COL 751: Assignment - 2

Total marks: 60

1 k-vertex-connectivity Preserver

Let G be a k-vertex-connected graph with n vertices and m edges.

Algorithm 1: k-vertex-connectivity preserver

- 1 Let $r = \underline{\hspace{1cm}}$
- 2 for i=1 to r do
- Let S_i be a uniformly random subset of V obtained by picking vertices w.p. $\frac{1}{k-1}$.
- 4 Let T_i be a spanning forest of induced graph $G[S_i]$.
- 5 Return $H = (V, \bigcup_{i=1}^r E(T_i))$.
- (a) Obtain a bound on r in Algorithm 1 so as to ensure that with probability at least (1-1/n) the following claim holds [10 marks]:

For any two vertices $a, b \in V$ and any $F \subseteq V \setminus \{a, b\}$ of size k - 1, there exists an $i \in [1, r]$ that satisfy $a, b \in S_i$ and $F \cap S_i = \emptyset$.

(b) Provide **correctness analysis** of Algorithm 1 after substituting in value of r to argue that H is k-vertex-connectivity preserver of G with probability 1 - 1/n, and the expected number of edges in H is $O(nk^2 \log n)$. [10 marks]

2 Gomory Hu Tree and Random graphs

A random graph G(n, p) is a graph in which each edge occurs independently with probability p.

- (a) Prove that G(n,p) for $p=\frac{5\log n}{n}$ is connected with probability at least $1-\frac{1}{n}$. [10 marks] Hint: Perform separate analysis for all partitions of size $(i,n-i),\ i\in[1,\frac{n}{2}]$.
- (b) Argue that with probability at least $1 \frac{1}{n}$ Gomory-Hu tree of G(n, p) for $p = \frac{\Theta(k \log n)}{n}$ has all edges of weight k or more. [10 marks]
- (c) Perform experimental analysis of the k-edge-connected components in G(n, p) for a **large** collection of choices for k and p and an appropriately large enough integer n to estimate the following.

- Size of largest k-edge-connected-component,
- Number of k-edge-connected components,
- Inflation point(s) for probability p, around which the number of k-edge connected components seem to change by large value.

Also provide detailed justification for your observations. [20 marks]

Remark You must not publish your code in any public repository. You are free to use any programming language as well as any inbuilt implementation of Gomory-Hu tree. See, for example, here