik (9,2) -> 0/p OP 1/911+(9,3) numpy hisplit (array, section) nompy. vaplit (array, section)

Array manipulation -> was obte anot re orginal. mseat-- deleto Grad 312 insert() pp. insert (array, object, values, axis = None) precoration import nampy as op a = np. avange (1,11) np.inex+(a,1,50) -> dp mp. insert (a,1,50.5) -> convert to for them it will np. insert (a, (1,3), 50) 4 Ist index limport numps as np a=np.arrag([[12],[3,4]]) )(2D,8D...) a np. incoot (a, 1,28) -> wrateree ree dirremonit resill blatters then modity np. insert (9,1,23, axis=0) -> 20 torret np. insert (a11,23, axis=1) -9 aD tomet np. insert (ait1,25 axis=0) -> dp np. insert (9,1, [1,2,3], axis=0) -> error or dimension charge append - off i need to add some no at the end of to arorday. append() np. append (array, values, axis=None) of import nompy as no a = np. arange (1,11) np. append (9,3452) -101p a - 15 jug uppled

impose numpy as no a=np. array ([[1,2], [3,4]]) np. append (9, T[4,500, axis=0) = (4,5) np. append (a, TT4,5)], oxis=1) -> erosos np.appad (9, [[4], [5]]) -> Id a roay as no axis np.apperd (9, [[4], [5]], axps=1) Delete. delete () np. delete ( array, obj, axis: Nove) impost numby as no a = np arange (1/11) np. delete (9,2) a -> orginal not deleted. impost numpy as np

a = np. array ([[1,2], [3,4]])

np. delete  $(a,2) \rightarrow 124$  (noaxis)

np. delete (a,2,axis=0) -> error

np. delete (a,1,axis=0) -301p

Marine Marine

np. delete (a,1, axis=1) -> ofp.

MATRIX -> Rectangular accongement of data/no ed list > unumber assacts class called main's nompy away :matrix addition ath import hompy as no a = np. array ([[1,2],[3,4]]) b = np. assay ([[10,20],[30,40]]) (element by element) matrix multiplication axb (auray) a dot b (dot) 1×20+2×40 3×20+4×40 3×10+4×30 import nompy as no a= np. 000004 ([[10,20],[30,40]]) b = np. array([[1,2][8,4]]) axb - element by elemene a.dot(b) -> matrix mortiplication neip(np.dot) trans pose import nompy as np a=np. array([[1,2,3],[4,5,6]])

np. transpose (a) (or)a. transpose ()

(2) Marrix
np. matrix (data, dtype = None, copy = Tove)
imposet nampy as no
a= np. marrix ("12; 84")
a
6= np. ma vin ([[10,20], [30,40]])
Ь
addition
atb
moltiplication
a*b
transpose
a.T
b.T
Ditterence with nompy assay
1) matrix can be created using string notation.
@ marrix Objects are always 2D
3 can use & for matrix multiplication
help(np. marinx)
Cinear algebra:
nompy. I'm alg — Inverst
linearequation
determinant of marrix
eign values 4 many more.
INVERZE:-
np. lindig. inv () -> inverse the diven matrix
import numpy as MD
a=np.array(ET1,2](3,4])
a b=np.linaly.inv(a)

 $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{ad-bc} \begin{bmatrix} a & -b \\ -c & a \end{bmatrix}$  $A = \begin{bmatrix} 1 & 2 & J = 1 \\ 3 & 4 & J = 4 & -2 \end{bmatrix}$  $= \frac{-1}{2} \begin{bmatrix} 4 & -27 \\ -3 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 2 & -1 \\ 1.5 & -0.5 \end{bmatrix}$ np. doe (a,b) suboret usuably as ub a = np. array (C1,2,8,4J) np. linalg. inv(a) ->error help (mp. linaly. inv) Pawer of matrix! - used to find the painer of np. linely. marrix-power (Q,n) n to - identity matrix n <0 - ) inverse marrix tran po impost numpy as np a = np. armay ([[1,2],[3,4]]) np. linalg. matrix\_paser (9,2) Dame nP.det(a,a) <np. linely matrix\_power(9,3) np. linalg. matrix\_power (9,0) -> identity np. lindy. matix passer (9,-2) 6 b= np. linalg. inv(a) np. Inalg. matik\_power (612

import numpy as no a=np. array ([[1,2,3], [4,5,6]]) np. 19nalg. matrix-passe (a,2) ->error Linear equation: Legislation of a straight line 29+2y=20 np. lindg. solve (a1b) Values variables 39+4=9 - 3 a + y = 9 y-9-3m. n+29=8 a=[3] b=[98] n+2y=8 2+2/a 0~ 2+2(9-3m)=8 872 import namby as up a = np. array (E[3, 1], [1,2]) p = ub arrad ([618]) np. lineug. solve (a1b) - (x,y) Got 29-52 = 13  $a = \begin{bmatrix} 6 & 2 - 5 \\ 3 & 3 - 2 \\ 7 & 5 - 3 \end{bmatrix} b = \begin{bmatrix} 13 & 13 & 26 \end{bmatrix}$ 39-22=13 7a+5y-32 = 26 x=np. aray([[6,2,-5],[3,3,-2],[7,5,-3])) 9 = np. array ((3,13,26]) oplinalfosolve (x,y) ->0/P Determinant: A= [ab]= ad-bc

 $\begin{bmatrix} 1 & 27 = 1 \times 4 - 2 \times 3 \rightarrow 4 - 6 \rightarrow -2 \\ 3 & 4 \end{bmatrix}$ np. linalg. det (d) squae marin't

lubert nowby as ub a = Ub. assard ([[1]]) np. linalg. der(a) ownd (np. 19ralg. det(a)) b= np. array ([[1,2,3], [4,5,6],[7,2,9]]) np. linely. der(b) sound (np. linalg. der (b)) ab C ] = a(ei-th) -b(di-tg)+ c(dh-eg) 1237-1(45-48)-2(36-42)+3(32-35) = -3+12-9 =0/ images, Iron matplotlibimage import inread Pictore = inroved ('a pro!) Point (type (pict) > 2 Picture PicNoe, 202e Pickte, shape pichore. rdim